

## §1.9 The matrix of a linear transformation

Last time: Matrix transformations

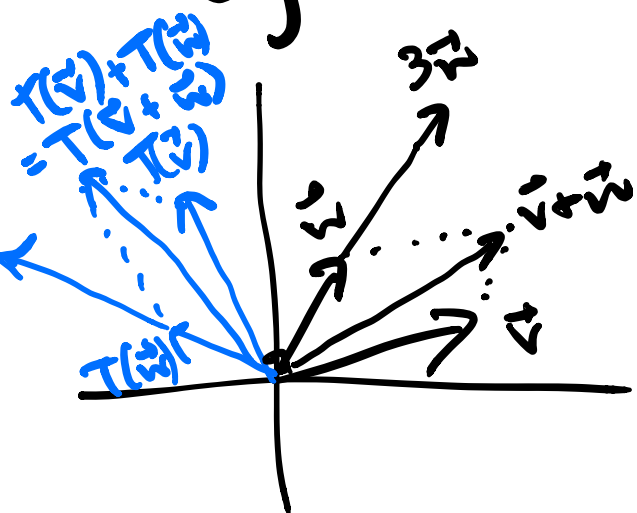
$$\vec{x} \mapsto A\vec{x}$$

These are linear transformations

Today: All linear transformations are matrix transformations.

$$T(\vec{x}) = A\vec{x}$$

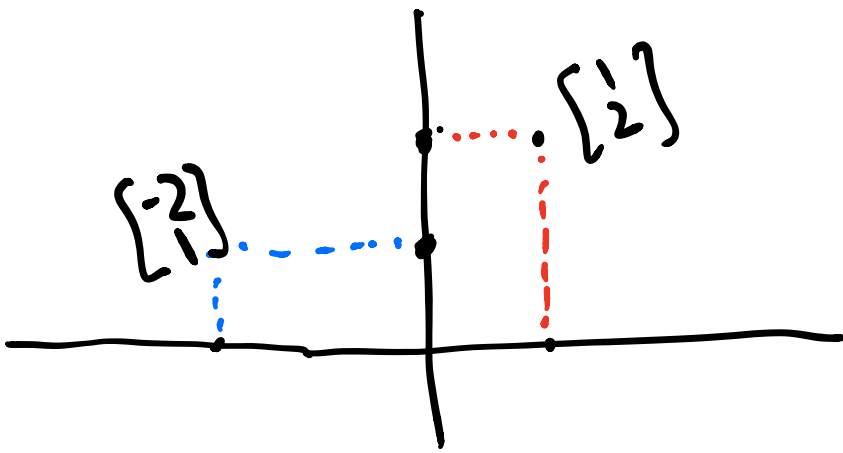
Eg:  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$  is rotation by  $90^\circ$  counter clockwise.



This is a linear transformation.  
It preserves parallelograms and scaling.

What is  $T\left(\begin{bmatrix} 1 \\ 2 \end{bmatrix}\right)$ ?

$$\begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 2 \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$



$$\begin{aligned}
 T\left(\begin{bmatrix} 2 \\ 1 \end{bmatrix}\right) &= T\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix} + 2\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) \\
 &= T\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) + T\left(2\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) \\
 &= T\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) + 2T\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) \\
 &= \begin{bmatrix} 0 \\ 1 \end{bmatrix} + 2\begin{bmatrix} -1 \\ 0 \end{bmatrix} \\
 &= \begin{bmatrix} -2 \\ 1 \end{bmatrix}.
 \end{aligned}$$

$$\begin{aligned}
 T\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) &= x\begin{bmatrix} 1 \\ 0 \end{bmatrix} + y\begin{bmatrix} 0 \\ 1 \end{bmatrix} \\
 &= T\left(x\begin{bmatrix} 1 \\ 0 \end{bmatrix} + y\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right)
 \end{aligned}$$

$$= x T\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) + y T\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right)$$

$$= x \begin{bmatrix} 0 \\ 1 \end{bmatrix} + y \begin{bmatrix} -1 \\ 0 \end{bmatrix}$$

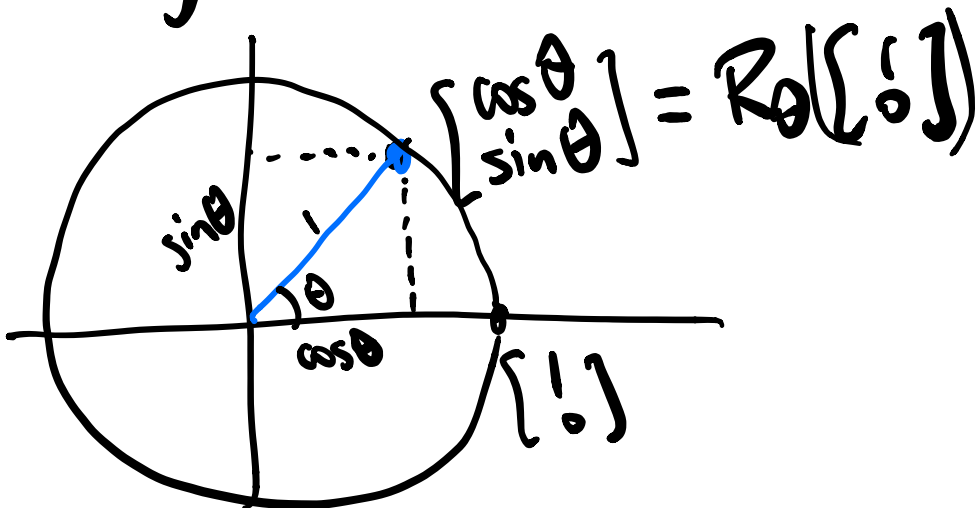
$$T\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

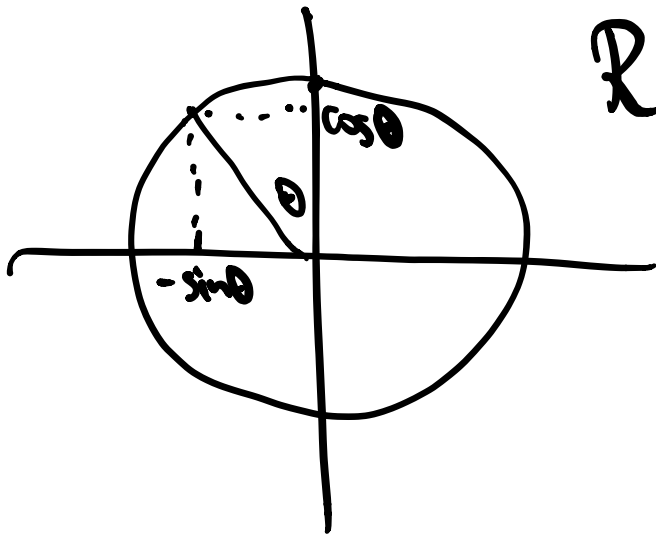
Eg:  $R_\theta: \mathbb{R}^2 \rightarrow \mathbb{R}^2$

is rotation by  $\theta$  counter-clockwise

What is  $R_\theta\left(\begin{bmatrix} x \\ y \end{bmatrix}\right)$ ?

$$R_\theta\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = x R_\theta\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) + y R_\theta\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right)$$





$$R_{\theta} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} -\sin \theta \\ \cos \theta \end{bmatrix}$$

$$R_{\theta} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} R_{\theta} \begin{bmatrix} 1 \\ 0 \end{bmatrix} & R_{\theta} \begin{bmatrix} 0 \\ 1 \end{bmatrix} \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

$$= \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

$$= \begin{bmatrix} x \cos \theta - y \sin \theta \\ x \sin \theta + y \cos \theta \end{bmatrix}$$

Eg:  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^n$  linear transformation

$$T\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) = \vec{v}, \quad T\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) = \vec{w}.$$

$$\begin{aligned} T\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) &= T\left(x\begin{bmatrix} 1 \\ 0 \end{bmatrix} + y\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) \\ &= xT\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) + yT\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) \\ &= x\vec{v} + y\vec{w} \\ &= \begin{bmatrix} \vec{v} & \vec{w} \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}. \end{aligned}$$

↑ standard matrix  
for the linear  
transformation  $T$

The general case:

$T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  linear transformation

$$T\left(\begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}\right) = T(x_1 \vec{e}_1 + \dots + x_n \vec{e}_n)$$

$$\vec{e}_i = \begin{bmatrix} 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{bmatrix} \leftarrow i$$

$$= x_1 T(\vec{e}_1) + x_2 T(\vec{e}_2) + \dots + x_n T(\vec{e}_n)$$

$$= \begin{bmatrix} | & | & \dots & | \\ T(\vec{e}_1) & T(\vec{e}_2) & \dots & T(\vec{e}_n) \\ | & | & \dots & | \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$$

standard matrix for  $T$ .

Thm: Let  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  be a linear transformation and  $A$  be its standard matrix ( $m \times n$ )

1)  $T$  is onto iff  $\text{Col}(A) = \mathbb{R}^m$   
 iff there is a pivot in every row.

range = codomain

2)  $T$  is one-to-one iff the columns are linearly independent  
iff there is a pivot position in every column.