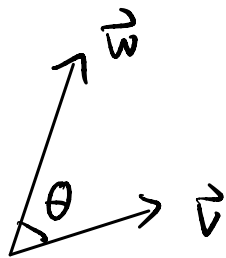


$$\|c\vec{v}\| = |c| \cdot \|\vec{v}\|$$

- $\frac{\vec{v}}{\|\vec{v}\|} = \frac{1}{\|\vec{v}\|} \cdot \vec{v}$ is a unit vector (in dir of \vec{v}) if $\vec{v} \neq \vec{0}$.

Formula: $\vec{v} \cdot \vec{w} = \|\vec{v}\| \|\vec{w}\| \cos \theta$

Ex: $\vec{v} \cdot \vec{v} = \|\vec{v}\|^2$
 $\theta = 0 \Rightarrow \cos \theta = 1$



$$0 \leq \theta \leq \pi$$

- $\vec{v}, \vec{w} \neq \vec{0}$: $\vec{v} \cdot \vec{w} = 0 \Leftrightarrow \cos \theta = 0 \Leftrightarrow \theta = \frac{\pi}{2}$

\vec{v} & \vec{w} are perpendicular $\Leftrightarrow \vec{v} \cdot \vec{w} = 0$
(orthogonal)

notation: $\vec{v} \perp \vec{w}$

- Cauchy-Schwarz inequality.

$$\underline{|\vec{v} \cdot \vec{w}|} = \|\vec{v}\| \|\vec{w}\| \underbrace{|\cos \theta|}_{\leq 1} \leq \underline{\|\vec{v}\| \|\vec{w}\|}$$
$$-1 \leq \cos \theta \leq 1$$

In dim 3

$$|v_1 w_1 + v_2 w_2 + v_3 w_3| \leq \sqrt{v_1^2 + v_2^2 + v_3^2} \cdot \sqrt{w_1^2 + w_2^2 + w_3^2}$$

Matrix

A is matrix of size $m \times n$

$$A = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{pmatrix} \left. \vphantom{\begin{pmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{m1} \end{pmatrix}} \right\} m \text{ rows}$$

$\underbrace{\hspace{10em}}_n \text{ columns.}$

$1 \leq i \leq m$

entries.

A has mn entries
 m rows
 n columns

• square matrix $m = n$

i -th row

$$a_{ij} = A(i, j) = A_{ij}$$

j -th column

$$1 \leq j \leq n$$

$$B = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix} \quad 3 \times 3 \text{ matrix.}$$

$$B_{23} = 6$$

$$B_{31} = 7.$$

- A row vector of dim n is a matrix of size $1 \times n$



- A column vector of dim n is $n \times 1$



Matrix - Vector multiplication

$$\begin{pmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = ?$$

① linear combinations

def 1

$$x \begin{pmatrix} 1 \\ -1 \\ 0 \end{pmatrix} + y \begin{pmatrix} 0 \\ 1 \\ -1 \end{pmatrix} + z \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} x \\ -x+y \\ -y+z \end{pmatrix}$$

def 2

② dot product.

$$\begin{pmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} (1, 0, 0) \cdot \begin{pmatrix} x \\ y \\ z \end{pmatrix} \\ (-1, 1, 0) \cdot \begin{pmatrix} x \\ y \\ z \end{pmatrix} \\ (0, -1, 1) \cdot \begin{pmatrix} x \\ y \\ z \end{pmatrix} \end{pmatrix} = \begin{pmatrix} x \\ -x+y \\ -y+z \end{pmatrix}$$

In general, A of size $m \times n$, $\vec{v} \in \mathbb{R}^n$
 $A\vec{v} \in \mathbb{R}^m$

$$\begin{array}{c} m \\ \boxed{A} \\ n \end{array} \begin{array}{c} \vec{v} \\ \left. \vphantom{\vec{v}} \right\} n \end{array} = \begin{array}{c} \vec{A\vec{v}} \\ \left. \vphantom{\vec{A\vec{v}}} \right\} m \end{array}$$

Ex:

$$\begin{pmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \end{pmatrix} \begin{pmatrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{pmatrix} = v_1 \begin{pmatrix} 1 \\ 5 \end{pmatrix} + v_2 \begin{pmatrix} 2 \\ 6 \end{pmatrix} + v_3 \begin{pmatrix} 3 \\ 7 \end{pmatrix} + v_4 \begin{pmatrix} 4 \\ 8 \end{pmatrix}$$
$$= \begin{pmatrix} v_1 + 2v_2 + 3v_3 + 4v_4 \\ 5v_1 + 6v_2 + 7v_3 + 8v_4 \end{pmatrix}$$

$$\underline{\text{Ex:}} \quad \begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = 1 \cdot \begin{pmatrix} a \\ c \end{pmatrix} + 0 \cdot \begin{pmatrix} b \\ d \end{pmatrix} = \begin{pmatrix} a \\ c \end{pmatrix}$$

$$\underline{\text{Ex:}} \quad \begin{pmatrix} 1 & 2 \\ 2 & 4 \end{pmatrix} \begin{pmatrix} 2 \\ -1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

The identity matrix of size n ($n \times n$ square matrix)

$n =$	1	2	3	4
I_n	(1)	$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$	$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$	$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$

$$\text{Ex: } \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

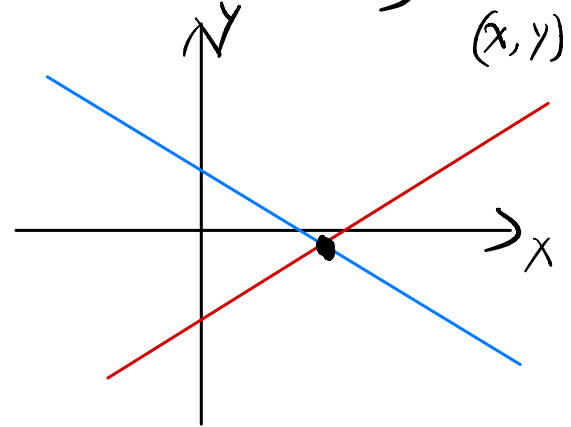
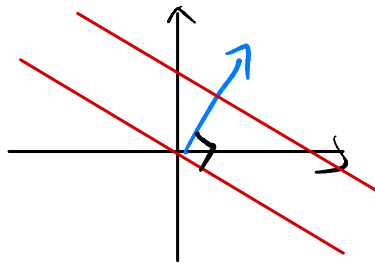
$$\text{prop: } I_n \vec{x} = \vec{x} \\ \vec{x} \in \mathbb{R}^n$$

linear system (= system of linear equations)

$$\begin{cases} 2x + 3y = 1 \\ x - 2y = 1 \end{cases}$$

$$y = \frac{1-2x}{3} = -\frac{2}{3}x + \frac{1}{3}$$

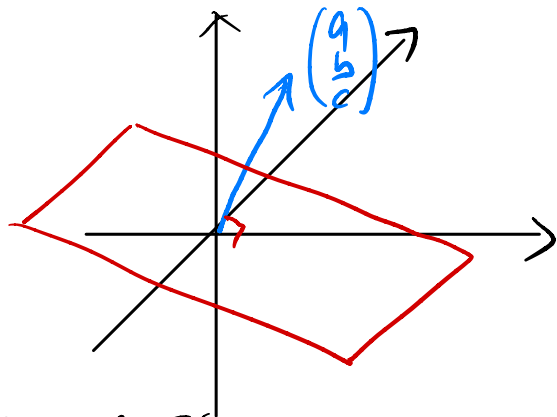
$$2x + 3y = 0 \\ \begin{pmatrix} 2 \\ 3 \end{pmatrix} \cdot \begin{pmatrix} x \\ y \end{pmatrix}$$



in \mathbb{R}^3

$$ax + by + cz = 0$$

$$\begin{pmatrix} a \\ b \\ c \end{pmatrix} \cdot \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$



geometrically: solving linear system

↔ finding the intersection of lines/planes/...

next:

$$\begin{cases} x + 2y + 3z = 1 \\ 3x + y + z = 0 \\ x + y + z = 0 \end{cases}$$

matrix

form

$$A \cdot \vec{x} = \vec{b}$$

coef matrix

$$A = \begin{pmatrix} 1 & 2 & 3 \\ 3 & 1 & 1 \\ 1 & 1 & 1 \end{pmatrix}$$

$$\vec{b} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$$

$$\vec{x} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$