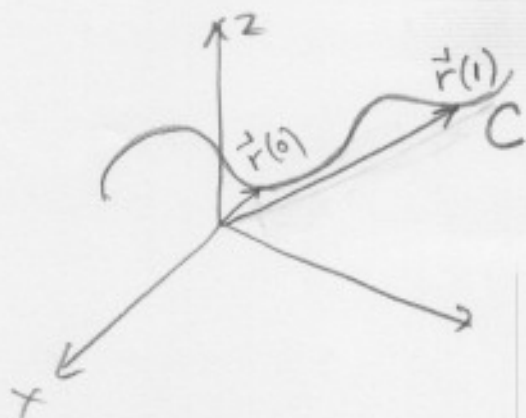


## Section 2.4 Paths and curves.



We describe a curve  $C$  with a formula

$$\vec{r}(t) = (x(t), y(t), z(t))$$

$\vec{r}(t)$  is called a path for the curve  $C$

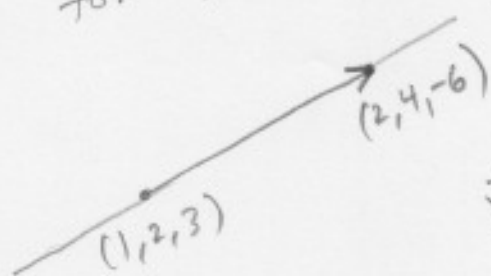
Notation: We use  $\vec{r}(t)$ , but sometimes we can use  $\vec{R}(t)$  or  $\vec{c}(t)$ .

$\vec{r}(t)$  is a position vector for the curve. Its base point is at the origin, and the tip traces out the curve  $C$ .

Ex: We have already seen how to write a position vector for a line. Let  $(x_0, y_0, z_0)$  be a point on the line, and  $\vec{v}$  a vector parallel to the line. Then, a path for the line is:

$$\vec{r}(t) = (x_0 + tv_1, y_0 + tv_2, z_0 + tv_3)$$

Ex: Find a parametric equation (path) for the line joining  $(1, 2, 3)$  and  $(2, 4, -6)$ .



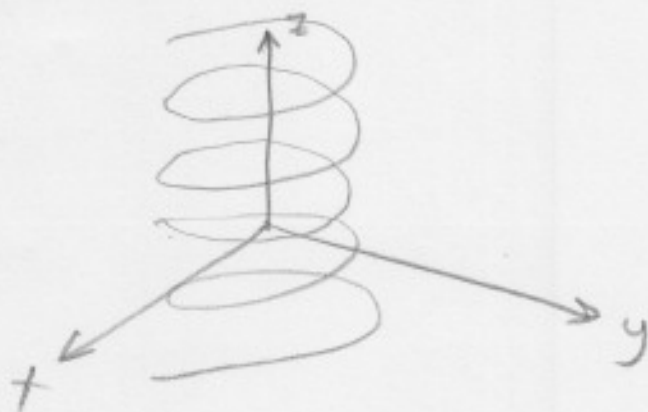
$$\begin{aligned}\vec{v} &= (2-1, 4-2, -6-3) \\ &= (1, 2, -9)\end{aligned}$$

$$\vec{r}(t) = (1+t, 2+2t, 3-9t), \quad -\infty < t < \infty.$$

If we want an equation just for the segment between the two points, we would take  $0 \leq t \leq 1$ .

Ex. The following is a helix:

$$\vec{r}(t) = (\cos t, \sin t, t) \quad -\infty < t < \infty$$

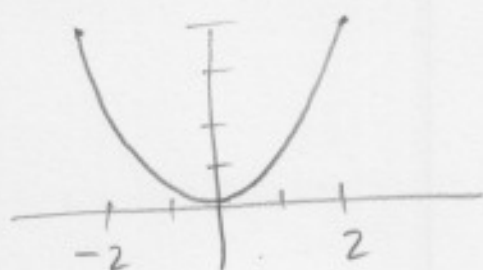


Ex: If  $C$  is given by the graph of a function  $y = f(x)$ ,  $a \leq x \leq b$ , we can always write a path for  $C$  as follows.

$$\vec{r}(t) = (t, f(t)), \quad a \leq t \leq b.$$

Ex: If  $C$  is the parabola  $y = x^2$ ,  
 $-2 \leq x \leq 2$ , then a parametric equation is:

$$\vec{r}(t) = (t, t^2) \quad -2 \leq t \leq 2$$



$$\vec{r}(-2) = (-2, 4)$$

$$\vec{r}(2) = (2, 4)$$

\* Given  $\vec{r}(t) = (x(t), y(t), z(t))$ , the velocity vector is:

$$\vec{r}'(t) = \lim_{h \rightarrow 0} \frac{\vec{r}(t+h) - \vec{r}(t)}{h}$$

In practice, we compute it as:

$$\vec{r}'(t) = (x'(t), y'(t), z'(t))$$

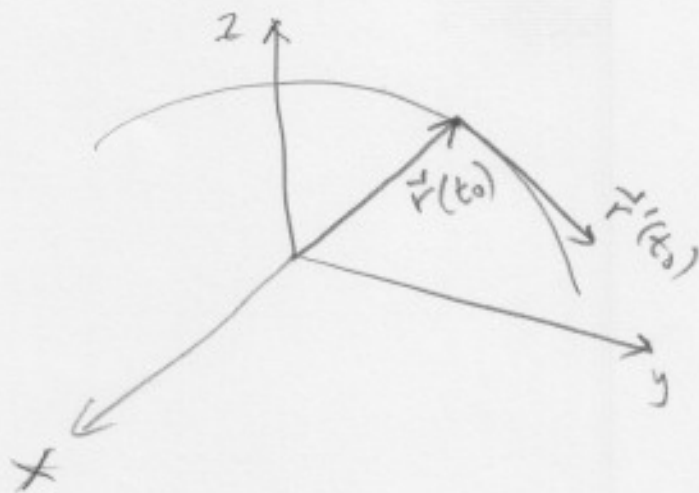
Remark: Notice that in the example above, we can change the speed of the curve. Another path is:

$$\vec{r}(t) = (t^3, t^6) \quad (-2)^{1/3} \leq t \leq 2^{1/3}$$

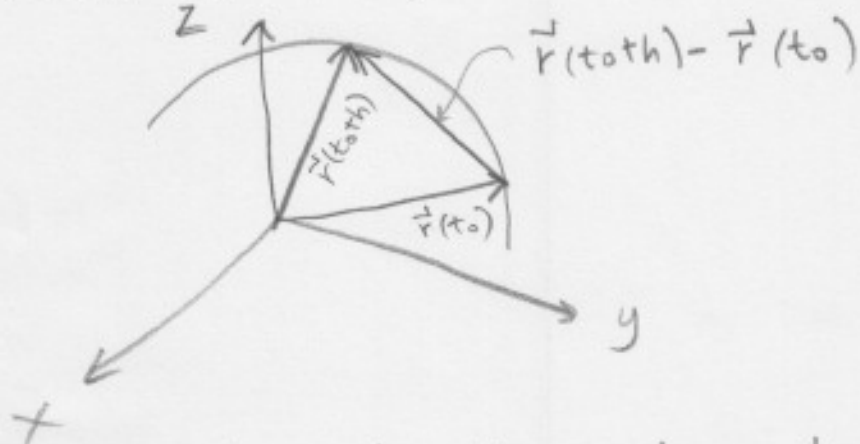
$$\vec{r}((-2)^{1/3}) = (-2, 4), \quad \vec{r}(2^{1/3}) = (2, 4)$$

Ex: For the helix  $\vec{r}(t) = (\cos t, \sin t, t)$ , the velocity vector is  $\vec{r}'(t) = (-\sin t, \cos t, 1)$ .

If the velocity vector  $\vec{r}'(t)$  is not  $\vec{0}$  at a point, then it is tangent to  $C$



In order to see this, consider the picture:



$\vec{r}'(t_0+h) - \vec{r}'(t_0)$  has direction close to the tangent to  $C$  if  $|h|$  is small, and  $\frac{\vec{r}'(t_0+h) - \vec{r}'(t_0)}{h}$  is parallel to  $\vec{r}'(t_0+h) - \vec{r}'(t_0)$ ,

Def: The speed of the path is  $\|\vec{r}'(t)\|$ ,

We can use  $\vec{r}'(t)$  as the direction vector  $\vec{v}$  to find the tangent line to  $C$ .

Ex: Find the equation of the tangent line to the path  $\vec{r}(t) = (\sec t, e^t, t e^t)$ , for  $t=0$



$$\begin{aligned} \vec{r}(0) &= (1, 1, 0) \\ \vec{r}'(t) &= (\sec t \tan t, e^t, e^t + t e^t) \\ \vec{r}'(0) &= (0, 1, 1) \end{aligned}$$

The eq. of the tangent line is:

$$\vec{r}(t) = (1 + 0t, 1 + t, 0 + t) = (1, 1+t, t)$$

Remark: Another solution is to consider

$$\vec{v} = (0, 2, 2)$$

and

$$\vec{c}(t) = (1 + 0t, 1 + 2t, 0 + 2t) = (1, 1+2t, 2t)$$

Both  $\vec{r}(t)$  and  $\vec{c}(t)$  yield the same line. The difference is that, if we think of a particle that travels along the line, the particle is traveling with different speed.

We have  $\vec{r}(1) = (1, 2, 1)$  and  $\vec{c}(\frac{1}{2}) = (1, 2, 1)$ , which means that the particle travels faster with  $\vec{c}(t)$ , in half the time the particle is at  $(1, 2, 1)$ . Indeed, since  $\vec{r}'(t) = (0, 1, 1)$  and  $\vec{c}'(t) = (0, 2, 2)$ , the speeds are  $\|\vec{r}'(t)\| = \sqrt{2}$  and  $\|\vec{c}'(t)\| = 2\sqrt{2}$ .