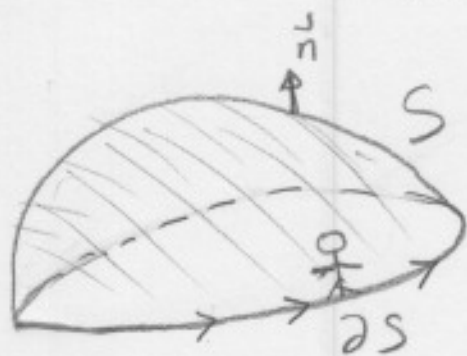


Section 8.2.  
Stokes' theorem.

①

If  $S$  is given by a parametrization  $\Phi: D \subset \mathbb{R}^2 \rightarrow S$  and  $\partial S$  is the curve forming the border of  $S$  (oriented positively), then:

$$\iint_S (\nabla \times \vec{F}) \cdot \vec{n} \, dS = \int_{\partial S} \vec{F} \cdot d\vec{r}$$



Positive orientation means that  $S$  is to the left as the curve is traversed.

Ex: Let  $\vec{F} = (x^2+y-4, 3xy, 2xz+z^2)$

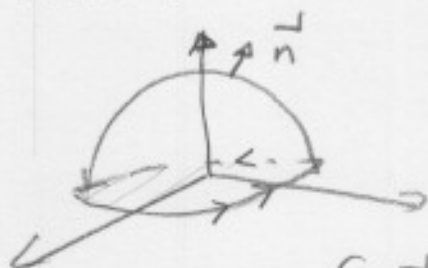
(2)

and  $S$  is the surface  $x^2+y^2+z^2=16$ .

Then  $\iint_S (\nabla \times \vec{F}) \cdot \vec{n} \, dS = 0$  since there is no

boundary curve. But if  $S$  is the upper half of the sphere  $x^2+y^2+z^2=16, z \geq 0$ .

then we have:



$$\vec{r}(t) = (4\cos t, 4\sin t, 0) \\ 0 \leq t \leq 2\pi$$

$$\iint_S (\nabla \times \vec{F}) \cdot \vec{n} \, dS = \int_{\partial S} \vec{F} \cdot d\vec{r}$$

$$= \int_0^{2\pi} \vec{F}(\vec{r}(t)) \cdot \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|} \|\vec{r}'(t)\| \, dt$$

$$= \int_0^{2\pi} (16\cos^2 t + 4\sin t - 4, 3(4\cos t)(4\sin t), 0) \cdot (-4\sin t, 4\cos t, 0) \, dt$$

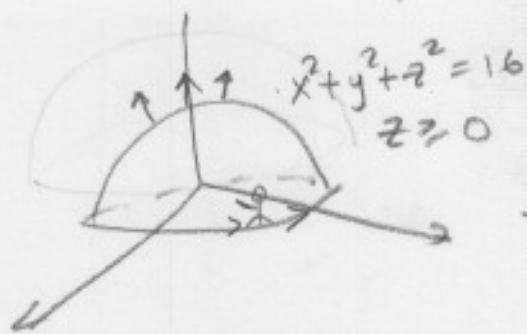
$$= \int_0^{2\pi} (192\cos^2 t \sin t - 48\cos^2 t \sin t - 16\sin^2 t + 16\sin t) \, dt$$

$$= \int_0^{2\pi} (128\cos^2 t \sin t - 16 \frac{\sin^2 t}{2} + 16\sin t) \, dt$$

$$= \left[ -\frac{128}{3}\cos^3 t - \frac{16t}{2} + \frac{16}{4}\sin 2t - 16\cos t \right]_0^{2\pi}$$

$$= \frac{728}{3} - 16\pi - 16 + \frac{128}{3} + 16 = -16\pi$$

Solution 2: Compute directly.



$$\iint_S (\nabla \times \vec{F}) \cdot \vec{n} \, dS$$

$$\Phi(x, y) = (x, y, \sqrt{16 - x^2 - y^2})$$

$$(x, y) \in D \quad D = x^2 + y^2 \leq 16$$

$$\nabla \times \vec{F} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ x^2 + y^2 - 4 & 3xy & 2xz + z^2 \end{vmatrix} = -\vec{j}(2z) + \vec{k}(3y - 1)$$

$$= (0, -2z, 3y - 1)$$

$$\vec{T}_x \times \vec{T}_y = \left( \frac{-2z}{\frac{\partial z}{\partial x}}, \frac{-2z}{\frac{\partial z}{\partial y}}, 1 \right) \quad \frac{\partial z}{\partial x} = \frac{-x}{\sqrt{16 - x^2 - y^2}} \quad \frac{\partial z}{\partial y} = \frac{-y}{\sqrt{16 - x^2 - y^2}}$$

$$\iint_S (\nabla \times \vec{F}) \cdot \vec{n} \, dS = \iint_{x^2 + y^2 \leq 4} (\nabla \times \vec{F})(\Phi(x, y)) \cdot \frac{\vec{T}_x \times \vec{T}_y}{\|\vec{T}_x \times \vec{T}_y\|} \|\vec{T}_x \times \vec{T}_y\| \, dx \, dy$$

$$= \iint_{x^2 + y^2 \leq 16} (0, -2\sqrt{16 - x^2 - y^2}, 3y - 1) \cdot \left( \frac{x}{\sqrt{16 - x^2 - y^2}}, \frac{y}{\sqrt{16 - x^2 - y^2}}, 1 \right) \, dx \, dy$$

$$= \iint_{x^2 + y^2 \leq 16} (-2y + 3y - 1) \, dx \, dy = \iint_{x^2 + y^2 \leq 16} (y - 1) \, dx \, dy$$

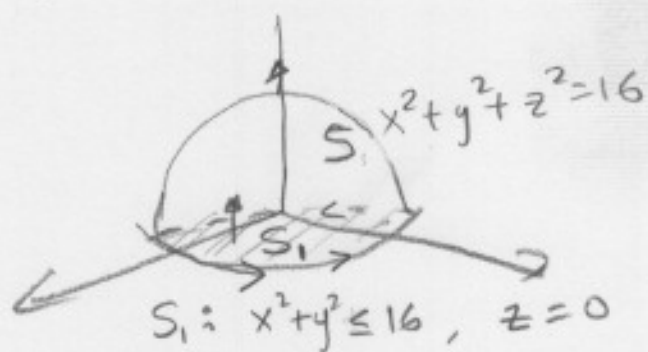
$$= \int_0^{2\pi} \int_0^4 (r \sin \theta - 1) r \, dr \, d\theta$$

$$= \int_0^{2\pi} \int_0^4 (r^2 \sin \theta - r) \, dr \, d\theta = \int_0^{2\pi} \left[ \frac{r^3}{3} \sin \theta - \frac{r^2}{2} \right]_0^4 \, d\theta$$

$$= \int_0^{2\pi} \left( \frac{64}{3} \sin \theta - 8 \right) \, d\theta = \left[ -\frac{64}{3} \cos \theta - 8\theta \right]_0^{2\pi} = \frac{-64}{3} - 16\pi + \frac{64}{3} = -16\pi$$

Solution # 3.

(4)



Both  $S$  and  $S_1$  have the same boundary.

$$\iint_S (\nabla \times \vec{F}) \cdot \vec{n} \, dS = \int_{\partial S} \vec{F} \cdot d\vec{r}$$

$$\iint_{S_1} (\nabla \times \vec{F}) \cdot \vec{n} \, dS = \int_{\partial S} \vec{F} \cdot d\vec{r}$$

$$\Rightarrow \iint_S (\nabla \times \vec{F}) \cdot \vec{n} \, dS = \iint_{S_1} (\nabla \times \vec{F}) \cdot \vec{n} \, dS$$

$$S_1: \vec{r}(x, y) = (x, y, 0), \quad (x, y) \in D, \quad D = x^2 + y^2 \leq 16$$

$$\vec{T}_x \times \vec{T}_y = (0, 0, 1)$$

$$\iint_{S_1} (\nabla \times \vec{F}) \cdot \vec{n} \, dS = \iint_{x^2 + y^2 \leq 16} (0, 0, 3y - 1) \cdot (0, 0, 1) \, dx \, dy$$

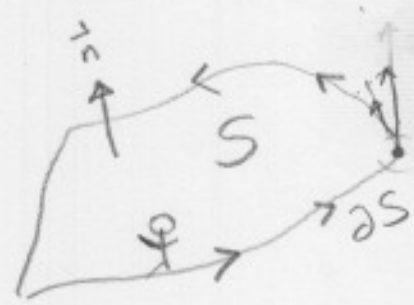
$$= \iint_{x^2 + y^2 \leq 16} (3y - 1) \, dx \, dy = \iint_{x^2 + y^2 \leq 16} 3y - 16 \, dx \, dy$$

$$= \int_0^{2\pi} \int_0^4 3r \sin \theta \cdot r \, dr \, d\theta - 16\pi$$

$$= 3 \int_0^{2\pi} \frac{64}{3} \cdot \sin \theta \, d\theta - 16\pi$$

$$= 64 \left[ -\cos \theta \right]_0^{2\pi} - 16\pi = -16\pi \quad \square$$

Physical meaning of curl of a vector field.

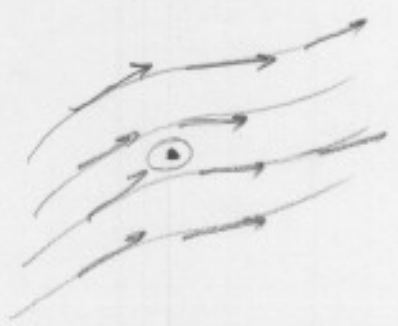


$$\iint_S (\nabla \times \vec{F}) \cdot \vec{n} \, dS = \int_{\partial S} \vec{F} \cdot d\vec{r}$$

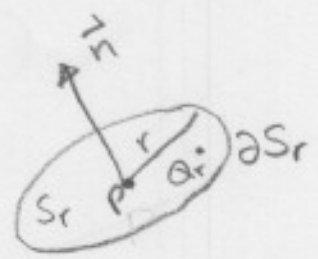
$$\int_{\partial S} \vec{F} \cdot d\vec{r} = \int_a^b \vec{F}(\vec{r}(t)) \cdot \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|} \|\vec{r}'(t)\| \, dt$$

$$\int_{\partial S} \vec{F} \cdot \vec{T} \, ds$$

Fix idea: Let  $\vec{v}$  be the velocity vector field of a fluid.



Put inside fluid a Paddle wheel.



$$\iint_{S_r} (\text{Curl } \vec{v}) \cdot \vec{n} \, dS = \int_{\partial S_r} \vec{v} \cdot \vec{T} \, ds$$

|| mean value theorem

$$\exists Q_r \quad (\nabla \times \vec{v})(Q_r) \cdot \vec{n} A(S_r) = \int_{\partial S_r} \vec{v} \cdot \vec{T} \, ds$$

$$(\nabla \times \vec{v})(Q_r) \cdot \vec{n} = \frac{1}{A(S_r)} \int_{\partial S_r} \vec{v} \cdot \vec{T} \, ds$$

$$r \rightarrow 0 \quad (\nabla \times \vec{v})(P) \cdot \vec{n}$$

(6)

$$\lim_{r \rightarrow 0} (\nabla \times \vec{v})(Q_r) \cdot \vec{n} = \lim_{r \rightarrow 0} \frac{1}{A(S_r)} \int_{\partial S_r} \vec{v} \cdot \vec{T} \, ds$$

$$\boxed{\underline{(\nabla \times \vec{v})(P) \cdot \vec{n}} = \lim_{r \rightarrow 0} \frac{1}{A(S_r)} \int_{\partial S_r} \vec{v} \cdot \vec{T} \, ds}$$

$\int_{\partial S_r} \vec{v} \cdot \vec{T} \, ds =$  Net amount of turning of the fluid  
or "circulation of  $\vec{v}$  around  $C$ "

$(\nabla \times \vec{v})(P) \cdot \vec{n}$  turning or rotating effect of the fluid around the axis  $\vec{n}$ .

$(\nabla \times \vec{v})(P) \cdot \vec{n} =$  Circulation of  $\vec{v}$  per unit area at P on the surface perpendicular to  $\vec{n}$ .



$(\nabla \times \vec{v})(P) \cdot \vec{n}$  is maximized when  $\vec{n} = \frac{(\nabla \times \vec{v})(P)}{\|(\nabla \times \vec{v})(P)\|}$ . Therefore the rotating effect at P is greatest about the axis parallel to  $\frac{\text{Curl } \vec{v}}{\|\text{Curl } \vec{v}\|}$ .

$\Rightarrow$   $\text{Curl } \vec{v}$  is called the vorticity vector

\* A vector field  $\vec{F}$  with  $\nabla \times \vec{F} = 0$  is called irrotational.



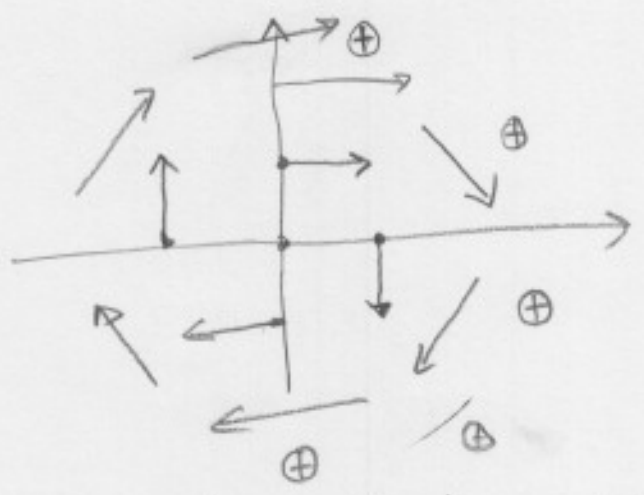
Ex: Let  $\vec{v}(x, y, z) = \left( \frac{y}{x^2+y^2}, \frac{-x}{x^2+y^2} \right)$ .

$\vec{v}$  is irrotational since

$$\nabla \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ \frac{y}{x^2+y^2} & \frac{-x}{x^2+y^2} & 0 \end{vmatrix}$$

$$= \vec{i}(0) - \vec{j}(0) + \vec{k} \left[ \frac{\partial}{\partial x} \left( \frac{-x}{x^2+y^2} \right) - \frac{\partial}{\partial y} \left( \frac{y}{x^2+y^2} \right) \right]$$

$$= \vec{0} = (0, 0, 0)$$



- $(1, 0) \rightarrow (0, -1)$
- $(0, 1) \rightarrow (1, 0)$
- $(-1, 0) \rightarrow (0, 1)$
- $(0, -1) \rightarrow (-1, 0)$

The fluid moves in circles around the origin, but being irrotational means that "looking at a paddle wheel from above a moving fluid, the paddle wheel does not rotate around its axis".