

Math 261, Lecture 8, 9/7/18

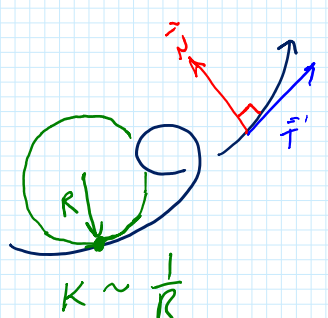
Today: §13.4 beginning to Ex 5. Next: §14.1

Recap: $\vec{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$ Arc Length $a \leq t \leq b$

Describe "shape" of curve $\left\{ \begin{array}{l} \vec{T}(t) = \frac{\vec{r}'(t)}{|\vec{r}'(t)|} \quad \text{unit tangent vector} \\ \kappa(t) = \frac{|\vec{r}'(t) \times \vec{r}''(t)|}{|\vec{r}'(t)|^3} \quad \text{curvature} \\ \vec{N}(t) = \frac{\vec{T}'(t)}{|\vec{T}'(t)|} \quad \text{unit normal vector} \end{array} \right.$ $L = \int_a^b |\vec{r}'(t)| dt$

curvature is a number

$K \sim \frac{1}{R}$



§13.4 Velocity and Acceleration

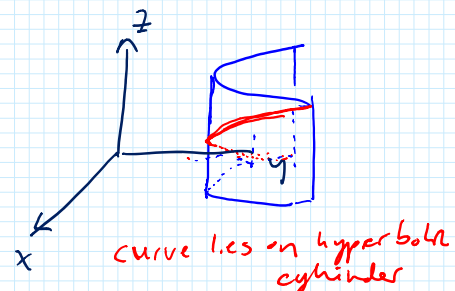
$$\vec{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$$

$$\vec{v}(t) = \frac{d}{dt} \vec{r}(t) = \vec{r}'(t) \quad \leftarrow \text{velocity vector}$$

$$|\vec{v}(t)| = |\vec{r}'(t)| \quad \leftarrow \text{speed (number)}$$

$$\vec{a}(t) = \vec{v}'(t) = \vec{r}''(t) \quad \leftarrow \text{acceleration vector}$$

Ex. $\vec{r}(t) = \langle \sinh(t), \cosh(t), t \rangle$
Find velocity, speed, accel.



$$\vec{v}(t) = \langle \cosh(t), \sinh(t), 1 \rangle$$

$$|\vec{v}(t)| = \sqrt{\cosh(t)^2 + \sinh(t)^2 + 1}$$

Use $\cosh(t)^2 - \sinh(t)^2 = 1$

$$= \sqrt{2 \cosh^2(t)} = \sqrt{2} \cosh(t) \quad \text{Note } \cosh(t) \geq 1 \text{ positive}$$

$$\vec{a}(t) = \vec{v}'(t) = (\sinh(t), \cosh(t), 0)$$

Ex.
$$\begin{cases} x = \cos(t) \\ y = \sin(t) \\ z = 3 + \sin^2(t) \end{cases}$$



See lecture 5
curve is intersection of
cylinder $x^2 + y^2 = 1$ with
hyperbolic paraboloid $x^2 - 3y^2 - z = 1$

Answer
$$\begin{aligned} \vec{v}(t) &= -\sin(t)\mathbf{i} + \cos(t)\mathbf{j} + \underbrace{(2\sin(t)\cos(t))}_{\sin(2t)}\mathbf{k} \\ &= -\sin(t)\mathbf{i} + \cos(t)\mathbf{j} + \sin(2t)\mathbf{k} \\ |\vec{v}(t)| &= \sqrt{(-\sin(t))^2 + \cos^2(t) + \sin^2(2t)} \\ &= \sqrt{1 + \sin^2(2t)} \\ \vec{r}(t) &= -\cos(t)\mathbf{i} - \sin(t)\mathbf{j} + 2\cos(2t)\mathbf{k} \end{aligned}$$

Ex.
$$\vec{a}(t) = (12t)\mathbf{i} - 4\mathbf{j}$$

$$\vec{v}(0) = (1, 0, -3)$$

$$\vec{r}(0) = (0, -1, 1)$$

Find $\vec{r}(t)$

"Initial Value Problem"

By FTC
$$\vec{v}(t) = \int \vec{a}(t) dt$$

$$= \int [(12t)\mathbf{i} - 4\mathbf{j}] dt$$

$$= 6t^2\mathbf{i} - 4t\mathbf{j} + \vec{C}$$

$$\vec{C} = C_1\mathbf{i} + C_2\mathbf{j} + C_3\mathbf{k}$$

$$\mathbf{i} - 3\mathbf{k} = \vec{v}(0) = (0, 0, 0) + \vec{C} = C_1\mathbf{i} + C_2\mathbf{j} + C_3\mathbf{k}$$

$$\vec{c} = \langle 1, 0, -3 \rangle$$

$$\vec{v}(t) = (6t^2+1)\mathbf{i} - 4t\mathbf{j} - 3\mathbf{k}$$

FTC

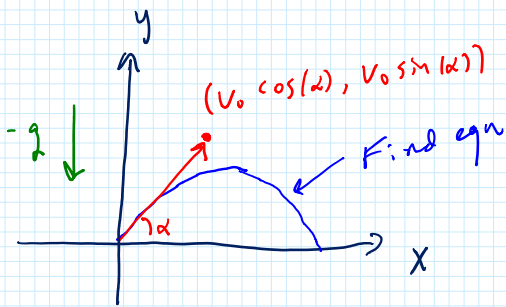
$$\vec{r}(t) = \int \vec{v}(t) dt = (2t^3+t)\mathbf{i} - 2t^2\mathbf{j} - 3t\mathbf{k} + \vec{c}$$

initial conditions

$$\langle 0, -1, 1 \rangle = \vec{r}(0) = \langle 0, 0, 0 \rangle + \vec{c} \rightsquigarrow \vec{c} = \langle 0, -1, 1 \rangle$$

$$\vec{r}(t) = (2t^3+t)\mathbf{i} + (-2t^2-1)\mathbf{j} + (-3t+1)\mathbf{k}$$

Ex.



object is thrown
initial speed v_0
at angle α

$$\vec{v}(0) = v_0 \cos(\alpha) \mathbf{i} + v_0 \sin(\alpha) \mathbf{j}$$

$$\vec{a}(t) = -g \mathbf{j}$$

$$\vec{v}(t) = c_1 \mathbf{i} + (c_2 - gt) \mathbf{j}$$

$$\vec{v}(0) = v_0 \cos(\alpha) \mathbf{i} + v_0 \sin(\alpha) \mathbf{j} = c_1 \mathbf{i} + c_2 \mathbf{j}$$

$$\vec{v}(t) = v_0 \cos(\alpha) \mathbf{i} + (v_0 \sin(\alpha) - gt) \mathbf{j}$$

$$\vec{r}(t) = \int \vec{v}(t) dt$$

$$= v_0 \cos(\alpha) t \mathbf{i} + \left(v_0 \sin(\alpha) t - \frac{g}{2} t^2 \right) \mathbf{j} + \vec{c}$$

initial condition $\vec{r}(0) = 0\mathbf{i} + 0\mathbf{j} \rightsquigarrow \vec{c} = 0$

$$\vec{r}(t) = v_0 \cos(\alpha) t \mathbf{i} + \left(v_0 \sin(\alpha) t - \frac{g}{2} t^2 \right) \mathbf{j} \quad \text{or} \quad \begin{cases} x(t) = v_0 \cos(\alpha) t \\ y(t) = v_0 \sin(\alpha) t - \frac{g}{2} t^2 \end{cases}$$

What is the time when the object hits the ground

j component - 0

$$v_0 \sin(\alpha)t - \frac{g}{2}t^2 = 0$$

$$t(v_0 \sin(\alpha) - \frac{g}{2}t) = 0$$

$t = 0$ or

$$t = \frac{2v_0 \sin(\alpha)}{g}$$

Position hits the ground? Find the x component at the time when the object hits the ground

$$x(t) = v_0 \cos(\alpha)t$$

Plug in $t = \frac{2v_0 \sin(\alpha)}{g}$

$$x = v_0 \cos(\alpha) \left[\frac{2v_0 \sin(\alpha)}{g} \right] = \frac{2v_0^2 \sin(\alpha) \cos(\alpha)}{g}$$

or $x = \frac{v_0^2 \sin(2\alpha)}{g}$

Note this obtains its maximum when $\sin(2\alpha) = 1$
or $2\alpha = \frac{\pi}{2} \rightarrow \alpha = \frac{\pi}{4}$

Thus an object travels farthest when launched at a 45° angle!