

## 15.8 Lagrange Multipliers

now we look at constrained optimization problems - max/min something while satisfying some condition

for example, max/min of  $f(x,y) = x^2 + y^2$  subject to the condition  $xy = 1$

this means find  $(x,y)$  such that  $f(x,y) = x^2 + y^2$  is as large/small as possible while satisfying  $xy = 1$

here,  $f(x,y) = x^2 + y^2$  is called the objective (the goal)

$g(x,y) = xy - 1 = 0$  is called the constraint (the condition)



$xy = 1$  written differently



one way to solve is by simple substitution

$$f(x, y) = x^2 + y^2$$

$$xy = 1 \rightarrow y = \frac{1}{x}$$

$$f(x) = x^2 + \left(\frac{1}{x}\right)^2$$

$$f = x^2 + \frac{1}{x^2}$$

$$f' = 2x - \frac{2}{x^3} = 0 \rightarrow 2x = \frac{2}{x^3}$$

$$x^4 = 1 \rightarrow x = 1, -1$$

the corresponding y's are:  $y = \frac{1}{1} = 1$ ,  $y = \frac{1}{-1} = -1$

critical points:  $(1, 1), (-1, -1)$

$$f(x, y) = x^2 + y^2 \text{ with } xy = 1$$

does not have a maximum, because we can make x or y arbitrarily large (and therefore making f arbitrarily large) and the other variable will always be defined through  $xy = 1$

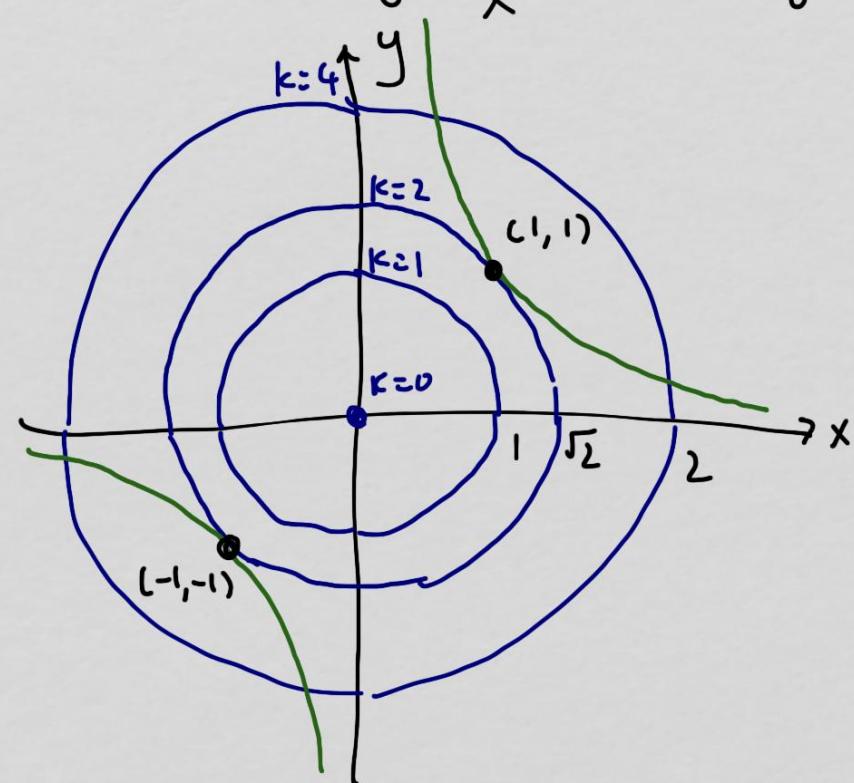


So, by that logic, the critical pts  $(1, 1)$  and  $(-1, -1)$  must be locations of minimum  $f$  ( $f(1, 1) = f(-1, -1) = 2$ )

now the important part: the geometric interpretation

Sketch a few level curves of  $f(x, y) = x^2 + y^2 = k$  and the

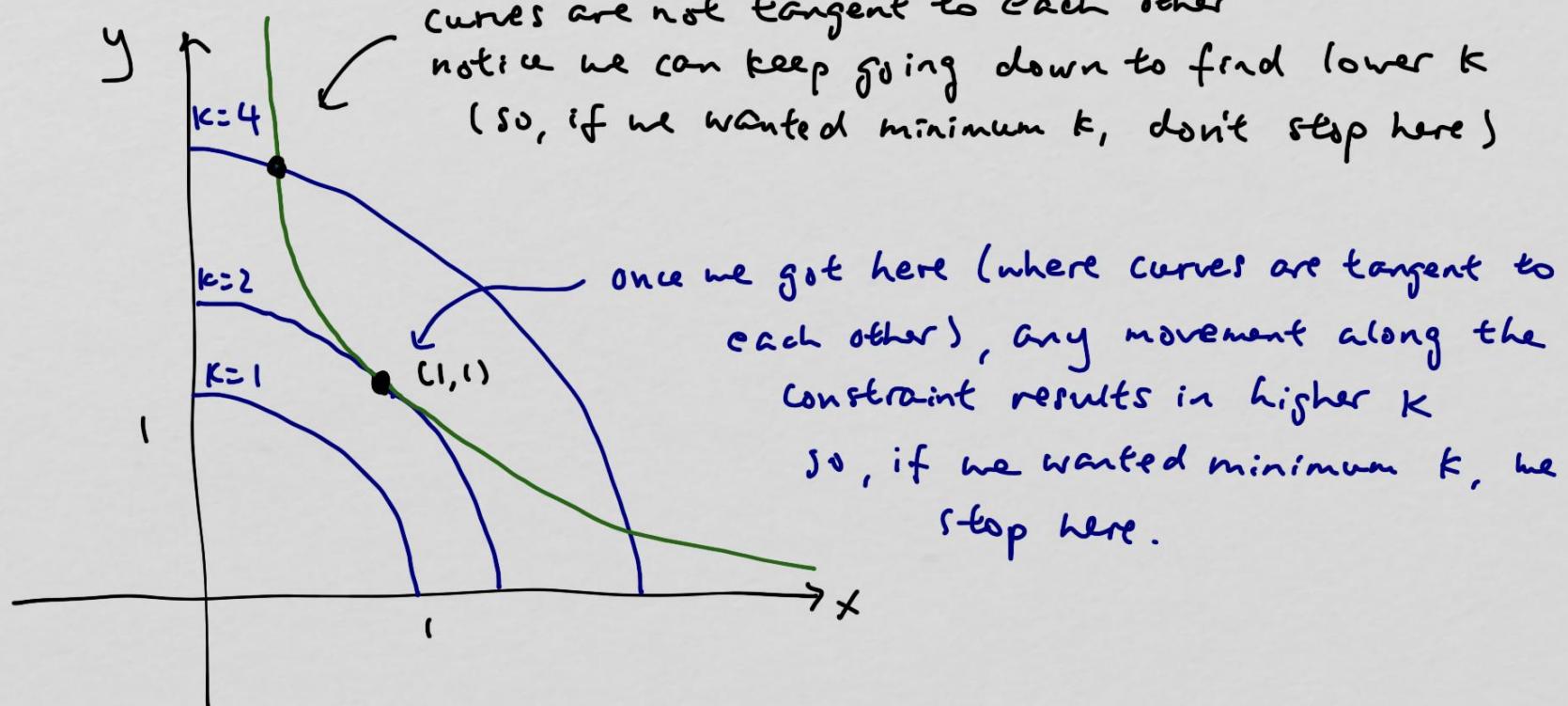
constraint  $y = \frac{1}{x}$  (from  $xy = 1$ )



we want to find max/min  $k$   
while only moving along on the  
constraint curve (green curve)

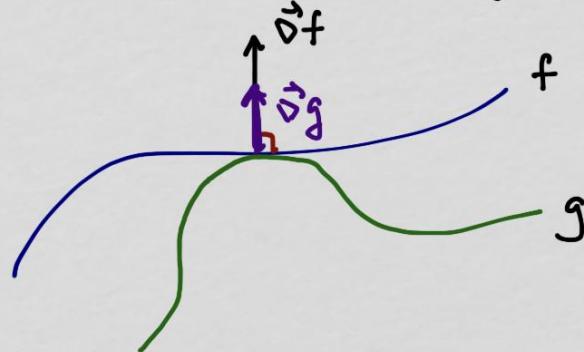
notice that the locations of  
minimum  $k$ , the level curve  
and the constraint curve are  
tangent to each other

being tangent to each other means any more movement on the constraint in either direction will result in higher  $k$



if we can find where on  $g(x,y)=0$  the place where it's tangent to a level curve, then we have potential locations of max/min  $f(x,y)$

if two curves are tangent to each other, then their gradient vectors are also tangent to each other



this means at the locations where the level curve of  $f(x, y)$  is tangent to the constraint curve, the gradient of  $f$  must be some constant multiple of the gradient of  $g$

$$\vec{\nabla}f = \lambda \vec{\nabla}g$$

↗ Greek letter Lambda

↗ Lagrange Multiplier

to find locations of max/min of  $f(x, y)$  subject to the constraint  $g(x, y) = 0$ , we solve  $\vec{\nabla}f = \lambda \vec{\nabla}g$  and  $g(x, y) = 0$  simultaneously for  $x, y$ , and sometimes  $\lambda$ . Then evaluate and compare  $f(x, y)$  at these locations to find max/min.

this procedure is called the Method of Lagrange Multipliers

example Find max/min of  $f(x, y) = 4 - x^2 - y^2$  subject to the constraint  $4x^2 + y^2 = 4$

first, rewrite the constraint :  $g(x, y) = 4x^2 + y^2 - 4 = 0$

then  $\vec{\nabla}f = \langle -2x, -2y \rangle$      $\vec{\nabla}g = \langle 8x, 2y \rangle$

$$\vec{\nabla}f = \lambda \vec{\nabla}g$$

$$\langle -2x, -2y \rangle = \lambda \langle 8x, 2y \rangle$$



equating the components, we get

$$-2x = \lambda \cdot 8x \quad - \textcircled{1}$$

$$-2y = \lambda \cdot 2y \quad - \textcircled{2}$$

from  $\textcircled{1}$   $\lambda \cdot 8x + 2x = 0$

$$2x(4\lambda + 1) = 0 \rightarrow x = 0, \lambda = -\frac{1}{4}$$

Sub  $x=0$  into  $g(x,y) = 4x^2 + y^2 - 4 = 0$

$$y^2 - 4 = 0 \rightarrow y = 2, -2$$

so we get two critical points :  $(0, 2), (0, -2)$

from  $\textcircled{2}$   $\lambda \cdot 2y + 2y = 0$

$$2y(\lambda + 1) = 0 \rightarrow y = 0, \lambda = -1$$

Sub  $y=0$  into  $g(x,y) = 4x^2 + y^2 - 4 = 0$

$$4x^2 - 4 = 0 \rightarrow x = 1, -1$$

two more critical points:  $(1, 0), (-1, 0)$

if we take  $\lambda = -\frac{1}{4}$  (from solving ①)

into ②, we get  $-2y = \left(-\frac{1}{4}\right) \cdot 2y$

$$-2y = -\frac{1}{2}y \rightarrow y=0$$

put into  $g(x, y) = 4x^2 + y^2 - 4 = 0$

we get  $x = \pm 1$

so we get the critical points

$(1, 0), (-1, 0)$  which we already have

so, the  $\lambda$  values don't add any new information here

now we compare  $f(x, y) = 4 - x^2 - y^2$  at the critical points

$$f(0, 2) = 0 \quad \} \min$$

$$f(0, -2) = 0$$

$$f(1, 0) = 3 \quad \} \max$$

$$f(-1, 0) = 3$$



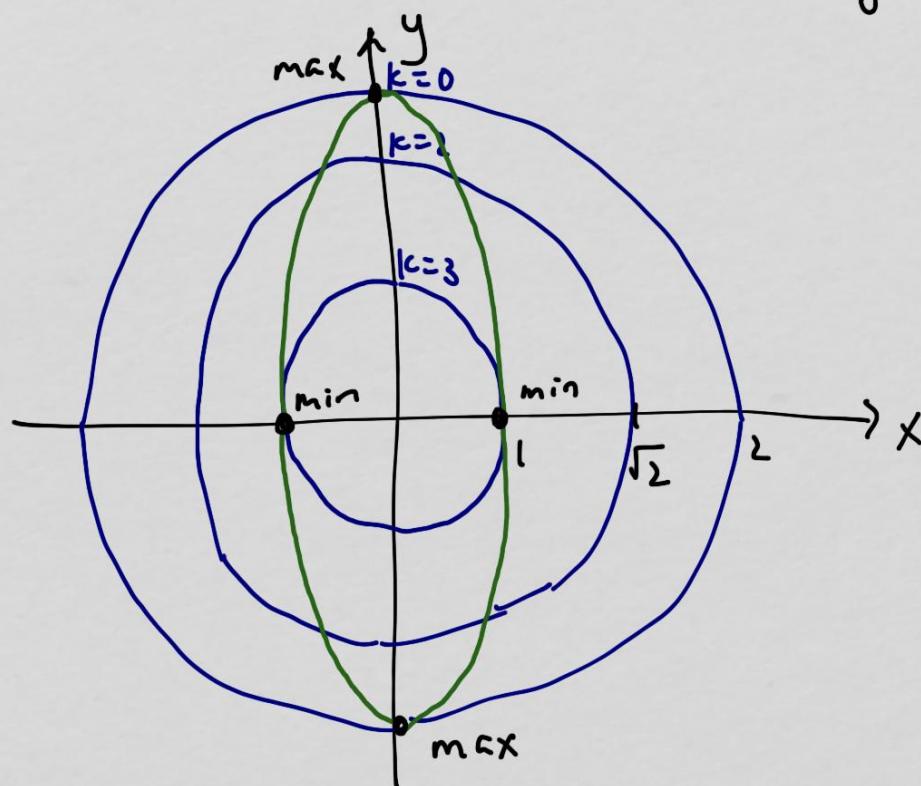
Graph:  $f(x,y) = 4 - x^2 - y^2$  level curves at  $f(x,y)=k$  are

$$x^2 + y^2 = 4 - k$$

Circles of radius  $\sqrt{4-k}$

$$g(x,y) = 4x^2 + y^2 = 4 \quad \text{ellipse } x\text{-ints: } \pm 1$$

$$y\text{-ints: } \pm 2$$



example  $f(x, y, z) = xyz$

$$g(x, y, z) = x^2 + y^2 + z^2 - 3 = 0$$

geometrically, we want to find points on  $x^2 + y^2 + z^2 = 3$  (sphere of radius  $\sqrt{3}$ ) where the product of the  $x, y, z$  values are max/min.

$$\vec{\nabla}f = \lambda \vec{\nabla}g$$

$$\langle yz, xz, xy \rangle = \lambda \langle 2x, 2y, 2z \rangle$$

$$\begin{aligned}yz &= \lambda \cdot 2x \quad \text{--- (1)} & \lambda &= \frac{yz}{2x} \\xz &= \lambda \cdot 2y \quad \text{--- (2)} & \lambda &= \frac{xz}{2y} \\xy &= \lambda \cdot 2z \quad \text{--- (3)} & \lambda &= \frac{xy}{2z}\end{aligned}\left.\right\} \text{implies } \frac{yz}{2x} = \frac{xz}{2y} = \frac{xy}{2z}$$



$$\frac{yz}{2x} = \frac{xz}{2y} = \frac{xy}{2z}$$

$$yz = x^2 z \quad z^2 x = xy^2 \text{ or } y^2 = z^2 \quad \textcircled{5}$$

$$\text{or } x^2 = y^2 \quad \textcircled{4}$$

\textcircled{4} and \textcircled{5} together say

$$x^2 = y^2 = z^2$$

$$\text{Sub into } g(x, y, z) = x^2 + y^2 + z^2 - 3 = 0$$

$$x^2 + x^2 + x^2 = 3$$

$$3x^2 = 3$$

$$x = \pm 1$$

$$\text{since } y^2 = x^2,$$

$$\text{since } z^2 = y^2$$

$$y = \pm 1$$

$$z = \pm 1$$

give us 8  
critical points

the 8 critical points are:  $(1, 1, 1)$

$(1, -1, -1), (-1, 1, -1), (-1, -1, 1)$

$(1, 1, -1), (1, -1, 1), (-1, 1, 1)$

$(-1, -1, -1)$

Compute  $f(x, y, z) = xyz$  at these points

$f = 1$  at the first 4 points

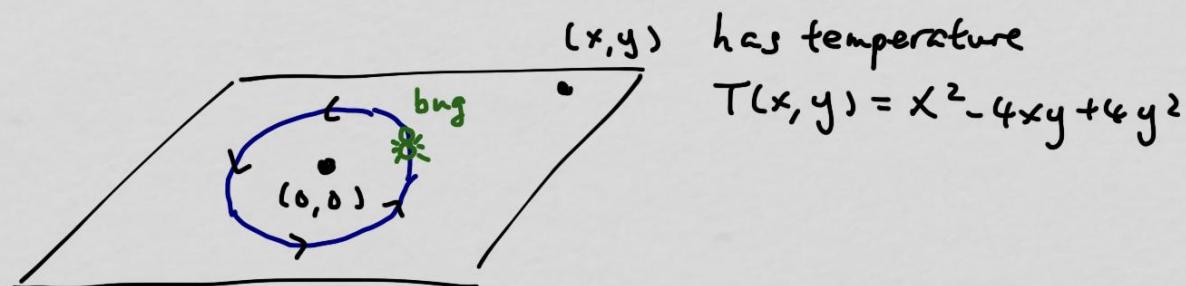
$f = -1$  at the last 4 points

$f$  has a max of 1 and a min of -1



Example The temperature on a metal plate is

$T(x,y) = x^2 - 4xy + 4y^2$  where  $(0,0)$  is the center  
of the plate. If a bug is walking around in a circle  
of radius  $\sqrt{5}$  around the center of the plate, find the  
maximum temperature the bug experiences.



this is equivalent to find max/min of  $T(x,y) = x^2 - 4xy + 4y^2$

subject to  $g(x,y) = \underbrace{x^2 + y^2 - 5}_\text{circle} = 0$

$x^2 + y^2 = 5$

$(x,y)$  must be part of the circle

$$\vec{D}T = \lambda \vec{D}g$$

$$\langle 2x - 4y, 8y - 4x \rangle = \lambda \langle 2x, 2y \rangle$$

multiply  
by -2

$$\left. \begin{array}{l} 2x - 4y = \lambda \cdot 2x \quad \text{--- (1)} \\ -4x + 8y = \lambda \cdot 2y \quad \text{--- (2)} \\ -4x + 8y = \lambda \cdot -4x \quad \text{--- (3)} \end{array} \right\} \text{ give us } \lambda \cdot 2y = \lambda \cdot -4x \text{ since their left sides are the same}$$

$$\lambda \cdot 2y = \lambda \cdot -4x$$

$$4\lambda x + 2\lambda y = 0$$

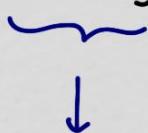
$$2\lambda(2x+y) = 0 \rightarrow \boxed{y = -2x} \text{ or } \boxed{\lambda = 0}$$

$$\text{if } \lambda = 0, \text{ (1) tells us } 2x = 4y \text{ or } \boxed{x = 2y}$$

Sub into  $g(x, y) = x^2 + y^2 - 5 = 0$   
we get  $4y^2 + y^2 = 5 \rightarrow y = \pm 1$



$y = \pm 1$  along with  $x=2y$  gives us the critical points



$$(2, 1), (-2, -1)$$

$x, y$  have  
the same sign

back to  $y = -2x$ , sub into  $f(x, y) = x^2 + y^2 - 5 = 0$

we get  $x^2 + (-2x)^2 = 5$

implies  $x, y$  have opposite signs

$$5x^2 = 5 \quad x = \pm 1 \quad \text{along with } y = -2x$$

we get two more critical points:

$$(1, -2), (-1, 2)$$

now compare  $T(x, y) = x^2 - 4xy + 4y^2$  at the critical pts

$$T(2, 1) = 0$$

$$T(-2, -1) = 0$$

$$\begin{aligned} T(1, -2) &= 13 \\ T(-1, 2) &= 13 \end{aligned} \quad \left. \right\} \text{max temperature the bug experiences}$$

