

* Numerical Approximation :

Warm up: Write down the definition of the derivative of the function $f(x)$

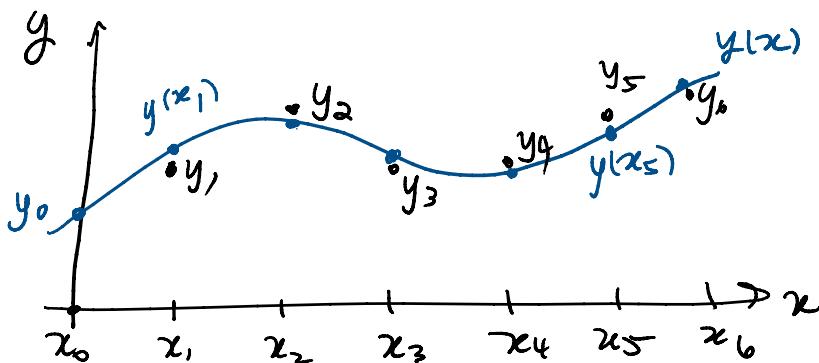
$$\frac{df}{dx} = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

finite difference

I. Numerical Approximation :

GOAL: Approximate a solution numerically

$$\frac{dy}{dx} = f(x, y), \quad y(0) = y_0$$



Assume $y(\cdot)$ solves the IVP

$$\begin{cases} \{y_n\}_{n=0}^6 \\ \{x_n\}_{n=0}^6 \end{cases} \quad \begin{matrix} \nearrow \text{discrete function} \\ \searrow \end{matrix}$$

GOAL: Find a formula for y_n so that y_n is close to $y(x_n)$

choose $\{x_n\}_{n=1}^6 \rightarrow$ equally spaced

$$x_n = n \cdot h$$

h is called the step size

$$\begin{aligned} x_0 &= 0 \\ x_1 &= h \\ x_2 &= 2h \\ &\vdots \\ x_n &= n \cdot h \end{aligned}$$

Euler's Method :

approximate the ODE: $\frac{dy}{dx} = f(x, y), \quad y(0) = y_0$

$$\text{Recall: } \frac{dy}{dx} = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

Approximate the derivative by finite difference

$\alpha x - \alpha y$

Approximate the derivative by finite difference

$$f(x_0, y_0) = \left. \frac{dy}{dx} \right|_{x=x_0} \approx \frac{y(h) - y(0)}{h} \approx \frac{y_1 - y_0}{h}$$

$$\frac{y_1 - y_0}{h} = f(x_0, y_0)$$
Euler formula

Do this for each x_n

$$\left. \frac{dy}{dx} \right|_{x=x_n} \approx \frac{y_{n+1} - y_n}{h} = f(x_n, y_n)$$

Rearrange gives a formula

$$\begin{cases} y_{n+1} = y_n + h f(x_n, y_n) \\ y_0 = y_0 \leftarrow \text{initial condition} \end{cases}$$

Recursion Relation

use y_0 to get y_1
 use y_1 to get $y_2 \dots$ and so on.

Ex: $\frac{dy}{dx} = -y$ $y(0) = 1$
 (We know the solution $y(x) = e^{-x}$)

Calculate approximation w/ step size $h=0.1$

$$\begin{aligned} y_0 &= 1 && \text{Here } f(x, y) = -y \\ y_1 &= y_0 + h f(x_0, y_0) \\ &= y_0 + h(-y_0) = \underline{(1-h)y_0} \\ &= (1 - 0.1)(1) = (0.9)(1) = 0.9 \quad \boxed{y_1 = 0.9} \end{aligned}$$

$$\begin{aligned} y_2 &= y_1 + h f(x_1, y_1) = y_1 + h(-y_1) \\ &= \underline{(1-h)y_1} = (1 - 0.1)(0.9) = (0.9)(0.9) \\ &\quad \boxed{y_2 = 0.81} \end{aligned}$$

$$y_2 = 0.81$$

See a pattern

$$y_n = (1-h)y_{n-1} = (1-h)^{n-1} y_0 = (0.9)^n$$

$$\boxed{y_n = (0.9)^n}$$

We know that $\lim_{x \rightarrow \infty} y(x) = \lim_{x \rightarrow \infty} e^{-x} = 0$ ✓

But also $\lim_{h \rightarrow \infty} y_n = \lim_{h \rightarrow \infty} (0.9)^n = 0$
 $(x_n = nh)$

* Code Euler's Method:

use MATLAB, any programming language

$$\frac{dy}{dx} = -y, \quad y(0) = 1 \\ y(1) \approx ?$$

PSEUDO CODE:

// Initialize variables

$$y_0 = 1, \quad x_0 = 0 \quad x_{\text{end}} = 1, \quad h = 0.1$$

(*) $N = ((x_{\text{end}} - x_0)/h) + 1$ // N - number of steps.

x_h = array of length N
 y_h = array of length N

(*) $x_h(0) = x_0$ careful
(MATLAB - array starts at 1)
 $y_h(0) = y_0$ with indices

// Euler's method

for $j=1$ to N

$$x_h(j) = j * h$$

$$y_h(j) = y_h(j-1) + h * f(x_h(j-1), y_h(j-1))$$

(□)

end

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// print out  $y(1) \approx$ 
print  $y_n(N)$ 
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Two options for calculating f

- (a) Write a function $f(x, y)$ that returns the value of y'

function $y_p = f(x, y)$

$$y_p = -y$$

end

- (b) Hard code the definition of $f(x, y) = -y$

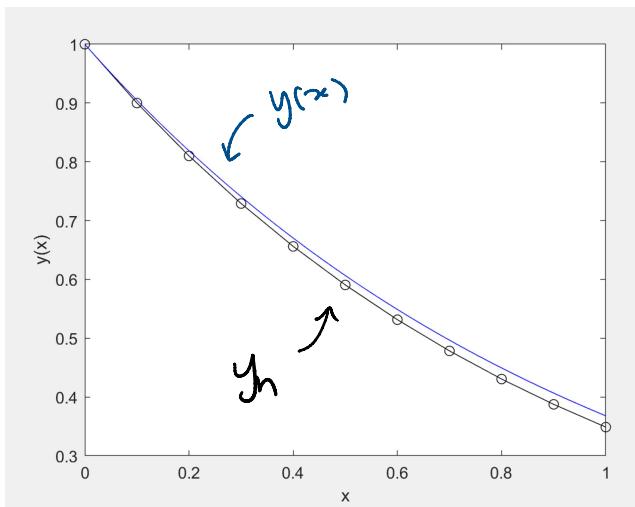
$$(c) y_n(j) = y_n(j-1) + h * (-y_n(j-1))$$

|||||

Either way works.

→ convert code into programming language of your choice.

Matlab code Plot



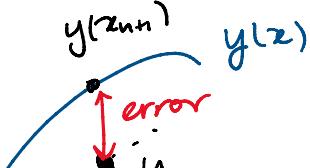
code on B.S.

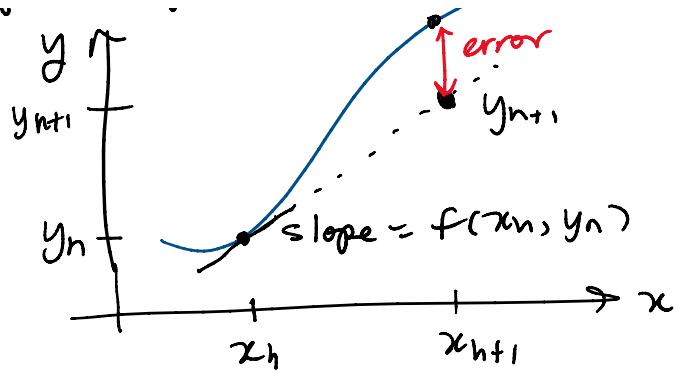
Q: How accurate is Euler's method?

$$y_{n+1} = y_n + h f(x_n, y_n)$$

Graphically:

$y \uparrow$





$$\frac{dy}{dx} = f(x, y)$$

- use slope to predict next point

Euler's method is not "super" accurate especially when h is large

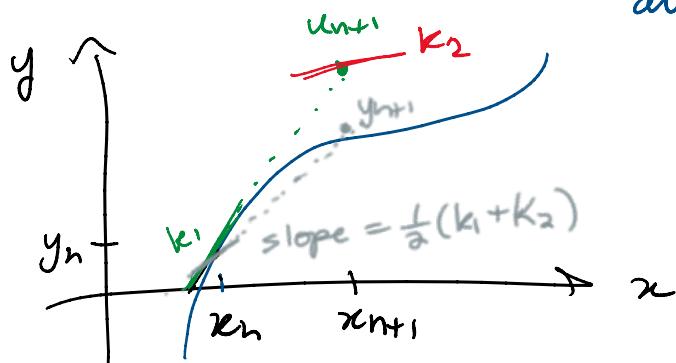
II. Improved Euler's Method :

$$\frac{dy}{dx} = f(x, y) \quad y^{(0)} = y_0$$

Idea: use 2 estimates of the slope to predict y_{n+1}

Formula:

$$\begin{cases} k_1 = f(x_n, y_n) & \leftarrow \text{1st slope estimate} \\ u_{n+1} = y_n + h \cdot k_1 \\ k_2 = f(x_{n+1}, u_{n+1}) & \leftarrow \text{2nd slope estimate} \\ y_{n+1} = y_n + h \cdot \frac{1}{2}(k_1 + k_2) & \text{average of the slope estimates} \end{cases}$$



$$k_2 = f(x_{n+1}, u_{n+1})$$

Improved Euler has smaller error
Hw 12 - asks you to code this