

Ma 36200

3/31/09

Remarks on prob 17c) p 460

S a regular surface. Suppose it has two regular parametrizations [the second at the beginning of this problem is not regular at $(0,0) = (u,v)$].

So S is given as

$$\underline{\Phi}(u,v), \quad \underline{\Phi}(U,V)$$

where I used (U,V) as well as (u,v) for parameters for clarity.

By today's class, we have

$$\underline{\Phi}_u \times \underline{\Phi}_v = \left(\frac{\partial(y,z)}{\partial(u,v)}, \frac{\partial(x,z)}{\partial(u,v)}, \frac{\partial(x,y)}{\partial(u,v)} \right),$$

$$\underline{\Phi}_U \times \underline{\Phi}_V = \left(\frac{\partial(y,z)}{\partial(U,V)}, \frac{\partial(x,z)}{\partial(U,V)}, \frac{\partial(x,y)}{\partial(U,V)} \right).$$

Now we need to check that these vectors are \parallel and nonzero together. Let's just check the last component.

By the chain rule

$$\frac{\partial x}{\partial v} = \frac{\partial x}{\partial u} \frac{\partial u}{\partial v} + \frac{\partial x}{\partial v} \frac{\partial v}{\partial v}, \text{ which we write as:}$$

$$x_v = x_u u_v + x_v v_v,$$

Similarly

$$x_v = x_u u_v + x_v v_v$$

$$y_v = y_u u_v + y_v v_v,$$

$$y_v = y_u u_v + y_v v_v.$$

So let's compute the last component of $\underline{\Phi}_u \times \underline{\Phi}_v$, and see what we get!

$$\frac{\partial(x, y)}{\partial(u, v)} = x_u y_v - x_v y_u$$

$$= (x_u u_u + x_v u_v)(y_u u_v + y_v u_v) - (x_u u_v + x_v u_u)(y_u u_u + y_v u_u)$$

collected terms, force signs

$$= (x_u y_u)(u_u u_v - u_v u_u)$$

$$- (x_v y_u)(-u_v u_v + u_u u_v)$$

$$+ x_u y_u u_u u_v + x_v y_u u_v u_v - x_u y_v u_u u_u - x_v y_v u_v u_v$$

$$\stackrel{!}{=} (x_u y_u - x_v y_u)(u_u u_v - u_v u_u)$$

$$= \frac{\partial(x, y)}{\partial(u, v)} \cdot \left(\frac{\partial(u, v)}{\partial(u, v)} \right)$$

this factor will
be the same in all!

$$\frac{\partial(x, z)}{\partial(u, v)} = \frac{\partial(x, z)}{\partial(u, v)} \frac{\partial(u, v)}{\partial(u, v)}$$

$$\frac{\partial(y, z)}{\partial(u, v)} = \frac{\partial(y, z)}{\partial(u, v)} \frac{\partial(u, v)}{\partial(u, v)}$$

(all matrix
multiplications!)