

Rigid Motion		Rigid Motion		Rigid Motion	Orient same?
reflection	o	reflection	\Rightarrow		
reflection	o	reflection	o	reflection \Rightarrow	
horizontal translation	o	reflection	\Rightarrow		
non-horiz translation	o	reflection	\Rightarrow		
rotation	o	rotation	\Rightarrow		
rotation	o	reflection	\Rightarrow		
reflection	o	rotation	\Rightarrow		
rotation	o	translation	\Rightarrow		
translation	o	rotation	\Rightarrow		