

The Use of Graph Theory in Forensic Footwear Analysis

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Outline

- 1 Problem Statement
 - Background
 - Our Approach
- 2 A Crash Course on Graph Theory
 - Definitions and Examples
- 3 An Example

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Motivation

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- Current practices are subjective

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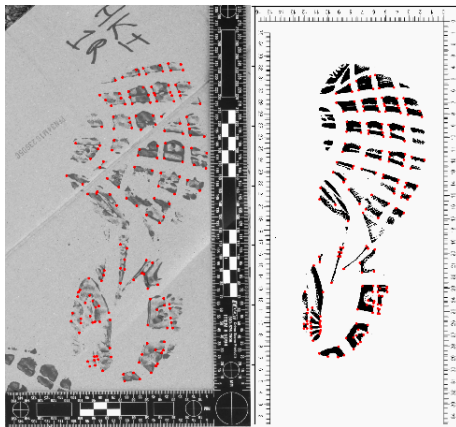
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1. Develop tool to extract features
2. **Develop methods for computing high performance comparison scores**
3. Build database of impressions for testing and training algorithms



A Comparison Score — Distance

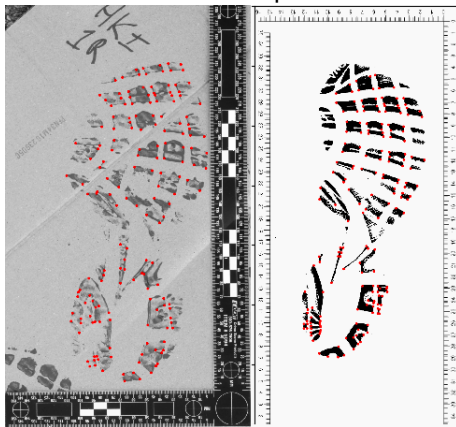
How to compute distance measure:





A Comparison Score — Distance

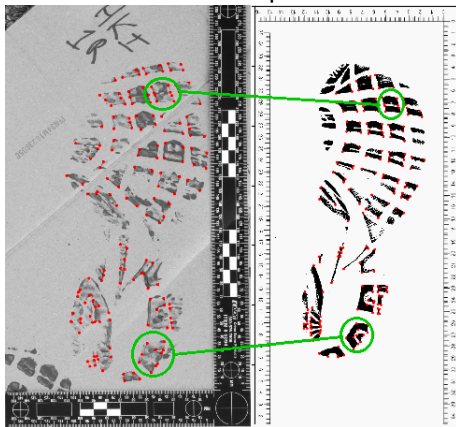
1. Find features common in both impressions.





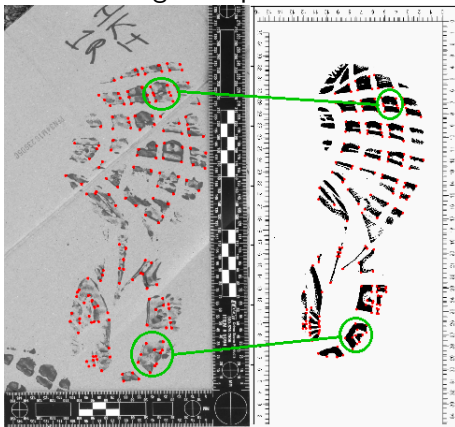
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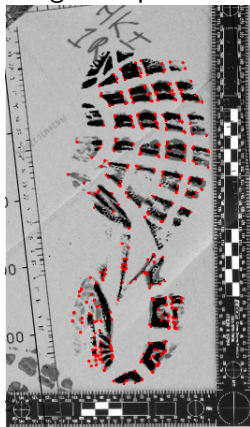
2. Use these features to align the prints.





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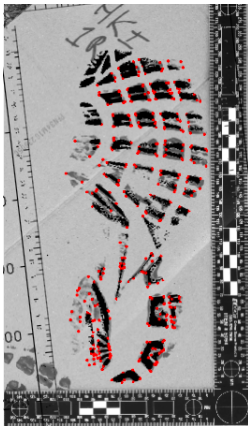
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A Comparison Score — Distance

3. Calculate distance between features after alignment.



A Comparison Score — Distance

But remember, this process needs to be accurate, repeatable, and reproducible!

That's where Graph Theory comes in!

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Definition

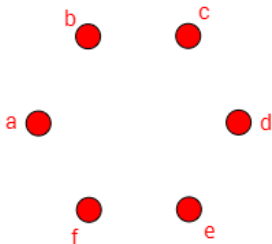
A *graph* $G = (V, E)$ is comprised of a set of vertices V and a set of edges E , which are 2-element subsets of V .

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$$V = \{a, b, c, d, e, f\}$$

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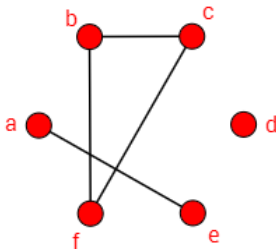


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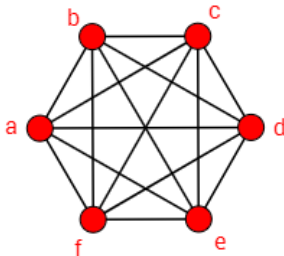


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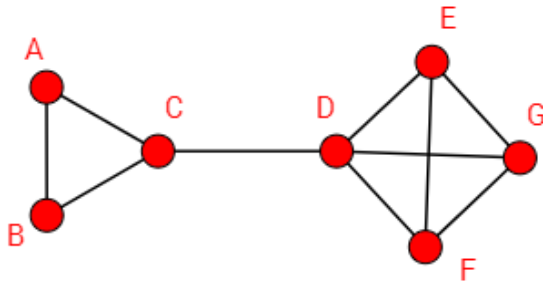
$$V = \{a, b, c, d, e, f\}$$

$$E = \{ab, ac, ad, ae, af, bc, bd, be, bf, cd, ce, cf, de, df, ef\}$$



Example (Social Networks)

Let $V = \{Alice, Bob, Charlie, David, Eve, Fred, Grace\}$ and let uv be an edge if and only if person u and person v are friends.



How does this apply?

Definiton - Product Graph:

Given two configurations of features,

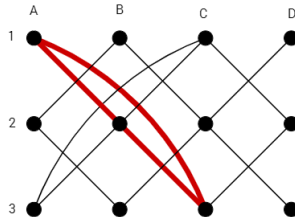
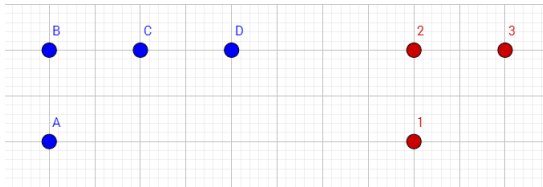
$$P = \{p_1, \dots, p_n\} \quad \text{and} \quad Q = \{q_1, \dots, q_m\},$$

we construct a *product graph* with vertex set

$$V = \{p_1q_1, \dots, p_1q_m, \dots, p_nq_1, \dots, p_nq_m\}.$$

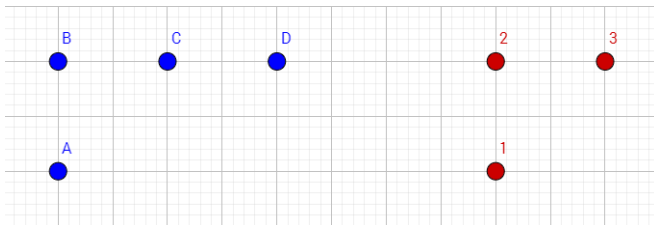
Two vertices p_iq_j and p_kq_ℓ are connected if and only if the distance between points p_i and p_k is equal to (within a margin of error) the distance between points q_j and q_ℓ .

A Small Example



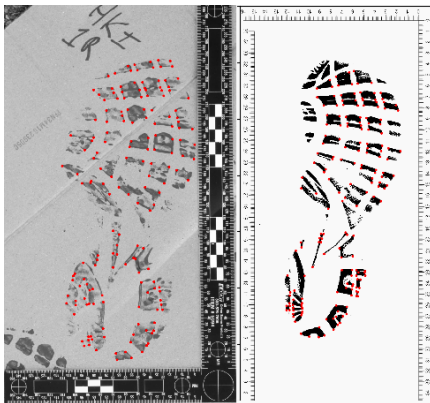
What does a clique in the product graph represent?

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A set of features in P that are congruent to a set of features in Q .



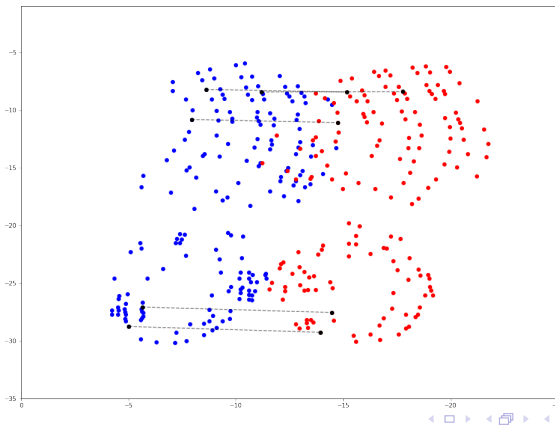
Shoe Example

0. Create product graph.



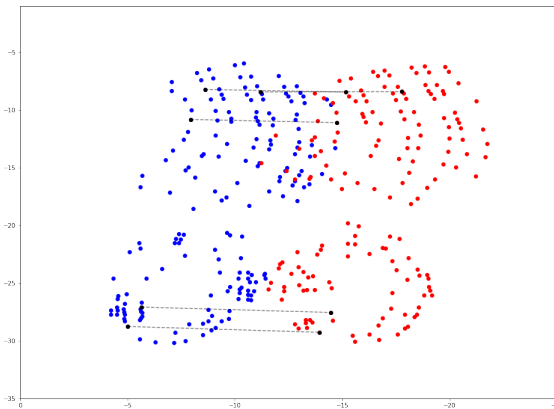
Shoe Example

1. Find a large clique in the product graph.



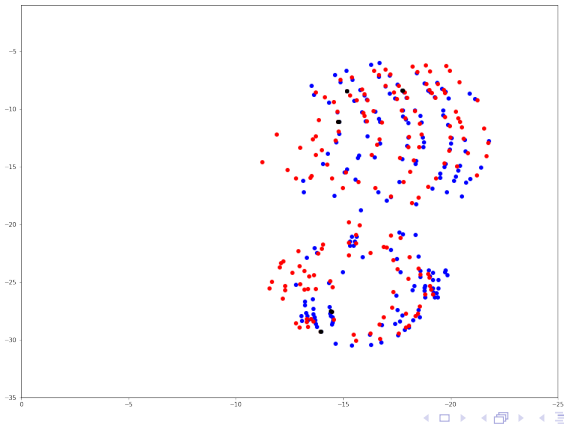
Shoe Example

2. Align the impressions by the clique correspondence.



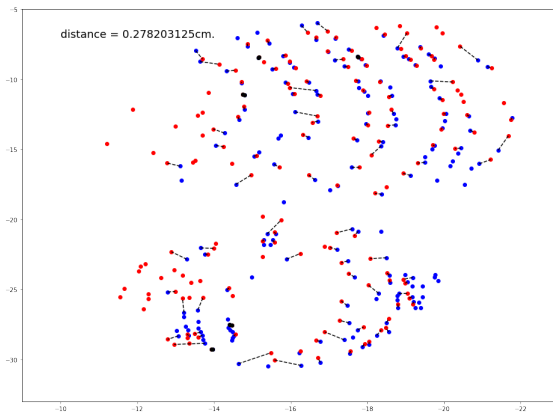
Shoe Example

2. Align the impressions by the clique correspondence.



Shoe Example

3. Compute distance between features.



Improvements and Future Work

- Normalize distance score for comparison
- Investigate other similarity scores
- Allow for error in classifying characteristics
- Implement machine learning to test and develop scoring systems

Summary

- There is a need for forensic footwear comparisons to be objective and reproducible.
- The distance between impressions is just **one** similarity measure.
- But Graph Theory is a helpful tool in computing this (and other!) scores.

Questions?

Special Thanks to:

Dr. Martin Herman

Dr. Hari Iyer

and to you for listening!