

M462 (HANDOUT 5)

0.1. Gauss Map.

Definition 0.2. A regular surface S is called *orientable* if it possesses a unit normal vector field $N(p)$. Such a surface possesses precisely two unit normal fields given by $\pm N(p)$. A choice of one of them is called an *orientation*.

Most of the standard examples are orientable. The Möbius band or strip, discussed on pages 106-108 of do Carmo, is not.

Definition 0.3. Given an oriented surface S with unit normal field $N(p)$, we can regard this as a map from S to the unit sphere $S^2 = \{(x, y, z) \mid x^2 + y^2 + z^2 = 1\}$. This is called the *Gauss map*.

If S is given parametrically by $x = f_1(u, v), \dots$, we have seen that

$$N(u, v) = \frac{\alpha \times \beta}{\|\alpha \times \beta\|}$$

where

$$\alpha = \left(\frac{\partial x}{\partial u}, \frac{\partial y}{\partial u}, \frac{\partial z}{\partial u} \right)$$

$$\beta = \left(\frac{\partial x}{\partial v}, \frac{\partial y}{\partial v}, \frac{\partial z}{\partial v} \right)$$

Example 0.4. If $S = S^2$ with outward pointing normal. By straight forward calculation, we can see that $N : S^2 \rightarrow S^2$ is the identity.

We want to study the derivative of this map dN_p . We can think of this as taking a tangent vector in $T_p S$ to \mathbb{R}^3 . If we regard N as a column vector, then dN is given by 3×2 matrix with columns $N_u = \partial N / \partial u$ and $N_v = \partial N / \partial v$.

Proposition 0.5. The image of dN lies in the plane $T_p S$.

Proof. We have $\langle N, N \rangle = 1$, leading to $2\langle N_u, N \rangle = 0$ and $2\langle N_v, N \rangle = 0$. □

Thus we can think of dN_p as linear transformation of $T_p S$ to itself. Here is what it means:

Proposition 0.6. Suppose that $C(t)$ is a curve lying on S with $C(0) = p$, we can restrict N to C , to get a vector field $N(t)$ along C . If $C'(0) \in T_p S$ the tangent vector to C , we have $dN_p(C'(0)) = N'(0)$

Proof. This follows from the chain rule. □

Given a regular curve C parameterized by arclength the second derivative $C''(s)$ with kn , where n is the unit normal vector to C and k is the curvature of C . If C lies on a regular surface S , the inner product of this with the normal to the surface is called the normal curvature.

Definition 0.7. The normal curvature to a regular curve C on S is $k_n = k\langle n, N \rangle$,

To connect this with the Gauss map, we need another definition.

Definition 0.8. The second fundamental form of the surface S at p is the bilinear form $II_p(\alpha, \beta) = -\langle dN_p \alpha, \beta \rangle$ on $T_p S$. We also set $II_p(\alpha) = II_p(\alpha, \alpha)$.

Proposition 0.9. If $C \subset S$ is a regular curve parametrized by arclength, and $C(0) = p$. Then $II_p(C'(0)) = k_n(p)$.

Proof. Let $N(s)$ denote the restriction of N to C . Since C lies on S , we have $\langle N(s), C'(s) \rangle = 0$. Differentiating yields $\langle N'(s), C'(s) \rangle + \langle N(s), C''(s) \rangle = 0$. Therefore

$$II_p(C'(0)) = -\langle dN_p C'(0), C'(0) \rangle = -\langle N'(0), C'(0) \rangle = \langle N(s), C''(s) \rangle = k_n(p)$$

□

Definition 0.10. The maximum k_1 and minimum k_2 values of $k_n(p)$ as C varies over all curves through p are called the principal curvatures at p . The average $H(p) = \frac{1}{2}(k_1 + k_2)$ and product $K(p) = k_1 k_2$ are called respectively the mean and Gaussian curvatures.

These can be computed using linear algebra. Given a basis of $T_p S$, we can represent dN_p by a 2×2 matrix.

Theorem 0.11. The principal curvatures are negatives of the eigenvalues of dN_p . The Gaussian curvature is $\det(dN_p)$ and mean curvature is $-\frac{1}{2}\text{trace}(dN_p)$.

Proof. do Carmo Prop 1 on p 140 shows that II is symmetric: $II(\alpha, \beta) = II(\beta, \alpha)$. Linear algebra then shows that we can choose a basis so that $II(x, y) = \lambda_1 x^2 + \lambda_2 y^2$ where λ_i are the eigenvalues. The first statement easily follows. Also by linear algebra, the determinant and trace are the product and sum of eigenvalues. □

0.12. **Homework 6 (due Thurs Oct 3).** do Carmo, p 151: 2, 3; p 168: 1