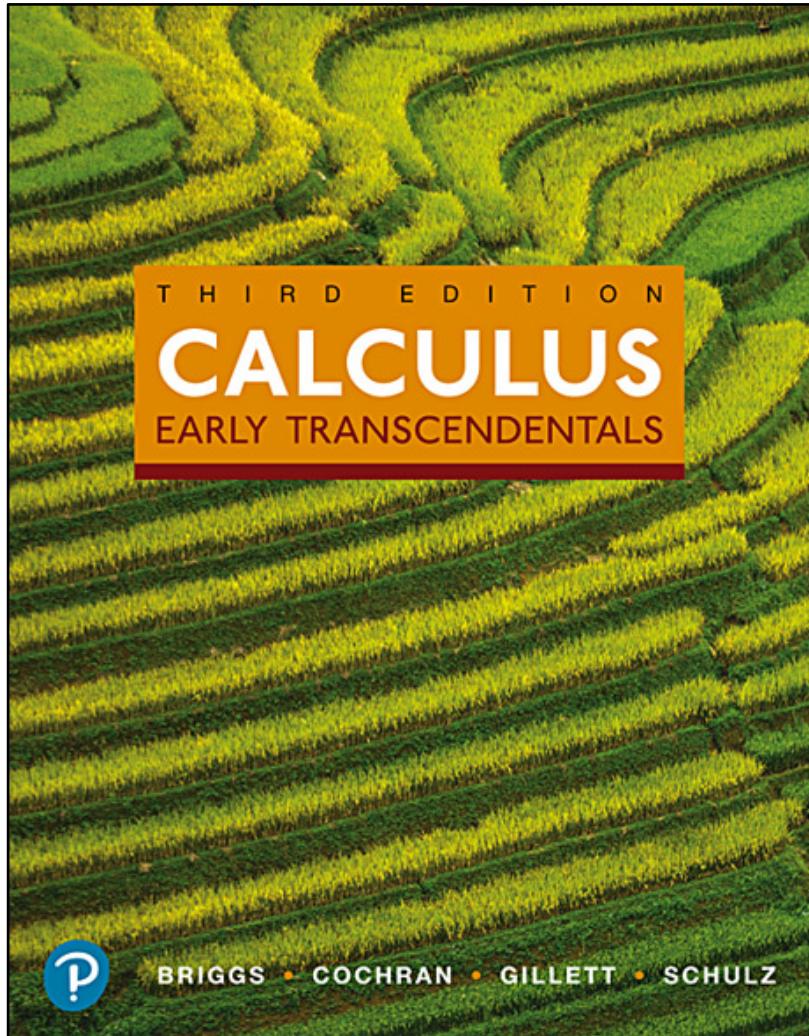


Calculus Early Transcendentals

Third Edition



Chapter 13

Vectors and the Geometry of Space

Lesson 1 ($\S 13.1-4$) Vectors in Plane and Space
Dot- and Cross- Product

Lesson 2 ($\S 13.5$) Lines and Planes in Space

Lesson 3-4 ($\S 13.6$) Cylinders and Quadric Surfaces

Three-dimensional rectangular coordinate system

Cartesian

Figure 13.25

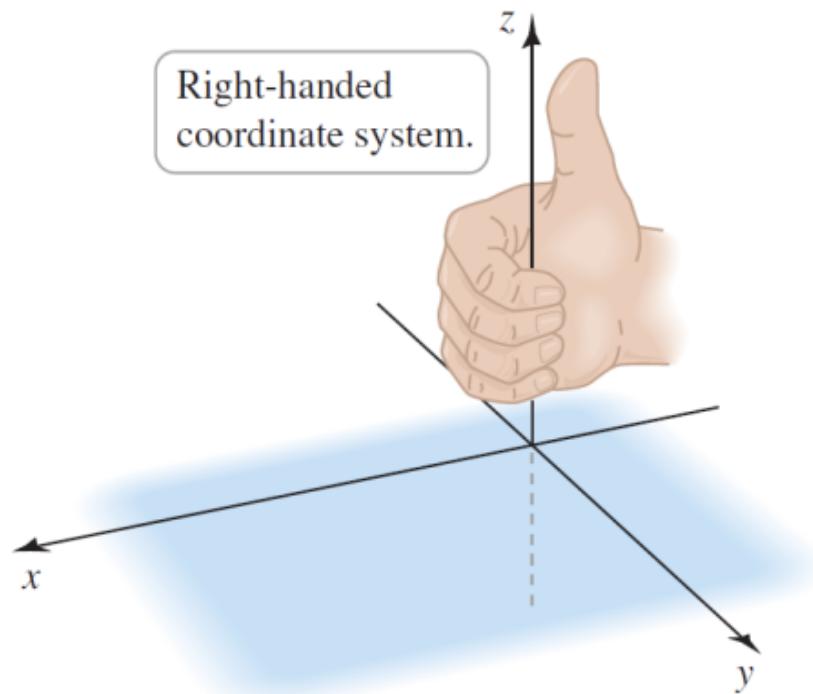
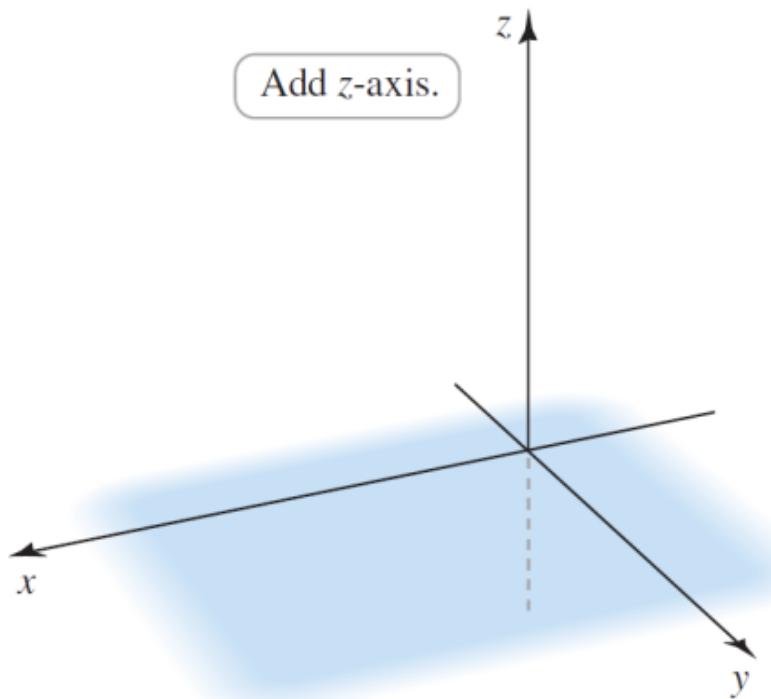


Figure 13.26

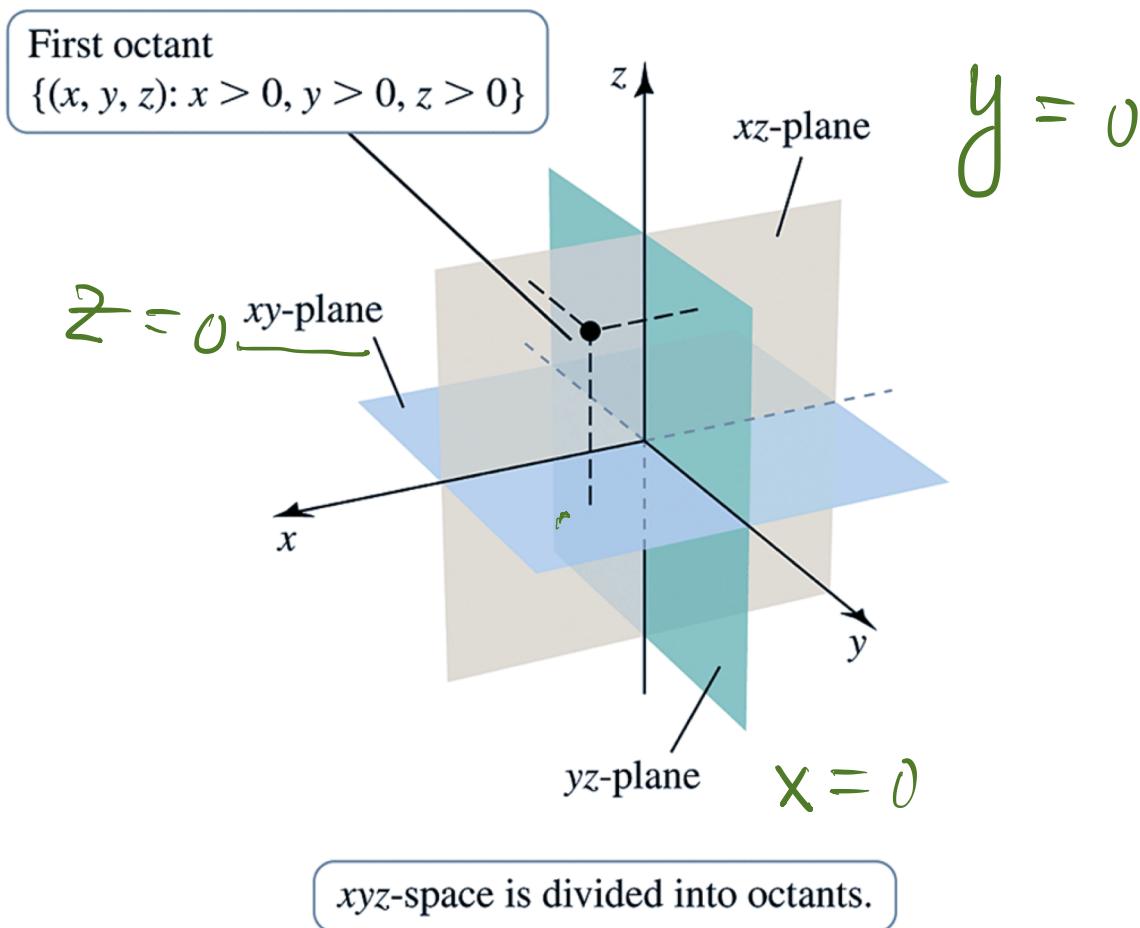
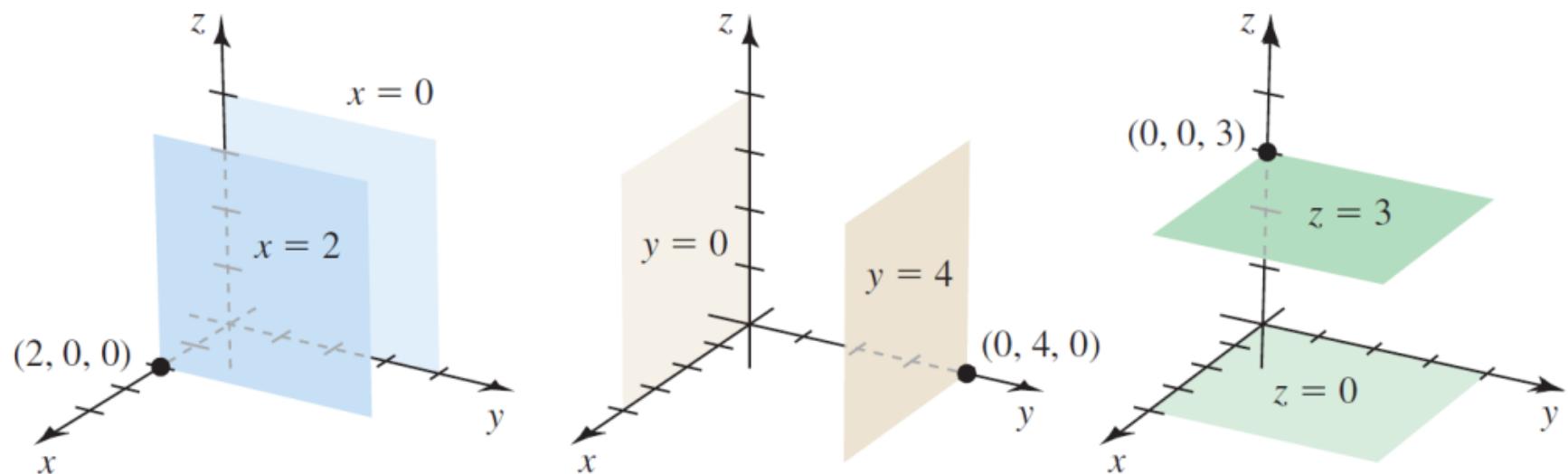


Figure 13.30

simple planes



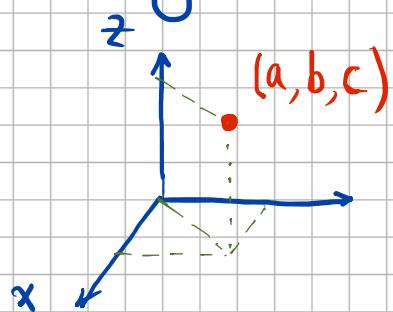
Calculus : Early Transcendentals , 3rd edition

by Briggs, Cochran, Gillett, Schult

Chapter 13 Vectors and Geometry of Space

Lesson 1 (Review §13.1-13.4): vectors in 2D, 3D; dot and cross products

(1) 3D Rectangular Coordinate System



(3) equations of simple planes

$$x=c, y=c, \text{ or } z=c;$$

$$x+y+z=1$$

(2) distance and midpts between two pts

$$P(x_1, y_1, z_1) \text{ and } Q(x_2, y_2, z_2)$$

$$\text{distance} = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

$$\text{midpt} = \left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}, \frac{z_1 + z_2}{2} \right)$$

#20 (p824) Sketch the plane parallel to the xz-plane containing the pt $(1, 2, 3)$.

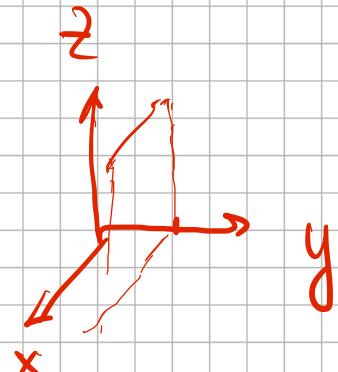
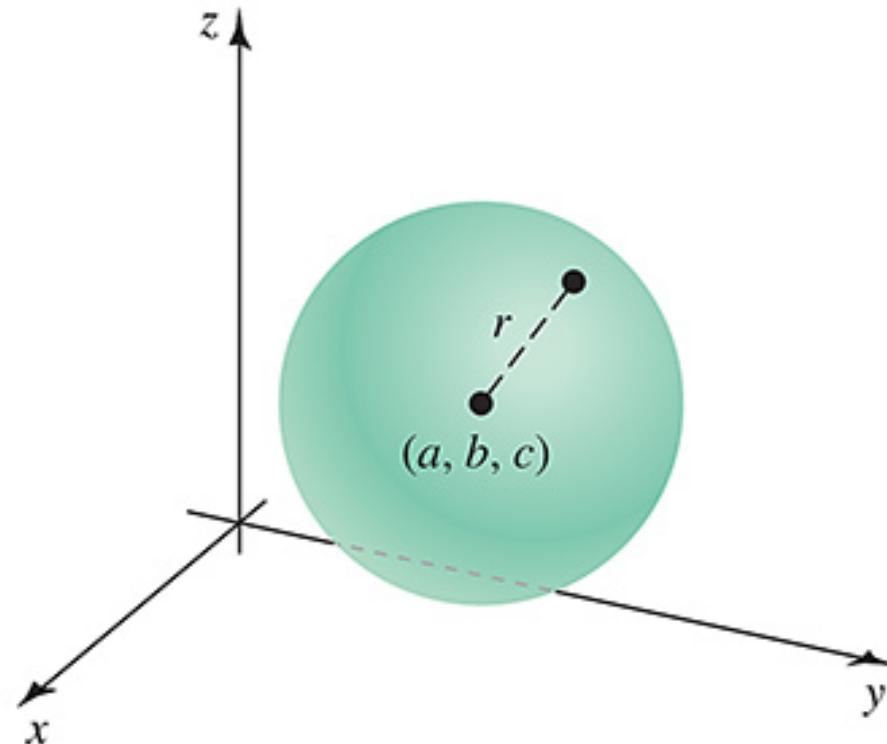


Figure 13.34



A 2D Cartesian coordinate system is shown with two axes: x and y. A circle is centered at the point (a, b) , which is marked with a black dot. A dashed line segment connects this center point to a point on the circumference of the circle, labeled with the radius r . The axes are represented by black lines with arrows at their ends. Above the circle, there is a red hand-drawn annotation showing a small circle with a radius line and the text "(a, b)". Below the circle, there is a red hand-drawn equation: $(x - a)^2 + (y - b)^2 \leq r^2$.

Sphere: $(x - a)^2 + (y - b)^2 + (z - c)^2 = r^2$
Ball: $(x - a)^2 + (y - b)^2 + (z - c)^2 \leq r^2$

(4) equations of a sphere/ball

sphere: $(x-a)^2 + (y-b)^2 + (z-c)^2 = r^2$; ball: $(x-a)^2 + (y-b)^2 + (z-c)^2 \leq r^2$

Examples

- #28 Find an equation of the sphere passing through $P(-4, 2, 3)$ and $Q(0, 2, 7)$ with its center at the midpt of PQ.

$$\text{mid pt} = \frac{\underline{Q+P}}{2} = \left(\frac{-4+0}{2}, \frac{2+2}{2}, \frac{3+7}{2} \right)$$

$$= (-2, 2, 5) = R$$

$$r = |\overrightarrow{PR}| = \sqrt{(-4 - (-2))^2 + (2 - 2)^2 + (3 - 5)^2}$$

$$= \sqrt{4 + 0 + 4} = \sqrt{8}$$

$$(x+2)^2 + (y-2)^2 + (z-5)^2 = 8$$

- Give a geometric description of the following sets of pts:

$$\underline{x^2 + y^2 + z^2 - 2y - 4z - 4} = 0$$

$$x^2 + (y^2 - 2y + 1) + (z^2 - 4z + 4) = 4 + 1 + 4$$

$$x^2 + (y-1)^2 + (z-2)^2 = 3^2$$

$(0, 1, 2)$, $r = 3$

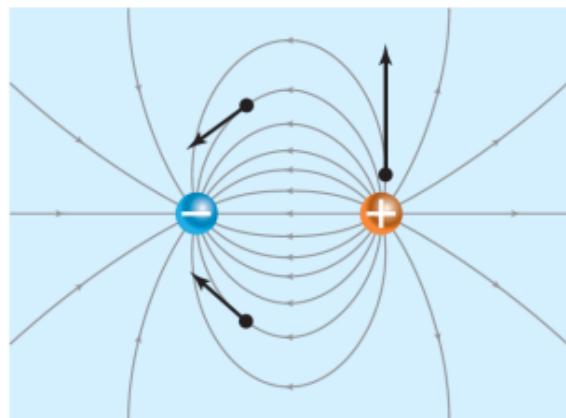
$$\underline{x^2 + y^2 + z^2 - 14y} \leq -13$$

$$x^2 + (y^2 - 2 \cdot 7y + 7^2) + z^2 \leq 7^2 - 13$$

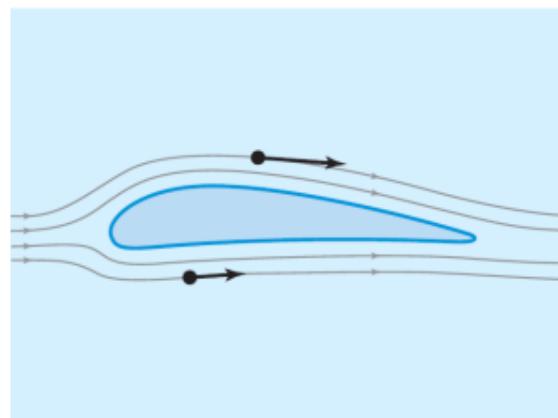
$$x^2 + (y-7)^2 + z^2 \leq 6^2$$

ball $(0, 7, 0)$, $r = 6$

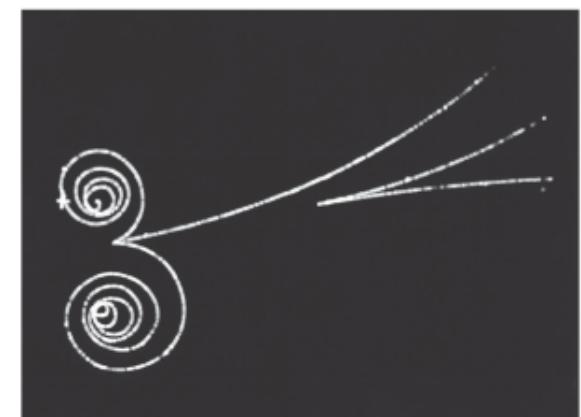
Figure 13.2



Electric field vectors due to two charges

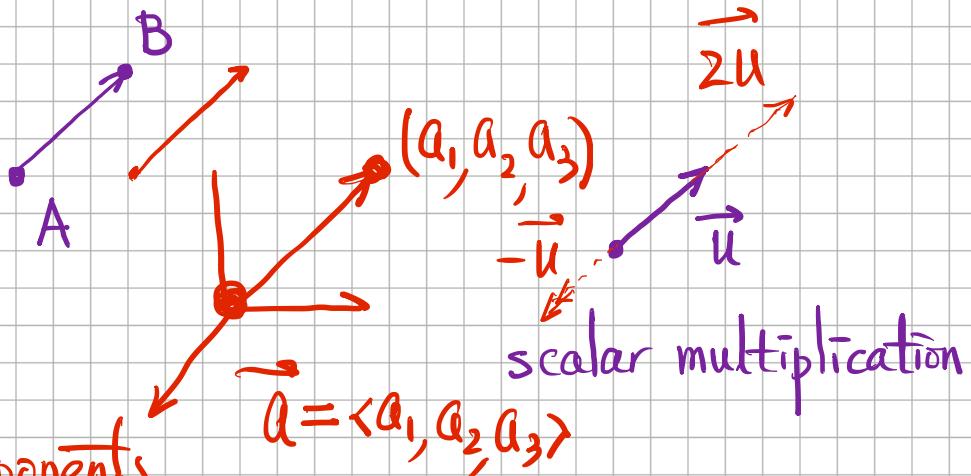


Velocity vectors of air flowing over an airplane wing



Tracks of elementary particles in a cloud chamber are aligned with the velocity vectors of the particles.

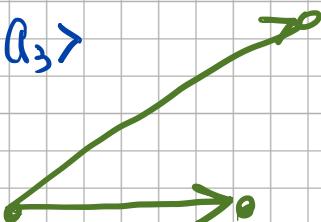
(5) Vectors (magnitude + direction)



- components

$$\vec{a} = \langle a_1, a_2 \rangle ; \quad \vec{a} = \langle a_1, a_2, a_3 \rangle$$

=

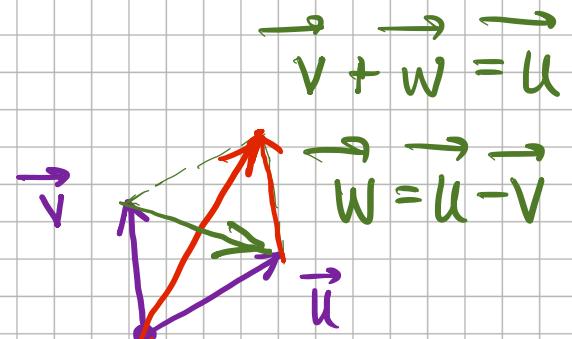


- magnitude, manipulations, unit vector

$$|\vec{a}| = \sqrt{a_1^2 + a_2^2 + a_3^2}$$

$$c\vec{a} = \langle ca_1, ca_2, ca_3 \rangle$$

$$\vec{a} + \vec{b} = \langle a_1 + b_1, a_2 + b_2, a_3 + b_3 \rangle$$



- addition and subtraction

Example #75(a) Determine whether the pts: $P(1, 6, -5)$, $Q(2, 5, -3)$, and $R(4, 3, 1)$ are collinear (lie on a line).

$$\begin{aligned}\overrightarrow{PQ} &= \langle 2-1, 5-6, -3-(-5) \rangle \\ &= \langle 1, -1, 2 \rangle\end{aligned}$$

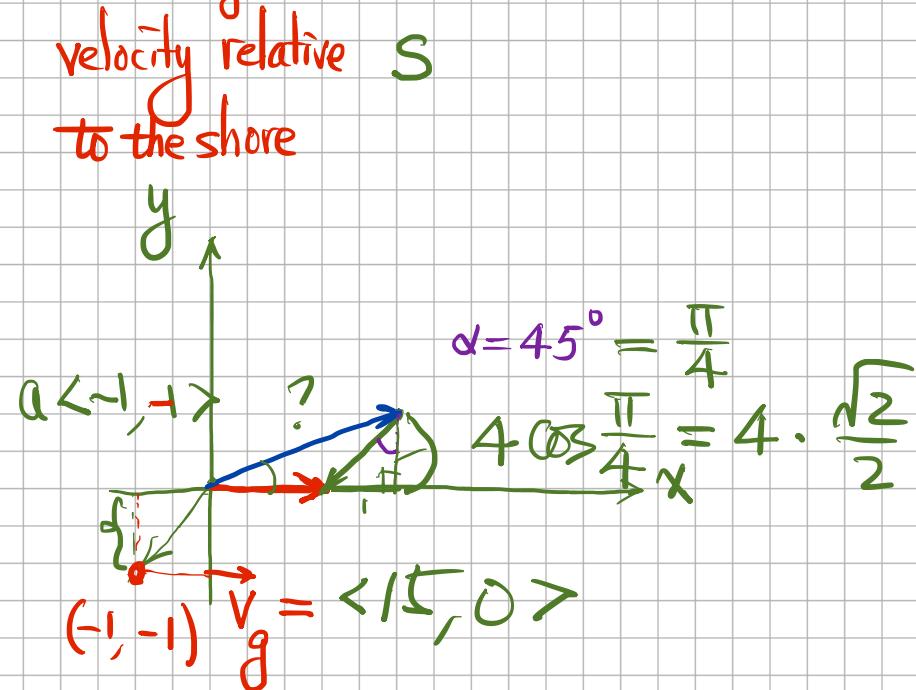
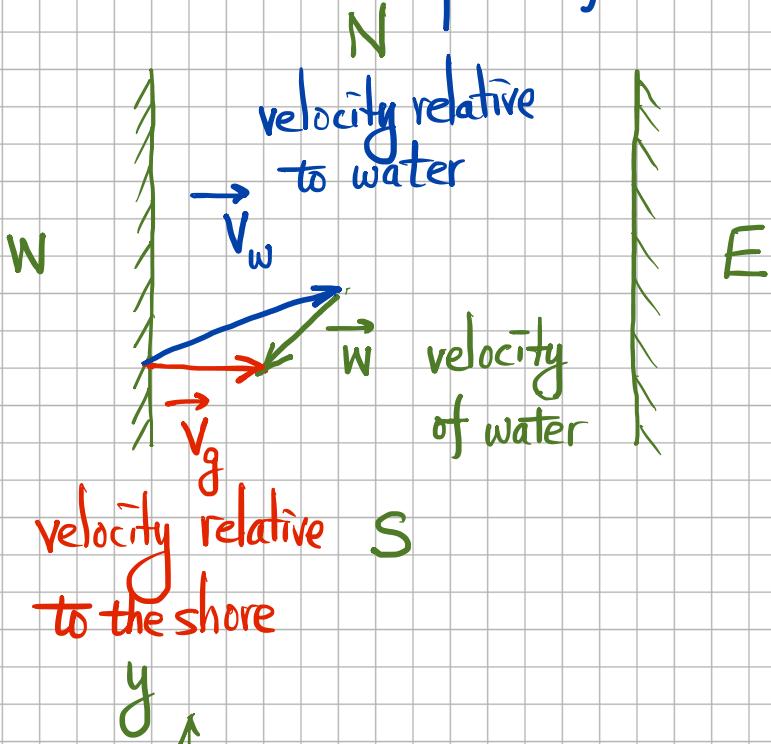
$$\begin{aligned}\overrightarrow{PR} &= \langle 4-1, 3-6, 1-(-5) \rangle \\ &= \langle 3, -3, 6 \rangle \\ &= 3 \langle 1, -1, 2 \rangle \parallel \overrightarrow{PQ}\end{aligned}$$

Example 6 (§13.1, Pg 11) Speed of a boat in a current

Suppose the water in a river moves south-west (45° west of south) at 4 mile/hour

and a motorboat travels due east at 15 mile/hour relative to the shore.

Determine the speed of the boat and its heading relative to the moving water.



Given $\vec{w} : |\vec{w}| = 4, \vec{w} = 2\sqrt{2} \langle -1, -1 \rangle$

Given $|\vec{v}_g| = 15$

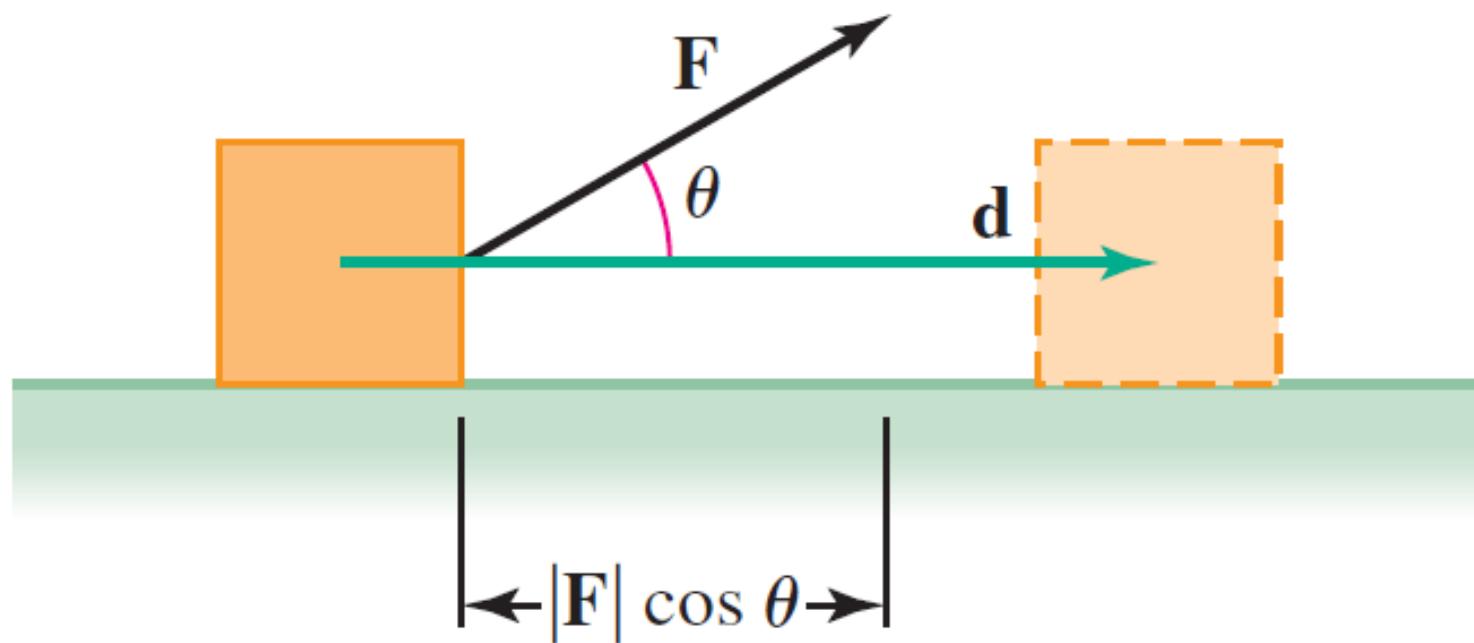
Unknown $\vec{v}_w = ?$

$$\vec{v}_w = \vec{u} - \vec{w} = \langle 15, 0 \rangle - \langle -2\sqrt{2}, -2\sqrt{2} \rangle$$

$$= \langle 15 + 2\sqrt{2}, +2\sqrt{2} \rangle$$

Figure 13.43 (b)

$$\text{Work} = |\mathbf{F}| |\mathbf{d}| \cos \theta$$



Definition Dot Product

Given two nonzero vectors \mathbf{u} and \mathbf{v} in two or three dimensions, their **dot product** is

$$\mathbf{u} \cdot \mathbf{v} = |\mathbf{u}| |\mathbf{v}| \cos \theta,$$

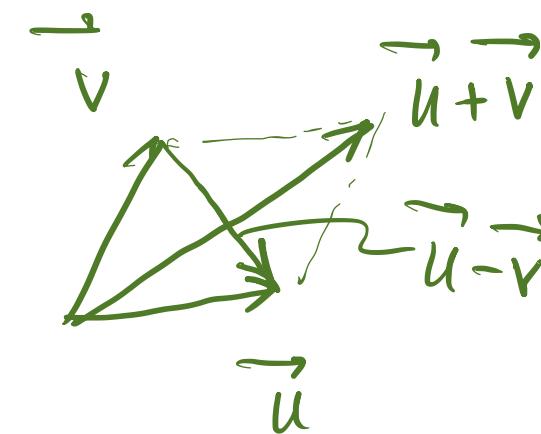
$$\theta = \frac{\pi}{2} \implies \mathbf{u} \cdot \mathbf{v} = 0$$

where θ is the angle between \mathbf{u} and \mathbf{v} with $0 \leq \theta \leq \pi$

(Figure 13.44). If $\mathbf{u} = \mathbf{0}$ or $\mathbf{v} = \mathbf{0}$, then $\mathbf{u} \cdot \mathbf{v} = 0$ and θ

is undefined.

$$|\vec{u}| = \sqrt{\vec{u} \cdot \vec{u}}$$



$$(6) \text{ the dot product} \quad \vec{u} = \langle u_1, u_2, u_3 \rangle, \vec{v} = \langle v_1, v_2, v_3 \rangle \quad \vec{u} \cdot \vec{u} = u_1^2 + u_2^2 + u_3^2$$

$$\vec{u} \cdot \vec{v} = |\vec{u}| |\vec{v}| \cos \theta = u_1 v_1 + u_2 v_2 + u_3 v_3$$

$$\vec{u} \perp \vec{v} \iff \vec{u} \cdot \vec{v} = 0$$

$$\text{Proj}_{\vec{v}} \vec{u} = \alpha \frac{\vec{v}}{|\vec{v}|}$$

- orthogonal projection

$$|\vec{u}| \cos \theta \frac{\vec{v}}{|\vec{v}|} = \text{Proj}_{\vec{v}} \vec{u} = \alpha \frac{\vec{v}}{|\vec{v}|}$$

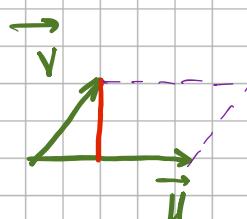
$$= \boxed{(\vec{u} \cdot \frac{\vec{v}}{|\vec{v}|}) \frac{\vec{v}}{|\vec{v}|}}$$

(7) the cross product

$$\vec{u} \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix} =$$

- properties

$$(a) \vec{u} \times \vec{v} \perp \vec{u}, \vec{u} \times \vec{v} \perp \vec{v}$$



$$(b) |\vec{u} \times \vec{v}| = |\vec{u}| |\vec{v}| \sin \theta$$

area of parallelogram

$$(c) \vec{u} \times \vec{v} = 0 \iff \vec{u} \parallel \vec{v}$$

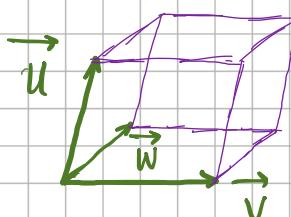
$$(d) \vec{u} \times \vec{v} = -\vec{v} \times \vec{u}$$

$$\vec{u} \cdot (\vec{v} \times \vec{w}) = (\vec{u} \times \vec{v}) \cdot \vec{w}$$

$$\vec{u} \times (\vec{v} \times \vec{w}) = (\vec{u} \cdot \vec{w}) \vec{v} - (\vec{u} \cdot \vec{v}) \vec{w}$$

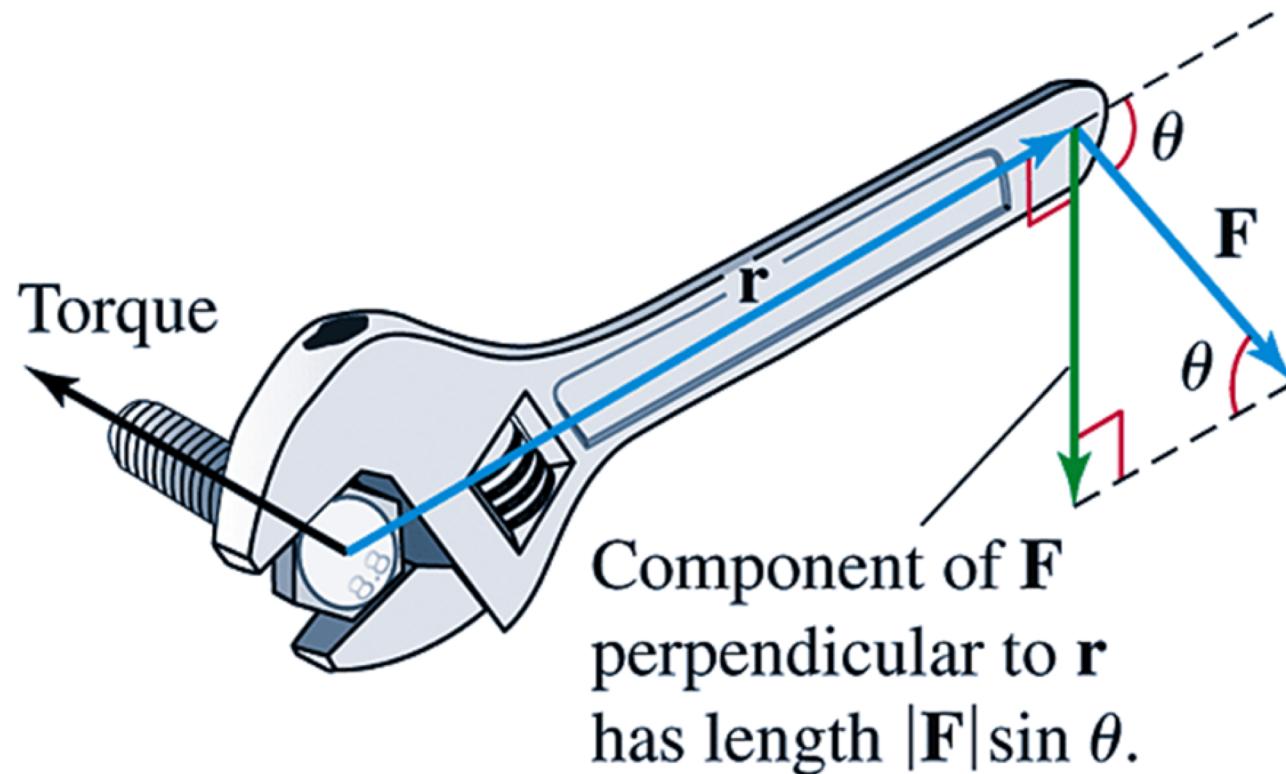
$$(e) |\vec{u} \cdot (\vec{v} \times \vec{w})|$$

$$= \begin{vmatrix} u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{vmatrix}$$



= volume of parallelopiped

Figure 13.55



Definition Cross Product

Given two nonzero vectors \mathbf{u} and \mathbf{v} in \mathbb{R}^3 , the **cross product** $\mathbf{u} \times \mathbf{v}$ is a vector with magnitude

$$|\mathbf{u} \times \mathbf{v}| = |\mathbf{u}||\mathbf{v}|\sin \theta,$$

where $0 \leq \theta \leq \pi$ is the angle between \mathbf{u} and \mathbf{v} . The direction of $\mathbf{u} \times \mathbf{v}$ is given by the **right-hand rule**: When you put the vectors tail to tail and let the fingers of your right hand curl from \mathbf{u} to \mathbf{v} , the direction of $\mathbf{u} \times \mathbf{v}$ is the direction of your thumb, orthogonal to both \mathbf{u} and \mathbf{v} (Figure 13.56). When $\mathbf{u} \times \mathbf{v} = \mathbf{0}$, the direction of $\mathbf{u} \times \mathbf{v}$ is undefined.

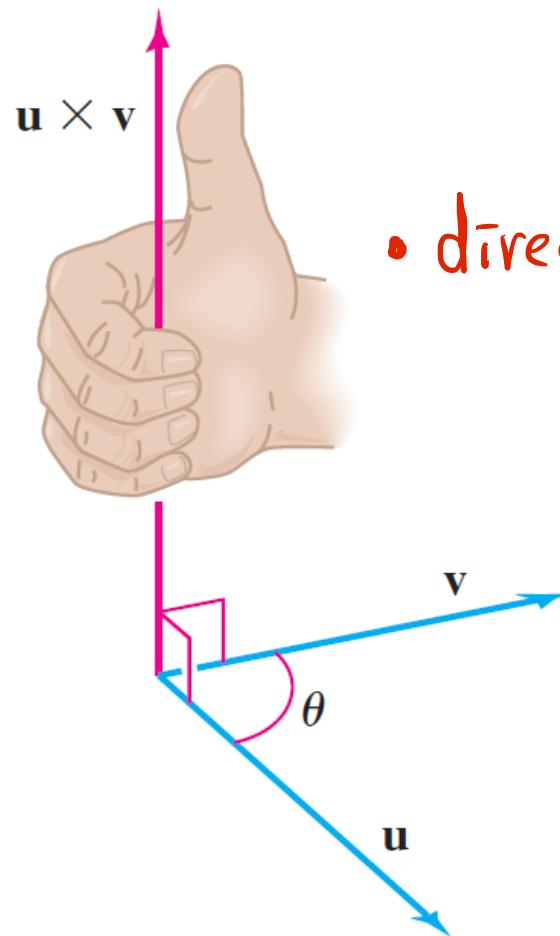
Figure 13.56

$\vec{u} \times \vec{v}$ cross product

- magnitude

$$|\vec{u} \times \vec{v}| = |\vec{u}| |\vec{v}| \sin \theta$$

- direction



Theorem 13.6 Evaluating the Cross Product

Let $\mathbf{u} = u_1\mathbf{i} + u_2\mathbf{j} + u_3\mathbf{k}$ and $\mathbf{v} = v_1\mathbf{i} + v_2\mathbf{j} + v_3\mathbf{k}$. Then

$$\begin{aligned}\mathbf{u} \times \mathbf{v} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix} = \begin{vmatrix} u_2 & u_3 \\ v_2 & v_3 \end{vmatrix} \mathbf{i} - \begin{vmatrix} u_1 & u_3 \\ v_1 & v_3 \end{vmatrix} \mathbf{j} + \begin{vmatrix} u_1 & u_2 \\ v_1 & v_2 \end{vmatrix} \mathbf{k}. \\ &= (u_2v_3 - u_3v_2)\overrightarrow{\mathbf{i}} - (u_1v_3 - u_3v_1)\overrightarrow{\mathbf{j}} + (u_1v_2 - u_2v_1)\overrightarrow{\mathbf{k}}\end{aligned}$$

Examples

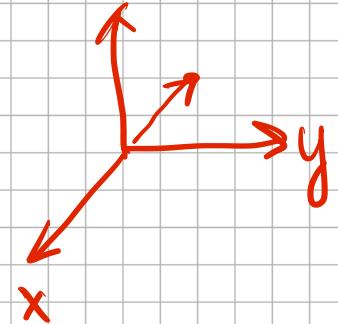
$$\vec{u} = \langle u_1, u_2, u_3 \rangle, \vec{v} = \langle v_1, v_2, v_3 \rangle$$

(a) #54 (P835) Find two vectors that are orthogonal to $\langle 0, 1, 1 \rangle$ and to each other.

$$\vec{u} = \langle 1, 0, 0 \rangle$$

$$\vec{v} = \vec{u} \times \langle 0, 1, 1 \rangle$$

$$\begin{cases} \vec{u} \cdot \langle 0, 1, 1 \rangle = 0 \\ \vec{v} \cdot \langle 0, 1, 1 \rangle = 0 \\ \vec{u} \cdot \vec{v} = 0 \end{cases}$$



(b) #60 (P844) Vector Equation

Find all vectors \vec{u} that satisfy

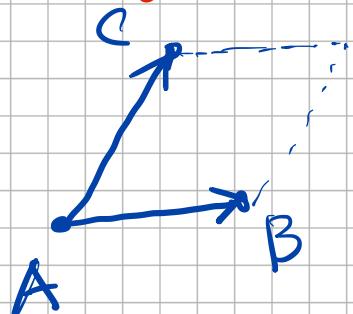
$$\langle 1, 1, 1 \rangle \times \vec{u} = \langle 0, 0, 1 \rangle$$

$$\begin{cases} u_3 - u_2 = 0 \\ u_1 - u_3 = 0 \\ u_2 - u_1 = 1 \end{cases} \Rightarrow \begin{matrix} u_3 = u_2 \\ u_1 = u_3 \\ u_2 = u_1 + 1 \end{matrix} \Rightarrow \begin{matrix} u_1 = u_1 \\ u_2 = u_1 + 1 \\ u_3 = u_1 + 1 \end{matrix}$$

$$\begin{vmatrix} 0 & -1 & 1 \\ 1 & 0 & -1 \\ -1 & 1 & 0 \end{vmatrix} \begin{pmatrix} u_1 \\ u_2 \\ u_3 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

$$\begin{vmatrix} i & j & k \\ 0 & 1 & -1 \\ 1 & 1 & 0 \end{vmatrix} = \langle u_3 - u_2, u_1 - u_3, u_2 - u_1 \rangle$$

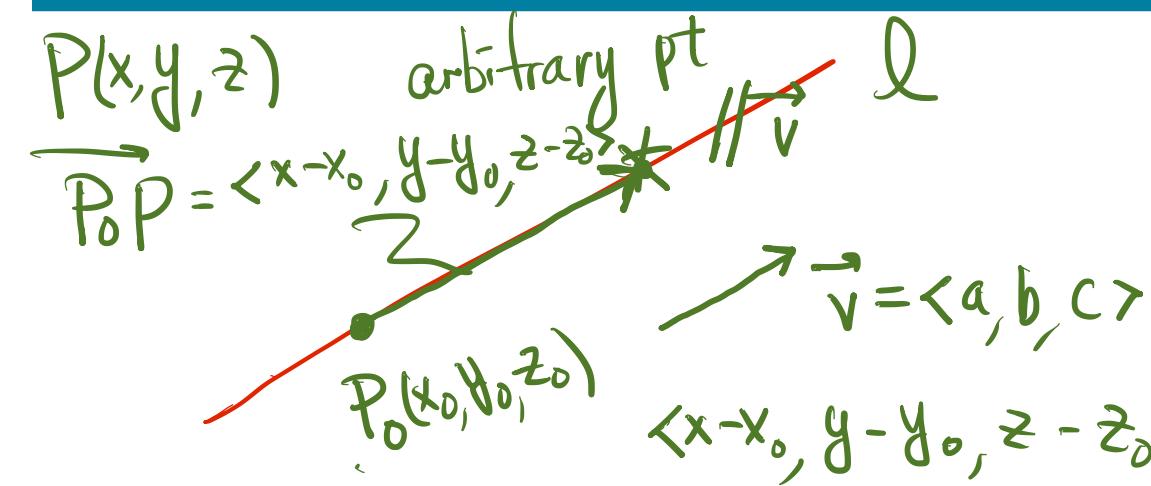
(c) #33 (P843) Find the area of the triangle T with vertices:



A(0,0,0), B(3,0,1), and C(1,1,0)

$$\frac{1}{2} \left| \vec{AB} \times \vec{AC} \right| = \frac{1}{2} \begin{vmatrix} i & j & k \\ 3 & 0 & 1 \\ 1 & 1 & 0 \end{vmatrix} = \frac{1}{2} \begin{vmatrix} -1 & 1 & 3 \end{vmatrix} = \frac{1}{2} \sqrt{1+1+3^2} = \frac{1}{2} \sqrt{11}$$

Section 13.5 Lines and Planes in Space



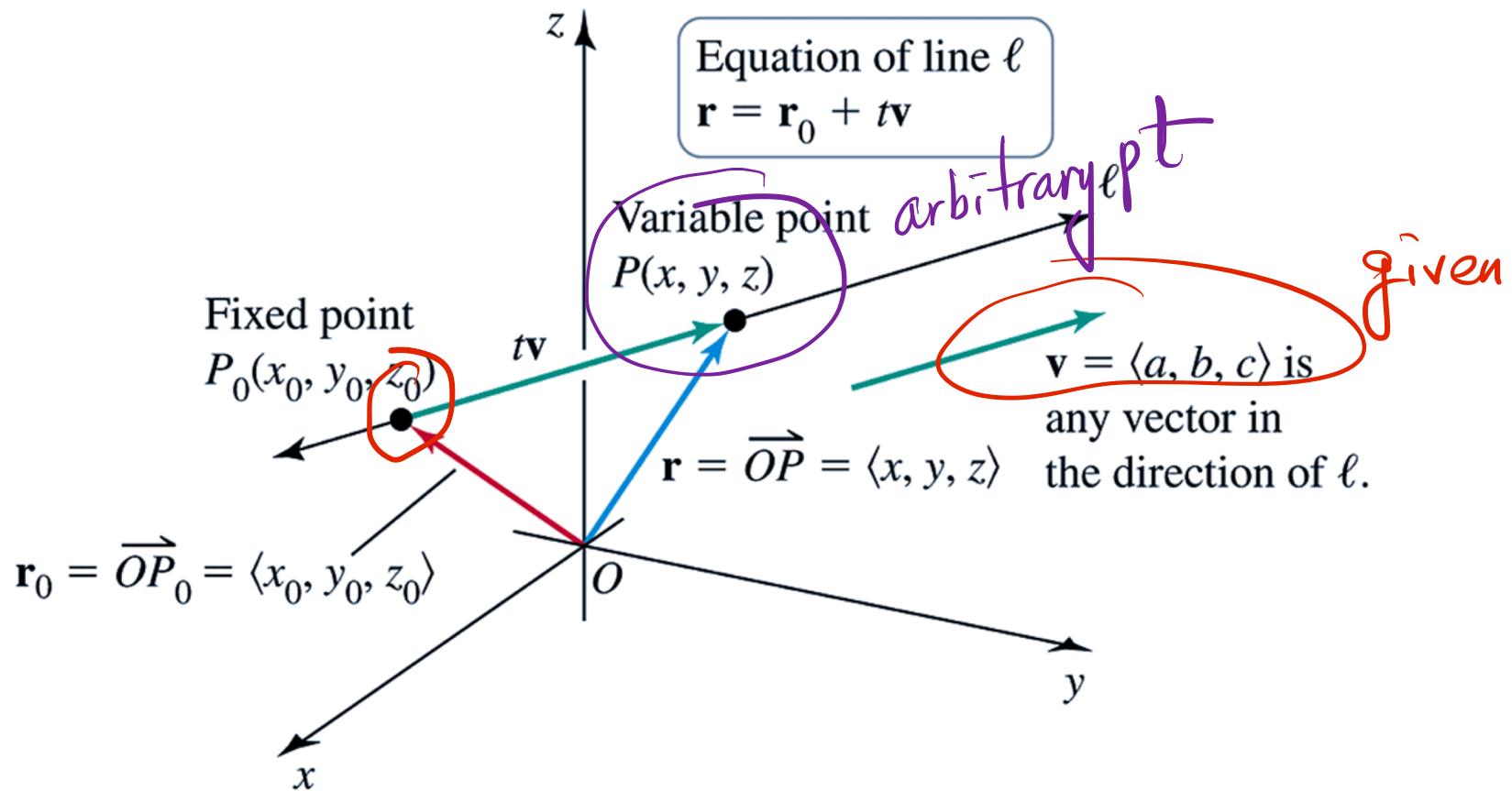
Given pt $P_0(x_0, y_0, z_0)$ on l
vector $\vec{v} = \langle a, b, c \rangle \parallel l$

$\vec{P_0P} \parallel \vec{v} \Rightarrow \vec{P_0P} = t\vec{v}$

$$\langle x - x_0, y - y_0, z - z_0 \rangle = t \langle a, b, c \rangle$$
$$\begin{cases} x = x_0 + at \\ y = y_0 + bt \\ z = z_0 + ct \end{cases}$$

Equations of Lines

Figure 13.66



Equation of a Line

A **vector equation of the line** passing through the point $P_0(x_0, y_0, z_0)$ in the direction of the vector $\mathbf{v} = \langle a, b, c \rangle$ is $\mathbf{r} = \mathbf{r}_0 + t\mathbf{v}$, or

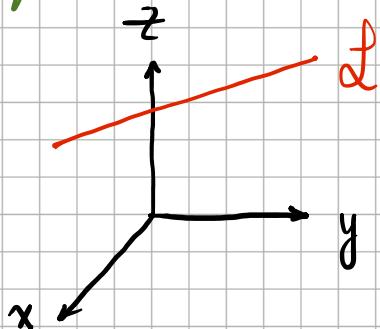
$$\langle x, y, z \rangle = \langle x_0, y_0, z_0 \rangle + t \langle a, b, c \rangle, \text{ for } -\infty < t < \infty.$$

Equivalently, the corresponding **parametric equations of the line** are

$$x = x_0 + at, \quad y = y_0 + bt, \quad z = z_0 + ct, \quad \text{for } -\infty < t < \infty.$$

Lesson 2 Lines and Planes in Space (§13.5)

- equation of a line ℓ



Given

Examples Find equations of lines

- #12 the line through $(0, 0, 1)$ in the direction $\vec{v} = \langle 1, -2, 0 \rangle$

$$\begin{cases} x = t \\ y = -2t \\ z = 1 \end{cases}$$

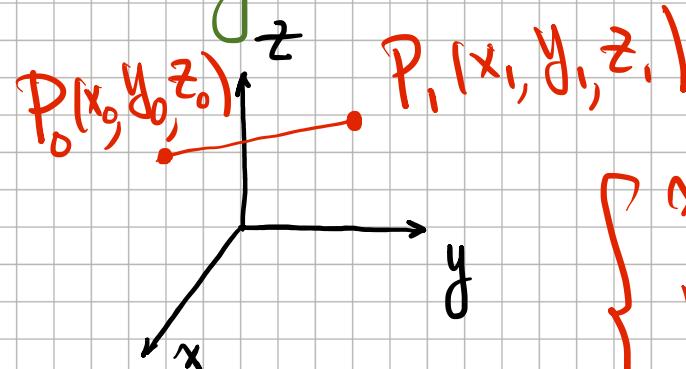
#20 the line through $(-3, 4, 2)$ that is perpendicular to both $\vec{u} = \langle 1, 1, -5 \rangle$ and $\vec{v} = \langle 0, 4, 0 \rangle$

vector: $\vec{u} \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 1 & -5 \\ 0 & 4 & 0 \end{vmatrix}$

$$= \langle 20, 0, 4 \rangle = 4 \langle 5, 0, 1 \rangle$$

$$\begin{cases} x = -3 + 5t \\ y = 4 \\ z = 2 + t \end{cases}$$

- line segments



pt $P_0(x_0, y_0, z_0)$

$$\begin{cases} x = x_0 + (x_1 - x_0)t \\ y = y_0 + (y_1 - y_0)t \\ z = z_0 + (z_1 - z_0)t \end{cases}$$

- #28 Fine parametric equations for the line segment joining $(1, 0, 1)$ and $(0, -2, 1)$

$$\begin{cases} x = 1 - t \\ y = 0 - 2t \\ z = 1 \end{cases}$$

vector $\vec{v} = \vec{P_0P_1} = \langle x_1 - x_0, y_1 - y_0, z_1 - z_0 \rangle$

- parallel, intersecting, or skew lines

- #34 Determine whether the following lines:

$$(1) \begin{cases} x = 4 + 5t \\ y = -2t \\ z = 1 + 3t \end{cases} \text{ and } (2) \begin{cases} x = 10s \\ y = 6 + 4s \\ z = 4 + 6s \end{cases}$$

are parallel, intersect at a single pt, or skew.

the same
line?

pt of intersection

Colliding particles?

$$\vec{v}_1 = \langle 5, -2, 3 \rangle$$

$$\vec{v}_2 = \langle 10, 4, 6 \rangle = 2 \langle 5, 2, 3 \rangle$$

$$\vec{v}_1 \parallel \vec{v}_2 ? \iff \vec{v}_1 = \alpha \vec{v}_2$$

$$\vec{v}_1 \perp \vec{v}_2 ? \iff \vec{v}_1 \cdot \vec{v}_2 = 0$$

Equations of Planes

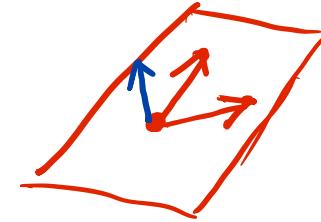


Figure 13-72

$$\vec{n} \perp \overrightarrow{P_0P}$$

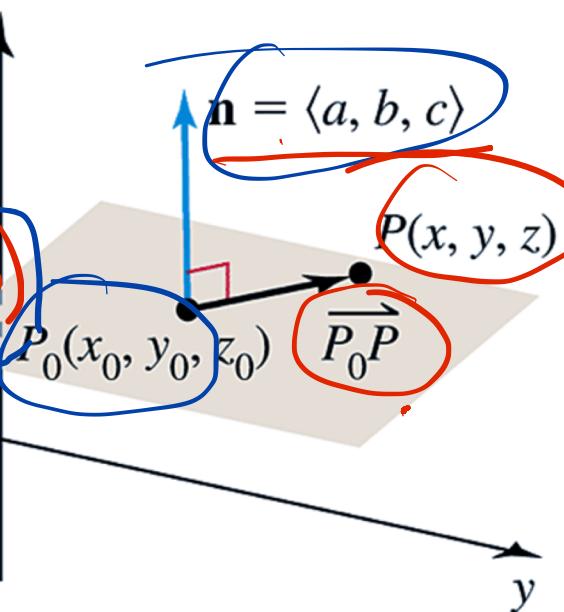
$$\Leftrightarrow 0 = \vec{n} \cdot \overrightarrow{P_0P}$$

$$= \langle a, b, c \rangle \cdot \langle x - x_0, y - y_0, z - z_0 \rangle$$

$$[0 = a(x - x_0) + b(y - y_0) + c(z - z_0)]$$

$$ax + by + cz = ax_0 + by_0 + cz_0$$

$$= d$$



The orientation of a plane is specified by a normal vector \mathbf{n} . All vectors $\overrightarrow{P_0P}$ in the plane are orthogonal to \mathbf{n} .

General Equation of a Plane in R Cubed

The plane passing through the point $P_0(x_0, y_0, z_0)$

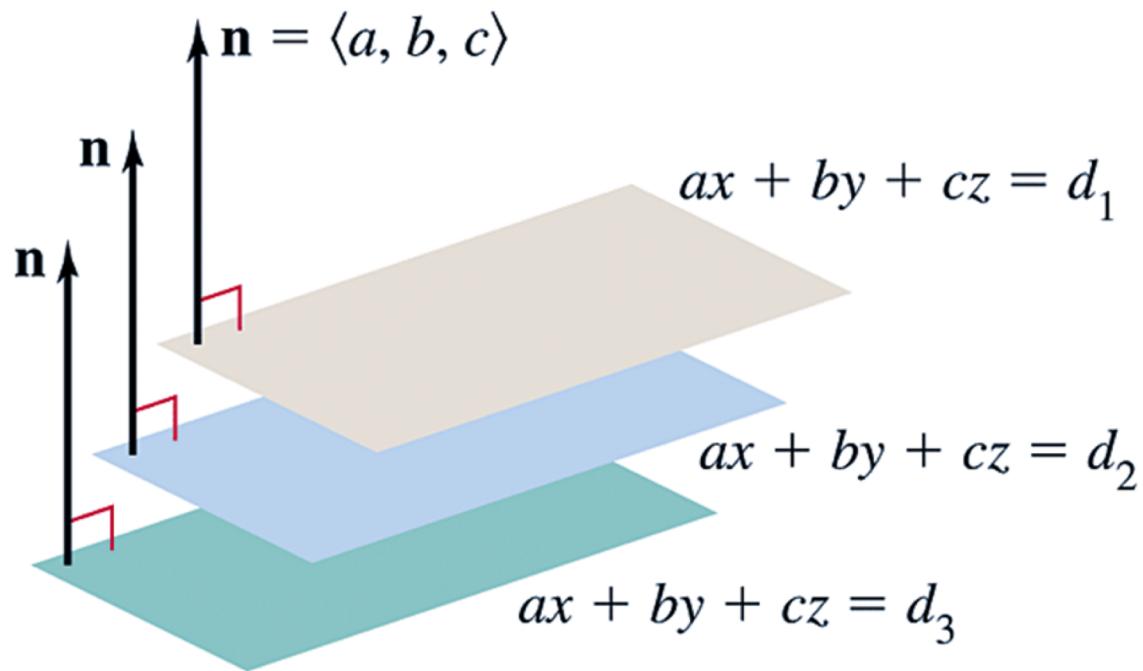
with a nonzero normal vector $\mathbf{n} = \langle a, b, c \rangle$

is described by the equation

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0 \text{ or } ax + by + cz = d,$$

where $d = ax_0 + by_0 + cz_0$.

Figure 13.73



The normal vectors of
parallel planes have
the same direction.

Figure 13.74

Example 5 Find equation of a plane
 (a) passing through $P_0(2, -3, 4)$ with a normal vector $\vec{n} = \langle -1, 2, 3 \rangle$
 (b) passing through $P_0(2, -3, 4)$ that is perpendicular to the line

$$0 = -1(x-2) + 2(y+3) + 3(z-4) \quad \begin{cases} x = 3+2t \\ y = -4t \\ z = 1-6t \end{cases}$$

$$= -1 + 2y + 3z + (2+6-12)$$

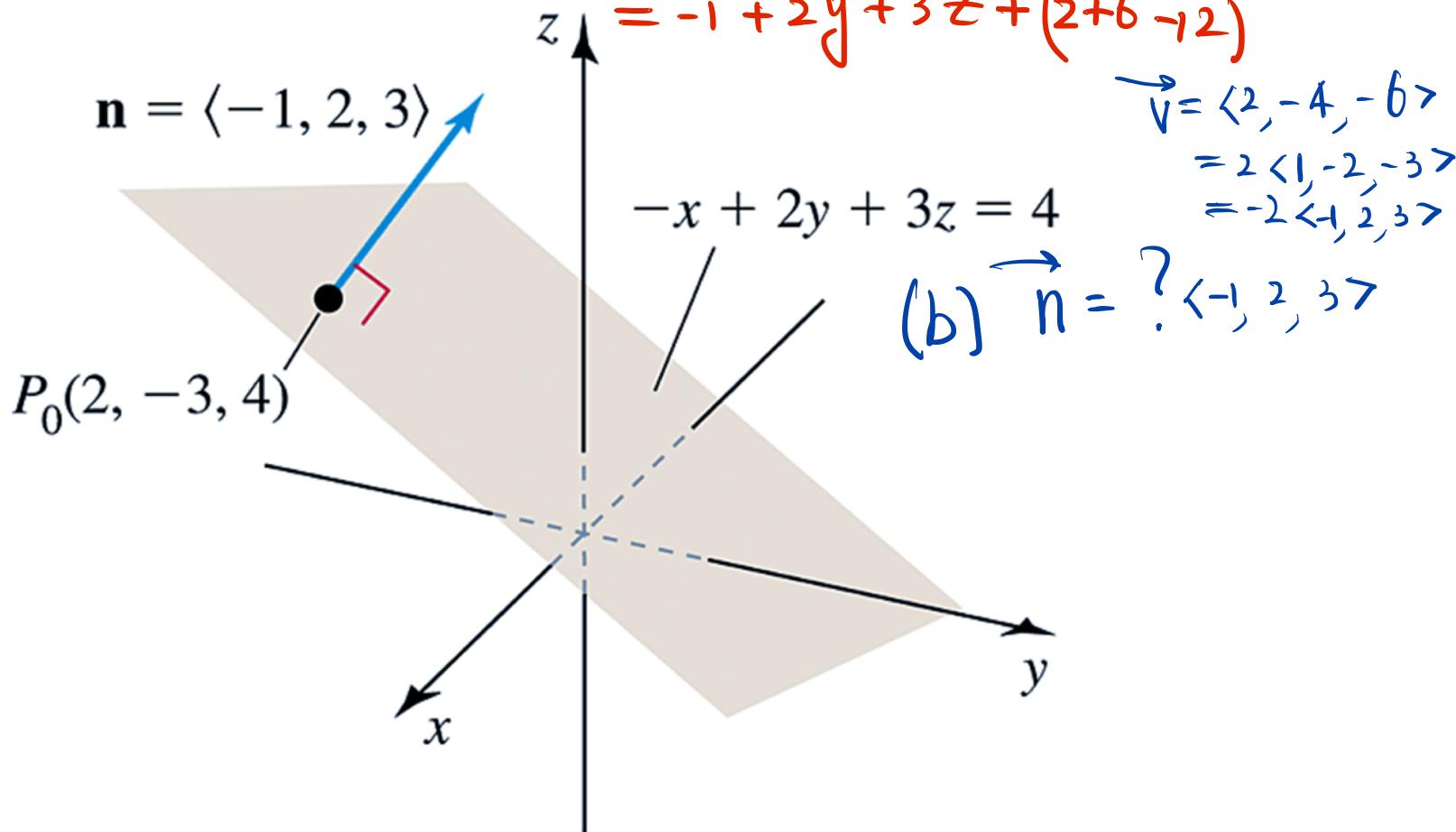
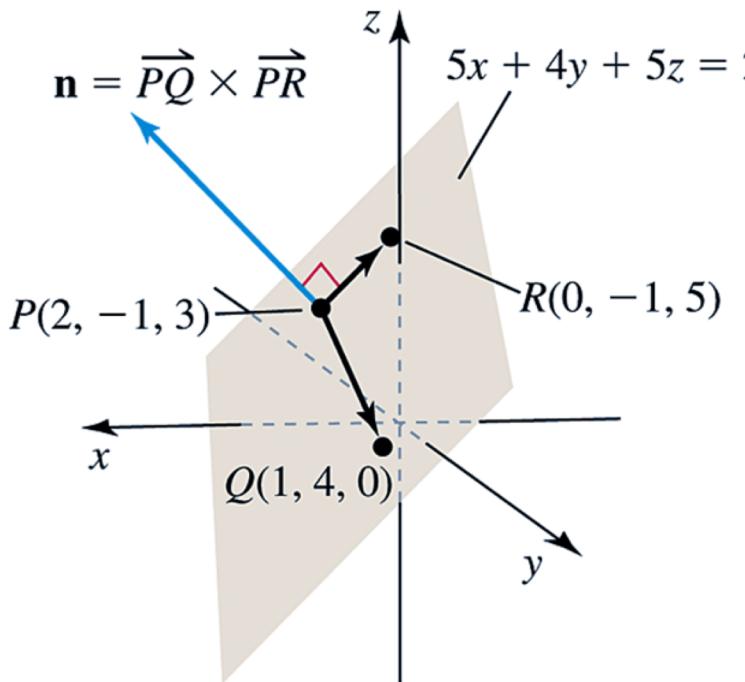
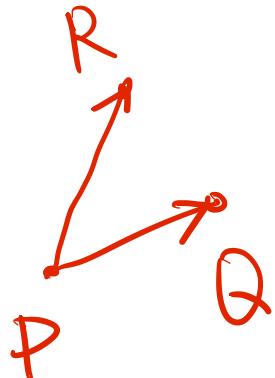


Figure 13.75



\overrightarrow{PQ} and \overrightarrow{PR} lie in the same plane.
 $\overrightarrow{PQ} \times \overrightarrow{PR}$ is orthogonal to the plane.

Example 6 Find an equation of the plane that passes through points: $P(2, -1, 3)$, $Q(1, 4, 0)$, $R(0, -1, 5)$

$$\mathbf{n} = \overrightarrow{PQ} \times \overrightarrow{PR} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -1 & 5 & -3 \\ -2 & 0 & 2 \end{vmatrix}$$

$$= \langle 10, 8, 10 \rangle$$

$$= 2 \langle 5, 4, 5 \rangle$$

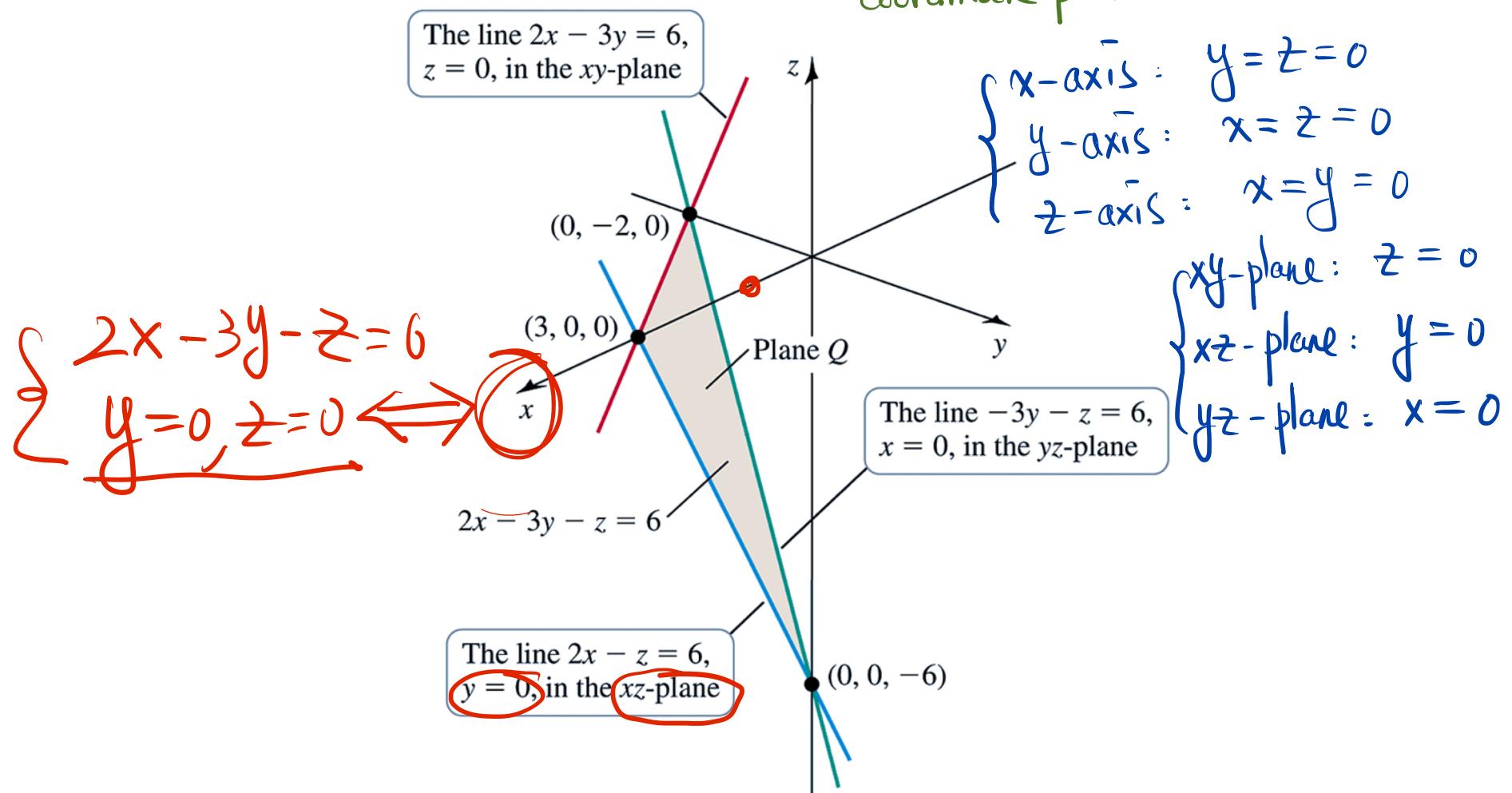
$$0 = \langle 5, 4, 5 \rangle \cdot \langle x-2, y+1, z-3 \rangle$$

$$= 5(x-2) + 4(y+1) + 5(z-3) \\ - (10-4+15)$$

$$0 = 5x + 4y + 5z - 21$$

Figure 13.76

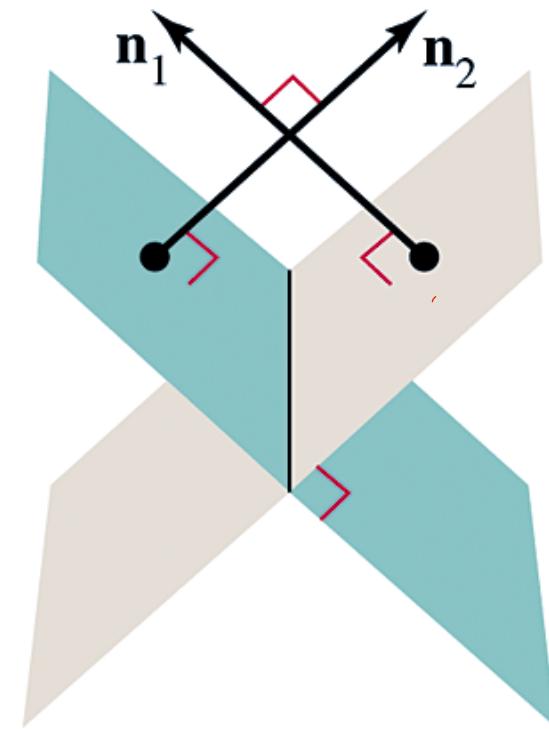
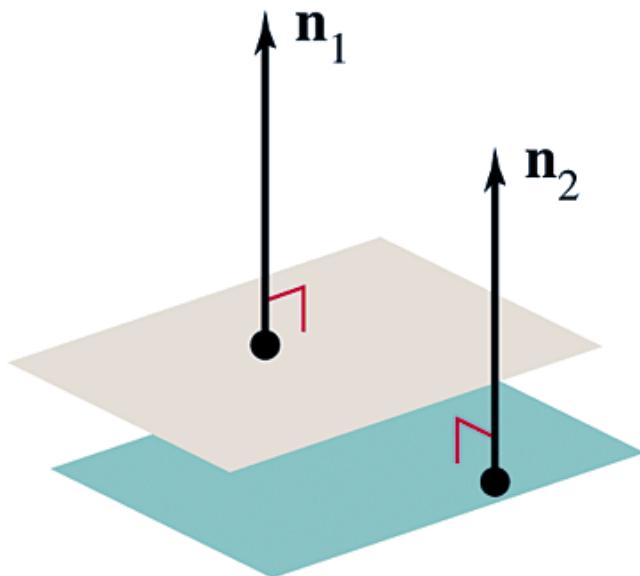
- Example 7 plane $Q: 2x - 3y - z = 6$
- Find a vector normal to Q $\vec{n} = \langle 2, -3, -1 \rangle$
 - Find pts at which Q intersects the coordinate axes
 - Describe the sets of pts at which Q intersects the coordinate planes.



Two planes are parallel or orthogonal

Figure 13.77

Two distinct planes are parallel if \mathbf{n}_1 and \mathbf{n}_2 are parallel.

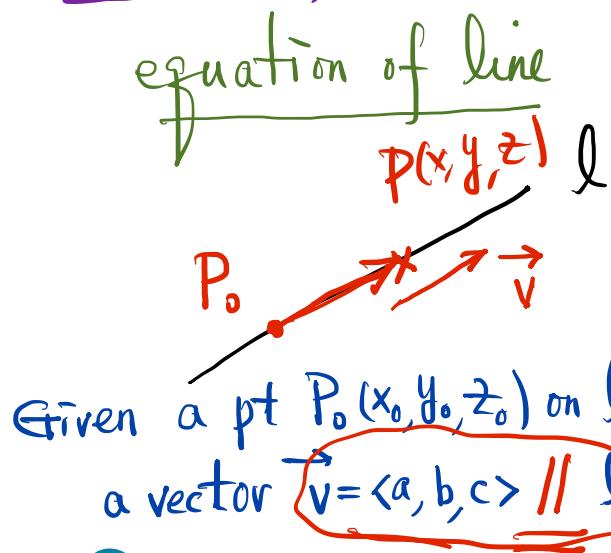


Two planes are orthogonal if $\mathbf{n}_1 \cdot \mathbf{n}_2 = 0$.

Definition Parallel and Orthogonal Planes

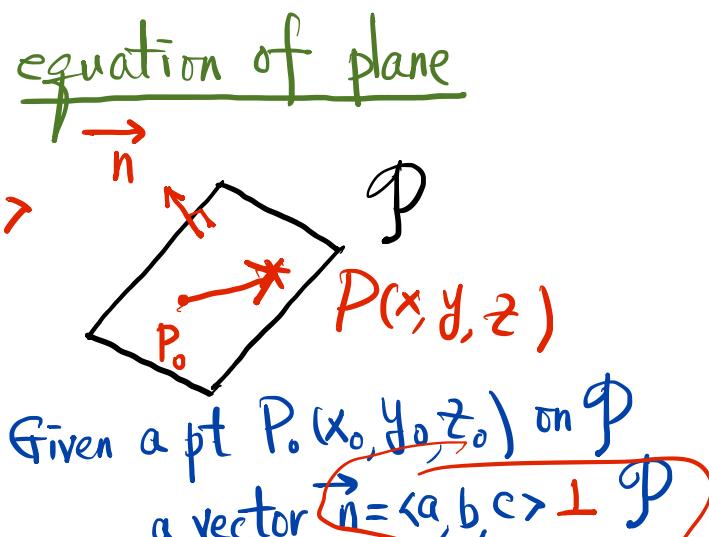
Two distinct planes are **parallel** if their respective normal vectors are parallel (that is, the normal vectors are scalar multiples of each other). Two planes are **orthogonal** if their respective normal vectors are orthogonal (that is, the dot product of the normal vectors is zero).

Review of Lesson 2



$$\langle x - x_0, y - y_0, z - z_0 \rangle = t \langle a, b, c \rangle$$

$$\begin{cases} x = x_0 + at \\ y = y_0 + bt \\ z = z_0 + ct \end{cases}$$



$$\begin{aligned} 0 &= \langle a, b, c \rangle \cdot \langle x - x_0, y - y_0, z - z_0 \rangle \quad \vec{n} \perp P_0 P \\ &= a(x - x_0) + b(y - y_0) + c(z - z_0) \end{aligned}$$

Example 9 Find an equation of the line of intersection of the planes:

$$\begin{cases} Q: x+2y+z=5, \\ R: 2x+y-z=7, \end{cases}$$

$$\begin{cases} x+z=5-2y \\ 2x-z=7-y \end{cases}$$

$$3x = 12 - 3y \Rightarrow x = 4 - y$$

$$z = 5 - x - 2y$$

$$= 5 - (4 - y) - 2y$$

$$= 1 - y$$

$(4-y, y, 1-y)$ on line

$$y=0$$

$$P = (4, 0, 1)$$

$$y=1$$

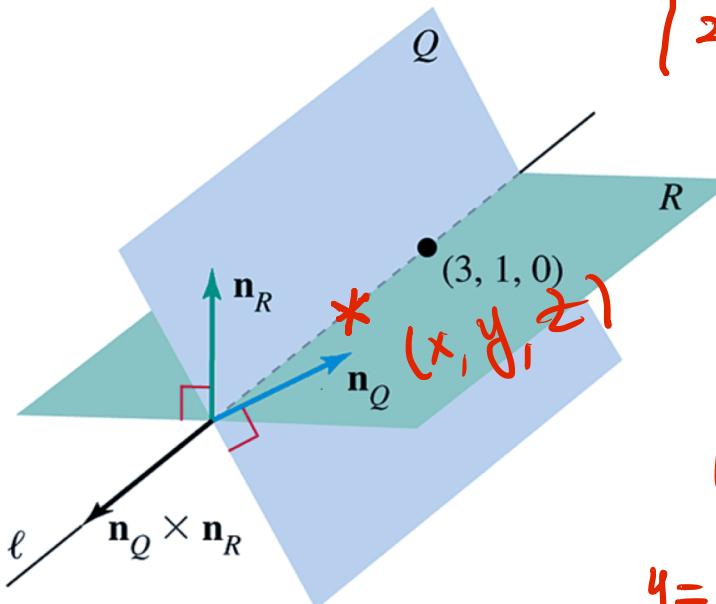
$$Q = (3, 1, 0)$$

$$\vec{v} = \overrightarrow{PQ} = \langle -1, 1, -1 \rangle$$

$$\begin{cases} x = 4 - t \\ y = t \\ z = 1 - t \end{cases}$$

Figure 13.78

$$\begin{aligned} \vec{n}_Q &= \langle 1, 2, 1 \rangle \\ \vec{n}_R &= \langle 2, 1, -1 \rangle \\ \vec{v} &= \vec{n}_Q \times \vec{n}_R \\ &= \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 2 & 1 \\ 2 & 1 & -1 \end{vmatrix} \end{aligned}$$



$\vec{n}_Q \times \vec{n}_R$ is a vector perpendicular to \vec{n}_Q and \vec{n}_R .
Line ℓ is perpendicular to \vec{n}_Q and \vec{n}_R .
Therefore, ℓ and $\vec{n}_Q \times \vec{n}_R$ are parallel to each other.

Examples

- #69 pairs of planes:

parallel, $\rightarrow Q: 3x - 2y + z = 12$

orthogonal, $\rightarrow R: -x + \frac{2}{3}y - \frac{1}{3}z = 0$

or identical $\rightarrow S: -x + 2y + 7z = 1$

$\rightarrow T: \frac{3}{2}x - y + \frac{1}{2}z = 6$

$$\vec{n}_Q = \langle 3, -2, 1 \rangle$$

$$\vec{n}_R = \left\langle -1, \frac{2}{3}, -\frac{1}{3} \right\rangle = -\frac{1}{3} \langle 3, -2, 1 \rangle = -\frac{1}{3} \vec{n}_Q$$

$$\vec{n}_S = \langle -1, 2, 7 \rangle$$

$$\vec{n}_T = \left\langle \frac{3}{2}, -1, \frac{1}{2} \right\rangle = \frac{1}{2} \langle 3, -2, 1 \rangle = \frac{1}{2} \vec{n}_Q$$

$$Q = T$$

$$\textcircled{1} \perp S ?$$

$$\begin{aligned} \vec{n}_Q \cdot \vec{n}_S &= \langle 3, -2, 1 \rangle \cdot \langle -1, 2, 7 \rangle \\ &= -3 - 4 + 7 = 0 \end{aligned}$$

$$\Rightarrow Q \perp S$$

$$Q \parallel R \parallel T$$

- Find the intersection pt of the plane and the line:

$$\text{plane: } 3x + 2y - 4z = -3; \text{ line: } \begin{cases} x = -2t + 5 \\ y = 3t - 5 \\ z = 4t - 6 \end{cases}$$

$$\begin{aligned} -3 &= 3(-2t + 5) + 2(3t - 5) - 4(4t - 6) \\ &= -16t + 29 \end{aligned}$$

$$\Rightarrow t = \frac{3^2}{16} = 2$$

$$\begin{cases} x = -4 + 5 = 1 \\ y = 1 \\ z = 2 \end{cases}$$

$$(1, 1, 2)$$

$$x = y^2$$

$$x^2 + y^2 = 1$$



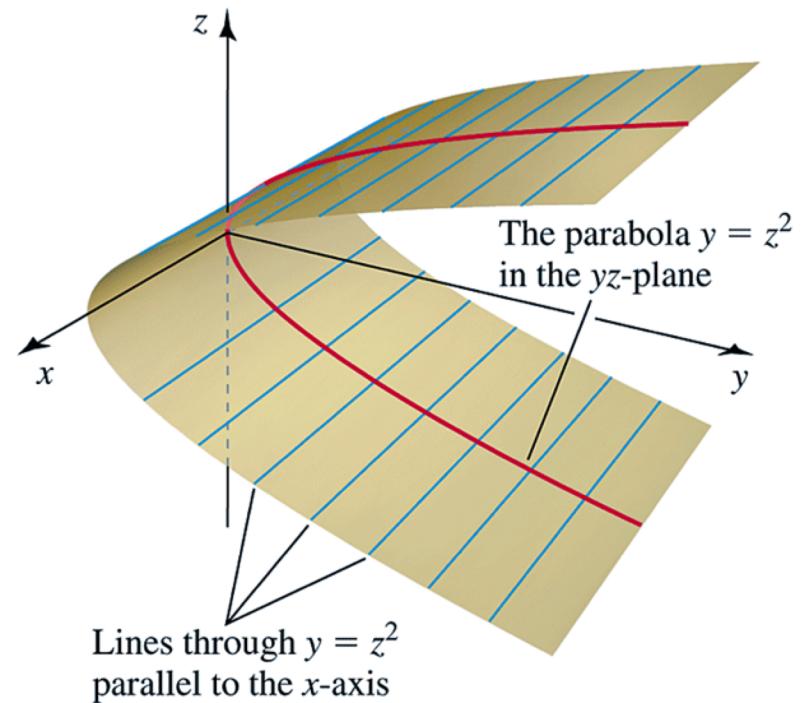
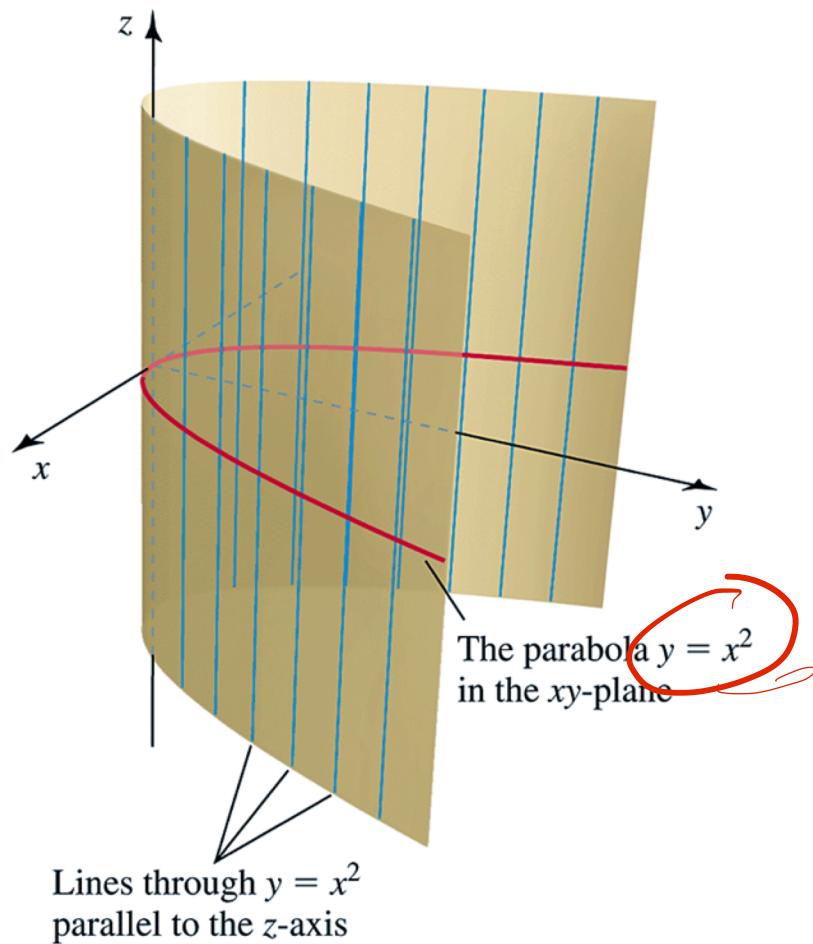
Section 13.6 Cylinders and Quadric Surfaces

Cylinder a surface that consists of all lines that parallel to a given line and pass through a given curve.

Quadric Surfaces

$$Ax^2 + By^2 + Cz^2 + \cancel{D} + Exz + Fyz + Gx + Hy + Iz + J = 0$$

Figure 13-79



How to sketch cylinders and quadric surfaces?

Definition **Trace**

A **trace** of a surface is the set of points at which the surface intersects a plane that is parallel to one of the coordinate planes. The traces in the coordinate planes are called the **xy-trace**, the **yz-trace**, and the **xz-trace** (Figure 13.80).

$$z = 0$$

$$z = z_0$$

$$x = 0$$

$$x = x_0$$

$$y = 0$$

$$y = y_0$$

intersections with coordinate axes

$$x\text{-axis: } y = z = 0$$

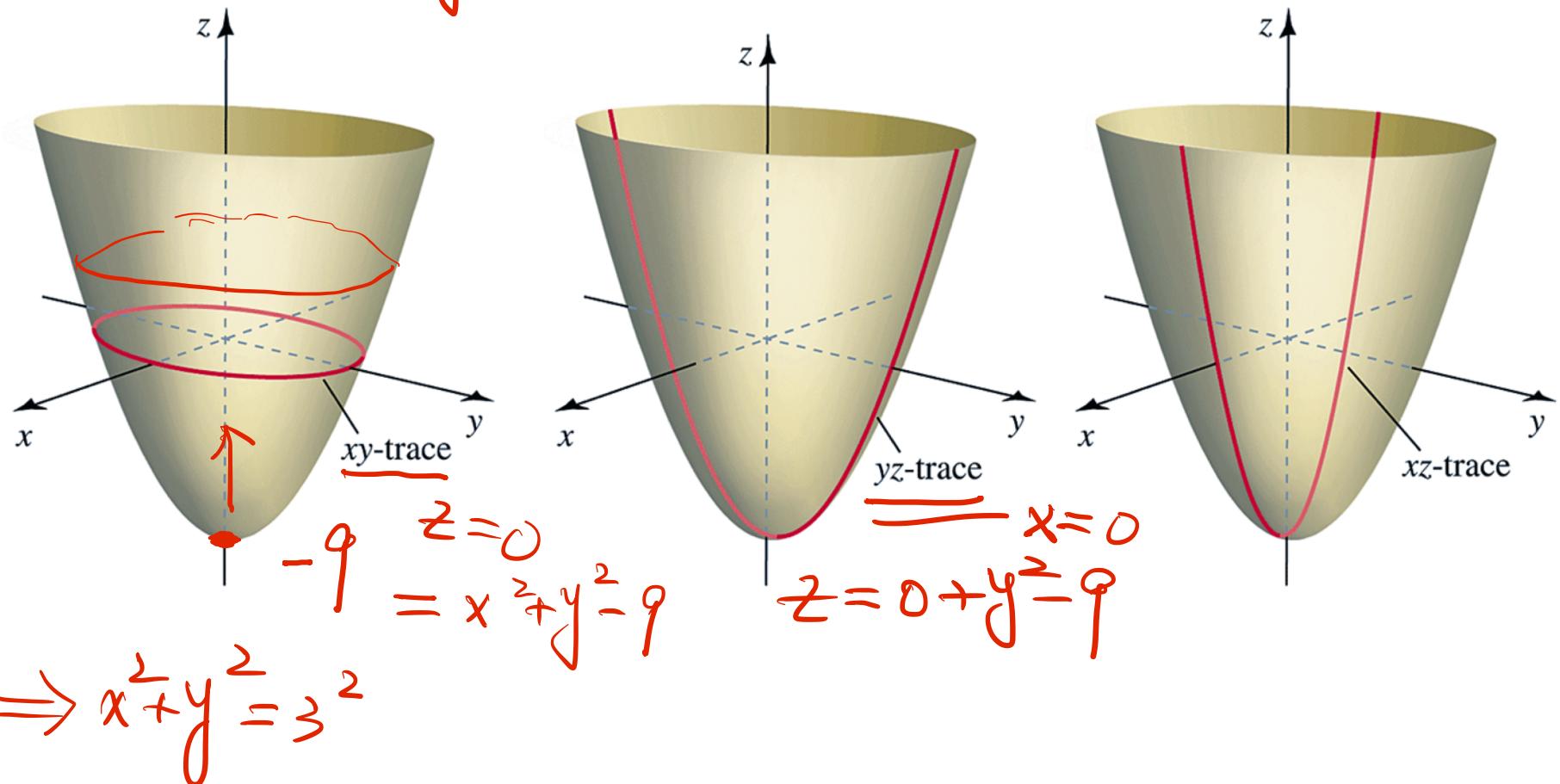
$$y\text{-axis: } x = z = 0$$

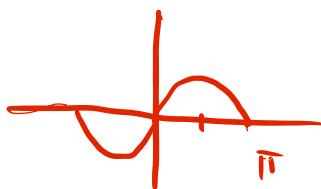
$$z\text{-axis: } x = y = 0$$

$$z = x^2 + y^2 - 9$$

Figure 13.80

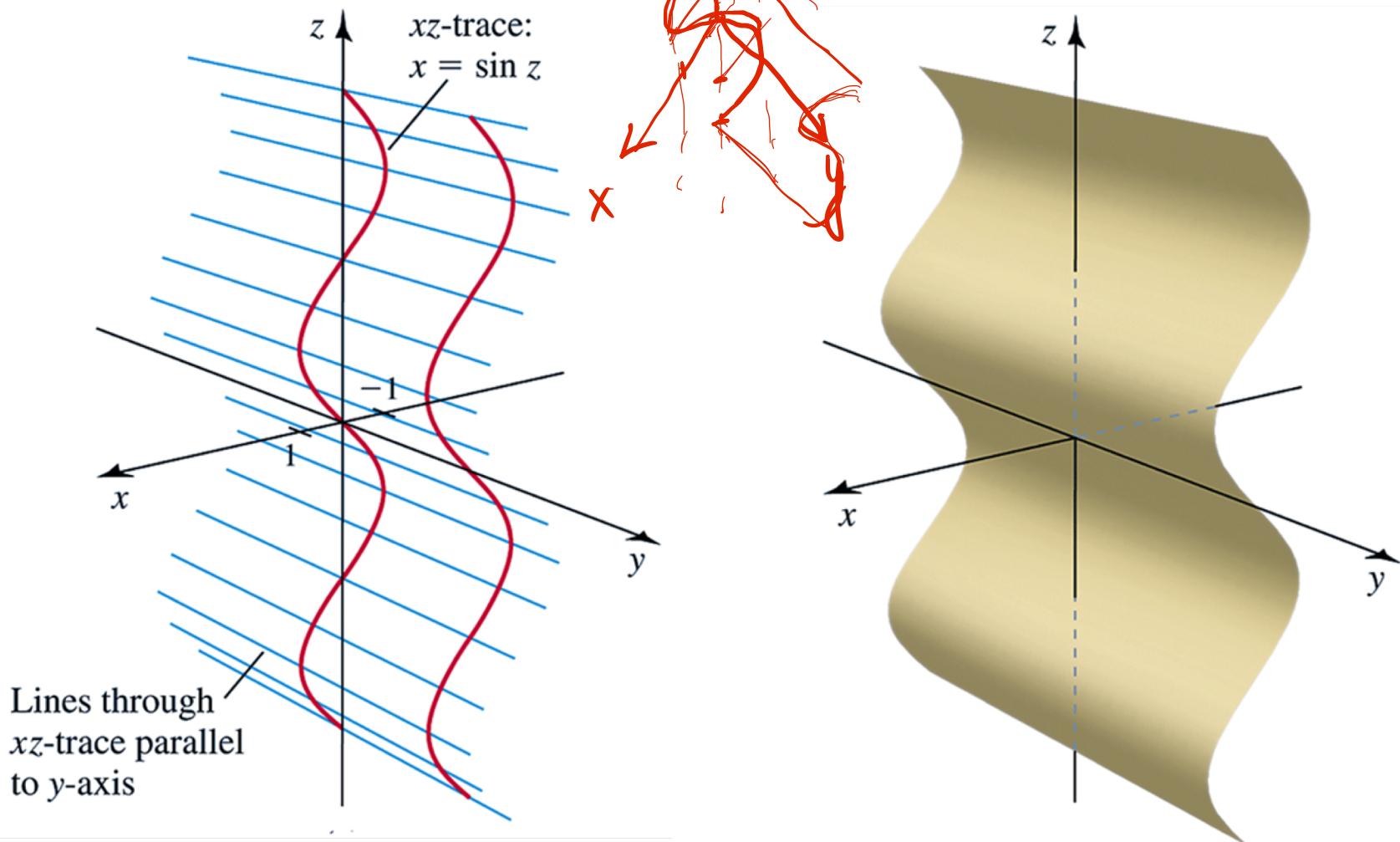
$$\begin{aligned} z &= 1 = x^2 + y^2 - 9 \\ \Rightarrow x^2 + y^2 &= 10 \end{aligned}$$





Example 1 (b) Sketch the graph of the cylinder
 $x - \sin z = 0$. Identify the axis to which the cylinder
 is parallel.

Figure 13.81



cylinder $x^2 + 4y^2 = 16$

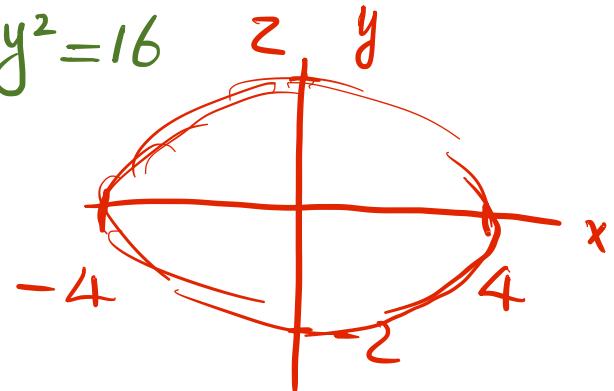


Figure 13.82 (a)

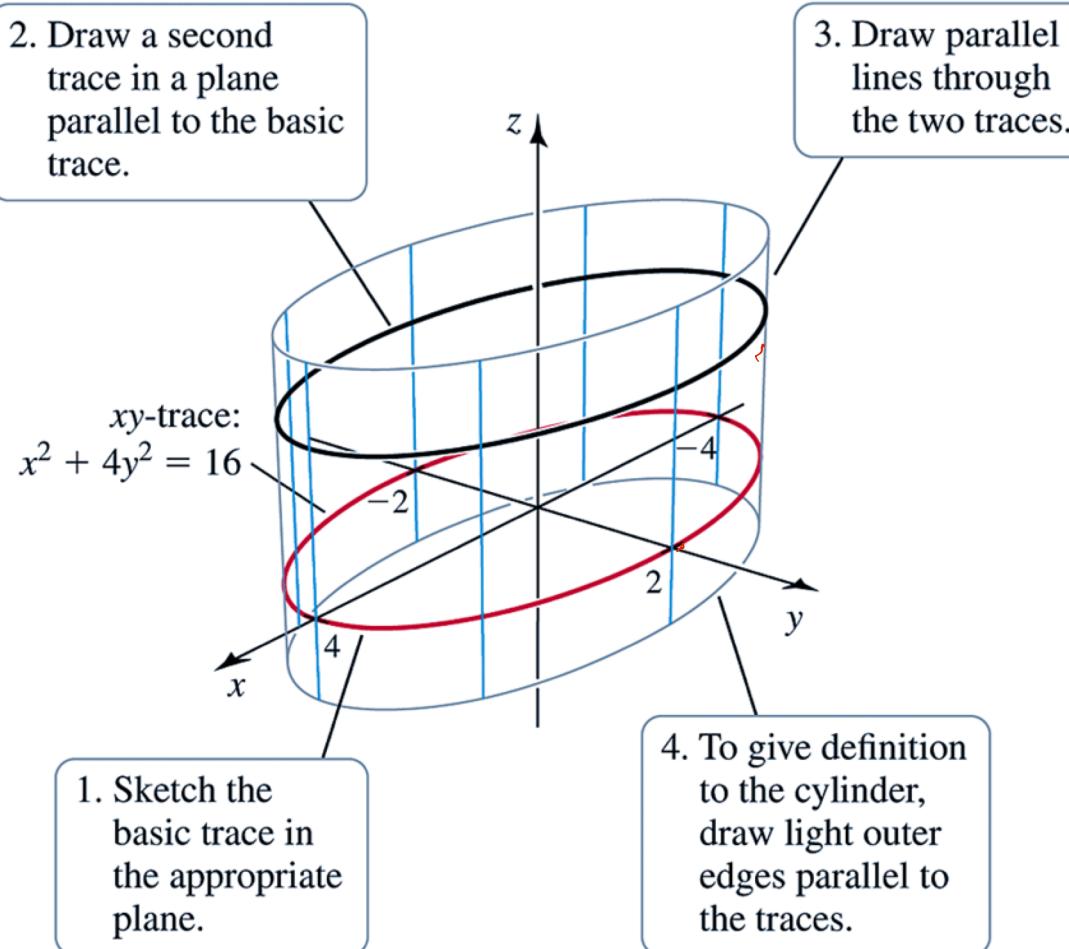
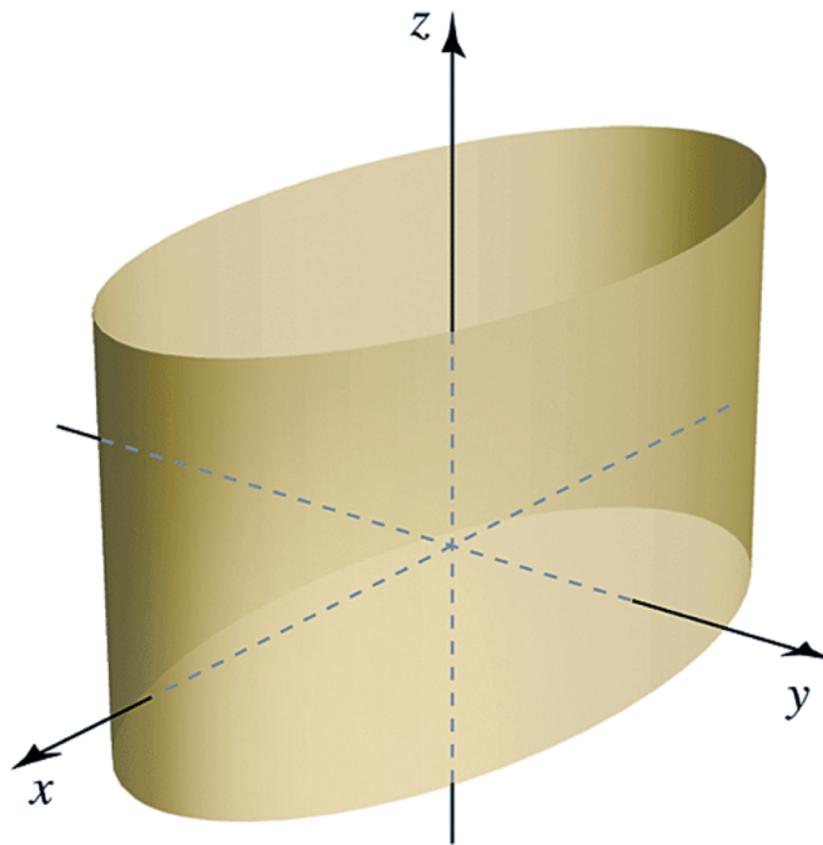


Figure 13.82 (b)



Elliptic cylinder

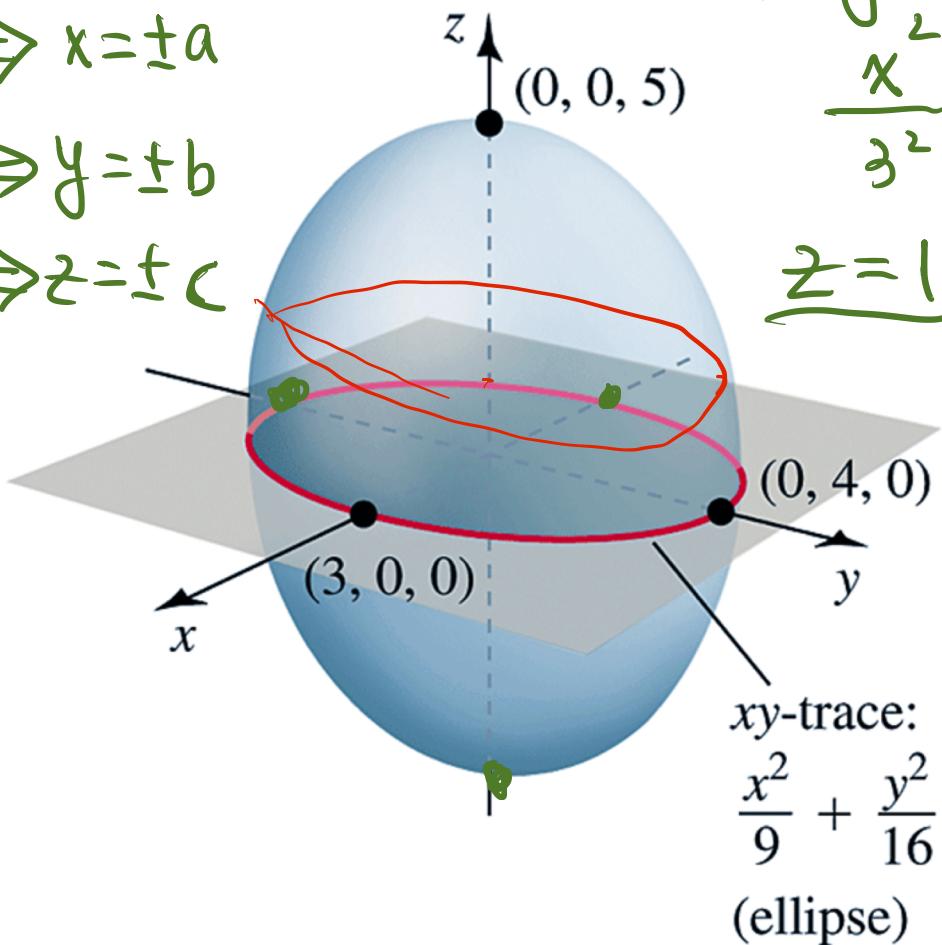
Figure 13.83 (a)

intersection

$$y=z=0 \quad \frac{x^2}{a^2} = 1 \Rightarrow x = \pm a$$

$$x=z=0 \quad \frac{y^2}{b^2} = 1 \Rightarrow y = \pm b$$

$$x=y=0 \quad \frac{z^2}{c^2} = 1 \Rightarrow z = \pm c$$



Example 2 The surface defined by the equation
 $\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$ is an ellipsoid.
 Graph it with $a=3, b=4, c=5$.

xy-trace $z=0$

$$\frac{x^2}{3^2} + \frac{y^2}{4^2} = 1$$

$$z=1 \quad \frac{x^2}{3^2} + \frac{y^2}{4^2} = 1 - \frac{1}{5^2} \\ = \frac{5^2 - 1}{5^2}$$

Figure 13.83 (b)

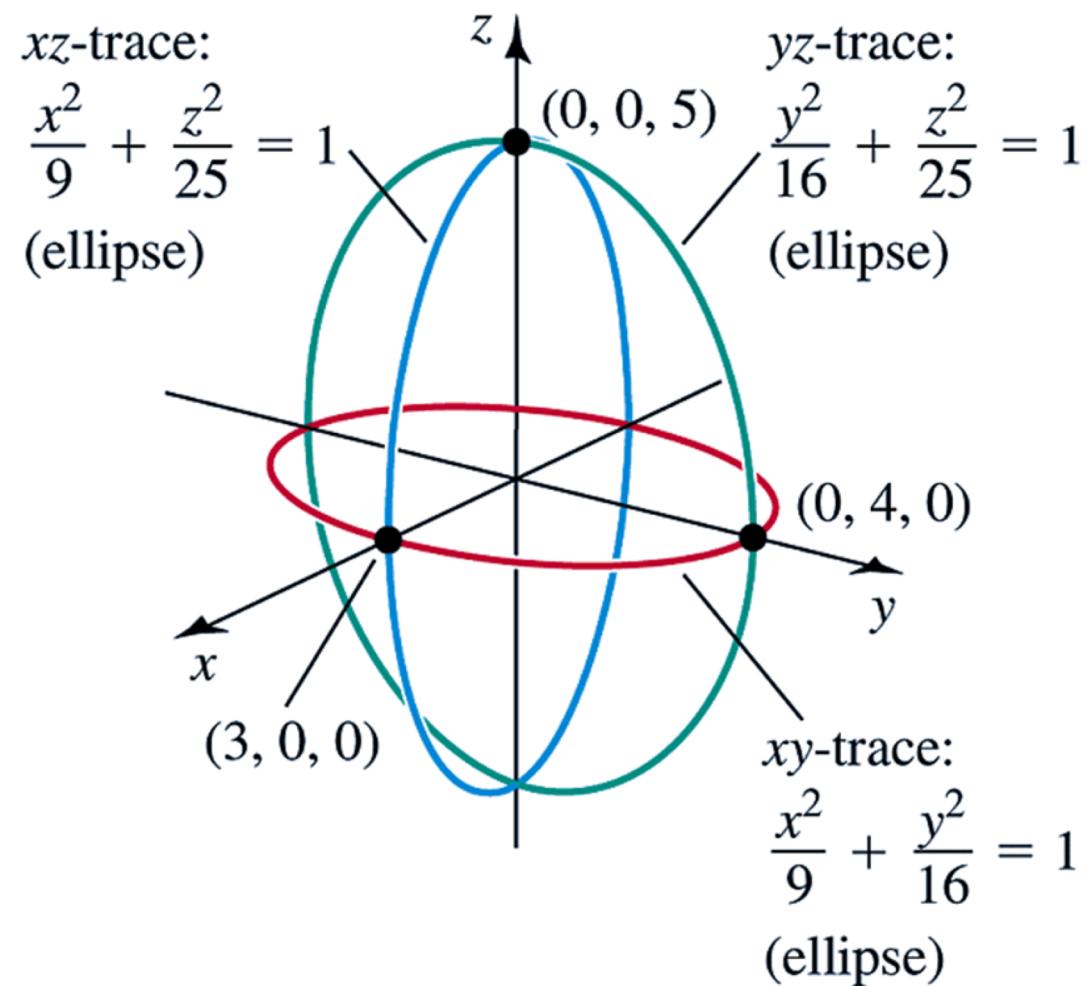
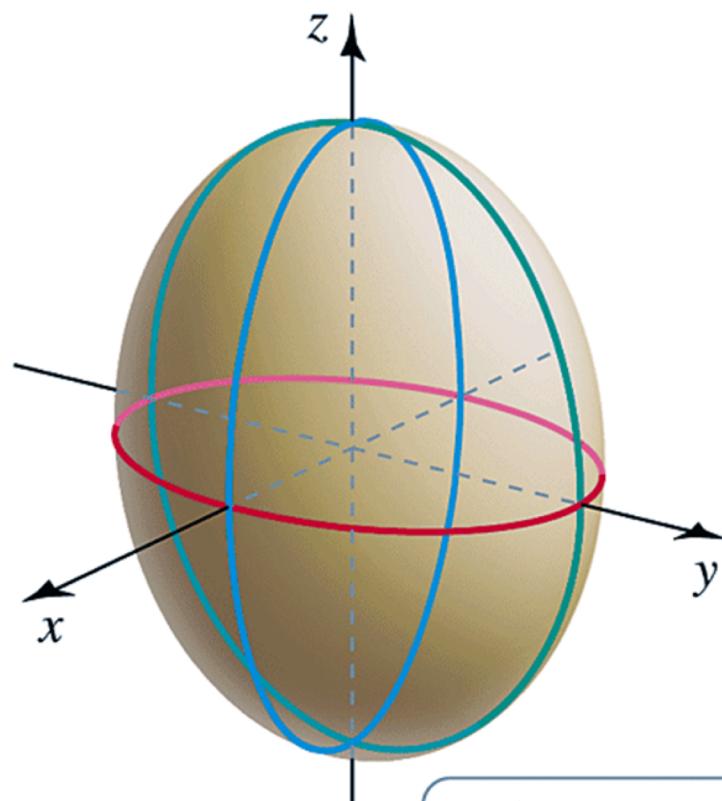


Figure 13.83 (c)



Ellipsoid

$$\frac{x^2}{9} + \frac{y^2}{16} + \frac{z^2}{25} = 1$$

Example 3 - the surface defined by the equation $z = \frac{x^2}{a^2} + \frac{y^2}{b^2}$ is an elliptic paraboloid. Graph it with $a=4, b=2$.

Figure 13.84 (a & b)

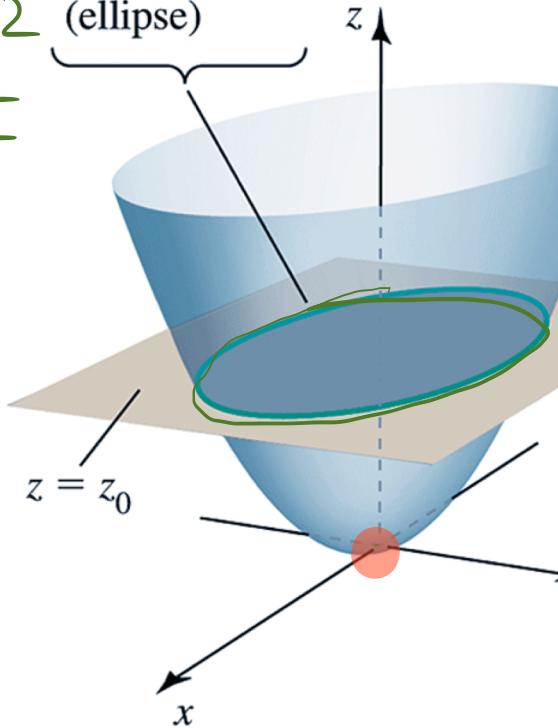
xy -trace

$$z=0 \Rightarrow (0,0)$$

$$z=1 \Rightarrow l = \frac{x^2}{16} + \frac{y^2}{4}$$

Trace in the plane $z = z_0$:
 $\frac{x^2}{16} + \frac{y^2}{4} = z_0$

(ellipse)

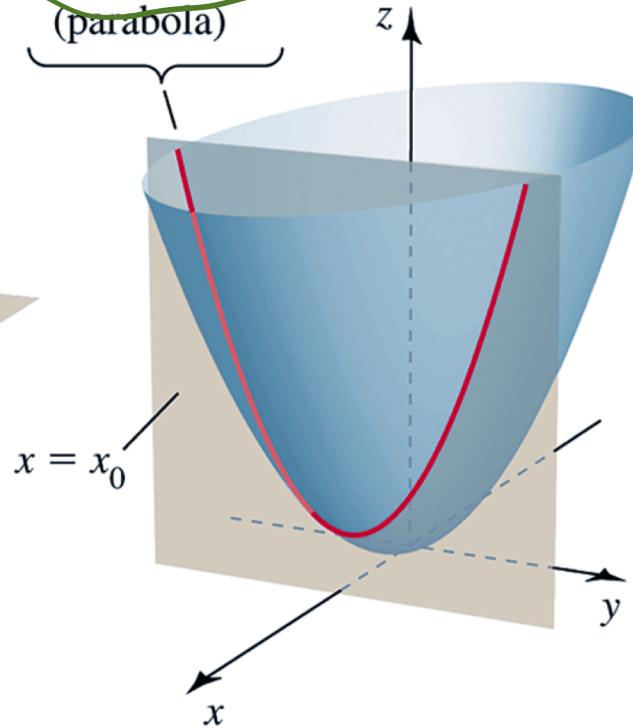


Trace in the

plane $x = x_0$:

$$z = \frac{x_0^2}{16} + \frac{y^2}{4}$$

(parabola)



xz -trace

$$x = x_0$$

Review of Lesson 3

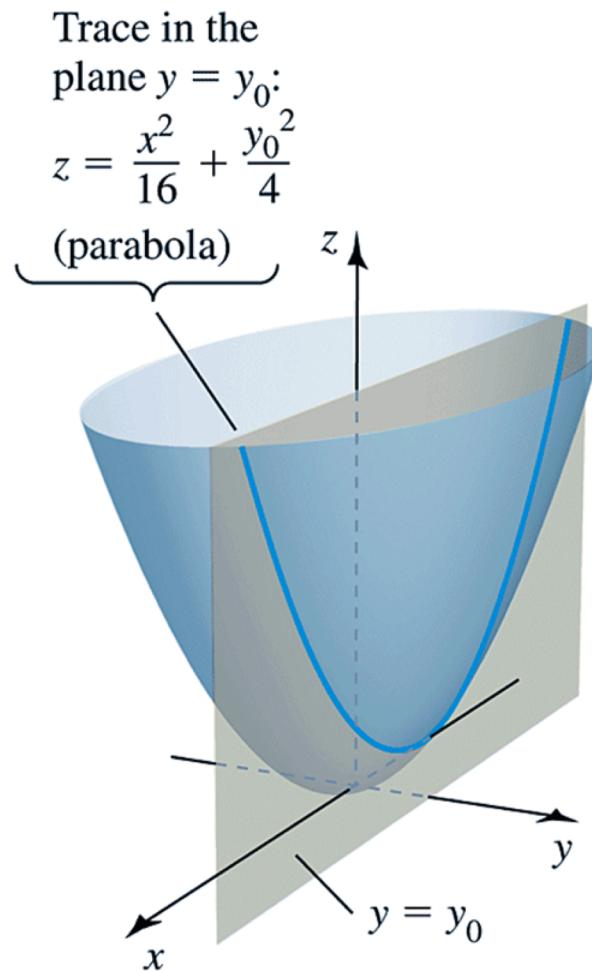
Cylinder $x^2 + \sin y = 0$, $f(x, z) = 0$

ellipsoid $\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$

elliptic paraboloid $z = \frac{x^2}{a^2} + \frac{y^2}{b^2}$

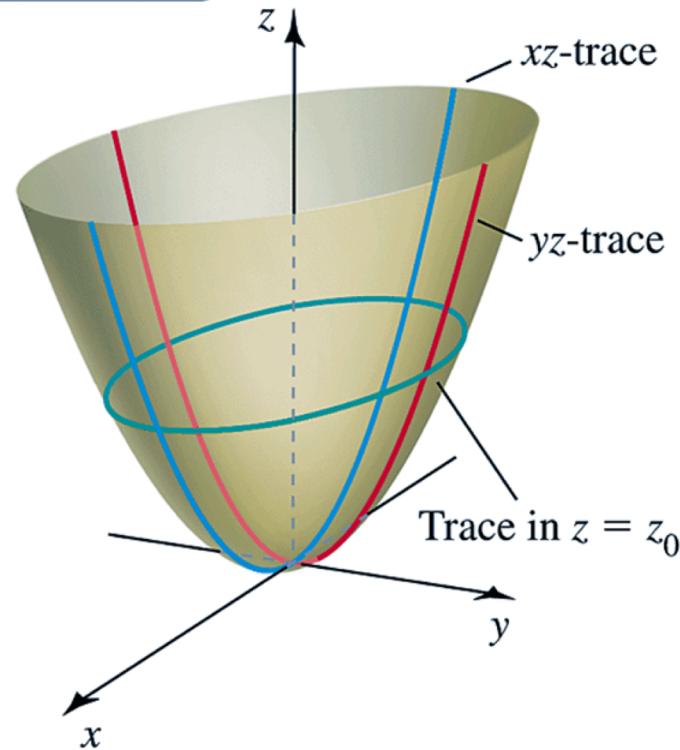
intercepts of coordinate axes
traces of coordinate planes

Figure 13.84 (c & d)



Elliptic paraboloid

$$z = \frac{x^2}{16} + \frac{y^2}{4}$$



Lesson 4

Example 4 A hyperboloid of one sheet

Graph $\frac{x^2}{4} + \frac{y^2}{9} - z^2 = 1$.

Figure 13.85 (a & b)

trace on $z = z_0$

$$\frac{x^2}{4} + \frac{y^2}{9} = 1 + z_0^2$$

$$z_0 = 0$$

$$z_0 = 1$$

$$\frac{x^2}{4} + \frac{y^2}{9} = 2$$

$$x\text{-intercept } \pm 2\sqrt{2}$$

$$y\text{-intercept } \pm 3\sqrt{2}$$

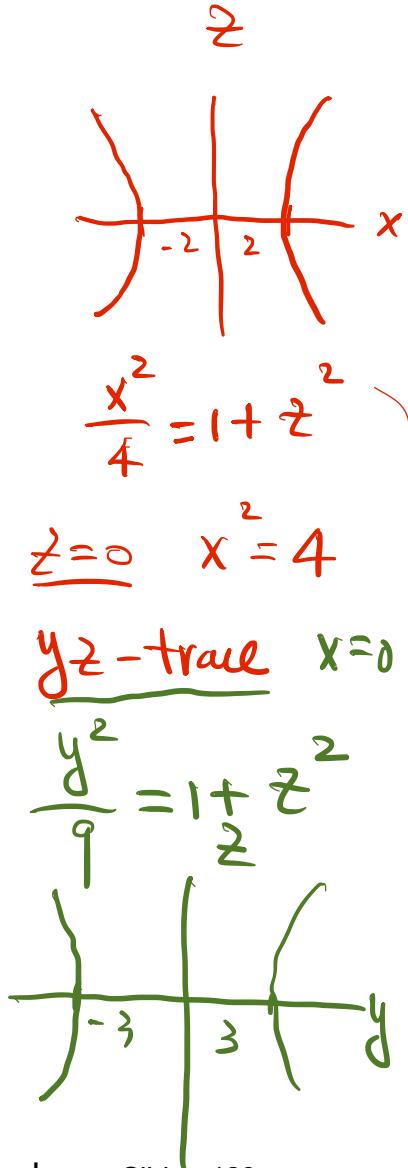
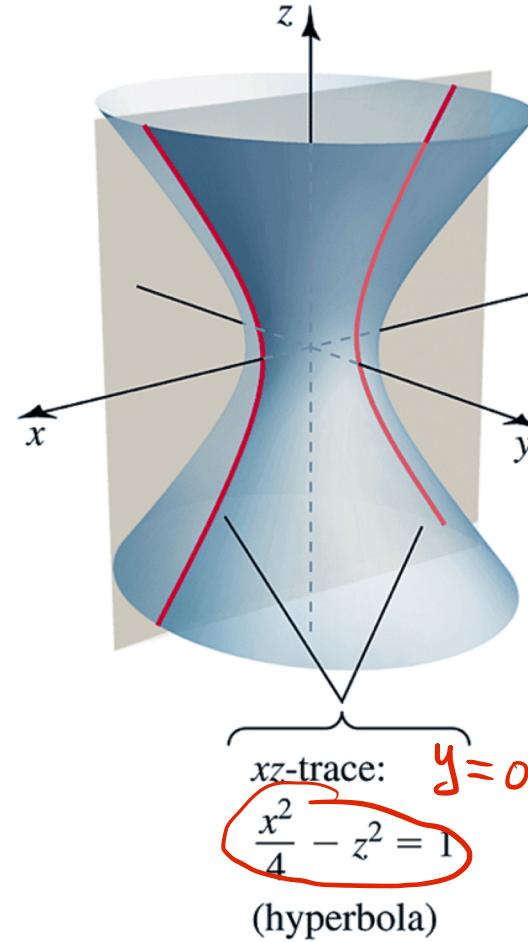
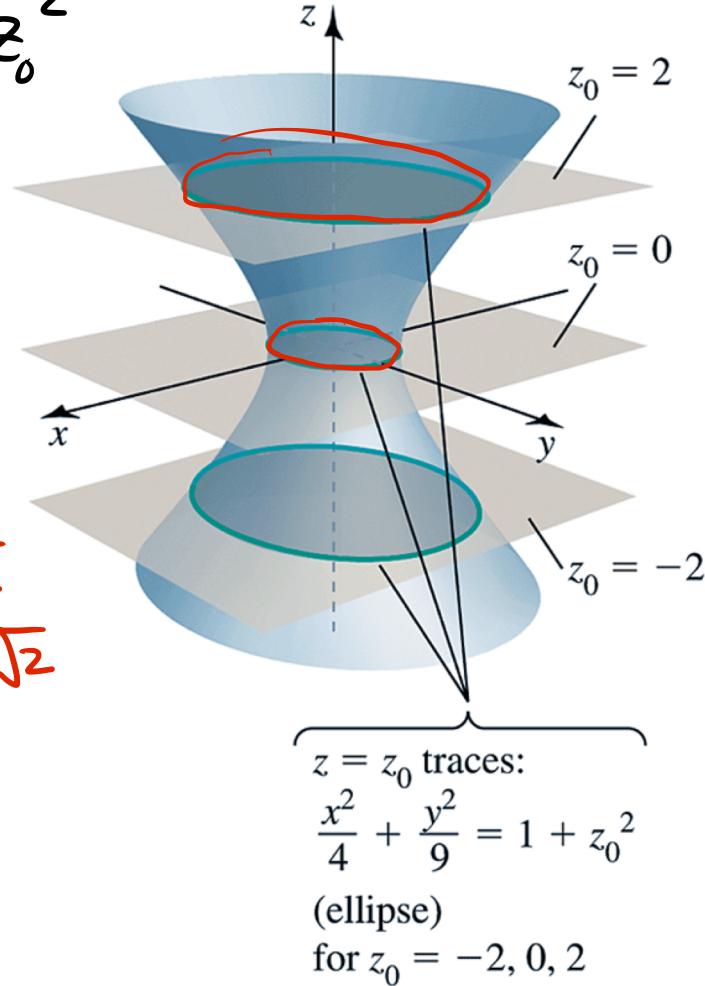
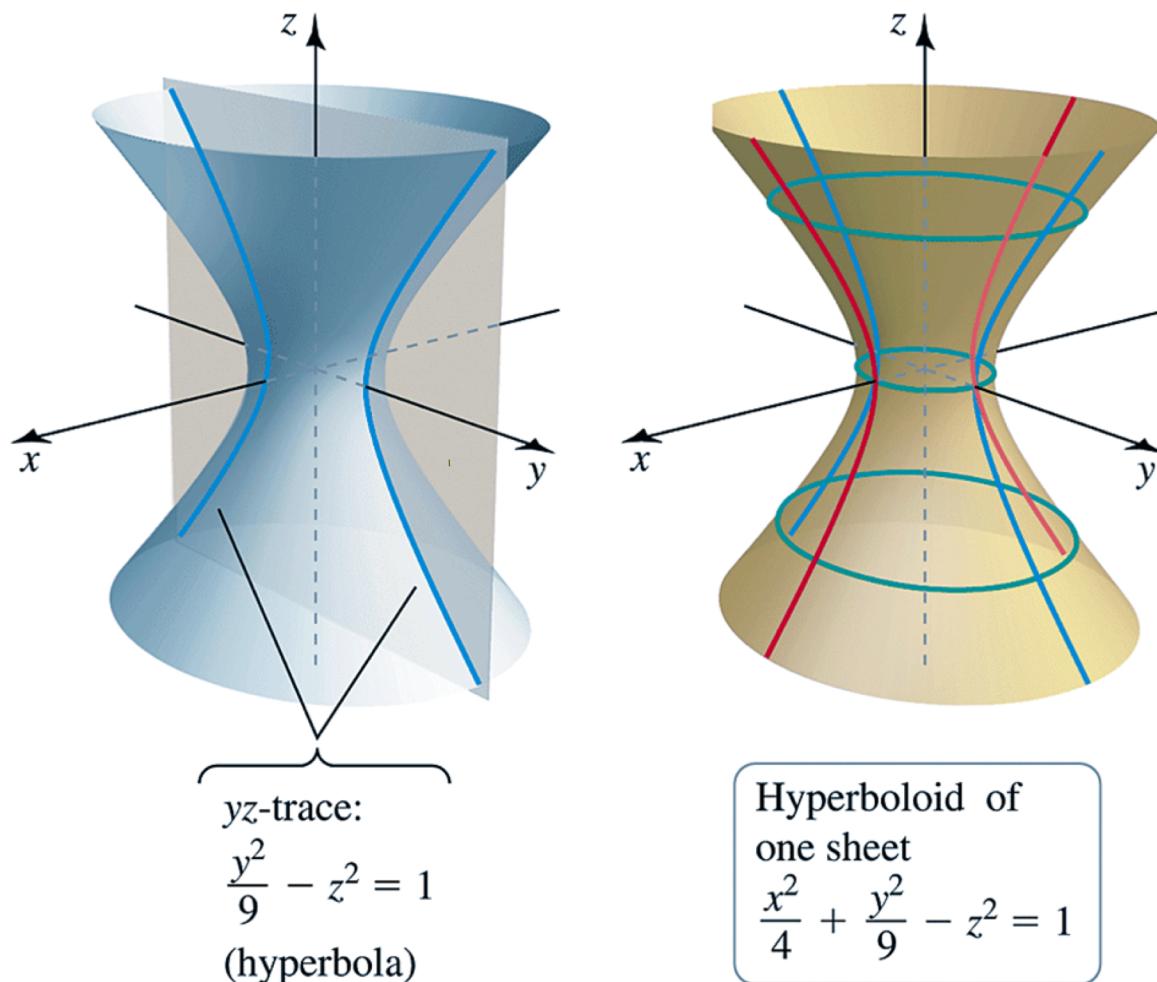
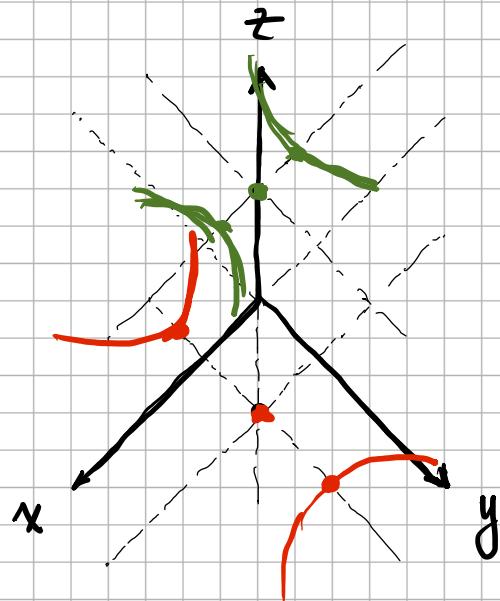


Figure 13.85 (c & d)



Example 5 (a hyperbolic paraboloid) Graph $z = x^2 - \frac{y^2}{4}$

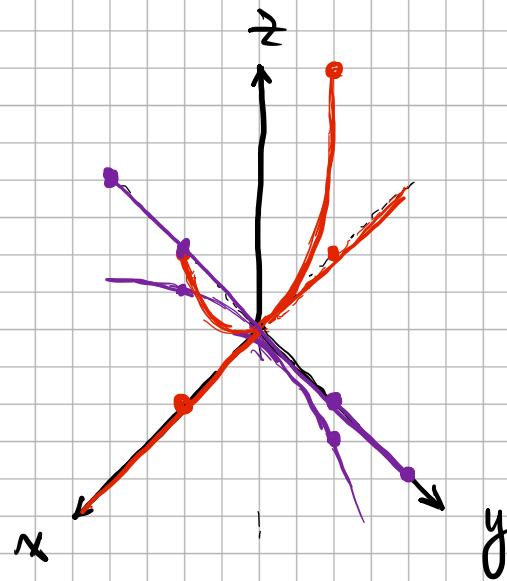
- traces in the planes $z = -1, 0, 1$



xz -trace and yz -trace ($x=0$)
 $y=0$
 $z=x^2$
 $z=-\frac{y^2}{4}$

trace on the plane $z=1$
 $x^2 = 1 + \frac{y^2}{4} \Rightarrow x = \pm 1$

trace on the plane $z=-1$
 $\frac{y^2}{4} = 1 + x^2 \Rightarrow y = \pm 2$

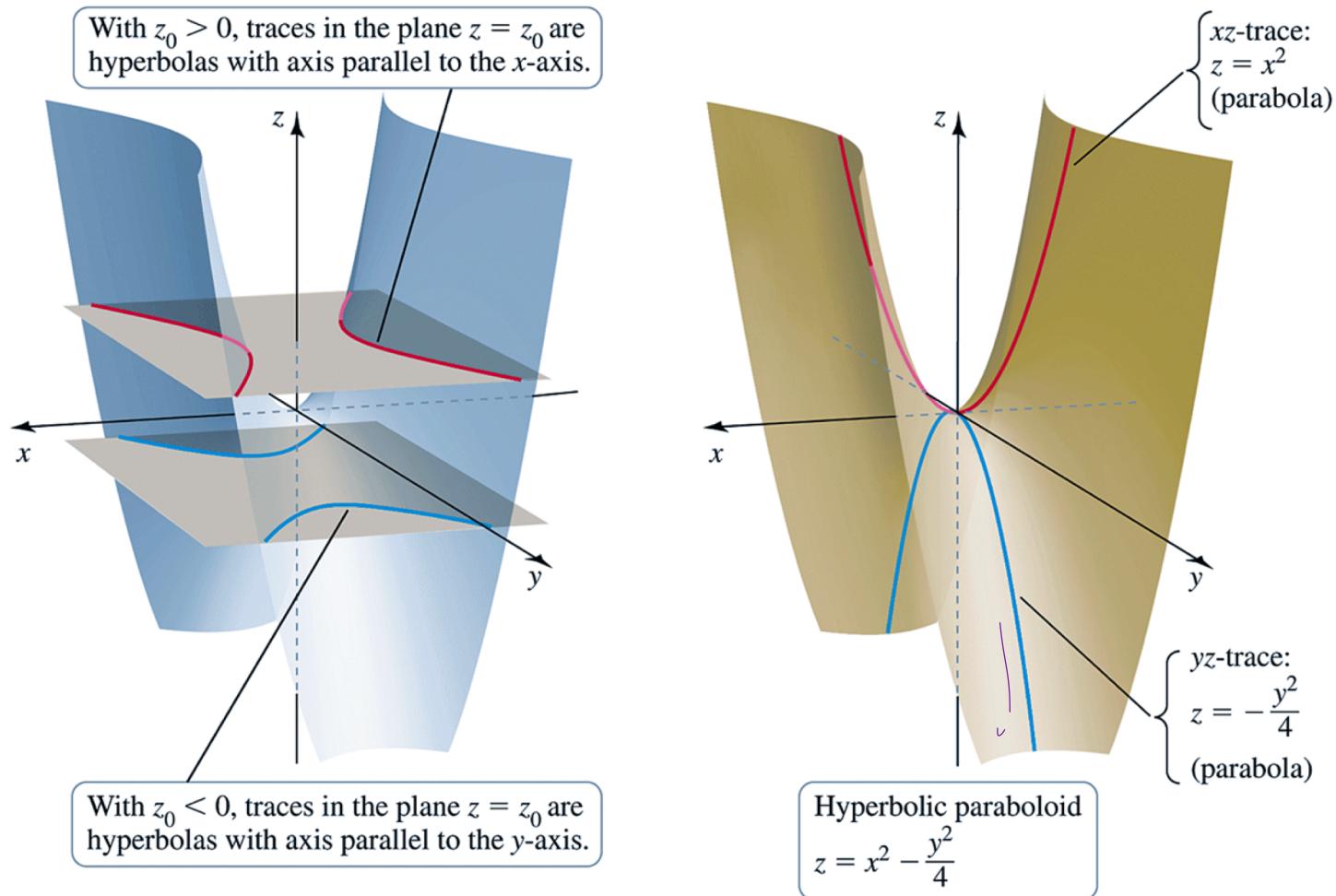


Example 5 A hyperbolic paraboloid

Graph

$$z = x^2 - \frac{y^2}{4}$$

Figure 13.86 (a & b)



Example 6

Graph

Elliptic cone

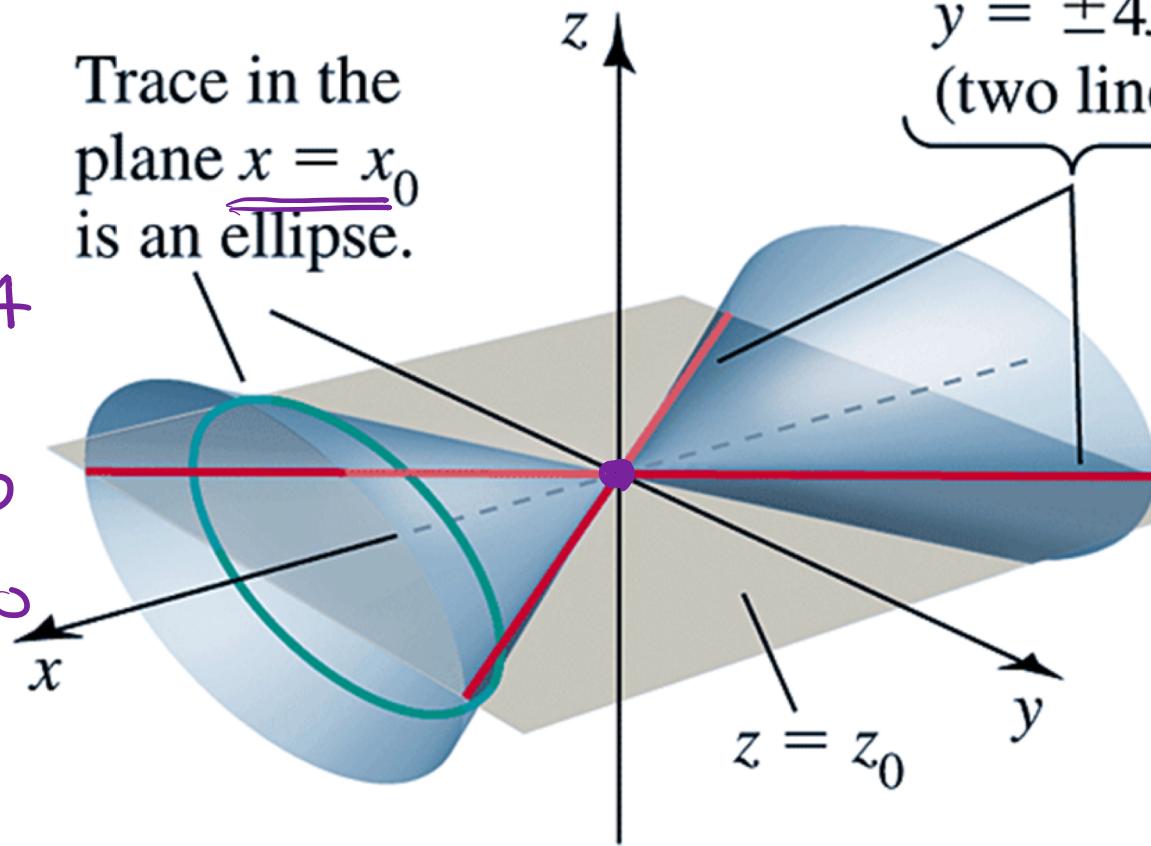
$$\frac{y^2}{4} + z^2 = 4x^2$$

$$a^2 - b^2 = (a+b)(a-b)$$

Figure 13.87 (a)

$$\begin{aligned}\frac{y^2}{4} + z^2 &= 4x_0^2 \\ x_0 = 1 &\quad \frac{y^2}{4} + z^2 = 4 \\ x_0 = 0 &\quad \frac{y^2}{4} + z^2 = 0 \\ \Rightarrow y = 0, z = 0 &\end{aligned}$$

Trace in the plane $x = x_0$ is an ellipse.



xy -trace: $(z = 0)$

$$y = \pm 4x$$

(two lines)

$$\frac{y^2}{4} = 4x^2$$

$$0 = y^2 - (4x)^2$$

$$= (y+4x)(y-4x)$$

$$\Rightarrow y+4x = 0$$

$$y-4x = 0$$

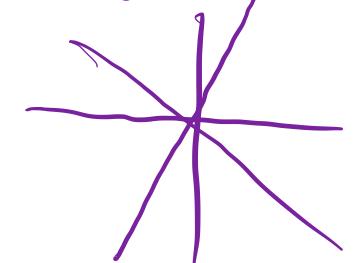
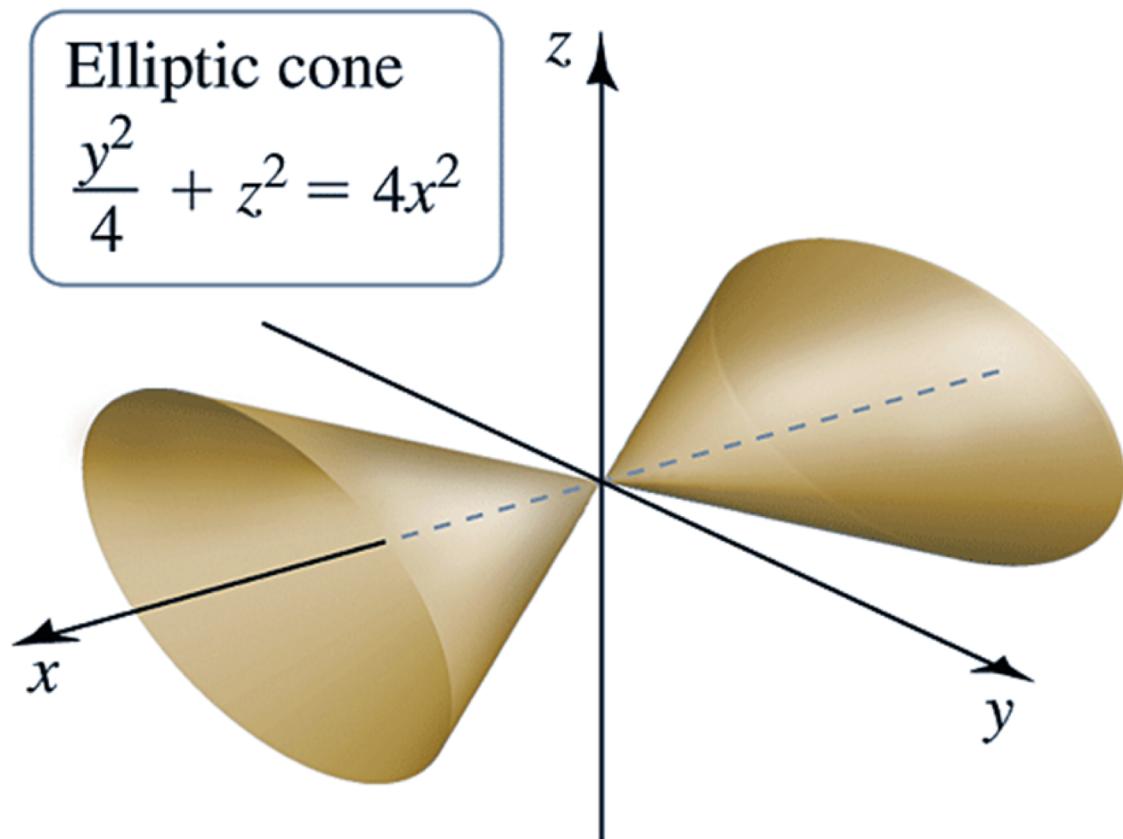


Figure 13.87 (b)



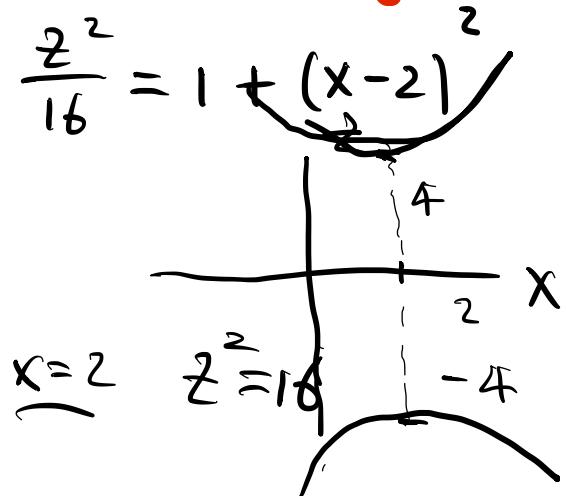
Example 7 A hyperboloid of two sheets

$$-16x^2 - 4y^2 + z^2 + \cancel{64x} - 80 = 0$$

$$-16(x^2 - 4x + 4) - 4y^2 + z^2 = 80 - 16 \cdot 4$$

$$-16(x-2)^2 - 4y^2 + z^2 = 16$$

xz-trace $y=0$



trace on $x=2$

$$\frac{z^2}{16} = 1 + \frac{y^2}{4}$$

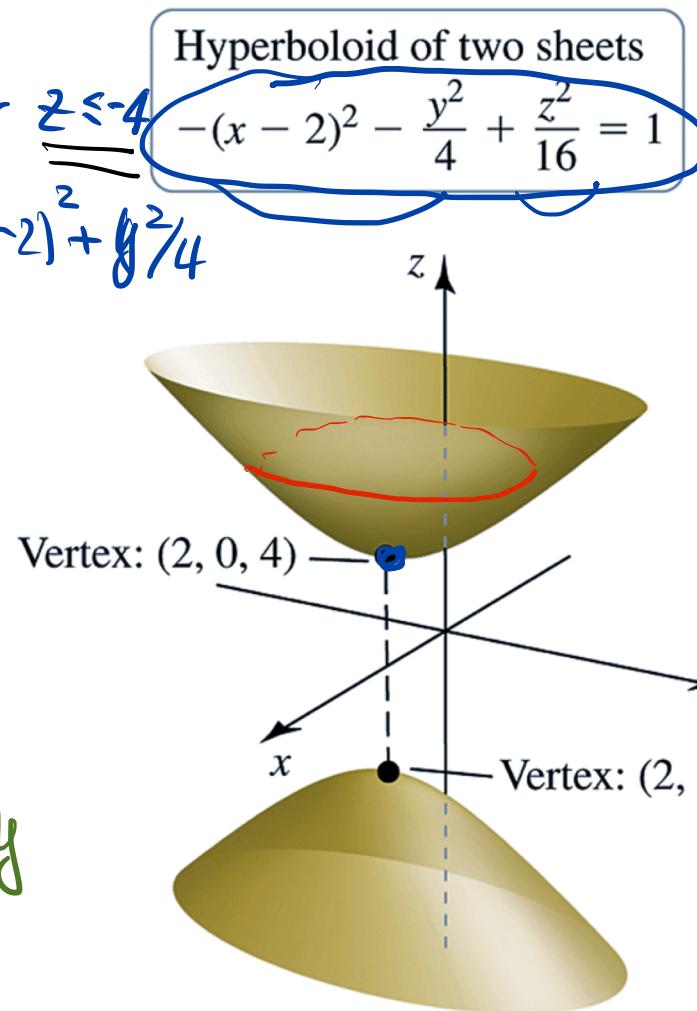


Figure 13.88

$$\frac{z^2}{16} = 1 + (x-2)^2 + \frac{y^2}{4} \geq 1$$

$$\Rightarrow z^2 \geq 4^2 \Rightarrow z \geq 4 \text{ or } z \leq -4$$

$$(2, 0, 4)$$

$$1 = 1 + (x-2)^2 + y^2/4$$

trace on $z=5$

$$(x-2)^2 + \frac{y^2}{4} = \frac{25}{16} - 1 = \frac{9}{16}$$

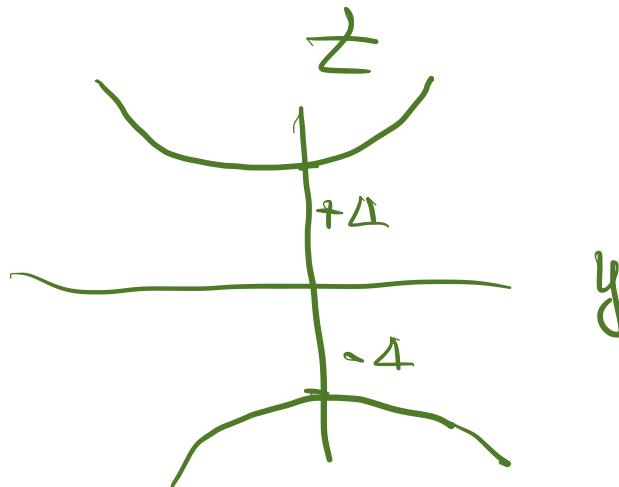


Table 13.1 (1 of 3)

Name	Standard Equation	Features	Graph
Ellipsoid	$\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$	All traces are ellipses.	
hyperboloid	$-\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$	one sheet	
	$\frac{x^2}{a^2} - \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$	two sheets	
Elliptic paraboloid	$z = \frac{x^2}{a^2} + \frac{y^2}{b^2}$	Traces with $z = z_0 > 0$ are ellipses. Traces with $x = x_0$ or $y = y_0$ are parabolas.	
hyper. paraboloid	$z = -\frac{x^2}{a^2} + \frac{y^2}{b^2}$		
Cone	$z^2 = \frac{x^2}{a^2} + \frac{y^2}{b^2}$		

Table 13.1 (2 of 3)

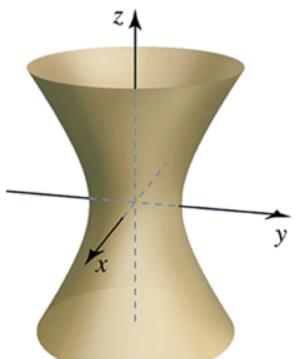
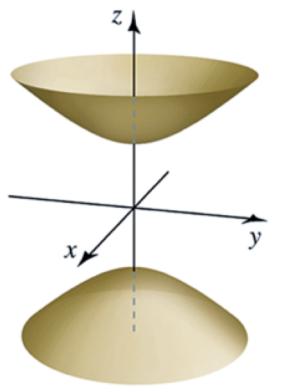
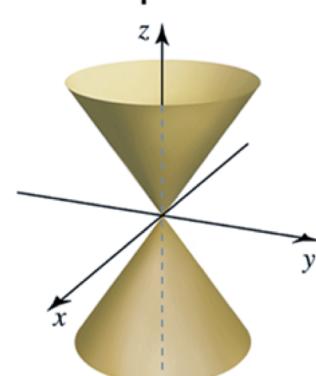
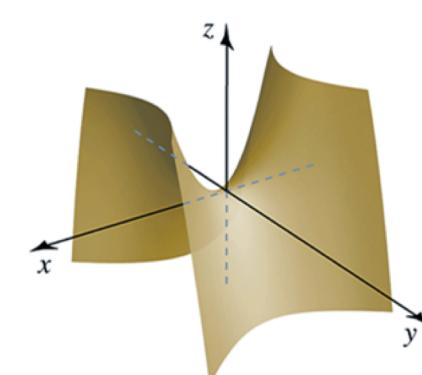
Name	Standard Equation	Features	Graph
Hyperboloid of one sheet	$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$	Traces with $z = z_0$ are ellipses for all z_0 . Traces with $x = x_0$ or $y = y_0$ are parabolas.	
Hyperboloid of two sheets	$-\frac{x^2}{a^2} - \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$	Traces with $z = z_0$ with $ z_0 > c $ are ellipses. Traces with $x = x_0$ and $y = y_0$ are hyperbolas.	

Table 13.1 (3 of 3)

Name	Standard Equation	Features	Graph
Elliptic cone	$\frac{x^2}{a^2} + \frac{y^2}{b^2} = \frac{z^2}{c^2}$	Traces with $z = z_0 \neq 0$ are ellipses. Traces with $x = x_0$ or $y = y_0$ are hyperbolas or intersecting lines.	
Hyperbolic paraboloid	$z = \frac{x^2}{a^2} - \frac{y^2}{b^2}$	Traces with $z = z_0 \neq 0$ are hyperbolas. Traces with $x = x_0$ or $y = y_0$ are parabolas..	

Examples identify the following quadric surfaces by name

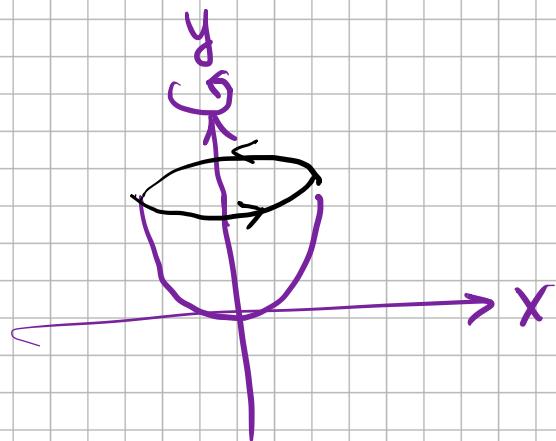
#27 $9x^2 + 4z^2 - 36y = 0$

$$y = \frac{x^2}{4} + \frac{z^2}{9}$$
 elliptic paraboloid

#56 $\underline{-x^2} - \underline{y^2} + \frac{z^2}{9} + \underline{6x} - \underline{8y} = 26$

$$-(x^2 - 2 \cdot 3 \cdot x + 3^2) - (y^2 + 2 \cdot 4 \cdot y + 4^2) + \frac{z^2}{9} = 26 - 9 - 16$$

$$-(x-3)^2 - (y+4)^2 + \frac{z^2}{9} = 1$$
 hyperboloid of two sheets



Surfaces of revolution

- $y = x^2$ revolves about y-axis

- $y = x$ revolves about x-axis