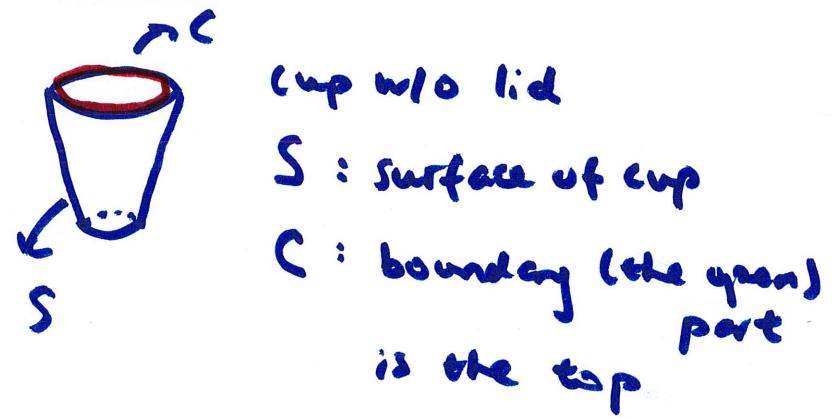
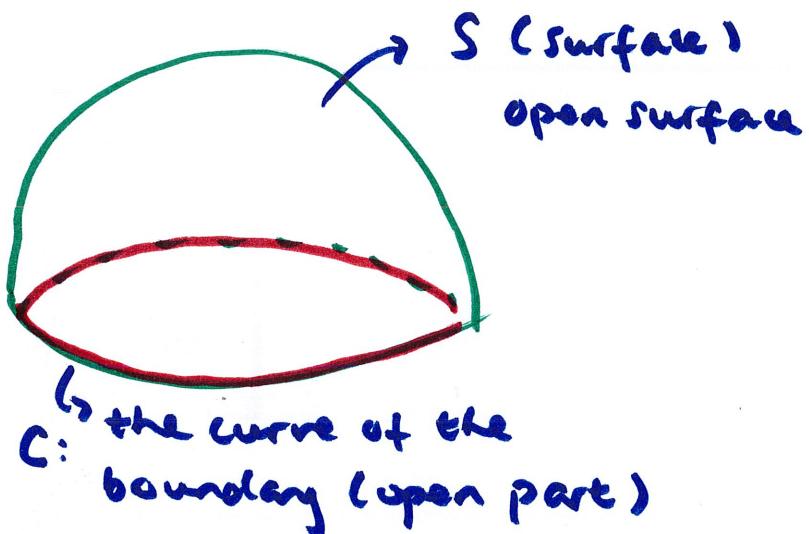
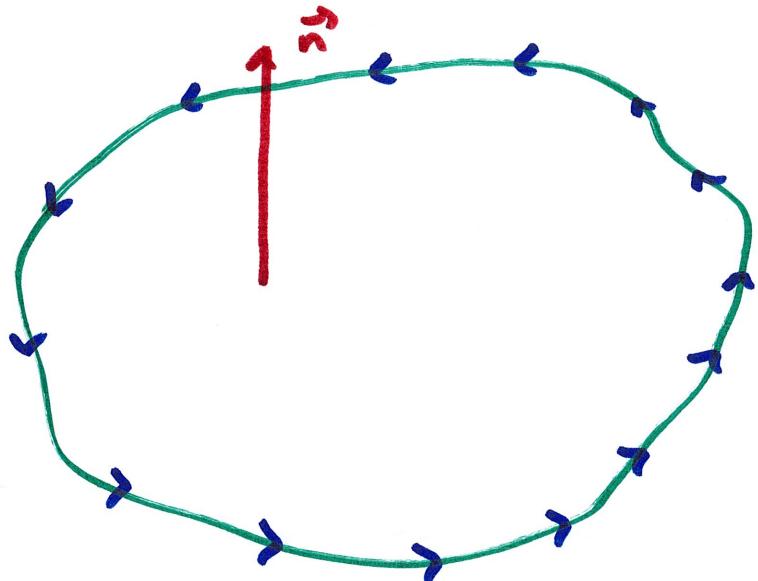


17.7 Stokes' Theorem (part 1)

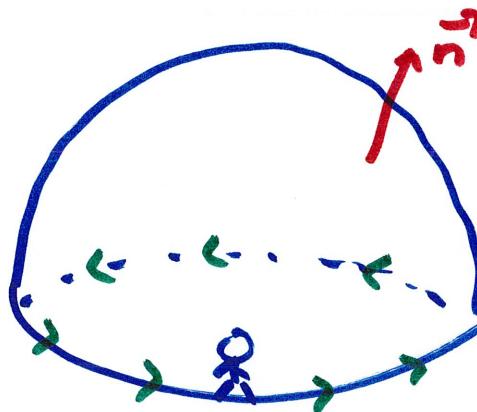
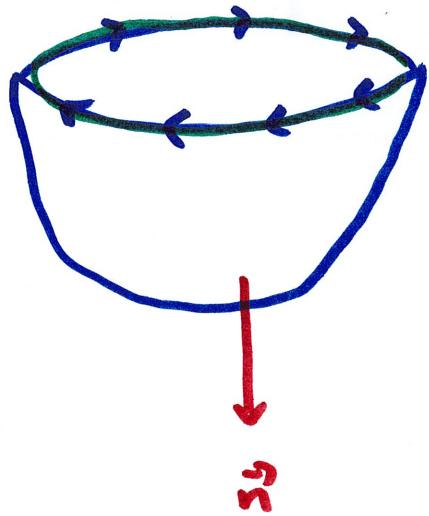
Stokes' Theorem relates the surface integral of the curl of a vector field to a line integral along the boundary of the surface



both the surface and the boundary curve are oriented
their orientations obey the right-hand rule



align thumb of right hand w/
the normal vector of S (\vec{n})
the direction the other fingers
curl and point is the orientation
of the boundary curve C



imagine walking along boundary
w/ head toward the normal vector
walk such that the enclosed area
of C is on your LEFT

Stokes' Theorem

$$\iint_S \operatorname{curl} \vec{F} \cdot d\vec{S} = \oint_C \vec{F} \cdot d\vec{r}$$

S: surface

C: boundary curve

$$d\vec{S} = \hat{n} dS$$

$$= (\vec{r}_u \times \vec{r}_v) du dv \text{ or}$$

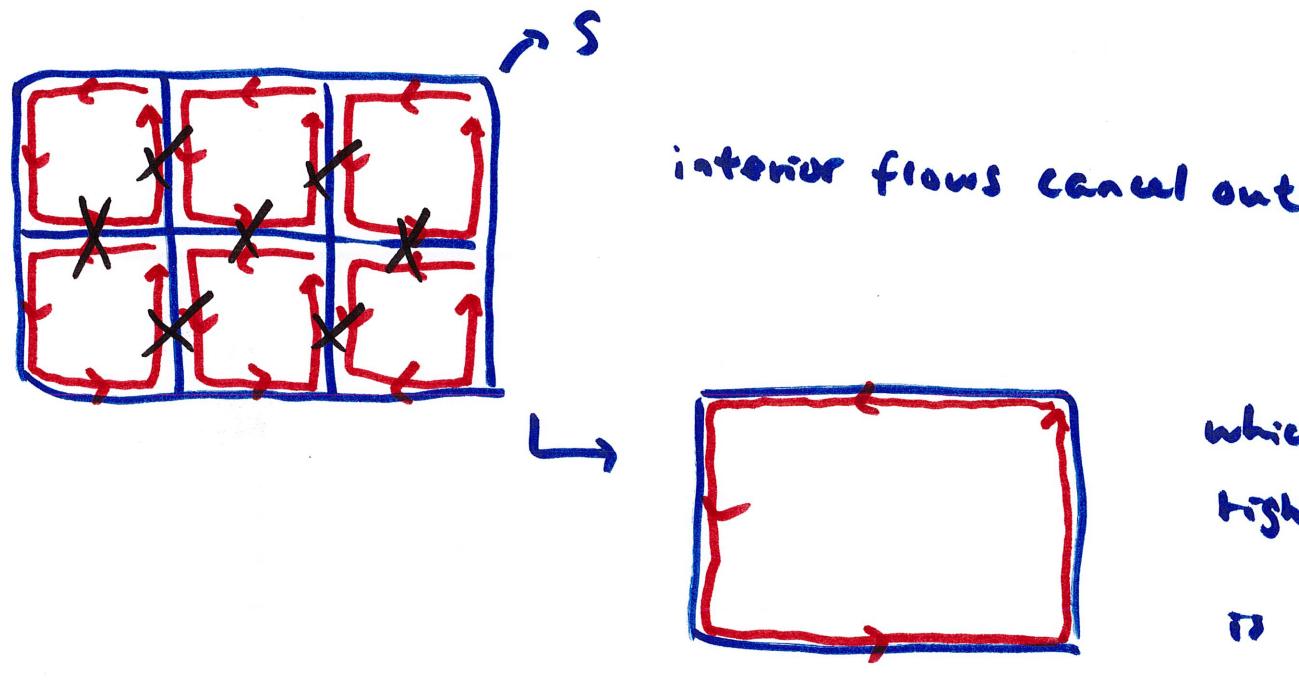
$$(\vec{r}_v \times \vec{r}_u) du dv$$

whichever points the normal in the positive direction

why is $\iint_S \operatorname{curl} \vec{F} \cdot d\vec{S} = \oint_C \vec{F} \cdot d\vec{r}$

the reason is actually the same as with Green's Theorem

Left side: $\iint_S \text{curl } \vec{F} \cdot d\vec{s}$ accumulates the curl (the little circulations) all over the surface



which is what the right side $\oint_C \vec{F} \cdot d\vec{r}$ is doing

Stokes' is a more general version of Green's Theorem
(or Green's is a special case of Stokes')

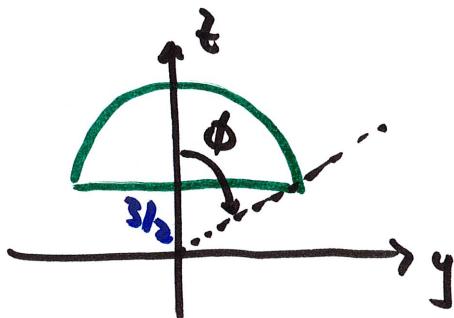
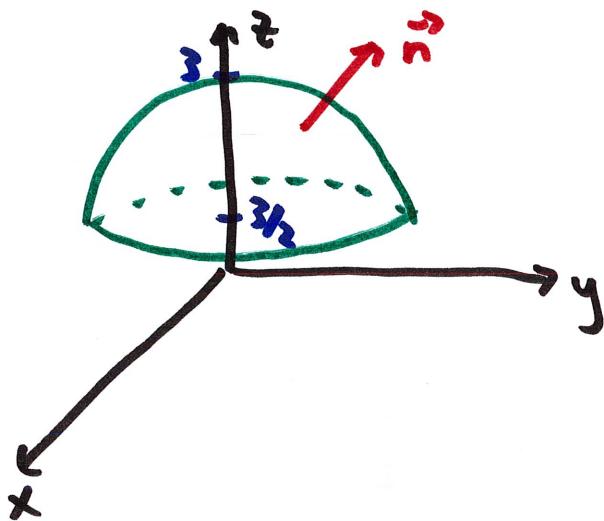
Green's : Surface must be flat

Stokes' : Surface can be flat or curved.

example $\vec{F} = \langle y, -x, 0 \rangle$

S : sphere radius 3, $\vec{z} \geq 3/2$, normal points outward.

verify Stokes' Theorem.



parametrize S : let's go with spherical variables: ρ, θ, ϕ
here, $\rho = 3$ constant
so choose θ, ϕ to be parameters
let $u = \phi, v = \theta$

$$\vec{r}(u, v) = \langle 3 \sin u \cos v, 3 \sin u \sin v, 3 \cos u \rangle$$

$$3 \sin \phi \cos \theta$$

$$0 \leq v \leq 2\pi$$

$$\text{for } u: \vec{z} \geq 3/2 \rightarrow 3 \cos u \geq 3/2$$

$$\cos u \geq 1/2$$

$$0 \leq u \leq \pi/3$$

$$\vec{r}_u = \langle 3\cos u \cos v, 3\cos u \sin v, -3\sin u \rangle$$

$$\vec{r}_v = \langle 3\sin u \sin v, 3\sin u \cos v, 0 \rangle$$

$$\vec{r}_u \times \vec{r}_v = \langle 9\sin^2 u \cos v, 9\sin^2 u \sin v, 9\sin u \cos u \rangle$$

is this outward? yes

pick a few places
and check if τ
is ≥ 0 (here, outward
is also equivalent
to τ up)

now do $\iint_S \operatorname{curl} \vec{F} \cdot d\vec{S}$ $\vec{F} = \langle y, -x, 0 \rangle$ $\operatorname{curl} \vec{F} = \vec{\nabla} \times \vec{F} = \dots = \langle 0, 0, -2 \rangle$

$$= \iint_R \operatorname{curl} \vec{F} \cdot (\vec{r}_u \times \vec{r}_v) dA$$

$$= \int_0^{2\pi} \int_0^{\pi/3} \langle 0, 0, -2 \rangle \cdot \langle 9\sin^2 u \cos v, 9\sin^2 u \sin v, 9\sin u \cos u \rangle du dv$$

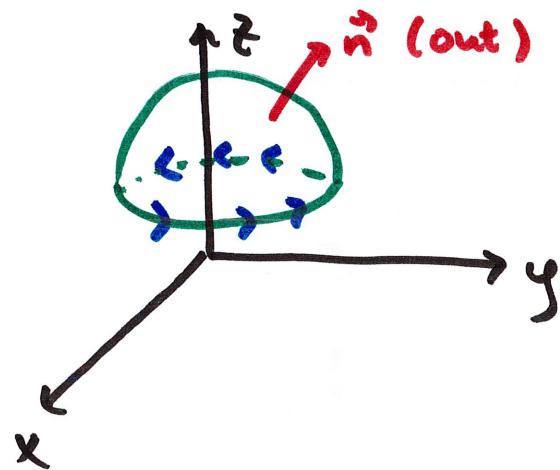
v u

$$= \int_0^{2\pi} \int_0^{\pi/3} -18 \sin u \cos u du dv = \dots = \boxed{-27\pi/2}$$

$$\text{Stokes': } \iint_S \operatorname{curl} \vec{F} \cdot d\vec{S} = \oint_C \vec{F} \cdot d\vec{r}$$

let's see if $\oint_C \vec{F} \cdot d\vec{r}$ is easier

parametrize the boundary curve w/ the right orientation



\vec{n} is out, by right-hand rule, C goes counterclockwise when viewed from above.

C : circle radius:

$$x^2 + y^2 + z^2 = 9 \quad C \text{ is at } z = 3/2$$

$$x^2 + y^2 + \frac{9}{4} = 9 \quad x^2 + y^2 = \frac{27}{4}$$

radius of C is $\frac{\sqrt{27}}{2}$

$$C: \vec{r}(t) = \left\langle \frac{\sqrt{27}}{2} \cos t, \frac{\sqrt{27}}{2} \sin t, \frac{3}{2} \right\rangle \quad 0 \leq t \leq 2\pi$$

$$\vec{F} = \langle y, -x, 0 \rangle = \left\langle \frac{\sqrt{2}\pi}{2} \sin t, -\frac{\sqrt{2}\pi}{2} \cos t, 0 \right\rangle$$

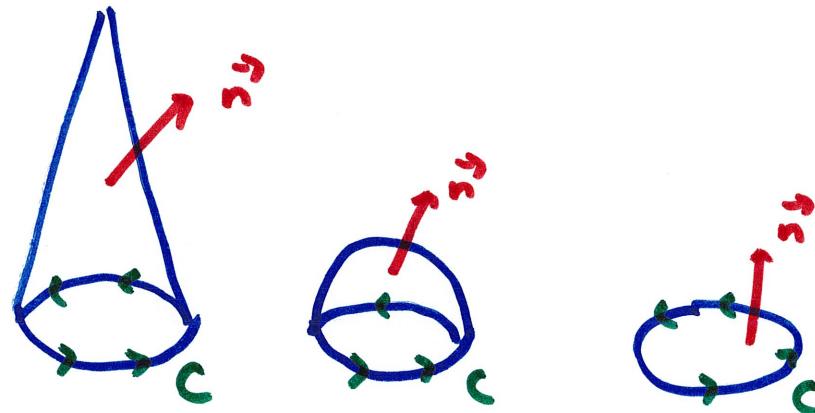
$$d\vec{r} = 4\pi \vec{r}' dt = \left\langle -\frac{\sqrt{2}\pi}{2} \sin t, \frac{\sqrt{2}\pi}{2} \cos t, 0 \right\rangle$$

$$\oint \vec{F} \cdot d\vec{r} = \int_0^{2\pi} -\frac{2\pi}{4} \sin^2 t - \frac{2\pi}{4} \cos^2 t dt$$

$$= -\frac{2\pi}{4} \int_0^{2\pi} (\sin^2 t + \cos^2 t) dt = -\frac{2\pi}{4} \cdot 2\pi = \boxed{-\frac{2\pi}{2} \pi}$$

$$\text{Stokes' Theorem : } \iint_S \operatorname{curl} \vec{F} \cdot d\vec{S} = \oint_C \vec{F} \cdot d\vec{r}$$

this means that two surfaces with the same boundary C
must have the same $\iint_S \operatorname{curl} \vec{F} \cdot d\vec{S}$



all of these share the
same boundary C
so $\iint_S \operatorname{curl} \vec{F} \cdot d\vec{S}$ is
the same for all.

in practice, this means we can replace S with a simpler one
w/ same C if we want to compute the surface integral