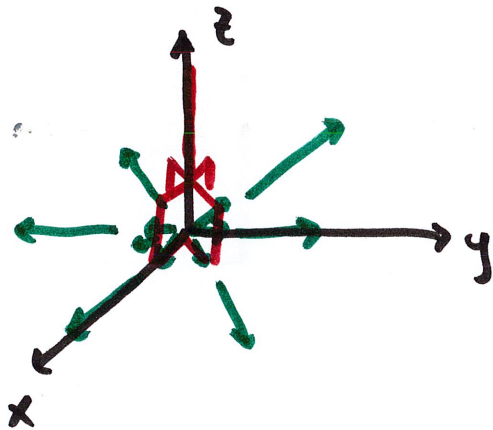


17.7 Stokes' Theorem (part 2)

what does $\iint_S \text{curl } \vec{F} \cdot d\vec{S}$ mean physically?

let's take another look at $\text{curl } \vec{F}$

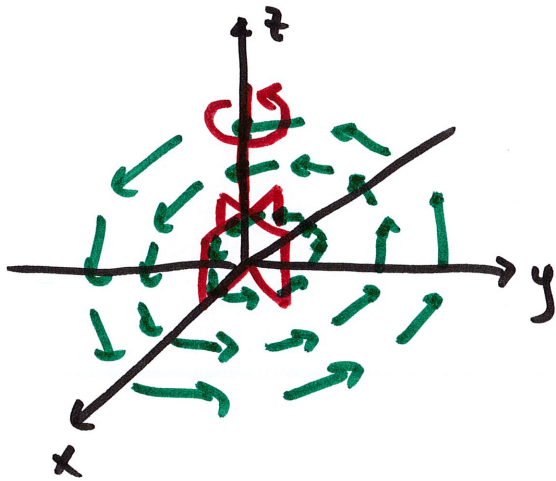
$$\vec{F} = \langle x, y, 0 \rangle$$



if a paddle wheel with axis along z -axis
is placed at the origin

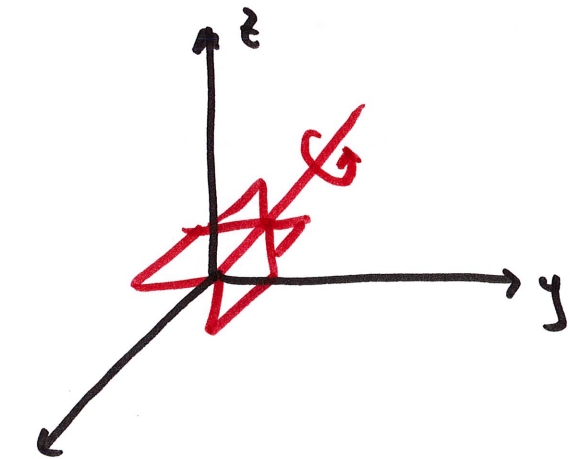
we don't expect it to spin since
the vector field pushes all fins radially
out

now look at $\vec{F} = \langle -y, x, 0 \rangle$

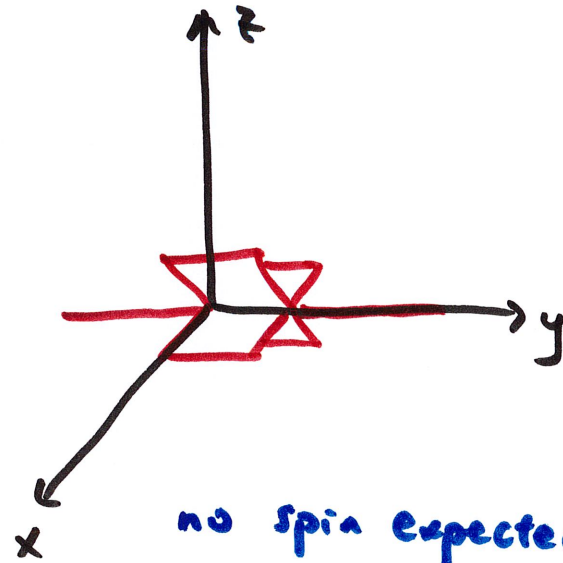


now we expect the paddle wheel w/ axis along z-axis to spin

if we tilt the axis of the paddle wheel, the spin changes



still spins but not as fast



no spin expected

the first vector field $\vec{F} = \langle x, y, 0 \rangle$ $\text{curl } \vec{F} = \vec{0} \times \vec{F} = \langle 0, 0, 0 \rangle = \vec{0}$

the second one $\vec{F} = \langle -y, x, 0 \rangle$ $\text{curl } \vec{F} = \langle 0, 0, 2 \rangle$

these numbers tell us that to get the maximum paddle wheel spin, we want to align its axis with z -axis (where the nonzero number is)

if aligned w/ x or y axis (curl is 0 in those) we get no spin.

$$\vec{F} = \langle 5 - z^2, 0, 0 \rangle$$

$$\text{curl } \vec{F} = \langle 0, -2z, 0 \rangle$$

to get max spin, place axis of paddle wheel along y -axis where the curl is the greatest

and the higher $|z|$ is, the faster the spin because $|-2z|$ gets bigger

$$\iint_S \text{curl } \vec{F} \cdot d\vec{S} = \iint_S \text{curl } \vec{F} \cdot \vec{n} \, dS \quad \text{Stokes' : } \iint_S \text{curl } \vec{F} \cdot \vec{n} \, dS = \oint_C \vec{F} \cdot d\vec{r}$$

this accumulates the spin of a paddle wheel with its axis along the normal vector of the surface

example

S : upper half of $z^2 = a^2(1-x^2-y^2)$ a : some number
 \vec{n} is positive upward shape?

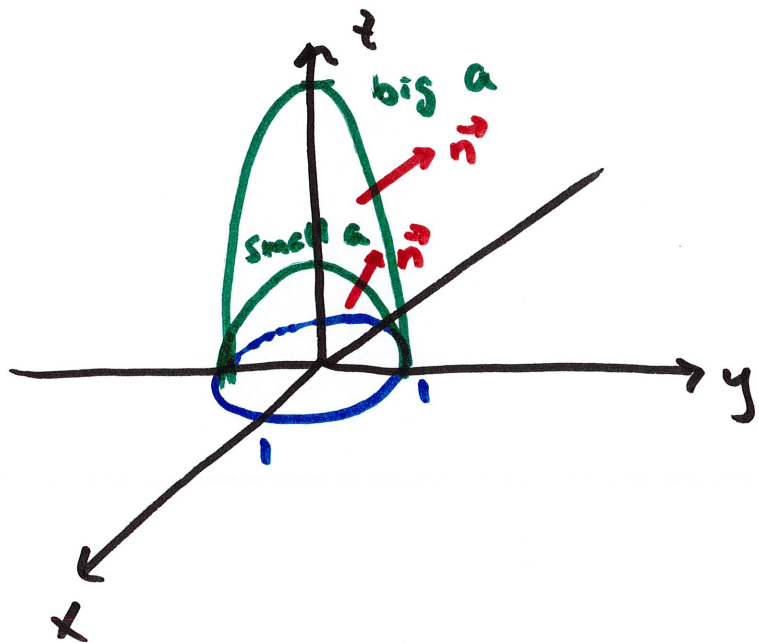
$$\vec{F} = \langle x-y, y+z, z-x \rangle$$

find a such that $\iint_S \text{curl } \vec{F} \cdot d\vec{S}$ is maximized.

shape of $z^2 = a^2(1-x^2-y^2)$?

$$\frac{z^2}{a^2} = 1 - x^2 - y^2$$

$$x^2 + y^2 + \frac{z^2}{a^2} = 1 \quad \text{ellipsoid}$$



as a changes, \vec{n} changes orientation

so we expect $\iint_S \text{curl } \vec{F} \cdot \vec{n} \, dS$

to depend on a .

let's calculate $\iint_S \text{curl } \vec{F} \cdot \vec{n} \, dS = \iint_S \text{curl } \vec{F} \cdot \underbrace{(\vec{r}_u \times \vec{r}_v)}_{\text{points in the positive direction}} \, dA$

points in the positive direction

surface: $z^2 = a^2(1 - x^2 - y^2)$

upper half: $z = a\sqrt{1 - x^2 - y^2}$

parametrize S . coordinate system? let's use cylindrical

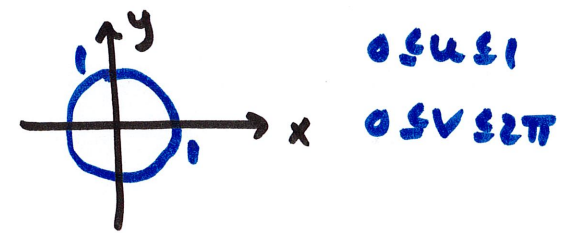
let $u = r$ $v = \theta$

$x = r \cos \theta = u \cos v$

$y = r \sin \theta = u \sin v$

$z = a\sqrt{1 - x^2 - y^2} = a\sqrt{1 - r^2} = a\sqrt{1 - u^2}$

$$\vec{F}(u, v) = \langle u \cos v, u \sin v, a \sqrt{1-u^2} \rangle \quad \begin{array}{l} 0 \leq u \leq 1 \\ 0 \leq v \leq 2\pi \end{array}$$



$$\vec{r}_u = \left\langle \cos v, \sin v, \frac{-au}{\sqrt{1-u^2}} \right\rangle$$

$$\vec{r}_v = \langle -u \sin v, u \cos v, 0 \rangle$$

$$\vec{r}_u \times \vec{r}_v = \left\langle \frac{au^2 \cos v}{\sqrt{1-u^2}}, \frac{au^2 \sin v}{\sqrt{1-u^2}}, u \right\rangle$$

$$\vec{F} = \langle x-y, y+z, z-x \rangle$$

$$\text{curl } \vec{F} = \langle 1, 1, 1 \rangle$$

$$\iint_S \text{curl } \vec{F} \cdot (\vec{r}_u \times \vec{r}_v) dA = \int_0^{2\pi} \int_0^1 \langle 1, 1, 1 \rangle \cdot \left\langle \frac{au^2 \cos v}{\sqrt{1-u^2}}, \frac{au^2 \sin v}{\sqrt{1-u^2}}, u \right\rangle du dv$$

$$= \dots = \boxed{\pi}$$

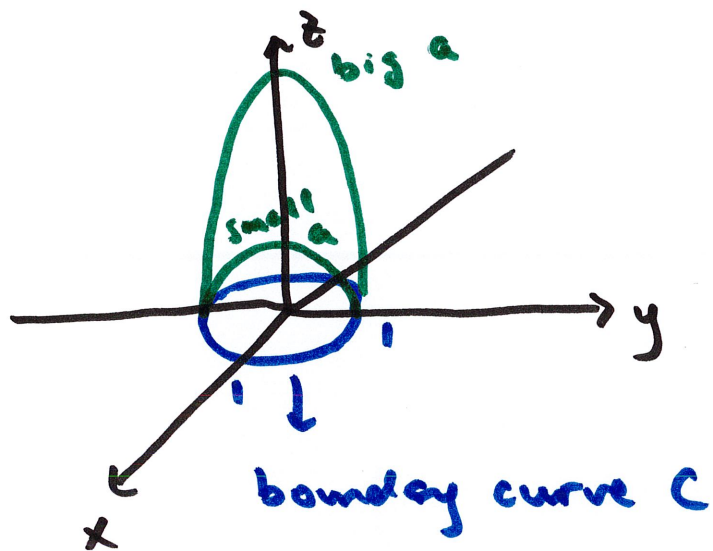
surprising, since it does not depend on a

does this point
in the positive (in this
example, upward) direction?
yes, since the z -component
is always \geq between
0 and 1

this calculation is not terrible, but we could actually get it
much faster by using Stokes' Theorem

Stokes' :
$$\iint_S \text{curl } \vec{F} \cdot \vec{n} \, dS = \oint_C \vec{F} \cdot d\vec{r}$$

C
↳ boundary curve



Since the boundary curve is not affected by a (it's always circle radius 1), Stokes' Theorem says the surface \oint integral of the curl will not be affected by a .

Stokes' Theorem:
$$\iint_S \text{curl } \vec{F} \cdot \vec{n} \, dS = \oint_C \vec{F} \cdot d\vec{r}$$

$\iint_S \underline{\underline{\text{curl } \vec{F} \cdot d\vec{S}}}$

only use Stokes' if you are integrating the curl of \vec{F}

DO NOT use it for "regular" surface integrals $\iint_S \vec{F} \cdot d\vec{S}$