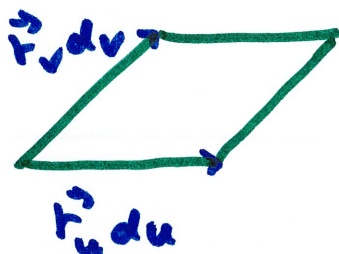
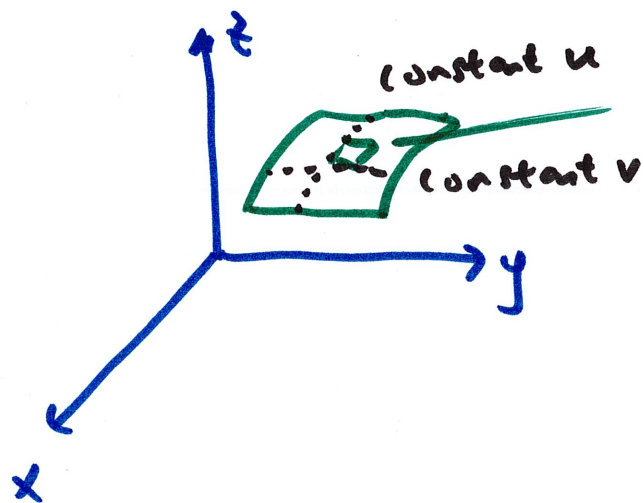


17.6 Surface Integrals (part 3)

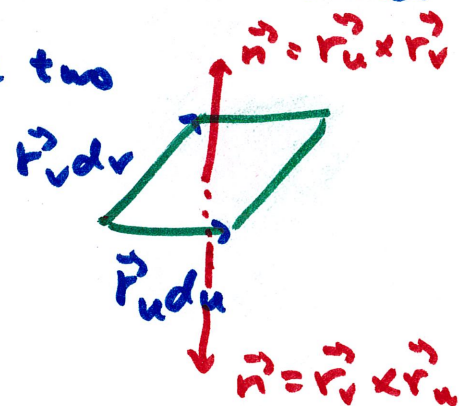
last time: surface integrals in scalar field

$$\iint_S f(x, y, z) |\vec{r}_u \times \vec{r}_v| dA$$

dS : area of small patch of S



$\vec{r}_u \times \vec{r}_v$ is the normal vector
but there are two



in scalar field surface integral, it didn't matter which normal we used $\rightarrow |\vec{r}_u \times \vec{r}_v| = |\vec{r}_v \times \vec{r}_u|$ and $f(x, y, z)$ is scalar

but in vector field, it matters which we pick.

oriented surface : which normal do we work with?

by convention, we use the upward or outward pointing normal

→ we call the surface a positively-oriented surface
(others are ok, as long as we state it clearly)

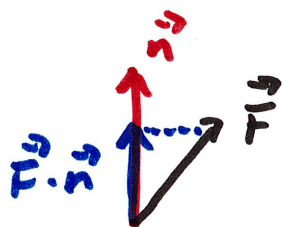
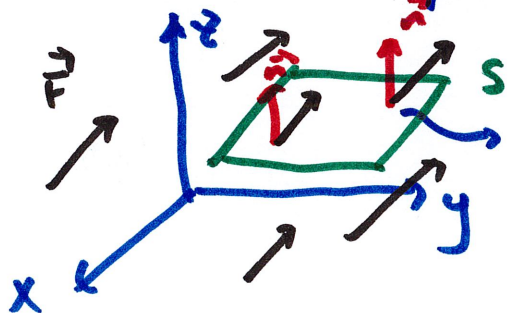
Surface integral in vector field: $\iint_S \vec{F} \cdot d\vec{S}$
has an orientation

$$= \iint_S \vec{F} \cdot \vec{n} \, dS$$

unit normal

this is also called the Flux Integral

it accumulates the component of \vec{F} in the same direction as \vec{n}



this accumulates the amount of "stuff" through the surface

more useful form of $\iint_S \vec{F} \cdot \vec{n} dS$

$$\downarrow \quad \swarrow \quad \searrow \quad \rightarrow \quad |\vec{r}_u \times \vec{r}_v| dA$$

unit normal $\frac{\vec{r}_u \times \vec{r}_v}{|\vec{r}_u \times \vec{r}_v|}$

$$= \iint_S \vec{F} \cdot \frac{\vec{r}_u \times \vec{r}_v}{|\vec{r}_u \times \vec{r}_v|} |\vec{r}_u \times \vec{r}_v| dA = \boxed{\iint_R \vec{F} \cdot (\vec{r}_u \times \vec{r}_v) dA}$$

↓
or $\vec{r}_v \times \vec{r}_u$, whichever
points in the positive orientation

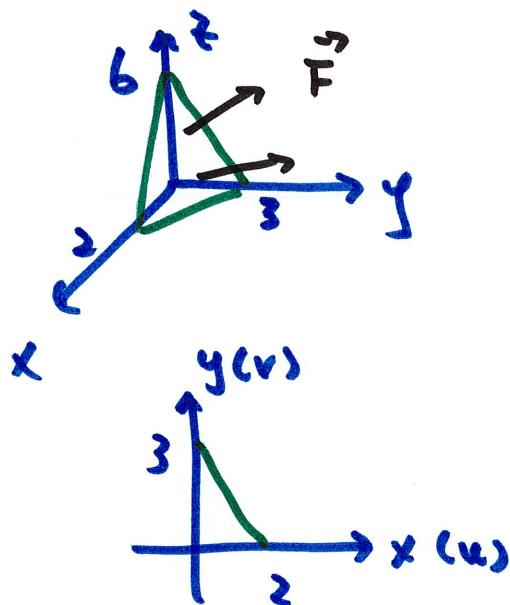
alternative form for $z = z(x, y)$ and $\vec{F} = \langle f, g, h \rangle$

the above formula becomes

$$\iint_R (-f z_x - g z_y + h) dA$$

example

$$\vec{F} = \langle x, y, z \rangle$$



S : plane $3x + 2y + z = 6$ in the first octant

normal is positive when pointing upward

↳ if not stated, assume up/out

first, parametrize the surface

$$\text{let } u = x, \quad v = y, \quad z = 6 - 3u - 2v$$

$$0 \leq u \leq 2$$

$$0 \leq v \leq 3 - \frac{3}{2}u$$

$$\vec{r}(u, v) = \left\langle u, v, \frac{6 - 3u - 2v}{1} \right\rangle$$

$$\vec{r}_u = \langle 1, 0, -3 \rangle$$

$$\vec{r}_v = \langle 0, 1, -2 \rangle$$

$$\vec{r}_u \times \vec{r}_v = \langle 3, 2, 1 \rangle \rightarrow \text{is this pointing in the right direction?}$$

up? ←

yes, upward, because z -component > 0
if not, reverse the cross product

$$\vec{F} = \langle x, y, z \rangle = \langle u, v, 6-3u-2v \rangle$$

$$\iint_S \vec{F} \cdot (\vec{r}_u \times \vec{r}_v) dA = \int_0^2 \int_0^{3-\frac{3}{2}u} \langle u, v, 6-3u-2v \rangle \cdot \langle 3, 2, 1 \rangle dv du$$

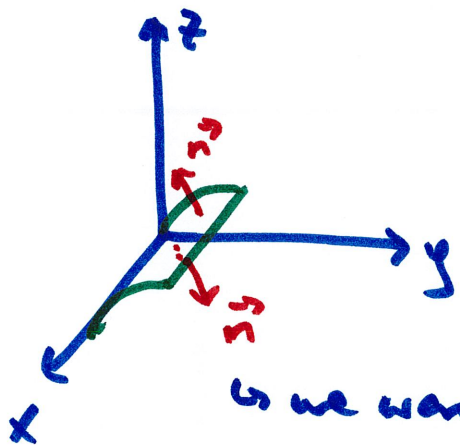
$$= \int_0^2 \int_0^{3-\frac{3}{2}u} 6 dv du = \dots = \boxed{18}$$

this is some
measure of the
flow of \vec{F}
through the surface

example $\vec{F} = \langle -y, x, 1 \rangle$

S : cylinder $y = z^2$, $0 \leq x \leq 3$, $0 \leq z \leq 1$

normal is positive toward the positive y -axis



↳ we want this because it points toward positive y -axis

parametrize: $u = x$, $v = z$, $y = v^2$

$$0 \leq u \leq 3, \quad 0 \leq v \leq 1$$

$$\vec{r}(u, v) = \langle u, v^2, v \rangle$$

$$\vec{r}_u = \langle 1, 0, 0 \rangle$$

$$\vec{r}_v = \langle 0, 2v, 1 \rangle$$

$$\vec{r}_u \times \vec{r}_v = \langle 0, -1, 2v \rangle$$

points in the "positive" direction?
no, because y -component is < 0

so, the correct normal is $\vec{r}_v \times \vec{r}_u = \langle 0, 1, -2v \rangle$

$$\iint_S \vec{F} \cdot d\vec{S} = \iint_S \vec{F} \cdot \vec{n} dS = \iint_R \vec{F} \cdot (\vec{r}_v \times \vec{r}_u) dA$$

$$= \int_0^3 \int_0^1 \underbrace{\langle -v^2, u, 1 \rangle}_{\vec{F} \text{ using the } x, y, z \text{ components of } \vec{F}(u, v)} \cdot \underbrace{\langle 0, 1, -2v \rangle}_{\vec{r}_v \times \vec{r}_u} dv du$$

$$= \dots = \boxed{\frac{3}{2}}$$

→ positive means the net flow is with the normal
(net flow is to the right)

example $\vec{F} = \frac{-\langle x, y, z \rangle}{(x^2 + y^2 + z^2)^{3/2}}$

S : sphere of radius a
normal pointing outward

parametrize S : in spherical $\rho = \text{constant} = a$

let $u = \phi, v = \theta$

$$0 \leq u \leq \pi, \quad 0 \leq v \leq 2\pi$$

$$\vec{F}(u, v) = \left\langle \underbrace{a \sin u \cos v}_{\rho \sin \phi \cos \theta}, a \sin u \sin v, a \cos u \right\rangle$$

$$\vec{r}_u = \langle a \cos u \cos v, a \cos u \sin v, -a \sin u \rangle$$

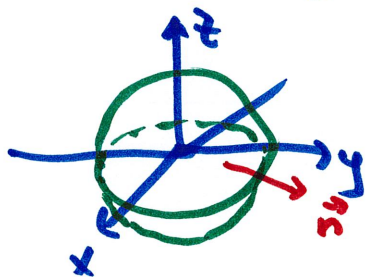
$$\vec{r}_v = \langle -a \sin u \sin v, a \sin u \cos v, 0 \rangle$$

$$\vec{r}_u \times \vec{r}_v = \langle a^2 \sin^2 u \cos v, a^2 \sin^2 u \sin v, a^2 \cos u \sin u \rangle \text{ pointing out?}$$

in first octant, all component ≥ 0

$\hookrightarrow \sin u, \cos v \geq 0$ so appears correct

check a few more to feel good about it



so that normal looks ok.

$$\vec{F} = \frac{-\langle x, y, z \rangle}{(x^2 + y^2 + z^2)^{3/2}}$$

$$\vec{F}(u, v) = \langle a \sin u \cos v, a \sin u \sin v, a \cos u \rangle$$

$$\iint_R \vec{F} \cdot (\vec{r}_u \times \vec{r}_v) dA$$

$$= \int_0^{2\pi} \int_0^{\pi} \underbrace{-\langle a \sin u \cos v, a \sin u \sin v, a \cos u \rangle}_{\vec{F}} \cdot \underbrace{\langle \vec{r}_u \times \vec{r}_v \text{ from last page} \rangle}_{\vec{n}} du dv$$

$$= \dots = \boxed{-4\pi}$$

negative, so net flow of \vec{F} is against normal
(so, overall flow is into the sphere)