

14.1 Vector-Valued Functions

Scalar-valued functions: $f(t) = t^2 + 3$


scalar input scalar output

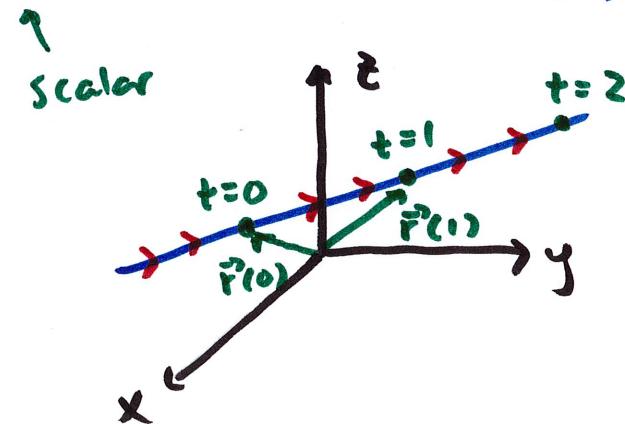
Vector-valued functions: $\vec{r}(t) = \langle \cos t, \sin t, 0 \rangle$


scalar input vector output

we've seen vector-valued functions already

line through $P(1, 2, 3)$ and $Q(4, 5, 6)$

$$\vec{r}(t) = \langle 1, 2, 3 \rangle + t \langle 3, 3, 3 \rangle = \underbrace{\langle 1+3t, 2+3t, 3+3t \rangle}_{\text{vector}}$$



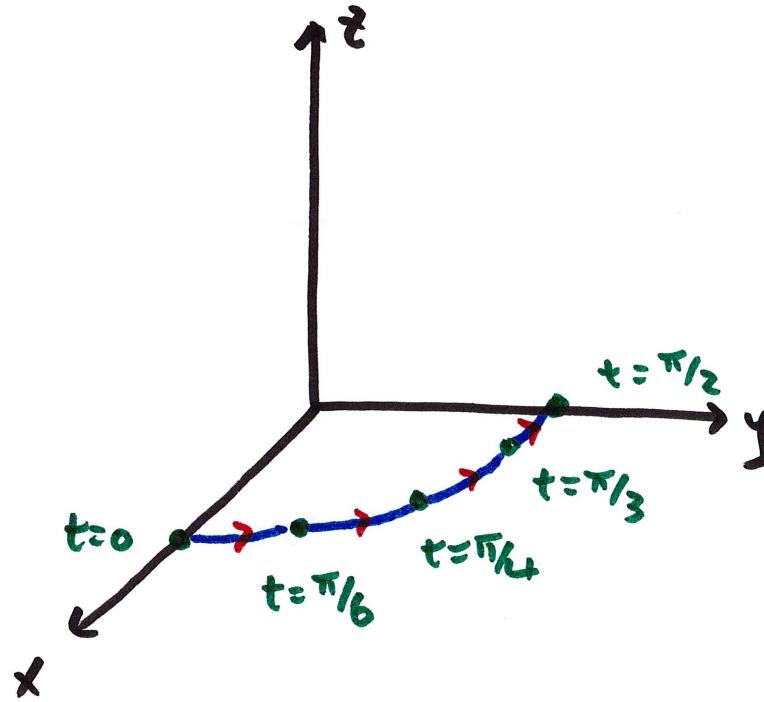
the direction of increasing t is
called the positive orientation

example

$$\vec{r}(t) = \langle \cos t, \sin t, 0 \rangle \quad 0 \leq t \leq \frac{\pi}{2}$$

one way to visualize: plot points

t	x	y	z
0	1	0	0
$\frac{\pi}{6}$	$\frac{\sqrt{3}}{2}$	$\frac{1}{2}$	0
$\frac{\pi}{4}$	$\frac{\sqrt{2}}{2}$	$\frac{\sqrt{2}}{2}$	0
$\frac{\pi}{3}$	$\frac{1}{2}$	$\frac{\sqrt{3}}{2}$	0
$\frac{\pi}{2}$	0	1	0



part of circle moving counterclockwise
viewed from above (z -axis coming
at us)

another way: analyze relationship between variables, connect to one of the surfaces we know

$$\vec{r}(t) = \langle \cos t, \sin t, 0 \rangle \quad 0 \leq t \leq \pi/2$$

$x(t)$ $y(t)$ $z(t)$

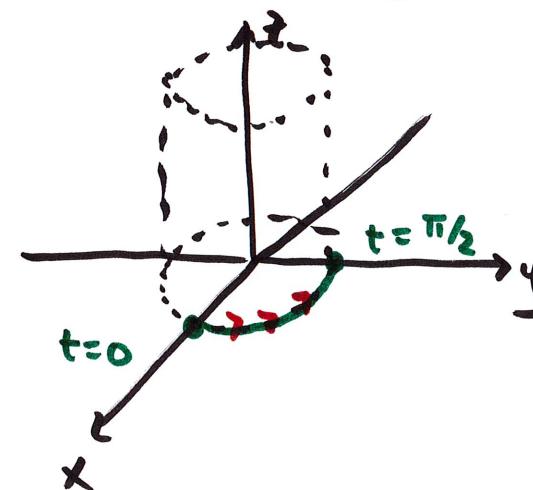
$$x = \cos t, \quad y = \sin t, \quad z = 0$$

we also know $\cos^2 t + \sin^2 t = 1$

so, we know in this case, $\underbrace{x^2 + y^2 = 1}_{\text{cylinder}}, \quad z = 0$

this means this curve is on the surface of the cylinder
with $z = 0$

don't forget: $0 \leq t \leq \pi/2$



example

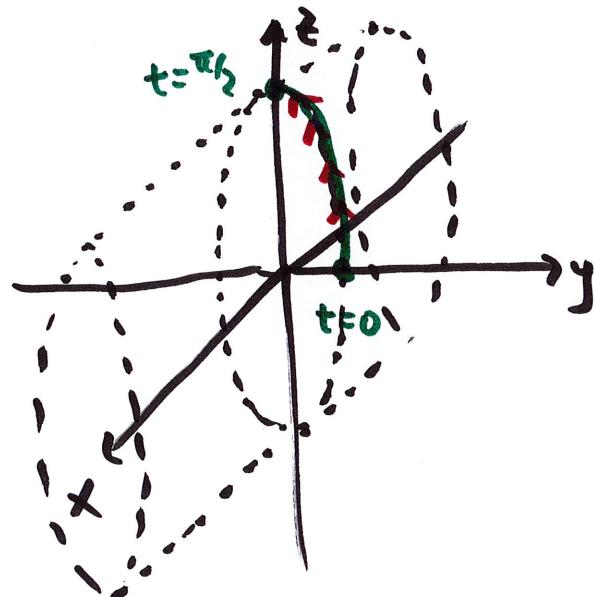
$$\vec{r}(t) = \langle 0, \cos t, 2\sin t \rangle \quad 0 \leq t \leq \pi/2$$

$x \quad y \quad z$

$$\begin{matrix} y = \cos t \\ z = 2\sin t \end{matrix} \left. \begin{matrix} \\ \end{matrix} \right\} \text{ notice } (2y)^2 + z^2 = 4\cos^2 t + 4\sin^2 t \\ = 4(\cos^2 t + \sin^2 t) \\ = 4$$

so, we recognize this curve is on the surface $4y^2 + z^2 = 4$

Elliptical cylinder



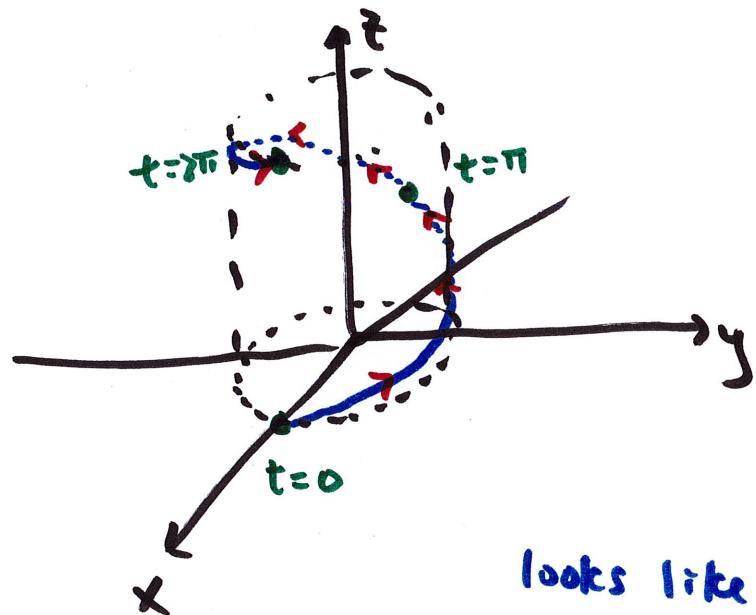
$t=0$: at $(0, 1, 0)$

$t=\frac{\pi}{2}$: at $(0, 0, 2)$

example $\vec{r}(t) = \langle \cos t, \sin t, t \rangle$ $0 \leq t \leq 2\pi$

$$\begin{aligned} x &= \cos t \\ y &= \sin t \end{aligned} \quad \left. \begin{array}{l} x^2 + y^2 = 1 \\ \text{circular cylinder} \end{array} \right.$$

$t = t$ \rightarrow doesn't change the fact that $\vec{r}(t)$ is still on the cylinder, just means t is not fixed anymore



looks like

g)

$$t=0 : \text{at } (1, 0, 0)$$

$$t=\pi : \text{at } (-1, 0, \pi)$$

$$t=2\pi : \text{at } (1, 0, 2\pi)$$

example Does the curve $\vec{r}(t) = \langle t \cos t, t, t \sin t \rangle \quad 0 \leq t \leq 2\pi$ intersect the plane $x - z = 0$?

what does $\vec{r}(t) = \langle t \cos t, t, t \sin t \rangle \quad 0 \leq t \leq 2\pi$ look like?

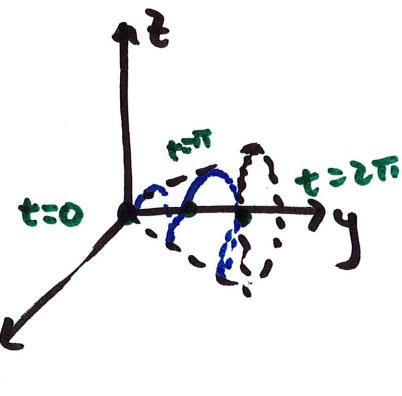
$x \quad y \quad z$

$$\begin{aligned} x &= t \cos t \\ z &= t \sin t \end{aligned} \quad \left. \begin{aligned} x^2 + z^2 &= t^2 \cos^2 t + t^2 \sin^2 t = t^2 \end{aligned} \right\}$$

$$y = t$$

\nearrow
 y

So, $\vec{r}(t)$ is on the surface $x^2 + z^2 = y^2$ double cone



Spiral on Surface of Cone

if $\vec{r}(t) = \langle t \cos t, t, t \sin t \rangle$ intersects $x - z = 0$, then
at some t , $\vec{r}(t)$ and $x - z = 0$ have the same x, y, z

$$\vec{r}(t) = \langle t \cos t, t, t \sin t \rangle \quad 0 \leq t \leq 2\pi$$

$x \quad y \quad z$

$$x - t = 0$$

at surface intersection, we need $x - t = 0$

$$t \cos t - t \sin t = 0 \quad 0 \leq t \leq 2\pi$$

$$t(\cos t - \sin t) = 0$$

$$t=0 \text{ or } \cos t = \sin t$$

$$t = \frac{\pi}{4}, \frac{5\pi}{4}$$

so, the curve intersects $x - t = 0$ 3 times, at $t=0, \frac{\pi}{4}, \frac{5\pi}{4}$ points of intersection:

$$@ t=0 : (0, 0, 0)$$

$$@ t=\frac{\pi}{4} : \left(\frac{\pi}{4\sqrt{2}}, \frac{\pi}{4}, \frac{\pi}{4\sqrt{2}} \right)$$

$$@ t=\frac{5\pi}{4} : \left(-\frac{5\pi}{4\sqrt{2}}, \frac{5\pi}{4}, -\frac{5\pi}{4\sqrt{2}} \right)$$

the domain of a vector-valued function is the interval where on which ALL components are defined.

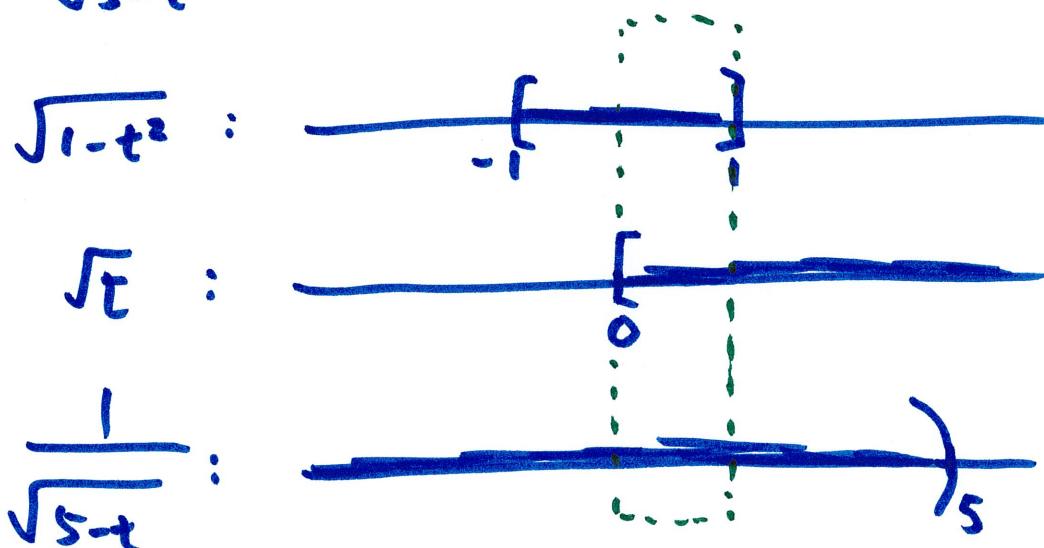
example $\vec{r}(t) = \left\langle \sqrt{1-t^2}, \sqrt{t}, \frac{1}{\sqrt{5-t}} \right\rangle$

$\sqrt{1-t^2}$ is defined on $[-1, 1]$

\sqrt{t} is defined on $[0, \infty)$

$\frac{1}{\sqrt{5-t}}$ is defined on $(-\infty, 5)$

} intersection of these
is where ALL 3
are defined



overlap on $[0, 1]$

so domain of

$$\vec{r}(t) = \left\langle \sqrt{1-t^2}, \sqrt{t}, \frac{1}{\sqrt{5-t}} \right\rangle$$

is $[0, 1]$