

## 2.9 Dimension and Rank (NOT ON EXAM 1)

basis : the minimum set of vectors needed to span a subspace  
these vectors ("bases") can also be used as  
the coordinate system in the subspace.

example The basis of a subspace is

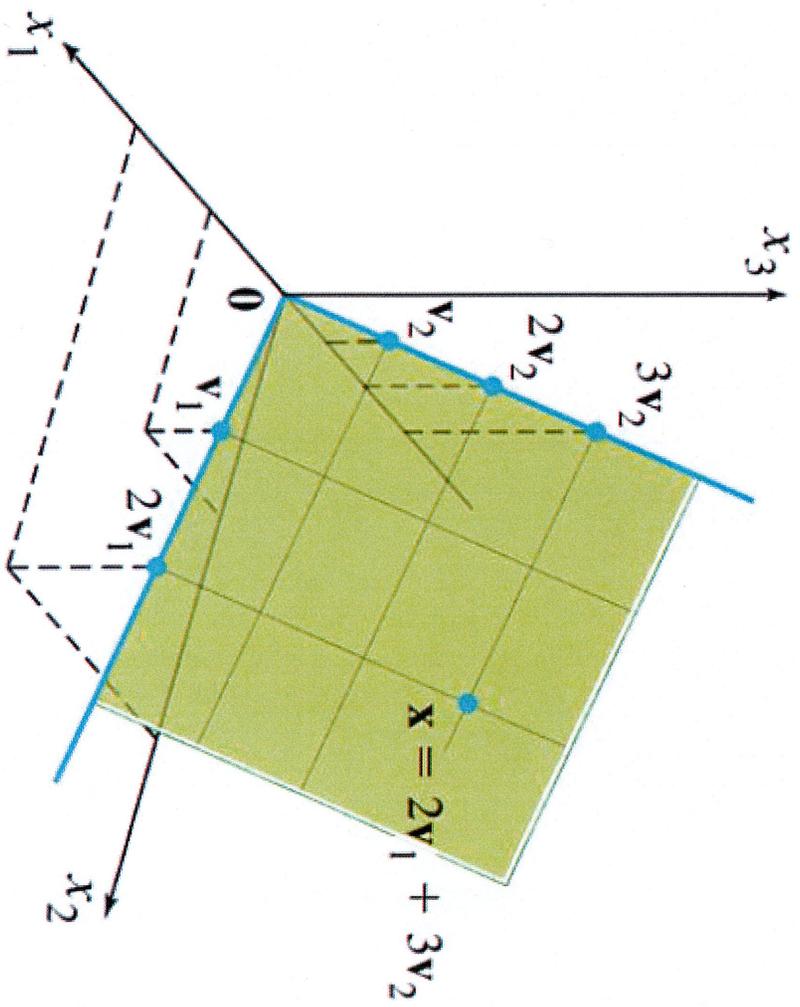
$$B = \left\{ \begin{bmatrix} 1 \\ 4 \\ -3 \end{bmatrix}, \begin{bmatrix} -2 \\ -7 \\ 5 \end{bmatrix} \right\} \quad \text{plane through origin}$$

a ~~the~~ vector in the subspace is  $\begin{bmatrix} -5 \\ -17 \\ 12 \end{bmatrix}$

$$\begin{bmatrix} -5 \\ -17 \\ 12 \end{bmatrix} = (1) \begin{bmatrix} 1 \\ 4 \\ -3 \end{bmatrix} + (3) \begin{bmatrix} -2 \\ -7 \\ 5 \end{bmatrix}$$

but it is also

$$\begin{bmatrix} -5 \\ -17 \\ 12 \end{bmatrix} = (-5) \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + (-17) \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} + (12) \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$



the coordinates in  $\mathbb{R}^3$  is  $\begin{bmatrix} -5 \\ -17 \\ 12 \end{bmatrix}$

but in  $B$  it is  $\begin{bmatrix} 1 \\ 3 \end{bmatrix} \Rightarrow$  coordinates relative to the basis  $B$  or  $B$ -coordinate vector

~~not~~ really, the basis vectors can simply be looked at as a coord. transformation.

$B$ , in this example, is a subspace of  $\mathbb{R}^3$  and is a plane and it behaves just like  $\mathbb{R}^2$  even though it is not  $\mathbb{R}^2$ .

there is a one-to-one correspondence between  $B$  and  $\mathbb{R}^2$   
the subspace preserves linear combinations  
(looks and acts like  $\mathbb{R}^2$ )

$\Rightarrow$  "isomorphism"

the transformation between  $B$  and  $\mathbb{R}^2$  is both onto and one-to-one

the basis itself is not unique

but once chosen, every vector can only be described one way

→ this is because basis vectors are linearly independent

if  $\{\vec{v}_1, \vec{v}_2, \vec{v}_3\}$  is basis set

if we could describe a vector in more than one way,

$$\vec{b} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + c_3 \vec{v}_3$$

$$\vec{b} = d_1 \vec{v}_1 + d_2 \vec{v}_2 + d_3 \vec{v}_3$$

where  $c_i \neq d_i$

then

$$\vec{0} = (c_1 - d_1) \vec{v}_1 + (c_2 - d_2) \vec{v}_2 + (c_3 - d_3) \vec{v}_3$$

but this cannot happen because  $\vec{v}_i$  are linearly independent

thus, the  $c_i \neq d_i$  assumption is wrong.

The number of vectors in a basis set of subspace  $H$  is called the dimension of  $H$ .  $\dim H$

e.g. for  $\mathbb{R}^3$ , one possible basis is  $\left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}$   
 $\dim \mathbb{R}^3 = 3$

If  $H$  is an  $n$ -dimensional subspace then any set of  $n$  linearly independent vectors is a basis of  $H$ .

$$\begin{bmatrix} 1 & -1 & 5 \\ 2 & 0 & 7 \\ -3 & -5 & -3 \end{bmatrix} \sim \dots \sim \begin{bmatrix} \boxed{1} & -1 & 5 \\ 0 & \boxed{2} & -3 \\ 0 & 0 & 0 \end{bmatrix}$$

what is  $\dim \text{Col } A$ ? 2 because columns 1 and 2 are basic variable pivot columns and are independent, so they form a basis of  $\text{Col } A$ .

what is  $\dim \text{Nul } A$ ? 1 because free variables there is one free variable and all solutions are multiples of one vector of  $A\vec{x} = \vec{0}$

$\dim \text{Nul } A = \# \text{ of free variables}$

what is  $\dim \text{Nul } A$  if  $A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$  ?

$\text{Nul } A = \{ \vec{0} \}$  we defined  $\dim \text{Nul } A = 0$

If  $A$  ~~is~~ has  $n$  columns,  $\rightarrow n$  variables  
then  $\underbrace{\dim \text{Col } A}_{\# \text{ of basic}} + \underbrace{\dim \text{Nul } A}_{\# \text{ of free}} = N$

$\bullet$   $\dim \text{Col } A$  is also called the rank of  $A$

~~How~~  $3 \times 5$  matrix can have at most 3 basic variables  
and at least 2 free variables

$\begin{bmatrix} \boxed{1} & \cdot & \cdot & \cdot & \cdot \\ \cdot & \boxed{1} & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot \end{bmatrix}$   
at most 3 pivots

if  $A$  is  $3 \times 5$  then  $T: \mathbb{R}^5 \rightarrow \mathbb{R}^3$

$\dim \text{Nul } A$  tells us how many axes are "lost" due to the transformation.

$A = \begin{bmatrix} 1 & \begin{bmatrix} 0 \\ 0 \end{bmatrix} \\ 0 & \end{bmatrix}$   $\rightarrow$  this axis is lost (is in null space)

the  $A \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x \\ 0 \end{bmatrix}$