

5.5 Multiple Eigenvalue Solutions

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

eigenvalues: 1, 1 (algebraic multiplicity of 2)

eigenvectors: solve $(A - \lambda I)\vec{v} = \vec{0}$ for \vec{v}

$$A - \lambda I = A - I = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$(A - \lambda I)\vec{v} = \vec{0} \quad \begin{bmatrix} 0 & 0 & | & 0 \\ 0 & 0 & | & 0 \end{bmatrix} \quad \vec{v} = \begin{bmatrix} a \\ b \end{bmatrix} \text{ both free}$$

$$a = r$$

$$b = s$$

$$\vec{v} = \begin{bmatrix} r \\ s \end{bmatrix} = r \begin{bmatrix} 1 \\ 0 \end{bmatrix} + s \begin{bmatrix} 0 \\ 1 \end{bmatrix} \quad \text{choose } r, s = 1 \text{ so}$$

eigenpairs: $\begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

geometric multiplicity of 2

if geo. mult. = alg. mult. $\rightarrow A$ is complete

Solution: $\tilde{x}(t) = c_1 e^{\lambda_1 t} \tilde{v}_1 + c_2 e^{\lambda_2 t} \tilde{v}_2$

$$= \boxed{c_1 e^t \begin{bmatrix} 1 \\ 0 \end{bmatrix} + c_2 e^t \begin{bmatrix} 0 \\ 1 \end{bmatrix}}$$

$$\text{trig } A = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \quad \lambda_1 = 1, \quad \lambda_2 = 1, \quad (\text{alg. mult.} = 2)$$

$$(A - \lambda_2 I) \tilde{v}_2 = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \quad \tilde{v}_2 = \begin{bmatrix} a \\ b \end{bmatrix}$$

$$\begin{aligned} a &= r \\ b &= 0 \end{aligned}$$

$$= \begin{bmatrix} r \\ 0 \end{bmatrix} = r \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \boxed{\begin{bmatrix} 1 \\ 0 \end{bmatrix}}$$

ges. mult. = 1

ges. mult. < alg. mult. $\rightarrow A$ is defective

Solution: $\tilde{x}(t) = c_1 e^{\lambda_1 t} \tilde{v}_1 + c_2 e^{\lambda_2 t} \tilde{v}_2$?

Motivated by scalar case: $y'' + 10y' + 25y = 0$

Characteristic eq.: $r^2 + 10r + 25 = 0$

$$(r+5)(r+5) = 0$$

$$r = -5, -5$$

$$\text{solution: } y = C_1 e^{-5t} + C_2 t e^{-5t}$$

turns out we can do similar thing for system $\dot{\vec{x}}' = A\vec{x}'$

fundamental solutions:

$$\vec{x}_1' = e^{\lambda t} \vec{v}_1$$

$$\vec{x}_2' = e^{\lambda t} (\lambda \vec{v}_1 + \vec{v}_2)$$

$$\text{sub } \vec{x}_1' = e^{\lambda t} (\lambda \vec{v}_1 + \vec{v}_2) \text{ into } \dot{\vec{x}}' = A\vec{x}'$$

$$\vec{x}_2' = \lambda e^{\lambda t} (\lambda \vec{v}_1 + \vec{v}_2) + e^{\lambda t} (\vec{v}_2)$$

$$\lambda e^{\lambda t} \vec{v}_1 + \lambda e^{\lambda t} \vec{v}_2 + e^{\lambda t} \vec{v}_2 = A e^{\lambda t} \vec{v}_1 + A e^{\lambda t} \vec{v}_2$$

$$\text{so, } A e^{\lambda t} \vec{v}_1 = \lambda e^{\lambda t} \vec{v}_1 \rightarrow A \vec{v}_1 = \lambda \vec{v}_1 \rightarrow (A - \lambda I) \vec{v}_1 = \vec{0}$$

$$\lambda e^{\lambda t} \vec{v}_2 + e^{\lambda t} \vec{v}_2 = A e^{\lambda t} \vec{v}_2$$

$$\lambda \vec{v}_1 + \vec{v}_1 = A \vec{v}_1 \rightarrow (A - \lambda I) \vec{v}_1 = \vec{v}_1$$

$$(A - \lambda I) \vec{v}_2 = \vec{v}_2 \quad \text{find } \vec{v}_2$$

$$\text{back to } \vec{x}' = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \vec{x}$$

$$\text{we found } \lambda = 1, 1 \quad \vec{v}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad \vec{x}' = e^{\lambda t} \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$\text{now } \vec{v}_2 : (A - \lambda I) \vec{v}_2 = \vec{v}_2$$

$$\begin{bmatrix} 0 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix} \vec{v}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \alpha \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

choose $\alpha = 0$ to don't include \vec{v}_1

$$\text{so, } \vec{v}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\vec{x}' = e^{\lambda t} \left(t \begin{bmatrix} 0 \\ 1 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right)$$

$$\text{general solution : } \vec{x} = c_1 \vec{x}_1 + c_2 \vec{x}_2$$

$$= c_1 e^t \begin{bmatrix} 1 \\ 0 \end{bmatrix} + c_2 e^t \left(t \begin{bmatrix} 0 \\ 1 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right)$$

This is more efficient way for 3×3

for the rest.

solving $(A - \lambda I) \vec{v}_2 = \vec{v}_1$ for

"step down", "step

solve $(A - \lambda I)_{k+1} \vec{v}_k = \vec{0}$ for the "top" motions, then

in general, $(A - \lambda I)_{k+1} \vec{v}_k = \vec{0}$ k : missing vectors

$$(A - \lambda I)_{k+2} \vec{v}_k = \vec{0}$$

$$(A - \lambda I)_{k+3} \vec{v}_k = \vec{0}$$

$$(A - \lambda I) \vec{v}_1 = \vec{v}_1 \text{ multiply by } (A - \lambda I)$$

step down: $(A - \lambda_1 I) \tilde{v}_3 = \tilde{v}_2$

as long as $(A - \lambda_1 I) \tilde{v}_3 \neq 0$

choose \tilde{v}_2 arbitrarily and

$$[0 \ 1 \ 0] = [0 \ 0 \ 1]$$

$$\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

anything since

$$(A - \lambda_1 I) \tilde{v}_2 = 0$$
$$\begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

Geo. mult. = 1

misses 2: \tilde{v}_1, \tilde{v}_3

$$\text{solve } (A - \lambda_1 I) \tilde{v}_1 = 0$$
$$\begin{bmatrix} -2 & 0 & 0 & 0 & 0 \\ -1 & 0 & 0 & 0 & 0 \\ -1 & 0 & 0 & 0 & 0 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix}$$
$$\tilde{v}_1 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\lambda = -11, -11, -11 \quad \text{alg. mult.} = 3$$

$$\underline{\text{example}} \quad \underline{\tilde{x}}' = \begin{bmatrix} -13 & 0 & -4 & -1 \\ -1 & -1 & -1 & 0 \\ -1 & 0 & -4 & -1 \end{bmatrix} \tilde{x}$$

$$\text{General: } \vec{x} = c_1 \vec{x}_1 + c_2 \vec{x}_2 + c_3 \vec{x}_3 + c_4 \vec{x}_4$$

$$= e^{\lambda_1 t} \left(\vec{v}_1 + \vec{v}_2 + \vec{v}_3 + \vec{v}_4 \right)$$

$$\left(\begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} + \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} + \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \right) \vec{x} = e^{-1+it} \left(\begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} + \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \right) \vec{x}$$

$$\vec{x} = e^{it} \left(\begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} + \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \right) \vec{x} = e^{it} (\vec{v}_1 + \vec{v}_2)$$

may not be
the case

$$\text{Solutions: } \vec{x} = e^{-i\pi t} \left[\begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \right] = e^{i\pi t} \vec{v}_2$$

eigenvalues

$$\boxed{\vec{y}_1 = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \quad \text{(real)}} \quad \vec{y}_2 = \begin{bmatrix} 0 \\ -1 \end{bmatrix} \quad \text{(complex)}$$

$$\text{Step down: } (A - \lambda I) \vec{y}_2 = \vec{y}_1$$

$$\boxed{\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} - \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}} = \begin{bmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & -1 \end{bmatrix} = \vec{y}_1$$

example $\hat{x}' = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$

$$\lambda = 6, 9, 9$$

$$(A - \lambda I) \hat{v} = 0$$

$$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} + s \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\text{missing } 1 = (A - \lambda I)^{-1} \hat{v}$$

$$\text{always } (0)$$

$$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

step down:

$$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

Step down: $(A - \lambda I) \vec{v}_1 = \vec{v}_1$

$$\begin{bmatrix} -3 - 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} -3 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

because $\sqrt{2}$
 $\in \mathbb{C}$ lin.
 comb of
 "real" \vec{v}_1 :

if that happens, choose $\vec{v}_1 =$ either of the "real" CV
 $\vec{v}_1 = \boxed{\begin{bmatrix} -3 \\ 1 \\ 0 \end{bmatrix}}$

$$\begin{aligned} \vec{x}_1 &= e^{+\zeta t} \begin{bmatrix} -3 \\ 1 \\ 0 \end{bmatrix} \\ \vec{x}_2 &= e^{+\zeta t} \begin{bmatrix} -3 \\ 0 \\ 1 \end{bmatrix} \\ \vec{x}_3 &= e^{+\zeta t} \left(\begin{bmatrix} -3 \\ 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right) \end{aligned}$$