

## 6.6 The Convolution Integral

we know  $\mathcal{L}^{-1}\{F(s) \pm G(s)\} = f(t) \pm g(t)$

but  $\mathcal{L}^{-1}\{F(s)G(s)\} \neq f(t)g(t)$  in general

so what is  $\mathcal{L}^{-1}\{F(s)G(s)\}$ ?

it turns out (see p. 351-352)

$$\mathcal{L}^{-1}\{F(s)G(s)\} = \int_0^t f(t-\tau)g(\tau)d\tau$$

Convolution  
integral

$$= \int_0^t f(\tau)g(t-\tau)d\tau$$

$$= f(t) * g(t)$$

$\tau$ : dummy variable  
(for integration)

$t$  is constant  
for integration  
purposes

example

If  $H(s) = \frac{1}{(s+1)(s+2)}$  find  $h(t)$

"old" way : by partial fraction expansion

$$\frac{1}{(s+1)(s+2)} = \frac{1}{s+1} - \frac{1}{s+2}$$

so  $h(t) = e^{-t} - e^{-2t}$

by convolution:

$$H(s) = \frac{1}{(s+1)(s+2)} = \underbrace{\frac{1}{s+1}}_{F(s)} \cdot \underbrace{\frac{1}{s+2}}_{G(s)}$$

$f(t) = e^{-t}$

$g(t) = e^{-2t}$

$$h(t) = \mathcal{L}^{-1} \left\{ \frac{1}{s+1} \cdot \frac{1}{s+2} \right\} = \mathcal{L}^{-1} \{ F(s) \cdot G(s) \}$$

$$= \int_0^t e^{-\tau} e^{-2(t-\tau)} d\tau$$

$$= \int_0^t e^{-(t-\tau)} e^{-2\tau} d\tau$$

$$\begin{aligned}
\int_0^t e^{-\tau} e^{-2t+2\tau} d\tau &= e^{-2t} \int_0^t e^{-\tau} e^{2\tau} d\tau \\
&= e^{-2t} \int_0^t e^{\tau} d\tau = e^{-2t} (e^{\tau}) \Big|_{\tau=0}^{\tau=t} \\
&= e^{-2t} (e^t - 1) = e^{-t} - e^{-2t}
\end{aligned}$$


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example  $\mathcal{L}^{-1} \left\{ \frac{1}{s^4 (s^2+1)} \right\} = \mathcal{L}^{-1} \left\{ \underbrace{\frac{1}{s^4}}_{\frac{1}{3!} t^3} \cdot \underbrace{\frac{1}{s^2+1}}_{\sin t} \right\}$

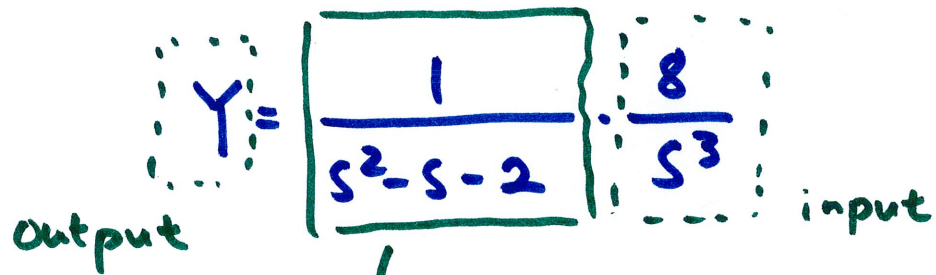
$$= \int_0^t \frac{1}{6} \tau^3 \sin(t-\tau) d\tau$$

or

$$= \int_0^t \frac{1}{6} (t-\tau)^3 \sin \tau d\tau$$

example  $y'' - y' - 2y = 4t^2$      $y(0) = y'(0) = 0$

$$(s^2 - s - 2)Y = 4 \cdot \frac{2}{s^3} = \frac{8}{s^3}$$



→ "transfer function" → response of the system due to an impulse at  $t=0$

$\mathcal{L}^{-1}\{\text{transfer function}\}$   
= impulse response

$$Y = \underbrace{\frac{1}{s^2 - s - 2}}_{\frac{2}{3}e^{\frac{1}{2}t} \sinh(\frac{3}{2}t)} \cdot \underbrace{\frac{8}{s^3}}_{4t^2}$$

$$\frac{1}{s^2 - s - 2} = \frac{1}{(s - \frac{1}{2})^2 - (\frac{3}{2})^2}$$

$$\begin{aligned}
 y(t) &= \int_0^t \frac{2}{3} e^{\frac{1}{2}\tau} \sinh\left(\frac{3}{2}\tau\right) \cdot 4(t-\tau)^2 d\tau \\
 &= \int_0^t \frac{2}{3} e^{\frac{1}{2}(t-\tau)} \sinh\left[\frac{3}{2}(t-\tau)\right] \cdot 4\tau^2 d\tau
 \end{aligned}$$


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example  $y'' + 4y' + 8y = f(t) \quad y(0) = y'(0) = 0$

$$(s^2 + 4s + 8)Y = F(s)$$

$$Y(s) = \frac{1}{s^2 + 4s + 8} \cdot F(s)$$

complete square
 $f(t)$

$$\frac{1}{2} e^{-2t} \sin 2t$$

$$y(t) = \int_0^t \frac{1}{2} e^{-2\tau} \sin 2\tau \cdot f(t-\tau) d\tau$$

$$\text{or } y(t) = \int_0^t \underbrace{\frac{1}{2} e^{-2(t-\tau)} \sin 2(t-\tau)}_{\text{how system behaves in response to an impulse at } t=\tau} \cdot \underbrace{f(\tau) d\tau}_{\text{input/forcing function}}$$

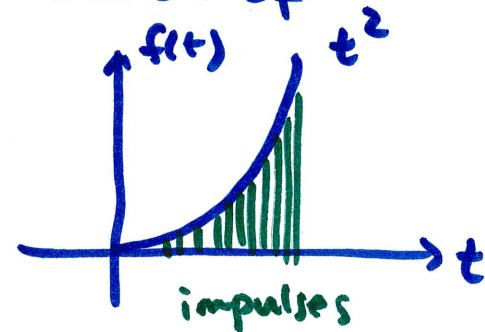
Convolution breaks up  $f(t)$  into a bunch of

impulses at different times

then finds out and combines

system response at each

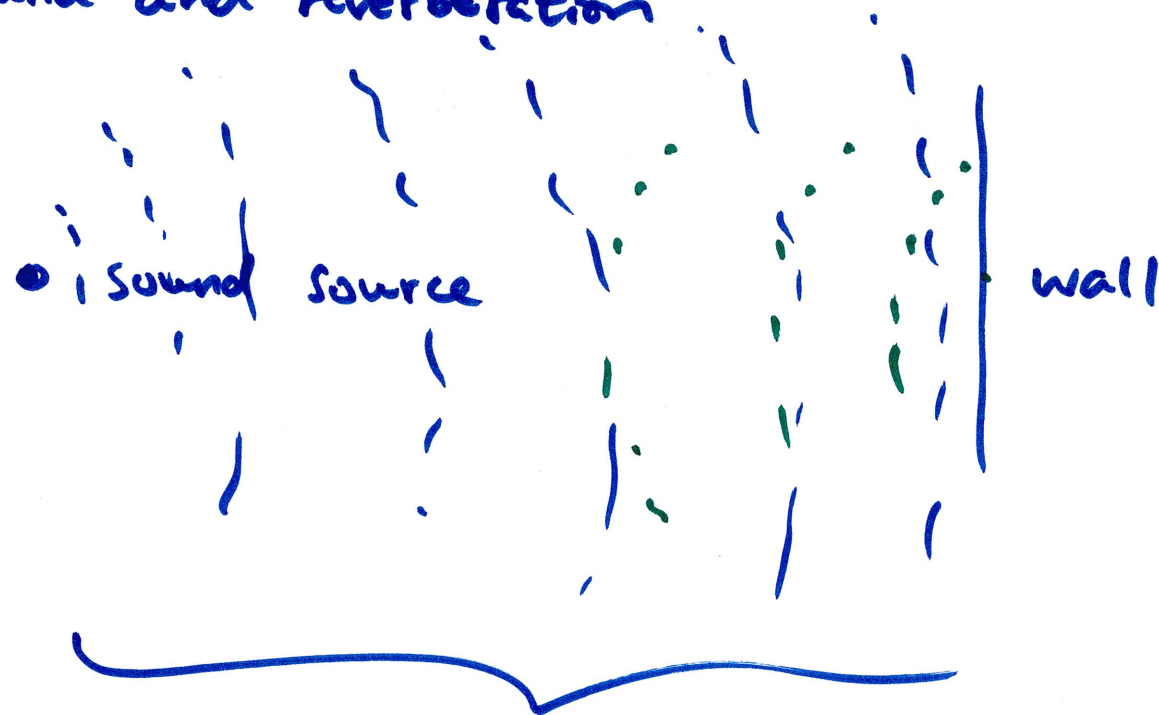
impulse time.



$\Rightarrow$  part <sup>histories</sup> history of system and forcing function are taken into account

## Another example application

sound and reverberation



one second

sound travel

Sound is combined / affected by its own  
echo from one second ago

some kind of convolution of the  
sound with itself