

## Dealing with generalized eigenvectors.

**Definition.** A vector  $\mathbf{v}$  is a “genuine” eigenvector for  $\mathbf{A}$ , with eigenvalue  $\lambda$ , if

$$(\mathbf{A} - \lambda\mathbf{I})\mathbf{v} = \mathbf{0}.$$

If we instead have

$$(\mathbf{A} - \lambda\mathbf{I})\mathbf{v} \neq \mathbf{0} \quad \text{but} \quad (\mathbf{A} - \lambda\mathbf{I})^2\mathbf{v} = \mathbf{0},$$

then  $\mathbf{v}$  is a (2-step) generalized eigenvector. If

$$(\mathbf{A} - \lambda\mathbf{I})\mathbf{v} \neq \mathbf{0}, \quad (\mathbf{A} - \lambda\mathbf{I})^2\mathbf{v} \neq \mathbf{0}, \quad \text{but} \quad (\mathbf{A} - \lambda\mathbf{I})^3\mathbf{v} = \mathbf{0},$$

then  $\mathbf{v}$  is a (3-step) generalized eigenvector, and so forth.

**Definition (multiplicity/defect).** Let  $\mathbf{A}$  be a matrix and let  $\lambda$  be an eigenvalue of  $\mathbf{A}$ . Thus,  $\lambda$  is a root of the characteristic polynomial  $|\mathbf{A} - \lambda\mathbf{I}|$ .

- (1) The algebraic multiplicity of  $\lambda$  is the number of times it occurs as a root of  $|\mathbf{A} - \lambda\mathbf{I}|$ .
- (2) The geometric multiplicity of  $\lambda$  is  $\dim(E_\lambda) = \dim(\text{null}(\mathbf{A} - \lambda\mathbf{I}))$ .
- (3) The defect of  $\lambda$  is  $d = (\text{alg. mult. of } \lambda) - (\text{geom. mult. of } \lambda)$ .
- (4) If  $\lambda$  has defect 0, we can say that  $\lambda$  “is complete”, or that “ $\lambda$  has a complete set of eigenvectors”.

**Note:** Sometimes we can use the terminology “defective” or “nondefective” as adjectives for the matrix  $\mathbf{A}$  itself: That is, if  $\mathbf{A}$  has some  $\lambda$  with defect  $d > 0$ , we might say “ $\mathbf{A}$  is a defective matrix.”

### Solutions with generalized eigenvectors (defect = 1).

In solving  $\mathbf{X}' = \mathbf{A}\mathbf{X}$ , suppose that the eigenvalue  $\lambda$  occurs twice (has alg. mult. 2) and has defect  $d = 1$ . Then we infer that (geom. mult. of  $\lambda$ ) is (defect  $d$ ) – (alg. mult.) = 1. Thus

$$\dim E_\lambda = 1, \quad \text{and we pick out genuine eigenvector } \mathbf{v}_1.$$

Then our two basis solutions are

$$\begin{aligned} \mathbf{X}_1 &= e^{\lambda t}\mathbf{v}_1, & (\mathbf{A} - \lambda\mathbf{I})\mathbf{v}_1 &= \mathbf{0}, \\ \mathbf{X}_2 &= e^{\lambda t}(t\mathbf{v}_1 + \mathbf{v}_2), & (\mathbf{A} - \lambda\mathbf{I})\mathbf{v}_2 &= \mathbf{v}_1. \end{aligned}$$

### Solutions with generalized eigenvectors (defect $\geq 2$ ).

If  $\lambda$  occurs 3 times, and we have defect  $d = 2$ , with  $\mathbf{v}_1$  a genuine eig.vect., then we need to make a “3-step chain” of eig.vects.. Namely, we need  $\mathbf{v}_1$ ,  $\mathbf{v}_2$ , and  $\mathbf{v}_3$  with

$$\begin{cases} (\mathbf{A} - \lambda\mathbf{I})\mathbf{v}_1 = \mathbf{0} & (\mathbf{v}_1 \text{ is genuine eig.vect.}), \\ (\mathbf{A} - \lambda\mathbf{I})\mathbf{v}_2 = \mathbf{v}_1 & (\mathbf{v}_2 \text{ is 2-step eig.vect.}), \\ (\mathbf{A} - \lambda\mathbf{I})\mathbf{v}_3 = \mathbf{v}_2 & (\mathbf{v}_3 \text{ is 3-step eig.vect.}). \end{cases}$$

There are two methods for making this “3-chain”.

Method 1:

- (1) Solve  $(\mathbf{A} - \lambda\mathbf{I})\mathbf{v} = \mathbf{0}$  to pick  $\mathbf{v}_1 \neq \mathbf{0}$  (we assume this is already done).
- (2) Solve  $(\mathbf{A} - \lambda\mathbf{I})\mathbf{v} = \mathbf{v}_1$  to find/pick  $\mathbf{v}_2$ .
- (3) Solve  $(\mathbf{A} - \lambda\mathbf{I})\mathbf{v} = \mathbf{v}_2$  to find/pick  $\mathbf{v}_3$ .

Method 2 (Preferred/Easier):

- (1) Find a  $\mathbf{v} \neq \mathbf{0}$  such that  $(\mathbf{A} - \lambda\mathbf{I})^3\mathbf{v} = \mathbf{0}$ , and set that as “ $\mathbf{v}_3$ ”.
- (2) Check that both  $(\mathbf{A} - \lambda\mathbf{I})\mathbf{v}_3 \neq \mathbf{0}$  and  $(\mathbf{A} - \lambda\mathbf{I})^2\mathbf{v}_3 \neq \mathbf{0}$ . If one of those is  $\mathbf{0}$ , restart with a different  $\mathbf{v}_3$ .
- (3) If neither is  $\mathbf{0}$ , then (re)set

$$\mathbf{v}_2 \stackrel{\text{DEF}}{=} (\mathbf{A} - \lambda\mathbf{I})\mathbf{v}_3, \quad \mathbf{v}_1 \stackrel{\text{DEF}}{=} (\mathbf{A} - \lambda\mathbf{I})^2\mathbf{v}_3 = (\mathbf{A} - \lambda\mathbf{I})\mathbf{v}_2.$$

Then these  $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$  make the desired “3-chain”.

Once we have the desired “3-chain” with  $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$ , our basis solutions are

$$\begin{aligned} \mathbf{X}_1 &= e^{\lambda t}\mathbf{v}_1, & (\mathbf{A} - \lambda\mathbf{I})\mathbf{v}_1 &= \mathbf{0}, \\ \mathbf{X}_2 &= e^{\lambda t}(t\mathbf{v}_1 + \mathbf{v}_2), & (\mathbf{A} - \lambda\mathbf{I})\mathbf{v}_2 &= \mathbf{v}_1, \\ \mathbf{X}_3 &= e^{\lambda t}\left(\frac{1}{2}t^2\mathbf{v}_1 + t\mathbf{v}_2 + \mathbf{v}_3\right), & (\mathbf{A} - \lambda\mathbf{I})\mathbf{v}_3 &= \mathbf{v}_2. \end{aligned}$$

**Remark.** Using Method 2 above, it is easy to see how we could extend the method to handle making a “4-chain”, “5-chain”, etc.. For instance, with a 4-chain we would add  $\mathbf{v}_4$  and another basis solution

$$\mathbf{X}_4 = e^{\lambda t}\left(\frac{1}{6}t^3\mathbf{v}_1 + \frac{1}{2}t^2\mathbf{v}_2 + t\mathbf{v}_3 + \mathbf{v}_4\right), \quad (\mathbf{A} - \lambda\mathbf{I})\mathbf{v}_4 = \mathbf{v}_3.$$

Ex :  $A = \begin{bmatrix} -11 & 0 & -4 \\ -1 & -9 & -1 \\ 1 & 0 & 1 \end{bmatrix}$ ,  $|A - \lambda I| = 0 \Rightarrow \dots$   
 $\dots \Rightarrow \lambda = -9, -9, -9$

Solve  $(A - (-9)I) \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$   
 $\begin{bmatrix} -2 & 0 & -4 \\ -1 & 0 & -1 \\ 1 & 0 & 2 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$

(algebraic multiplicity 3)

augmented matrix

$$\left[ \begin{array}{ccc|c} -2 & 0 & -4 & 0 \\ -1 & 0 & -1 & 0 \\ 1 & 0 & 2 & 0 \end{array} \right]$$

$R_1 \xleftrightarrow{\text{swap}} R_2$

$$\left[ \begin{array}{ccc|c} -1 & 0 & -1 & 0 \\ -2 & 0 & -4 & 0 \\ 1 & 0 & 2 & 0 \end{array} \right]$$

$R_1 \rightarrow (-1)R_1$   
 $R_2 \rightarrow R_2 + 2R_3$

$$\left[ \begin{array}{ccc|c} 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 2 & 0 \end{array} \right]$$

$R_2 \xleftrightarrow{\text{swap}} R_3$

$$\left[ \begin{array}{ccc|c} 1 & 0 & 1 & 0 \\ 1 & 0 & 2 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right]$$

$R_2 \rightarrow R_2 - R_1$

$$\left[ \begin{array}{ccc|c} 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right]$$

$b$  free,  $a, c$  leading  $\left\{ \begin{array}{l} a + c = 0 \\ c = 0 \end{array} \right. \Rightarrow a = 0$

so solutions for  $(A - (-9)I) \begin{bmatrix} a \\ b \\ c \end{bmatrix} = 0$  are

$$\begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 0 \\ b \\ 0 \end{bmatrix} = b \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

only one basis vector, pick  $b=1$ ,  $\underline{v}_1 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$ .

Because  $\lambda = -9$  has alg. mult. 3, but we found one lin. indep eigenvector (the  $\underline{v}_1$  we just found),

$\dim(\mathcal{E}_{-9}) = 1 \Rightarrow$  geom-mult. 1, and so  $\lambda = -9$  has defect  $d = 3 - 1 = 2$ . So we need to find 2 generalized e-vects  $\underline{v}_2, \underline{v}_3$

Use (method 2) to make a "chain" of length

3, namely just want  $\underline{v}_1, \underline{v}_2, \underline{v}_3 \neq 0$  such

$$\text{that } \begin{cases} (\underline{A} - \lambda \underline{I})^3 \underline{v}_3 = 0 \\ \underline{v}_2 := (\underline{A} - \lambda \underline{I}) \underline{v}_3 \quad (\text{needs to be } \neq 0) \\ \underline{v}_1 := (\underline{A} - \lambda \underline{I}) \underline{v}_2 \quad (\text{" " " "}) \end{cases}$$

Using  $\underline{A}$  from example and  $\lambda = -9$ , we find that

$$(\underline{A} - (-9)\underline{I})^3 \begin{bmatrix} a \\ b \\ c \end{bmatrix} = 0$$

$$\Rightarrow \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = 0$$

so  $a, b, c$  free. Pick  $a=1, b=0, c=0$ ,

$$\underline{v}_3 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}. \text{ Then}$$

$$\begin{aligned} \underline{v}_2 &= (\underline{A} - (-9)\underline{I}) \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} -2 & 0 & -4 \\ -1 & 0 & -1 \\ 1 & 0 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \\ &= \begin{bmatrix} -2 \\ -1 \\ +1 \end{bmatrix} \quad (\neq 0) \end{aligned}$$

$$\begin{aligned} \underline{v}_1 &= (\underline{A} - (-9)\underline{I}) \begin{bmatrix} -2 \\ -1 \\ +1 \end{bmatrix} \\ &= \dots = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \end{aligned}$$

(which happens to be the same  $\underline{v}_1$  we found earlier, but it isn't always like this)

What if we picked  $a=0$ ,  $b=1$ ,  $c=0$  and made  $\underline{v}_3 := \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$ ?

$$\begin{aligned} \text{Then } \underline{v}_2 &= (\underline{A} - (-9)\underline{I}) \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \\ &= \begin{bmatrix} -2 & 0 & -4 \\ -1 & 0 & -1 \\ +1 & 0 & 2 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \\ &= \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \end{aligned}$$

but we said  $\underline{v}_2$  can't be  $0$ . ( $\underline{v}_1$  would also be  $=0$  here, which also can't happen)

Hence we shouldn't use the choice  $\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$

\* for this problem.

$\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$  might work in other problems.

So we have  $\underline{v}_1 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$ ,  $\underline{v}_2 = \begin{bmatrix} -2 \\ 1 \\ 1 \end{bmatrix}$ ,  $\underline{v}_3 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$ .

Solutions  $\underline{X}_1(t) := e^{\lambda t} \underline{v}_1 = e^{-9t} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$

$$\begin{aligned} \underline{X}_2(t) &:= e^{\lambda t} (t \underline{v}_1 + \underline{v}_2) \\ &= e^{-9t} \left( t \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} + \begin{bmatrix} -2 \\ 1 \\ 1 \end{bmatrix} \right) \end{aligned}$$

← compare/notice pattern

$$\begin{aligned} \underline{X}_3(t) &= e^{\lambda t} \left( \frac{t^2}{2!} \underline{v}_1 + t \underline{v}_2 + \underline{v}_3 \right) \\ &= e^{-9t} \left( \frac{t^2}{2} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} + t \begin{bmatrix} -2 \\ 1 \\ 1 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \right) \end{aligned}$$

General solution is

$$\underline{X}(t) = c_1 \underline{X}_1(t) + c_2 \underline{X}_2(t) + c_3 \underline{X}_3(t).$$

If we needed  $\underline{v}_1, \underline{v}_2, \underline{v}_3, \underline{v}_4 \neq 0$  (in a different problem)  
such that  $(\underline{A} - \lambda \underline{I})^4 \underline{v}_4 = 0$

and chain

$$\left\{ \begin{array}{l} (\underline{A} - \lambda \underline{I}) \underline{v}_4 = \underline{v}_3 \\ (\underline{A} - \lambda \underline{I}) \underline{v}_3 = \underline{v}_2 \\ (\underline{A} - \lambda \underline{I}) \underline{v}_2 = \underline{v}_1 \\ (\underline{A} - \lambda \underline{I}) \underline{v}_1 = 0 \end{array} \right.$$

then we'd have everything like before,  
but also add-in

$$\underline{x}_4(t) = e^{\lambda t} \left( \frac{t^3}{3!} \underline{v}_1 + \frac{t^2}{2!} \underline{v}_2 + t \underline{v}_3 + \underline{v}_4 \right)$$

However, these are lengthy and don't show up  
in problems too much.