

Meeting 9.1: Toric code

I. Kitaev's toric code

Historical note:

Toric code was introduced by Kitaev AFTER the stabiliser formalism was developed, by Calderbank, Gottesman, Knill, Rauss, Shor, Steane, et al...

Toric code is nice b/c it generalizes in different ways

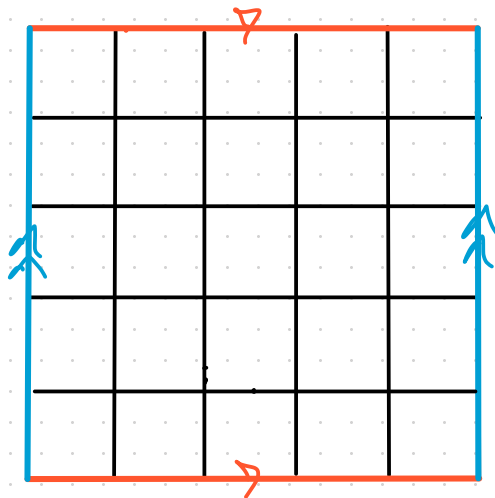
- i) Stabiliser codes, $\mathbb{Z}/2$ chain complexes, systolic geometry, ...
- ii) other "anyonic models" (i.e. topological quantum field theory) and topological quantum computation (hardware-based approach to **fault tolerance**, not just error correction)

In a nutshell: Stabilizer formalism is a way to convert classical linear codes over $\{0,1\}^n = \mathbb{F}_2^n$ (or other finite fields) into quantum codes. Codespace is a common eigenspace of "stabilizers", which are tensor products of X 's or Z 's.

More precisely: isotropic subspaces of \mathbb{F}_2^{2n} w/
symplectic form correspond to stabilizer codes.

I. Toric code

Input: $n \times n$ grid on a torus



Output: A quantum code \mathcal{H} with

- length $2n^2$

- distance n

- dimension 4 (two logical qubits)

Construction

1. Put a qubit \mathbb{C}^2
on each edge ($2n^4$)

2. For each vertex v , define:

$$X_v = X_{v_N} X_{v_S} X_{v_E} X_{v_W} \quad (\text{order doesn't matter})$$

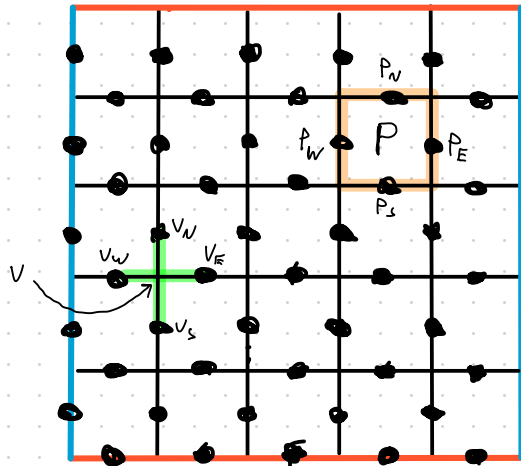
For each 2-cell P ("plaquette"):

$$Z_P = Z_{P_N} Z_{P_S} Z_{P_E} Z_{P_W} \quad (\text{order doesn't matter})$$

3. Codespace is

$$\mathcal{H} = \{ |\psi\rangle \in (\mathbb{C}^2)^{\otimes 2n^2} \mid X_v |\psi\rangle = Z_P |\psi\rangle = |\psi\rangle \quad \forall P, v \}$$

So, \mathcal{H} is common +1 eigenspace of all vertex and plaquette operators



Claim: $\dim H = 4$.

Proof: Note all operators commute:

$$[X_{v_1}, X_{v_2}] = [Z_{p_1}, Z_{p_2}] = [X_{v_1}, Z_{p_1}] = 0.$$

(justified on next page)

So they can be simultaneously diagonalized. Note eigenvalues of X_v and Z_p are ± 1 . Thus $\dim H \geq 0$.

Also note two relations

$$\prod_v X_v = \text{Id}_{(\mathbb{C}^2)^{\otimes 2n}} = \prod_p Z_p.$$

In fact, there are no more. (Generalities on stabilizer codes would let us stop there.)

Why is $[X_v, z_p] = 0$?

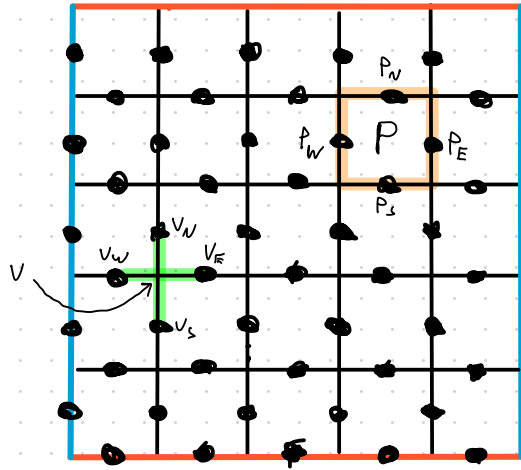
If X_v and z_p have disjoint supports, obviously they commute

(e.g.

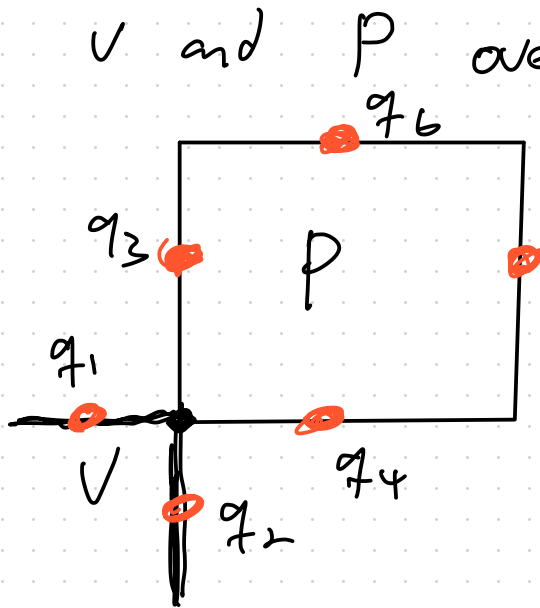
$$(X \otimes 1)(1 \otimes z) |a\rangle$$

$$= (X \otimes z) |a\rangle$$

$$= (1 \otimes z)(X \otimes 1) |a\rangle$$



Suppose V and P overlap



$$X_V = X_1 X_2 X_3 X_4$$

$$Z_P = Z_3 Z_4 Z_5 Z_6$$

$$\begin{aligned}
 X_V Z_P &= X_1 X_2 X_3 X_4 Z_3 Z_4 Z_5 Z_6 \\
 &= Z_5 Z_6 X_3 X_4 Z_3 Z_4 X_1 X_2 \\
 &= Z_5 Z_6 X_3 Z_3 X_4 Z_4 X_1 X_2 \\
 &= (-1)(-1) Z_5 Z_6 Z_3 X_3 Z_4 X_4 X_1 X_2 \\
 &= Z_P X_V.
 \end{aligned}$$

$$XZ = -ZX$$

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \quad Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

Know H is some Hilbert space, and

$$\dim_{\mathbb{C}} H = k \quad \text{iff and only iff} \quad \dim_{\mathbb{C}} \mathcal{B}(H) \cong k^2$$

So let's compute $\mathcal{B}(H)$. General non-sense:

$$\mathcal{B}(H) \cong \mathcal{A} / \mathcal{I}$$

where

$$\mathcal{A} = \left\{ A \in \mathcal{B}(\mathbb{C}^2 \otimes \mathbb{C}^{2n^2}) \mid \begin{array}{l} \text{For all } v, p \\ [A, X_v] = 0 = [A, Z_p] \end{array} \right\}$$

$$\mathcal{I} = \text{Ideal generated by } X_v - 1 \text{ and } Z_p - 1.$$

Key point:

\mathcal{A} has topologically meaningful generators!

$$X_v - \text{Id}_{\mathbb{C}^2 \otimes \mathbb{C}^{2n^2}}$$

If c is a loop in l -skeleton,

define

$$Z_c = \prod_{e \in c} Z_e$$

If d a loop in dual l -skeleton,

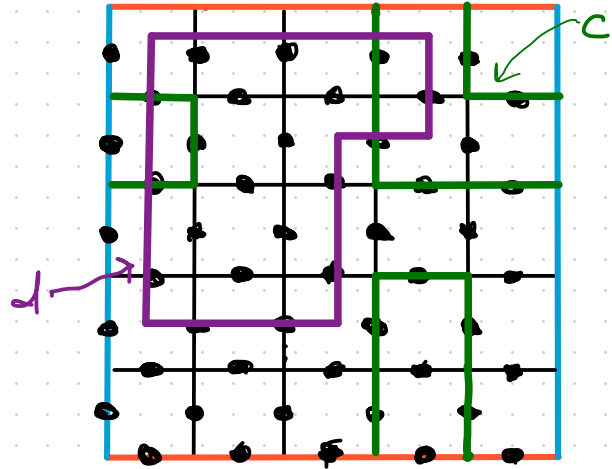
define

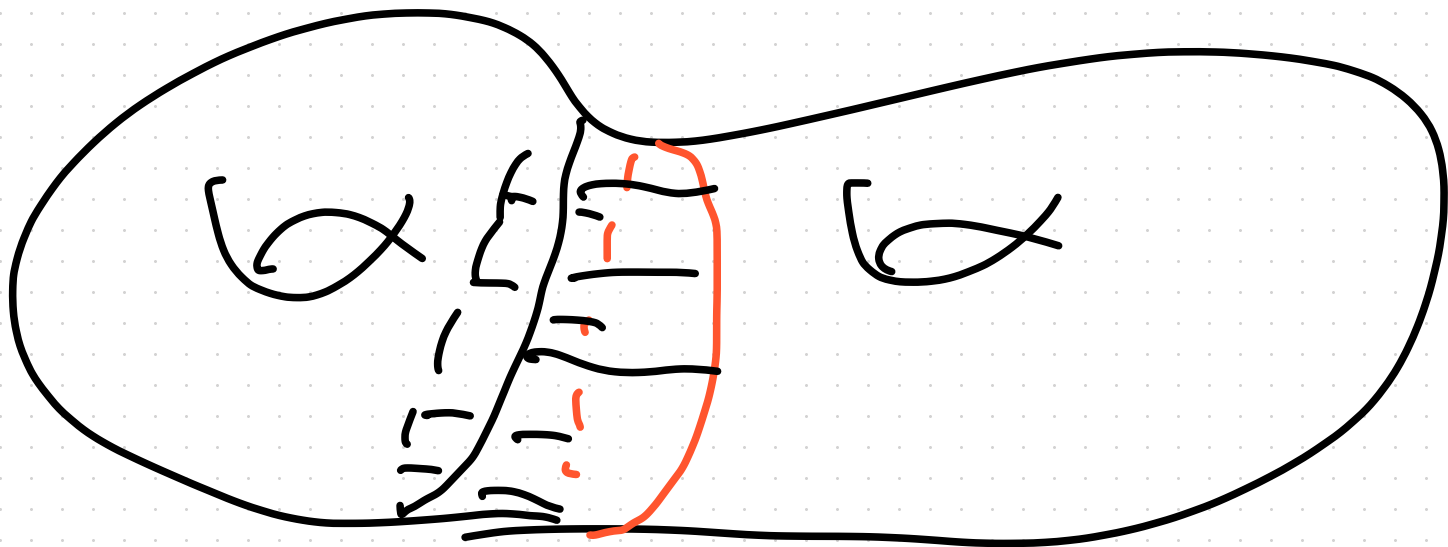
$$X_d = \prod_{e \in d} X_e$$

Note $Z_c, X_d \in \mathcal{Z}$ For all c, d . (Why?)

Even better:

\mathcal{Z} is generated by Z_c and X_d .





Corollary If $c = c'$ in $H_1(S' \times S', \mathbb{Z}/2\mathbb{Z})$, then

$$Z_c / \mathcal{H} = Z_{c'} / \mathcal{H}.$$

If $d = d'$ in $H_1(S' \times S', \mathbb{Z}/2\mathbb{Z})$, then

$$X_d / \mathcal{H} = X_{d'} / \mathcal{H}.$$

(Upper bounds
 $\dim \mathcal{B}(\mathcal{H}) \leq 16$)

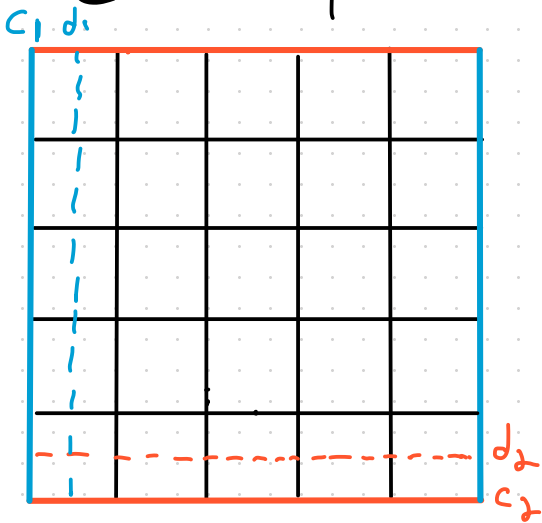
Converse also true. To prove this, suffices to

check that

$$c_1, d_1, c_2, d_2$$

yield 16 linearly independent operators

on \mathcal{H} .



Conclusion:

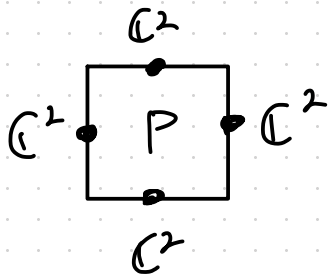
$$\dim \mathcal{B}(\mathcal{H}) = 16$$



$$\dim \mathcal{H} = 4$$

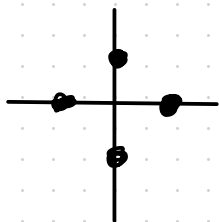
What do codevectors "really" look like? $\mathbb{C}^2 = \text{span}\{|0\rangle, |1\rangle\}$

Suppose $|4\rangle \in \mathcal{H}$. Then $Z_P |4\rangle = |4\rangle \dots$ $Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$



$$\begin{aligned} Z_P |b_N b_S b_E b_W\rangle &= Z_N Z_S Z_E Z_W |b_N b_S b_E b_W\rangle \\ &= (-1)^{b_N + b_S + b_E + b_W} |b_N b_S b_E b_W\rangle \end{aligned}$$

So, $Z_P |4\rangle = |4\rangle$ for all P means $|4\rangle$ must be in span of basis states where sum of bits around each P is even.



$$A_V |b_N b_S b_E b_W\rangle = |\bar{b}_N \bar{b}_S \bar{b}_E \bar{b}_W\rangle$$

Suppose $|\psi\rangle$ has some non zero amplitude along $|b_1 b_2 \dots b_{2n^2}\rangle$
 (where $b_N + b_S + b_E + b_W = 0 \pmod{2}$ for each plquette P)

Since $A_V |\psi\rangle = |\psi\rangle$, then $|\psi\rangle$ must have some
 amplitude along $A_V |b_1 b_2 \dots b_{2n^2}\rangle$.

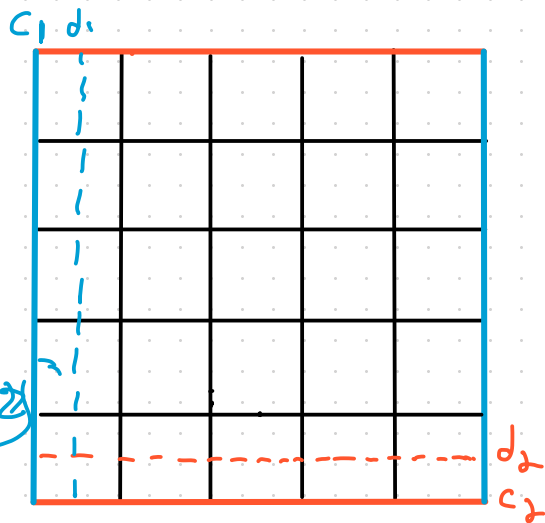
Note: A_U preserves

$$\sum_{e \in C_1} b_e \pmod{2} \quad \text{and}$$

$$\sum_{e \in C_2} b_e \pmod{d}$$

"sparsity"
of
an element

$H_1(S \times S, \mathbb{Z}/d\mathbb{Z})$



Can check: if

$$\sum_{e \in C_1} b'_e = \sum_{e \in C_1} b_e \pmod{2} \quad \text{and}$$

$$\sum_{e \in C_2} b'_e = \sum_{e \in C_2} b_e \pmod{d}, \quad \text{then } \exists v_1, v_2, \dots, v_d \text{ such that}$$

$$A_{v_1} A_{v_2} \dots A_{v_d} (b_1, \dots, b_{2n^2}) = (b'_1, \dots, b'_{2n^2}).$$

Note: need plaquette condition to prove it!

Conclusion: there's a basis of codevectors in bijection with elements of $H_1(S^1 \times S^1, \mathbb{Z}/2\mathbb{Z})$. More precisely, that is basis where each element is an equal superposition of all cellular representatives of given class in $\mathbb{Z}/2$ homology

E.g. $|000\dots 0\rangle$ is NOT in \mathcal{H} .

But it represents a $\mathbb{Z}/2$ cellular cycle (namely the 0 cycle).

Can build a code vector by summing over cellular rep's in same homology class.

$$|00\dots 0\rangle + \dots$$

