

## MA 16020: Lesson 18

### Volume By Revolution

### Shell Method

### Pt 2: Rotation around any non-Axis

By Alexandra Cuadra

1

## RECAP: When should I use Shell Method?

### How do I use Shell Method?

If you find **solving for  $x$  or  $y$** , for either Disk or Washer Method, **is hard**  
 $\Rightarrow$  **Shell Method**

**For rotation around x-axis:**

$$V = 2\pi \int_c^d y \cdot (\text{Right} - \text{Left}) dy$$

**For rotation around y-axis:**

$$V = 2\pi \int_a^b x \cdot (\text{Top} - \text{Bottom}) dx$$

		Axis of Rotation	
		x-axis	y-axis
Method	Disk/Washer	dx	dy
	Shells	dy	dx

2

## What happens if we are revolving around non-Axes (like $x = a$ or $y = b$ ) ?

For the most part, everything stays the same except for the **RADIUS**.

3

## How did I find the radius, $r(x)$ , last class?

- To find  $r(x)$ , we need to find the distance of the shell from the axis of rotation

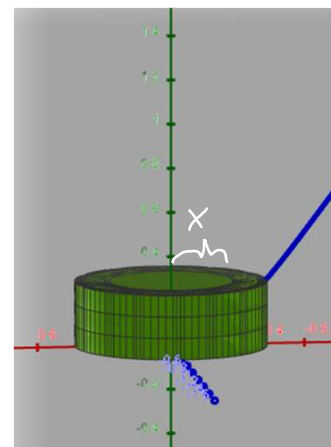
- The shell is  $x$  units away from the  $y$ -axis. So,

$$r(x) = x$$

- So, the formula:

$$V = 2\pi \int_a^b r(x) \cdot (\text{Top} - \text{Bottom}) dx$$

$$V = 2\pi \int_a^b x \cdot (\text{Top} - \text{Bottom}) dx$$



<https://www.geogebra.org/m/jafyndpu>

4

## How did I find the radius, $r(x)$ , last class?

- To find  $r(x)$ , we need to find the distance of the shell from the axis of rotation

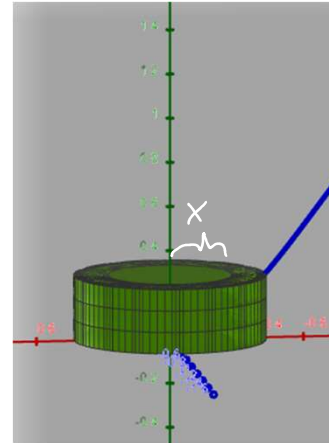
- The shell is  $x$  units away from the y-axis. So,

$$r(x) = x$$

- So, the formula:

$$V = 2\pi \int_a^b r(x) \cdot (\text{Top} - \text{Bottom}) dx$$

$$V = 2\pi \int_a^b x \cdot (\text{Top} - \text{Bottom}) dx$$



<https://www.geogebra.org/m/jafyndpu>

5

## What is $r(x)$ when we are rotating around something other than y-axis?

- Again, to find  $r(x)$ , we need to find the distance of the shell from the axis of rotation

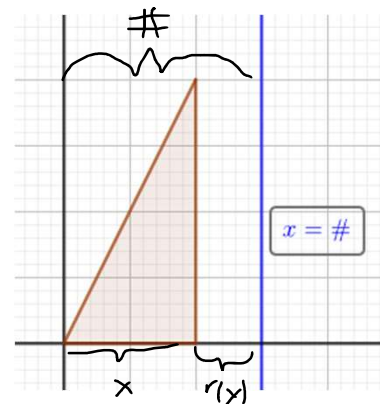
- From the picture we see,  $\#$  is the distance from the y-axis and the line of rotation. So,

$$x + r(x) = \# \quad \Rightarrow \quad r(x) = \# - x$$

- If the axis of rotation is on the right of your region,

$$V = 2\pi \int_a^b r(x) \cdot (\text{Top} - \text{Bottom}) dx$$

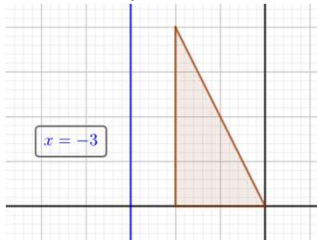
$$V = 2\pi \int_a^b (\# - x) \cdot (\text{Top} - \text{Bottom}) dx$$



6

## What if the axis of rotation is on the left of the region? Is it the same formula?

Take the example below:



- If  $r(x) = \# - x$ , then  $r(x) = -3 - x$ .
  - Choose a value in the region (i.e. triangle).
  - Is  $r(x)$  still positive? **No.**

What if  $r(x) = x - \#$ ? **Yes.**

- **Almost.... If the axis of rotation  $x = \#$  is on the left, then**

$$r(x) = x - \#$$

- Why? The radius needs to always positive

- If the axis of rotation is on the left of your region,

$$V = 2\pi \int_a^b r(x) \cdot (\text{Top} - \text{Bottom}) dx$$

$$V = 2\pi \int_a^b (x - \#) \cdot (\text{Top} - \text{Bottom}) dx$$

7

## Overall, the Shell Method Formulas around any non-axis are...

- Rotating around  $x = \#$

- If the axis of rotation is on the right of your region,

$$V = 2\pi \int_a^b (\# - x) \times (\text{Top} - \text{Bottom}) dx$$

- If the axis of rotation is on the left of your region,

$$V = 2\pi \int_a^b (x - \#) \times (\text{Top} - \text{Bottom}) dx$$

- Rotating around  $y = \#$

- If the axis of rotation is above of your region,

$$V = 2\pi \int_a^b (\# - y) \times (\text{Right} - \text{Left}) dy$$

- If the axis of rotation is below of your region,

$$V = 2\pi \int_a^b (y - \#) \times (\text{Right} - \text{Left}) dy$$

8

Example 1: Using the **Shell Method**, set up the integral that represents the volume of solid obtained by revolving the region defined by a triangle with vertices at  $(0,0)$ ,  $(2,0)$ , and  $(2,3)$  about the line indicated

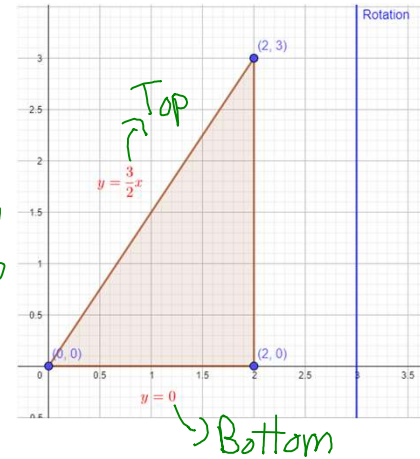
a) about  $x = 3$   $\Rightarrow$  dx problem and  $x = 3$  is to the right of our region

$$\text{So } V = 2\pi \int (3-x)(\text{Top} - \text{Bottom}) dx$$

From the graph, the bounds are 0 to 2 and  $\text{Top} = \frac{3}{2}x$   $\text{Bottom} = 0$

$$V = 2\pi \int_0^2 (3-x)\left(\frac{3}{2}x - 0\right) dx$$

Draw the region.



<https://www.geogebra.org/m/knfvjub#material/abjaakfk>

9

Example 1: Using the **Shell Method**, set up the integral that represents the volume of solid obtained by revolving the region defined by a triangle with vertices at  $(0,0)$ ,  $(2,0)$ , and  $(2,3)$  about the line indicated

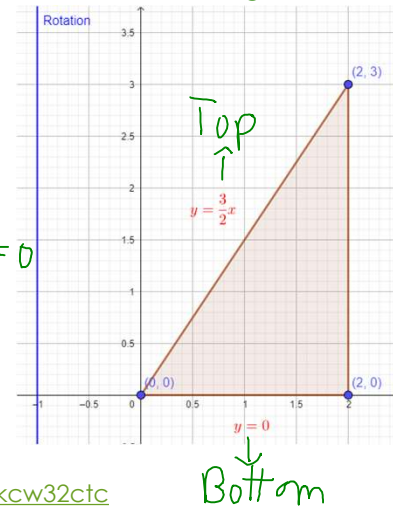
b) about  $x = -1$   $\Rightarrow$  dx problem and  $x = -1$  is on the left of our region

$$\text{So } V = 2\pi \int (x - (-1))(\text{Top} - \text{Bottom}) dx$$

From the graph, the bounds are 0 to 2 and  $\text{Top} = \frac{3}{2}x$  and  $\text{Bottom} = 0$

$$V = 2\pi \int_0^2 (x+1)\left(\frac{3}{2}x - 0\right) dx$$

Draw the region.



<https://www.geogebra.org/m/knfvjub#material/kcw32ctc>

10

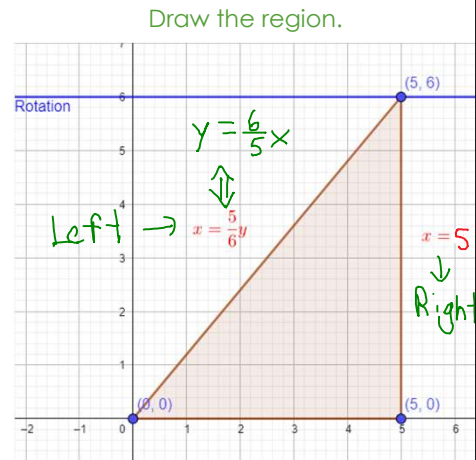
Example 2: Using the **Shell Method**, set up the integral that represents the volume of solid obtained by revolving the region defined by a triangle with vertices at  $(0,0)$ ,  $(5,0)$ , and  $(5,6)$  about the line indicated

a) About  $y = 6$   $\Rightarrow$  dy problem and  $y = 6$  is above our region

$$\text{So } V = 2\pi \int (6-y)(\text{Right}-\text{Left}) dy$$

From the graph, the bounds are 0 to 6 and  $\text{Right} = 5$  and  $\text{Left} = \frac{5}{6}y$

$$V = 2\pi \int_0^6 (6-y)(5 - \frac{5}{6}y) dy$$



<https://www.geogebra.org/m/knnfvjub#material/e7hwecfx>

11

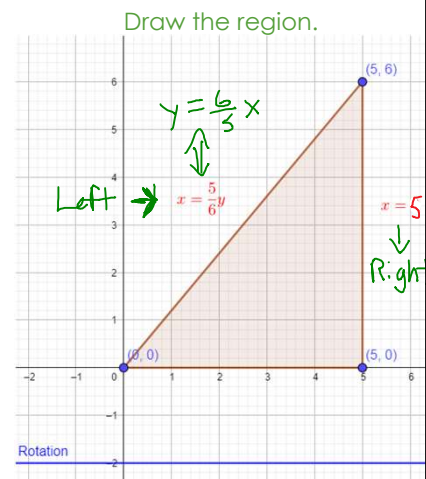
Example 2: Using the **Shell Method**, set up the integral that represents the volume of solid obtained by revolving the region defined by a triangle with vertices at  $(0,0)$ ,  $(5,0)$ , and  $(5,6)$  about the line indicated

b) About  $y = -2$   $\Rightarrow$  dy problem and  $y = -2$  is below our region

$$\text{So } V = 2\pi \int (y - (-2))(\text{Right}-\text{Left}) dy$$

From the graph, the bounds are 0 to 6 and  $\text{Right} = 5$  and  $\text{Left} = \frac{5}{6}y$

$$V = 2\pi \int_0^6 (y+2)(5 - \frac{5}{6}y) dy$$



<https://www.geogebra.org/m/knnfvjub#material/hakkjw3b>

12

Example 3: Consider the region bounded by:

$$y = \sqrt{x}, \quad y = 0, \quad \text{and} \quad x = 4$$

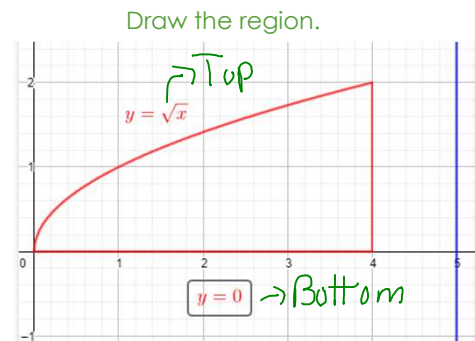
Set up the integral that represents the volume of solid obtained by the rotating the region using the **Shell Method**

a) about  $x = 5$   $\Rightarrow$  dx problem and  $x=5$  is to the right of our region

$$\text{So } V = 2\pi \int (5-x)(\text{Top}-\text{Bottom}) dx$$

From the graph, the bounds are 0 to 4 and  $\text{Top} = \sqrt{x}$  and  $\text{Bottom} = 0$

$$V = 2\pi \int_0^4 (5-x)(\sqrt{x}-0) dx$$



<https://www.geogebra.org/m/knfvjub#material/cjknmy46>

13

Example 3: Consider the region bounded by:

$$y = \sqrt{x}, \quad y = 0, \quad \text{and} \quad x = 4$$

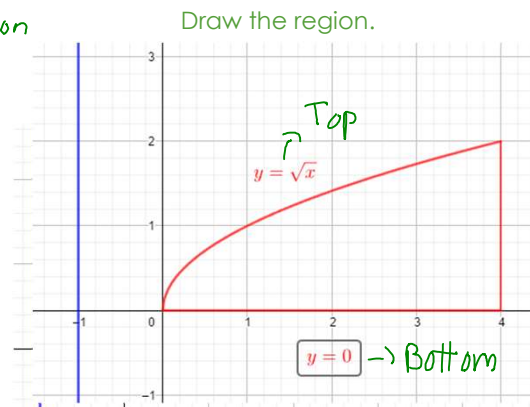
Set up the integral that represents the volume of solid obtained by the rotating the region using the **Shell Method**

b) about  $x = -1$   $\Rightarrow$  dx problem and  $x=-1$  is on the left of our region

$$\text{So } V = 2\pi \int (x-(-1))(\text{Top}-\text{Bottom}) dx$$

From the graph, the bounds are 0 to 4 and  $\text{Top} = \sqrt{x}$  and  $\text{Bottom} = 0$

$$V = 2\pi \int_0^4 (x+1)(\sqrt{x}-0) dx$$



<https://www.geogebra.org/m/knfvjub#material/eb3qfpja>

14

Example 4: Consider the region bounded by:

$$x = y^2 + 1, \quad \text{and} \quad x = 2$$

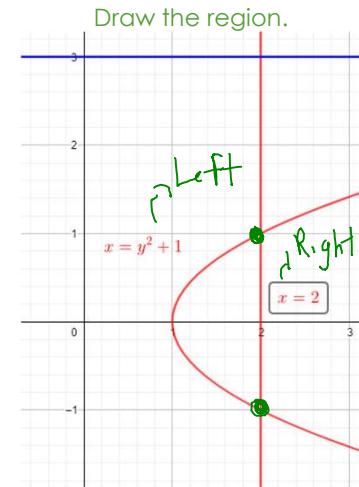
Set up the integral that represents the volume of solid obtained by the rotating the region using the **Shell Method**

a) about  $y = 3$   $\Rightarrow$  dy problem and  $y = 3$  is above our region

$$\text{So } V = 2\pi \int (3-y)(\text{Right}-\text{Left})dy$$

From the graph, the bounds are  $-1$  to  $1$   
and  $\text{Right} = 2$  and  $\text{Left} = y^2 + 1$

$$V = 2\pi \int_{-1}^1 (3-y)[2-(y^2+1)]dy$$



<https://www.geogebra.org/m/knnfvjub#material/agxjnwfd>

15

Example 4: Consider the region bounded by:

$$x = y^2 + 1, \quad \text{and} \quad x = 2$$

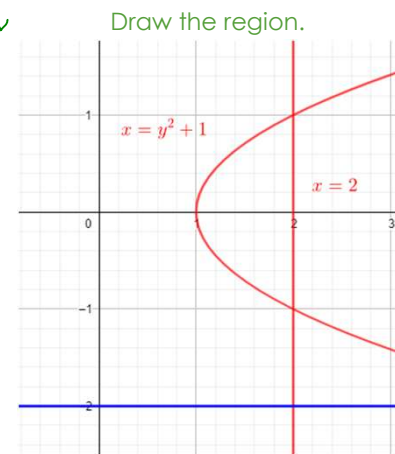
Set up the integral that represents the volume of solid obtained by the rotating the region using the **Shell Method**

b) about  $y = -2$   $\Rightarrow$  dy problem and  $y = -2$  is below our region

$$\text{So } V = 2\pi \int (y-(-2))(\text{Right}-\text{Left})dy$$

From the graph, the bounds are  $-1$  to  $1$   
and  $\text{Right} = 2$  and  $\text{Left} = y^2 + 1$

$$V = 2\pi \int_{-1}^1 (y+2)(2-(y^2+1))dy$$



<https://www.geogebra.org/m/knnfvjub#material/hjhswuca>

16



## When do we apply Disk Method or Washer Method or Shell Method?

- When the region **“hugs”** the axis of rotation  
⇒ **Disk Method**
- When there is a **“gap”** between the region and axis of rotation  
⇒ **Washer Method**
- But if you find **solving for  $x$  or  $y$** , in either method, **is hard**  
⇒ **Shell Method**

		Axis of Rotation	
		x-axis or $y = \#$	y-axis or $x = \#$
Method	Disk/Washer	dx	dy
	Shells	dy	dx

17

## Formulas from Lessons 14 and 15 and 17 Rotation around x-axis or y-axis

### For rotation around x-axis:

- Disk Method:

$$V = \pi \int_a^b [f(x)]^2 dx$$

- Washer Method:

$$V = \pi \int_a^b (R^2 - r^2) dx$$

- Shell Method:

$$V = 2\pi \int_c^d y \cdot (\text{Right} - \text{Left}) dy$$

### For rotation around y-axis:

- Disk Method:

$$V = \pi \int_c^d [g(y)]^2 dy$$

- Washer Method:

$$V = \pi \int_c^d (R^2 - r^2) dy$$

- Shell Method:

$$V = 2\pi \int_a^b x \cdot (\text{Top} - \text{Bottom}) dx$$

18

## Formulas from Lesson 15 and 18

### Rotation around any non-Axis Formulas

#### For rotation around the line $x = \#$ :

- Disk Method:

$$V = \pi \int_a^b [f(x) - \#]^2 dx$$

- Washer Method:

$$V = \pi \int_a^b [(R - \#)^2 - (r - \#)^2] dx$$

- Shell Method:

- If the axis of rotation is on the left of your region,

$$V = 2\pi \int_a^b (x - \#) \times (\text{Top} - \text{Bottom}) dx$$

- If the axis of rotation is on the right of your region,

$$V = 2\pi \int_a^b (\# - x) \times (\text{Top} - \text{Bottom}) dx$$

**Note:** That these formulas work for the case of x-axis ( $y = 0$ ) and y-axis ( $x = 0$ ).

19

## Formulas from Lesson 15 and 18

### Rotation around any non-Axis Formulas

#### For rotation around the line $y = \#$ :

- Disk Method:

$$V = \pi \int_c^d [g(y) - \#]^2 dy$$

- Washer Method:

$$V = \pi \int_c^d [(R - \#)^2 - (r - \#)^2] dy$$

- Shell Method:

- If the axis of rotation is below your region,

$$V = 2\pi \int_a^b (y - \#) \times (\text{Right} - \text{Left}) dy$$

- If the axis of rotation is above your region,

$$V = 2\pi \int_a^b (\# - y) \times (\text{Right} - \text{Left}) dy$$

**Note:** That these formulas work for the case of x-axis ( $y = 0$ ) and y-axis ( $x = 0$ ).

20

## GeoGebra Link for Lesson 18

○ <https://www.geogebra.org/m/knnfvjub>

○ Note click on the play buttons on the left-most screen and the animation will play/pause.