

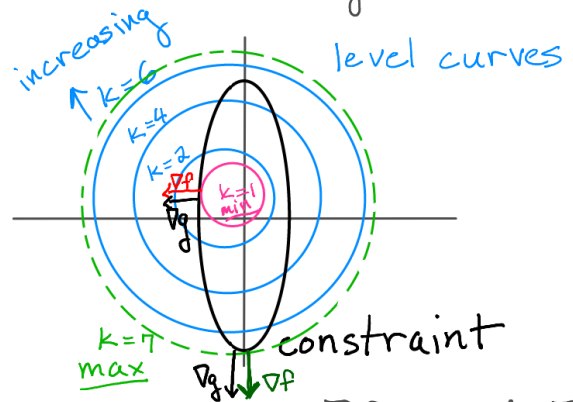
§ 15.8 Lagrange Multipliers

Now we focus on finding minimum and maximum values of an objective function f subject to a constraint g .

Looking at level curves:

$$z = f(x, y) \rightarrow \text{level curves } k = f(x, y)$$

$$0 = g(x, y) \rightarrow \text{constraint equal to a constant } 0$$



The minimum and maximum values occur where ∇f and ∇g are parallel.

Why? First, draw the constraint.

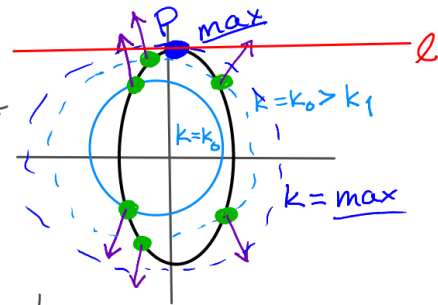
Next, draw any level curve that intersects the constraint.

We can calculate ∇f at these points.

As we increase k , the level curves will be "moving" along ∇f .

Once we increase k to the point where the constraint and level curve are tangent, we cannot increase k and still intersect the constraint.

Line ℓ is tangent to both f and g at P , so ∇f and ∇g are orthogonal to ℓ at P which means they are parallel to each other. We use this fact to determine the min and max.



Thm Lagrange multipliers

Let f be an objective function and $g=0$ be a constraint. Suppose f has an extreme value, i.e. a min or max, at P .

Then if $\nabla g \neq 0$ at P , we have $\nabla f = \lambda \nabla g$ at P .

↑
Lagrange multiplier

Note: The theorem tells us if there is a min or max, $\nabla f = \lambda \nabla g$. However, $\nabla f = \lambda \nabla g$ does not mean there is a min or max at this point. As with absolute extrema, we evaluate f at all points where $\nabla f = \lambda \nabla g$ and identify the min and max.

Method: ① Solve the system $\begin{cases} \nabla f = \lambda \nabla g \\ g(x,y) = 0 \end{cases}$
 If working with $f(x,y)$, we find points (x,y) .
 If working with $f(x,y,z)$, " " (x,y,z) .
 And so on.

② Evaluate f at all points found in ① to identify min and max f values.

Ex.1 Find the absolute min and max of $f(x,y) = x - y$ subject to the constraint $x^2 + y^2 - 3xy = 20$.

Note: We cannot easily solve $x^2 + y^2 - 3xy = 20$ for x or y . If we have a constraint like $x^2 + y^2 = 20$, we can write $y = \sqrt{20 - x^2}$ and plug this into $f(x,y)$ to get $f(x) = x - \sqrt{20 - x^2}$ which is a calc 1 optimization problem. Instead, we need to use Lagrange multipliers.

$$\begin{aligned} \nabla f &= \langle f_x, f_y \rangle = \langle 1, -1 \rangle \\ g(x,y) &= x^2 + y^2 - 3xy - 20 \\ \nabla g &= \langle 2x - 3y, 2y - 3x \rangle \end{aligned}$$

$$\text{Solve } \begin{cases} \nabla f = \lambda \nabla g \\ g(x,y) = 0 \end{cases} \Rightarrow \begin{cases} f_x = \lambda g_x \\ f_y = \lambda g_y \\ x^2 + y^2 - 3xy - 20 = 0 \end{cases}$$

$$\begin{aligned} \Rightarrow \textcircled{1} &= \lambda (2x - 3y) \Rightarrow \lambda \neq 0 \text{ and } 2x - 3y \neq 0 \\ \textcircled{2} &= -1 = \lambda (2y - 3x) \Rightarrow \lambda \neq 0 \text{ and } 2y - 3x \neq 0 \\ \textcircled{3} &= x^2 + y^2 - 3xy - 20 = 0 \end{aligned}$$

$$\begin{aligned} \text{Then } \textcircled{1} \Rightarrow \lambda &= \frac{1}{2x - 3y} \quad \text{and } \textcircled{2} \Rightarrow \lambda = \frac{-1}{2y - 3x} \\ &\Rightarrow \frac{1}{2x - 3y} = \frac{-1}{2y - 3x} \\ &\Rightarrow 2y - 3x = -2x + 3y \end{aligned}$$

$$-y = x$$

We solved both equations for λ to relate x and y . Now, we can plug this relation into (3) to get values for x or y .

$$\begin{aligned} \textcircled{3} \quad x^2 + y^2 - 3xy - 20 &= 0 \\ (-y)^2 + y^2 - 3(-y)y - 20 &= 0 \\ y^2 + y^2 + 3y^2 - 20 &= 0 \\ 5y^2 &= 20 \\ y &= \pm 2 \end{aligned}$$

$$\text{Since } x = -y, \quad y = 2 \quad \text{and} \quad y = -2 \\ \Rightarrow x = -2 \quad \Rightarrow x = 2$$

Now, we evaluate $f(x, y) = x - y$ at $(-2, 2)$ and $(2, -2)$:

(x, y)	$f(x, y) = x - y$	
$(-2, 2)$	$f(-2, 2) = -2 - 2 = -4$	min
$(2, -2)$	$f(2, -2) = 2 - (-2) = 4$	max

Ex.2 Find the absolute min and max of $f(x, y, z) = xyz$ subject to $x^2 + 2y^2 + 4z^2 = 9$.

$$\nabla f = \langle f_x, f_y, f_z \rangle = \langle yz, xz, xy \rangle$$

$$g(x, y, z) = x^2 + 2y^2 + 4z^2 - 9$$

$$\nabla g = \langle g_x, g_y, g_z \rangle = \langle 2x, 4y, 8z \rangle$$

$$\text{Solve } \begin{cases} yz = \lambda(2x) = 2\lambda x & \textcircled{1} \\ xz = \lambda(4y) = 4\lambda y & \textcircled{2} \\ xy = \lambda(8z) = 8\lambda z & \textcircled{3} \\ x^2 + 2y^2 + 4z^2 = 9 & \textcircled{4} \end{cases}$$

$$\text{If } x \neq 0: \textcircled{1} \Rightarrow \lambda = \frac{yz}{2x}$$

$$\text{If } y \neq 0: \textcircled{2} \Rightarrow \lambda = \frac{xz}{4y}$$

$$\Rightarrow \frac{yz}{2x} = \frac{xz}{4y}$$

$$\Rightarrow 4y^2z = 2x^2z$$

$$0 = 2x^2z - 4y^2z$$

$$0 = \underbrace{2z}_{z=0} (x^2 - 2y^2) \quad \underbrace{x^2 = 2y^2}$$

$$\text{If } z \neq 0: \textcircled{3} \Rightarrow \lambda = \frac{xy}{8z}$$

$$\Rightarrow \frac{xy}{8z} = \frac{yz}{2x}$$

$$2x^2y = 8y^2z$$

$$0 = 2y(4z^2 - x^2) \quad \underbrace{x^2 = 4z^2}$$

Now, ④ $\Rightarrow x^2 + 2\left(\frac{x^2}{2}\right) + 4\left(\frac{x^2}{4}\right) - 9 = 0$
 $3x^2 = 9$
 $x = \pm\sqrt{3}$

(*) $y^2 = \frac{x^2}{2}$
 $z^2 = \frac{x^2}{4}$

$x = -\sqrt{3}$ $x = \sqrt{3}$
 $y = \pm\frac{\sqrt{3}}{\sqrt{2}}$ $y = \pm\frac{\sqrt{3}}{\sqrt{2}}$
 $z = \pm\frac{\sqrt{3}}{2}$ $z = \pm\frac{\sqrt{3}}{2}$

If $x=0$: ① $yz=0$
 ② $0=4\lambda y$
 ③ $0=8\lambda z$
 $\Rightarrow y=0, \lambda=0$ OR $z=0, \lambda=0$ OR $y=z=0$
 Does not satisfy constraint

④ $4z^2=9$ ④ $2y^2=9$
 $z = \pm\frac{3}{2}$ $y = \pm\frac{3}{\sqrt{2}}$

Similar if $y=0$ or $z=0$.

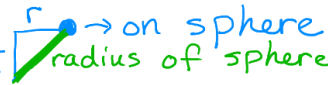
However! We do not need to find and check all of these points because if $x=0, y=0,$ or $z=0,$ then $f(x,y,z) = xyz = 0$.

Now, we need to check the points from (*). Since we are looking for the min and max values and not the points where they occur, we see that for all 8 points (*), $|xyz| = |\sqrt{3} \cdot \frac{\sqrt{3}}{\sqrt{2}} \cdot \frac{\sqrt{3}}{2}| = \frac{3\sqrt{3}}{2\sqrt{2}}$. Then $f(x,y,z) = \pm \frac{3\sqrt{3}}{2\sqrt{2}}$ depending on the signs of x,y,z .

Max = $\frac{3\sqrt{3}}{2\sqrt{2}}$
 Min = $-\frac{3\sqrt{3}}{2\sqrt{2}}$

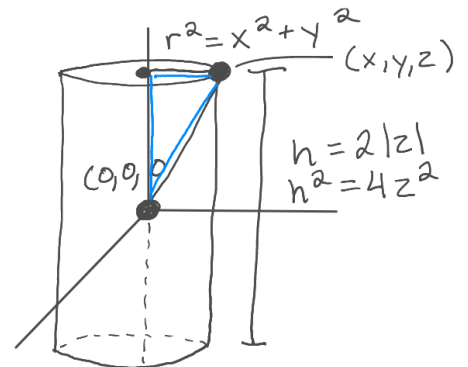
Ex.3 Find the dimensions of the right circular cylinder of maximum volume that can be inscribed in a sphere of radius 16.

Objective: maximize volume
 Constraint: $x^2 + y^2 + z^2 = 16^2 = 256$

From the picture, $\frac{h}{2}$  radius of sphere = 16
 $\left(\frac{h}{2}\right)^2 + r^2 = 16^2$

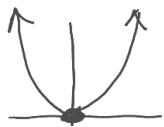
so in terms of r and h ,
 We have $V(r,h) = \pi r^2 h$
 $g(r,h) = \frac{h^2}{4} + r^2 - 256$

Answer: $r = \frac{16\sqrt{6}}{3}, h = \frac{32\sqrt{3}}{3}$



Note: When we are finding absolute extrema, we do NOT use the 2nd Derivative Test to classify mins and maxes because points (a,b) that satisfy $\begin{cases} \nabla f(a,b) = \lambda \nabla g(a,b) \\ g(a,b) = 0 \end{cases}$ are not necessarily critical points of f (i.e. $\nabla f(a,b) \neq \vec{0}$).

Recall calc 1 (absolute extrema on an interval)

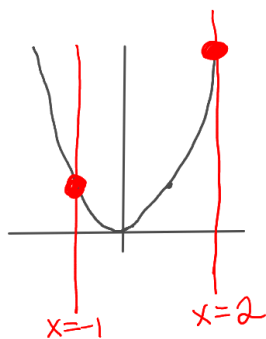


$$f(x) = x^2$$

$$f'(x) = 2x = 0$$

$x = 0$ is the critical number

$$f''(x) = 2 \Rightarrow \text{2nd DT gives local/relative min @ } x=0$$



Now, restrict $f(x)$ to $-1 \leq x \leq 2$

We still have the critical number $x=0$ in the interval, but we also have to check the boundaries $x=-1$ and $x=2$:

x	$f(x) = x^2$	
0	0	→ Absolute Min @ $x=0$
-1	1	
2	4	→ Absolute Max @ $x=2$

Since $f''(x) = 2 > 0$ for all x , the second derivative test only works for local/relative extrema. The same is true for greater dimensions.