Here we continue the preliminary project.

Calculus on Polynomials

```
There's a certain pattern in defining many generic functions:
  (define-generic (do-something (f))
    ;; define it for appropriate non-Meroon objects, numbers perhaps
    ;; throw an error if do-something is not appropriate for f
    )
  (define-method (do-something (f Polynomial))
    ;; define do-something for Polynomials.
    ;; apply (map-termlist do-something-to-term (Polynomial-terms f))
    ;; to implement do-something on Polynomials
    )
  (define (do-something-to-term term)
    ;; basic operation of do-something on one polynomial term
    )
Following this pattern, define generic functions
  (define-generic (differentiate (f) variable)
    (if (number? f)
        0
         (error "differentiate: argument not of correct type " f)))
  (define-generic (integrate (f) variable #!optional (a #f) (b #f))
    (if (number? f)
         (if (and (number? a)
                  (number? b))
             (multiply f (subtract b a))
             (instantiate Polynomial
                          variable: variable
                          terms: (adjoin-term (make-term 1 f) '())))
         (error "integrate: unknown argument type " f variable)))
and then define appropriate methods for Polynomials. In integrate a and b are the optional two endpoints;
if they aren't given return an indefinite integral, if they are given, return a definite integral, as such:
  (define-method (integrate (p Polynomial) variable #!optional (a #f) (b #f))
    (if (Polynomial-variable= (Polynomial-variable p)
                               variable)
         (let ((indefinite-integral
                (instantiate Polynomial
                             variable: variable
                             terms: (map-termlist integrate-term (Polynomial-terms p)))))
           (if (and (number? a)
                    (number? b))
               (subtract (evaluate indefinite-integral b)
                         (evaluate indefinite-integral a))
               indefinite-integral))
        (error "integrate: The variable of integration is not the variable of the polynomial
```

```
" p variable)))
```

(At this point I'm wondering whether just carrying around all these variables; they just seem to get in the way, and if we think of polynomials as symbolic expressions, they're OK, but if we think of polynomials as functions of a certain type, they just get in the way. SICP is treating them as symbolic expression.)

Orthogonal polynomials

Now we can define inner products:

```
(define (make-inner-product weight variable left right)
  (lambda (p q)
      (integrate (multiply p (multiply q weight)) ;; weight can be a constant
            variable left right)))
```

This function takes four arguments and itself returns a function of two arguments:

$$\int_a^b p(\texttt{variable})\,q(\texttt{variable})\,w(\texttt{variable})\,d\texttt{variable} = \langle p,q\rangle$$

Given an inner product, the recursion for orthogonal polynomials is

$$P_{-1}(x) = 0; \quad P_0(x) = 1;$$

$$S_i = \langle P_i(x), P_i(x) \rangle, \quad B_i = \frac{\langle x P_i(x), P_i(x) \rangle}{S_i}$$

$$C_i = \begin{cases} \text{arbitrary,} \quad i = 0, \\ \frac{S_i}{S_{i-1}}, \quad i > 0 \end{cases}$$

$$P_{i+1}(x) = (x - B_i)P_i(x) - C_iP_{i-1}(x), \quad i = 0, 1, 2, \dots$$

See Conte and de Boor, *Elementary Numerical Analysis*, third edition, page 254. (We take $A_i = 1$ for all *i*.) We define the Gauss-Lobatto weight and inner product on (-1,1):

```
;;; The Gauss-Lobatto weight on (-1, 1)
  (define (G-L-weight variable)
    ;; 1-x^2
    (let ((X (variable->Polynomial variable)))
       (subtract 1 (multiply X X))))
  (define (G-L-inner-product variable left right)
     (make-inner-product (G-L-weight variable) variable left right))
See Hämmerlin and Hoffmann, Numerical Mathematics, page 302.
  Write a function
  (define (make-orthogonal-polynomials inner-product variable n)
    ;; fill in the blanks
    )
that calculates P_0, P_1, \ldots, P_n given an inner product and a variable. You should be able to do something
like this:
  euler-6% gsi++
  [ Meroon V3 Paques2001+1 $Revision: 1.3 $ ]
  Gambit v4.1.2
```

```
Gambit v4.1.2

> (load "all")

"/export/users/lucier/programs/615project/2007/project-1/all.scm"

> (define weight (G-L-weight 'x -1 1))

> (define inner-product (G-L-inner-product 'x))

> (define ps (make-orthogonal-polynomials inner-product 'x 10))

> (for-each show ps)

x^10-15/7x^8+30/19x^6-150/323x^4+15/323x^2-3/4199

x^9-36/19x^7+378/323x^5-84/323x^3+63/4199x

x^8-28/17x^6+14/17x^4-28/221x^2+7/2431

x^7-7/5x^5+7/13x^3-7/143x

x^6-15/13x^4+45/143x^2-5/429
```

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x⁵-10/11x³+5/33x x⁴-2/3x²+1/21 x³-3/7x x²-1/5 x 1 0

Please time your routine for various numbers of polynomials with the built-in macro time, like
> (define ps (time (make-orthogonal-polynomials inner-product 'x 10)))

Try it for $n = 5, 6, 7, \ldots$ and make sure the time increases *linearly*:

Now we need to find the zeros $x_{n\kappa}$ of $P_n(x)$. One of the best (the stablest, the most accurate) ways to find the zeros of a polynomial

$$P(x) = x^{n} + p_{n-1}x^{n-1} + p_{n-2}x^{n-2} + \dots + p_{1}x + p_{0}$$

is to use dgeev.f from LAPACK to compute the eigenvalues of the matrix

$$\begin{pmatrix} 0 & 1 & 0 & \dots & 0 \\ 0 & 0 & 1 & \dots & 0 \\ & \vdots & \ddots & \\ -p_0 & -p_1 & -p_2 & \dots & -p_{n-1} \end{pmatrix}$$

There's no point to rewriting dgeev.f in Scheme, so we should use a so-called *Foreign Function Interface* (FFI) to call Fortran functions from Scheme. FFIs aren't standardized, but Gambit has one. (You run into the same problem calling functions defined in one language from functions in another language.)

I thought I could compile dgeev.f and its dependencies and link them into Gambit, but I've run out of time. Because of the special form of the Gauss-Lobatto orthogonal polynomials, you can use sqrt and quadratic-solver to find (by hand) the zeros of P_5 , which, together with the two endpoints, gives you a 7-point integration rule that's exact for all polynomials of degree $2 \times 7 - 3 = 11$. That's good enough for now.

To repeat what was written in the first part:

The Gauss-Lobatto quadrature rules with n points have the form

$$\int_{-1}^{1} f(x) \, dx \approx \frac{2}{n(n-1)} [f(1) + f(-1)] + \sum_{\nu=0}^{n-3} \gamma_{n\nu} f(x_{n\nu}).$$

Here $x_{n\nu}$ are the zeros of the degree n-2 orthogonal polynomial over [-1,1] with the weight

$$w(x) = 1 - x^2$$

adjoined with -1 and 1. If we define

$$\ell_{n\kappa}(x) = \prod_{\substack{\nu=0\\\nu\neq\kappa}}^{n} \frac{x - x_{n\nu}}{x_{n\kappa} - x_{n\nu}}$$

then $\ell_{n\kappa}$ has degree n-1 and satisfies

$$\ell_{n\kappa}(x_{n\nu}) = \begin{cases} 1, & \nu = \kappa, \\ 0, & \nu \neq \kappa. \end{cases}$$

The weights $\gamma_{n\nu}$ satisfy

$$\gamma_{n\nu} = \int_{-1}^{1} \ell_{n,\nu}(x) \, dx$$

So now we have all the pieces to find the integration points and weights for a (semi-)serious numerical integration scheme.

```
Before the exercises, we define the function
  (define (fold-left operator initial-value list)
      (if (null? list)
          initial-value
          (fold-left operator (operator initial-value (car list)) (cdr list))))
So you can add a list of objects by
    (fold-left add 0 list)
and multiply a list of objects by
    (fold-left multiply 1 list)
We also define
    (define (list-remove l n)
        (if (= n 0)
            (cdr l)
            (cons (car l) (list-remove (cdr l) (- n 1)))))
which removes item n from the list 1 (numbering from 0).
```

Exercises

- (1) Use quadratic-solver and sqrt to find the list of Lagrange interpolation points of the polynomial $x^5-10/11x^3+5/33x$. Adjoin 1 and -1 to that list.
- (2) Define (interpolation-points->polynomials 1) that takes a list of points $\{x_{\nu}\}$ and returns a list of the interpolating Lagrange polynomials at those points.
- (3) Define (polynomials->weights polys left right) that takes a list of polynomials and integrates them from left to right to get a list of weights.
- (4) Use the previous functions and list of interpolation points to define (approximate-integral f) that uses the numerical integration rule described above to approximate the integral of f on the interval (-1, 1). Apply approximate-integral to x^i , i = 0, ..., 12, and e^x (which is exp). Compare the answers you get to the true integrals.

Changes make 2012/02/27

- (1) I corrected the spacing of some functions by converting TAB characters to the associated number of spaces.
- (2) I used map-termlist in the definition of do-something
- (3) I changed the definition of G-L-weight because now we should be able to subtract polynomials from numbers.
- (4) I corrected the definition of the list of interpolating points to include 1 and -1.
- (5) I added the definitions of fold-left and list-remove
- (6) I added explicit exercises that broke the numerical integration part into steps.

Changes make 2012/02/27

- (1) Use map-termlist in the definition of integrate.
- (2) Fix the arguments to G-L-weight in the example.
- (3) Added the note to check that the CPU time increases linearly for make-orthogonal-polynomials.

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