

Lecture #2

- Office hours: Tue 2^{oo}-3^{oo}, Wed 2³⁰-3³⁰, LOM 219-C

- 1st Homework → due this Thursday, Sept. 5.

- ↳ better start today, so that you may ask questions during office hours tomorrow
 ↳ Staple all pages, Write your name and Section #.

- Ask if there are any questions from our first class last week.

- Last time we discussed:

- 1) computing the distance b/w 2 points in \mathbb{R}^2 or \mathbb{R}^3
- 2) equation of a sphere, completing squares to find the center and the radius.
- 3) vectors in \mathbb{R}^2 and \mathbb{R}^3 ; addition and multiplication by scalars.
- 4) components of vectors in the chosen coordinate system in \mathbb{R}^2 or \mathbb{R}^3 .
 ↳ components of $\vec{a} + \vec{b}$ and $c \cdot \vec{a}$.
- 5) unit vectors → standard basis vectors $\hat{i}, \hat{j}, \hat{k}$
 ↳ unit vector \hat{v} associated to any non-zero vector \vec{v} .
- 6) Dot product : algebraic formula + geometric meaning

Let us warm up by doing a couple of examples relevant to Lecture 1.

Ex1: Find the lengths of the sides of $\triangle PQR$ with $P(2,2,2)$, $Q(4,1,1)$, $R(1,1,1)$.

Is it a right and/or isosceles triangle?

$$\|PQ\| = \sqrt{2^2 + 1^2 + 1^2} = \sqrt{6}, \|QR\| = \sqrt{3^2 + 0^2 + 0^2} = 3, \|PR\| = \sqrt{1^2 + 1^2 + 1^2} = \sqrt{3}.$$

As $\|QR\|^2 = \|PQ\|^2 + \|PR\|^2 \Rightarrow \triangle PQR$ is a right triangle, but clearly not an isosceles \triangle .

Ex2: Given $\vec{a} = 3\hat{i} - 2\hat{j}$, $\vec{b} = \hat{i} + 2\hat{j}$, find $\vec{a} + 2\vec{b}$ and $\|\vec{a} + 2\vec{b}\|$. Also sketch $\vec{a} + 2\vec{b}$.

$$\vec{a} + 2\vec{b} = 3\hat{i} - 2\hat{j} + 2(\hat{i} + 2\hat{j}) = 5\hat{i} + 2\hat{j} \quad \text{and} \quad \|\vec{a} + 2\vec{b}\| = \sqrt{5^2 + 2^2} = \sqrt{29}.$$

Ex3: Find the unit vector whose direction is opposite to that of $\vec{v} = \langle 1, 3, 2 \rangle$.

$$-\hat{v} = -\frac{\langle 1, 3, 2 \rangle}{\sqrt{14}}$$

Ex4: Find the acute angle between the lines $x+y=1$ and $x-2y=-2$

The first line contains points $A(1,0)$ and $B(0,1)$, so that $\vec{AB} = \langle -1, 1 \rangle$

The second line contains points $C(-2,0)$ and $D(0,1)$, so that $\vec{CD} = \langle 2, 1 \rangle$

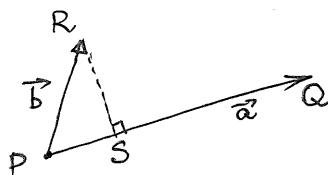
$$\text{Thus: } \frac{\|\vec{AB}\|}{\sqrt{2}} \cdot \frac{\|\vec{CD}\|}{\sqrt{5}} \cdot \cos \theta = \vec{AB} \cdot \vec{CD} = -1 \Rightarrow \theta = \cos^{-1} \left(-\frac{1}{\sqrt{10}} \right)$$

Hence, the acute angle b/w the above two lines is $\underline{\underline{\cos^{-1}(1/\sqrt{10})}}$

Lecture #2

* Projections

At home you should have watched the Ximera module on projections.



$\vec{P}\vec{S} = \text{proj}_{\vec{a}} \vec{b}$ = vector projection of \vec{b} onto \vec{a}

Signed magnitude of $\vec{P}\vec{S} = \text{comp}_{\vec{a}} \vec{b}$ = scalar projection of \vec{b} onto \vec{a} .

Two key formulas you should have learnt from Ximera:

$$\text{comp}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|}, \quad \text{proj}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|^2} \vec{a}$$

Ex 5: Find the scalar and vector projections of $\vec{b} = \hat{i} + 2\hat{j} + 3\hat{k}$ onto $\vec{a} = 2\hat{i} + \hat{j} - 2\hat{k}$.

$$\text{comp}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|} = \frac{2+2-6}{\sqrt{9}} = -\frac{2}{3}$$

$$\text{proj}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|^2} \cdot (\vec{a}) = -\frac{4}{9} \hat{i} - \frac{2}{9} \hat{j} + \frac{4}{9} \hat{k}$$

Ex 6*: Suppose that \vec{a} and \vec{b} are nonzero vectors.

(a) Under which conditions is $\text{comp}_{\vec{a}} \vec{b} = \text{comp}_{\vec{b}} \vec{a}$?

(b) $\text{proj}_{\vec{a}} \vec{b} = \text{proj}_{\vec{b}} \vec{a}$?

(a) $\frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|} = \frac{\vec{b} \cdot \vec{a}}{\|\vec{b}\|} \Leftrightarrow \begin{cases} \vec{a} \cdot \vec{b} = 0 \\ \|\vec{a}\| = \|\vec{b}\| \end{cases} \Leftrightarrow \vec{a} \text{ and } \vec{b} \text{ are either orthogonal or have the same magnitude.}$

(b) Again evoking the formula deduce that $\vec{a} \perp \vec{b}$ or $\vec{a} = \vec{b}$
(it may be convenient to rewrite $\text{proj}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|} \cdot \hat{a}$)

* Cross Product

For two vectors in \mathbb{R}^3 (but not in \mathbb{R}^2), there is one more operation producing a new vector in \mathbb{R}^3 .

Definition: Given two vectors $\vec{a} = \langle a_1, a_2, a_3 \rangle$ and $\vec{b} = \langle b_1, b_2, b_3 \rangle$, define their cross product via

$$\vec{a} \times \vec{b} = \langle a_2 b_3 - a_3 b_2, a_3 b_1 - a_1 b_3, a_1 b_2 - a_2 b_1 \rangle$$

An easy way to remember this formula is to write down

$$\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \hat{i} \cdot \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} - \hat{j} \cdot \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} + \hat{k} \cdot \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix}, \quad \text{where } \begin{vmatrix} a & b \\ c & d \end{vmatrix} := ad - bc$$

Lecture #2

Ex 7: a) Find $\vec{a} \times \vec{b}$ for $\vec{a} = \langle 2, 1, 3 \rangle$, $\vec{b} = \langle 1, 2, -1 \rangle$

b) Verify that $\vec{a} \times \vec{b}$ is orthogonal to \vec{a} and \vec{b}

c) Find $\vec{b} \times \vec{a}$

d) Find $\vec{a} \times \vec{a}$

a) $\vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 1 & 3 \\ 1 & 2 & -1 \end{vmatrix} = \langle -7, 5, 3 \rangle$

b) $\langle -7, 5, 3 \rangle \cdot \langle 2, 1, 3 \rangle = -14 + 5 + 9 = 0$

$\langle -7, 5, 3 \rangle \cdot \langle 1, 2, -1 \rangle = -7 + 10 - 3 = 0$

c) $\vec{b} \times \vec{a} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 2 & -1 \\ 2 & 1 & 3 \end{vmatrix} = \langle 7, -5, -3 \rangle$

d) $\vec{a} \times \vec{a} = \langle 0, 0, 0 \rangle = \vec{0}$

As illustrated by the above example, the cross product always satisfies:

- 1) $\vec{a} \times \vec{a} = \vec{0}$
 2) $\vec{b} \times \vec{a} = -\vec{a} \times \vec{b}$
 3) $\vec{a} \times \vec{b}$ is orthogonal to both \vec{a} and \vec{b}

← discuss why

Remark: The direction of $\vec{a} \times \vec{b}$ is given by the "right-hand rule", i.e. if the fingers of your right hand curl in the direction of a rotation ($<180^\circ$) from \vec{a} to \vec{b} then your thumb points in the direction of $\vec{a} \times \vec{b}$.

Question: What is the magnitude of $\vec{a} \times \vec{b}$?

Theorem (p. 817 of textbook): If θ is the angle between \vec{a} and \vec{b} ($0 \leq \theta \leq 180^\circ = \pi$), then

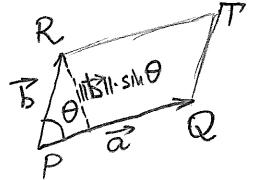
$$\|\vec{a} \times \vec{b}\| = \|\vec{a}\| \cdot \|\vec{b}\| \cdot \sin \theta$$

Corollary: $\vec{a} \times \vec{b} = \vec{0}$ iff \vec{a} is parallel to \vec{b} .

! This determines $\vec{a} \times \vec{b}$ uniquely (as we know its direction and magnitude).

$\|\vec{a}\| \cdot \|\vec{b}\| \sin \theta$ is nothing else than the area of the parallelogram with sides \vec{a} and \vec{b} .

So: $\|\vec{a} \times \vec{b}\| = \text{Area}(\text{parallelogram } PRTQ) = 2 \cdot \text{Area}(\text{triangle } PRQ)$



Lecture #2

Ex 8: Find unit vectors orthogonal to the plane containing three points $P(1, 2, 3)$, $Q(2, 1, 1)$, $R(3, 0, 1)$.

► $\vec{v} := \overrightarrow{PQ} \times \overrightarrow{PR} = \langle 1, -1, -2 \rangle \times \langle 2, -2, -2 \rangle = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & -1 & -2 \\ 2 & -2 & -2 \end{vmatrix} = \langle -2, -2, 0 \rangle$

Hence the unit vectors orthogonal to that plane are

$$\vec{v} = \frac{\langle -2, -2, 0 \rangle}{\sqrt{8}} = \left\langle -\frac{1}{\sqrt{2}}, -\frac{1}{\sqrt{2}}, 0 \right\rangle \text{ and } -\vec{v} = \left\langle \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}}, 0 \right\rangle$$

Ex 9: Find the area of the triangle PQR from Ex 8.

► Area ($\triangle PQR$) = $\frac{1}{2} \|\overrightarrow{PQ} \times \overrightarrow{PR}\| = \sqrt{2}$

WARNING: (1) The cross product is not commutative: $\vec{a} \times \vec{b} \neq \vec{b} \times \vec{a}$
 (2) The cross product is not associative: $(\vec{a} \times \vec{b}) \times \vec{c} \neq \vec{a} \times (\vec{b} \times \vec{c})$

However: For any three vectors $\vec{a}, \vec{b}, \vec{c}$ in \mathbb{R}^3 , we have

$$\vec{a} \cdot (\vec{b} \times \vec{c}) = (\vec{a} \times \vec{b}) \cdot \vec{c}$$

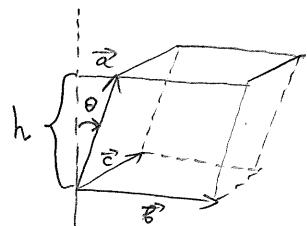
and the common value is called the scalar triple product of $\vec{a}, \vec{b}, \vec{c}$.

it is a number, not a vector

Ex 10: Prove this equality.

► Both expressions equal $\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$. Discuss details or see p. 819 of textbook

Geometric Meaning: The absolute value $|\vec{a} \cdot (\vec{b} \times \vec{c})|$ of the scalar triple product equals the volume of the parallelepiped determined by $\vec{a}, \vec{b}, \vec{c}$.



$$\text{Vol} = \text{Area}(\text{base}) \cdot h = |\vec{b} \times \vec{c}| \cdot |\vec{a}| \cos \theta = |\vec{a} \cdot (\vec{b} \times \vec{c})|$$

Ex 11: Verify that the vectors $\vec{a} = \langle 1, -1, -2 \rangle$, $\vec{b} = \langle 2, -2, -2 \rangle$, $\vec{c} = \langle -1, 1, 5 \rangle$ are coplanar, i.e. lie in the same plane.

► $\vec{a}, \vec{b}, \vec{c}$ coplanar \Leftrightarrow Volume of parallelepiped determined by $\vec{a}, \vec{b}, \vec{c}$ is zero.

$$\text{Vol} = \begin{vmatrix} 1 & -1 & -2 \\ 2 & -2 & -2 \\ -1 & 1 & 5 \end{vmatrix} = 1 \cdot (-10 + 2) - (-1) \cdot (10 - 2) + (-2) \cdot (2 - 2) = 0$$