Reinforcement learning and rough paths theory

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Reinforcement learning

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Outline



2 Noisy environment and reinforcement learning

#### 3 Results, perspective, methods

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- Methods

Outline

### Supervised learning

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### A basic classification task

#### Data:

- Points  $\{\mathbf{x}_i; i = 1, \dots, n\}$  with  $\mathbf{x}_i \in \mathbb{R}^d$
- Labels  $\{y_i; i = 1, \dots, n\}$  with  $y_i \in \{0, 1\}$
- When labels are known, the learning is supervised

#### Aim:

• Find a proper separation between labels 0 and labels 1

### Linear separation

Separation using hyperplanes:

- We use a classification  $\hat{y} = \operatorname{sign}(\mathbf{v} \cdot \mathbf{x})$
- v optimized
   → According to our data:

$$\mathbf{v} = \min_{\mathbf{w} \in \mathbb{R}^d} \sum_{i=1}^n \|\operatorname{sign} (\mathbf{w} \cdot \mathbf{x}_i) - y_i\|^2$$



Figure: Separation of 2 subgroups according to  $H_1, H_2, H_3$ 

## Separation using neural networks

Definition of the multilayer neural network:

- Recursion  $\mathbf{x}^{k+1} = S(\mathbf{w}^k \mathbf{x}^k + \mathbf{d}^k)$  for  $k = 0, \dots, n_{\text{layer}}$
- $\mathbf{w}^k$  matrix-valued,  $\mathbf{d}^k$  vector-valued
- S defined componentwise by  $\sigma$  below
- $\mathbf{w}^k$  and  $\mathbf{d}^k$  to be optimized



Figure: Sigmoid  $\sigma(x) = \frac{2}{\pi} \tanh(x)$  and ReLU  $\sigma(x) = \max\{x, 0\}$ 

Towards a control theory framework (1)

Slight change of notation: We have seen that

• **x**<sup>k</sup> defined recursively by

$$\mathbf{x}^{k+1} = S\left(\mathbf{w}^k \mathbf{x}^k + \mathbf{d}^k
ight) \equiv b\left(\mathbf{x}^k, \mathbf{u}^k
ight)$$

u<sup>k</sup> = (w<sup>k</sup>, d<sup>k</sup>) parameter to be optimized
 → According to loss function

Example of loss function: With  $n = n_{layer}$  and y = label

$$J(\mathbf{u}) = |\mathbf{y} - \mathbf{x}^n|^2 + \lambda \sum_{k=0}^{n-1} |\mathbf{u}^k|^2 ,$$

where  $\lambda \equiv$  regularization parameter

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### Towards a control theory framework (2)

Recall: We have seen, for  $k = 0, \ldots, n-1$ ,

$$\begin{cases} \mathbf{x}^{k+1} = b\left(\mathbf{x}^{k}, \mathbf{u}^{k}\right) \\ J(\mathbf{u}) = \left(y - \mathbf{x}^{n}\right)^{2} + \lambda \sum_{k=0}^{n-1} \left|\mathbf{u}^{k}\right|^{2} \end{cases}$$

Limiting procedure: Take  $n \rightarrow \infty$  and renormalize. We get

$$\begin{cases} \mathrm{d}x_t = b\left(x_t, u_t\right) \, \mathrm{d}t \,, & t \in [0, T] \\ J(u) = G(x_T) + \int_0^T r\left(u_t, \, x_t\right) \, \mathrm{d}t \end{cases}$$

This is a classical control theory framework.

### References

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### Generalization 1: noisy environment

A stochastic equation: For the neural network dynamics, take

- A Brownian motion W
- Equation of the form

$$\mathrm{d}x_t = b(x_t, u_t) \,\mathrm{d}t + \sigma(x_t) \,\mathrm{d}W_t$$

#### Motivation:

- Neural networks are noisy
- Noise stabilizes equations
- Example on the right:  $dx_t = x_t dt + \sigma x_t dW_t$



#### Figure: Stabilization with a multiplicative noise

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# Generalization 2: reinforcement learning (1) Equation: So far our problem is

$$\begin{cases} \mathrm{d}x_t = b(x_t, u_t) \, \mathrm{d}t + \sigma(x_t) \, \mathrm{d}W_t \\ J(u) = \mathbf{E} \left[ G(x_T) + \int_0^T r(u_t, x_t) \, \mathrm{d}t \right] \end{cases}$$

RL problematic:

- Problem: In many situations, the dynamics for x is unknown
- RL strategy: Use the control *u* for both
  - Optimization of the action
  - 2 Exploration of different dynamics

#### Change in the model:

- The control *u* will be measure-valued
- We add an entropy term to the reward, to favor exploration

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Generalization 2: reinforcement learning (2) Previous version of the model:

$$\begin{cases} x_t = y + \int_0^t b(x_r, u_r) \, \mathrm{d}r + \int_0^t \sigma(x_r) \, \mathrm{d}W_r \\ J(u) = \mathbf{E} \left[ G(x_T) + \int_0^T r(u_r, x_r) \, \mathrm{d}r \right] \end{cases}$$

#### Relaxed control: We consider

- $U \subset \mathbb{R}^d$
- Control  $u_r$  is replaced by  $\gamma_r \in \mathcal{P}(U)$

#### New version of the model:

$$\begin{cases} x_t = y + \int_0^t \int_U b(x_r, a) \gamma_r(\mathrm{d}a) \mathrm{d}r + \int_0^t \sigma(x_r) \mathrm{d}W_r \\ J(\gamma) = \mathsf{E} \left[ G(x_T) + \int_0^T F(x_r, \gamma_r) \mathrm{d}r \right] \end{cases}$$

### Generalization 2: reinforcement learning (3)

New version of the model:

$$\begin{cases} x_t = y + \int_0^t \int_U b(x_r, a) \ \gamma_r(\mathrm{d}a) \mathrm{d}r + \int_0^t \sigma(x_r) \, \mathrm{d}W_r \\ J(\gamma) = \mathbf{E} \left[ G(x_T) + \int_0^T F(r, x_r, \gamma_r) \, \mathrm{d}r \right] \end{cases}$$

Recall: We wish to use  $\gamma$  for

- Optimization of the action
- Exploration of different dynamics

Typical example of function *F*: If  $\gamma_r$  has a density  $\dot{\gamma}_r$ ,

$$F(r, x, \gamma) = e^{-\rho r} \left( \int_{U} r(x, u) \dot{\gamma}_{r}(u) du - \lambda \int_{U} \dot{\gamma}_{r}(u) \log \dot{\gamma}_{r}(u) du \right)$$

### Example in 3-d folding (1)

Notation: For a protein folding study,

- $s_t \equiv t$ -th iteration of the molecule configuration
- a ≡ vector containing bond angle and bond torsion
   → to be optimized
- $\gamma, \kappa$  unknown parameters
- $U(s, a) \equiv$  energy to be minimized, with an entropy term

#### Dynamics:

$$\begin{cases} \mathrm{d}s_t &= a_t \,\mathrm{d}t \\ \mathrm{d}a_t &= -\gamma \,a_t \,\mathrm{d}t - \kappa \,\mathrm{d}W_t \end{cases}$$



#### Figure: Sequence of foldings

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### Generalization 3: rough environment (1)

Observation:

- We have assumed that x is driven by a Brownian motion
- In real life, some observations are not Brownian
- In particular
  - The Hölder regularity of  $t\mapsto W_t$  is not always 1/2-arepsilon
  - Environments are not always Markovian

Natural generalization:

• Fractional Brownian motion

### Fractional Brownian motion

- *H* ∈ (0, 1)
- $B = (B^1, \ldots, B^d)$
- B<sup>j</sup> centered Gaussian process, independence of coordinates
- Variance of the increments:

$$\left(\mathsf{E}[|B_t^j - B_s^j|^2]
ight)^{1/2} = |t - s|^H$$

- $H^- \equiv$  Hölder-continuity exponent of B
- If H = 1/2, B = Brownian motion
- If  $H \neq 1/2$  natural generalization of BM

Remark: FBm widely used in applications

### Examples of fBm paths



H = 0.3

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### Paths for a linear SDE driven by fBm

$$dY_t = -0.5x_t \,\mathrm{d}t + 2x_t \,\mathrm{d}B_t, \quad x_0 = 1$$





H = 0.5 H = 0.7Blue:  $(B_t)_{t \in [0,1]}$  Red:  $(Y_t)_{t \in [0,1]}$ 

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### fBm and integration

Basic facts about fBm: Let B be a fBm with  $H \in (0, 1)$ . Then:

- B is not a finite variation process
- B is not a Markov process
- *B* is not a martingale

#### Main step in order to solve equations:

• Define integrals of the form  $\int_0^t \sigma(x_s) dB_s$ 

#### Problem for fBm:

- Itô's theory does not apply to B
- $\bullet$  Need for another integration theory  $\longrightarrow$  rough paths theory
- This will rely on regularity and Gaussianity of B

Generalization 3: rough environment (2) Previous version of the model:

$$\begin{cases} x_t = y + \int_0^t \int_U b(x_r, a) \ \gamma_r(\mathrm{d}a) \mathrm{d}r + \int_0^t \sigma(x_r) \, \mathrm{d}W_r \\ J(\gamma) = \mathbf{E} \left[ G(x_T) + \int_0^T F(r, x_r, \gamma_r) \, \mathrm{d}r \right] \end{cases}$$

New version of the model:

$$\begin{cases} x_t = y + \int_0^t \int_U b(x_r, a) \ \gamma_r(\mathrm{d} a) \mathrm{d} r + \int_0^t \sigma(x_r) \, \mathrm{d} B_r \\ J(\gamma) = G(x_T) + \int_0^T F(r, x_r, \gamma_r) \, \mathrm{d} r \end{cases}$$

Typical example of function F: If  $\gamma_r$  has a density  $\dot{\gamma}_r$ ,

$$F(r, x, \gamma) = e^{-\rho r} \left( \int_{U} r(x, u) \dot{\gamma}_{r}(u) du - \lambda \int_{U} \dot{\gamma}_{r}(u) \log \dot{\gamma}_{r}(u) du \right)$$

### Summary for our setting

#### We consider:

- Control point of view on learning
- einforcement learning setting with regularization by entropy
- Sough environment, possibly driven by a fBm
- Pathwise optimization

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Methods

### A more formal framework (1)

Dynamics: For  $0 \le s \le t \le T$  and  $x_t \in \mathbb{R}^m$ ,

$$x_t - x_s = \int_s^t \int_U b(x_r, a) \gamma_r(\mathrm{d} a) \mathrm{d} r + \int_s^t \sigma(x_r) \mathrm{d} B_r$$

Reward from *s* to *T*:

$$J_{sT}(\gamma, y) = \int_{s}^{T} F(r, x_{r}^{\gamma}, \gamma_{r}) dr + G(x_{T}^{\gamma})$$

State space for  $\gamma$ : Minimal Hölder regularity in Wasserstein distance,

$$\mathcal{V}^{\varepsilon}([s, T]) = \{ \mathcal{C}^{\varepsilon}([s, T]; \mathcal{P}(U)); W_2(\gamma_r, \gamma_t) \leq c | t - r |^{\varepsilon}$$
for some  $c > 0$  and all  $r, t \in [s, T] \}.$ 

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### A more formal framework (2)

Recall:

$$J_{sT}(\gamma, y) = \int_{s}^{T} F(r, x_{r}^{\gamma}, \gamma_{r}) dr + G(x_{T}^{\gamma})$$

Value: We set, for  $0 \le s \le T$ 

$$V(s, y) = \sup \{J_{sT}(\gamma, y); \gamma \in \mathcal{V}^{\varepsilon}([s, T])\}$$

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### HJB equation for the value

Theorem 1.

The value V solves the following first order rough PDE:

$$\left[ \partial_t \mathbf{v}(t, y) + \sup_{\gamma \in \mathcal{P}(U)} H(t, y, \gamma, \nabla \mathbf{v}(t, y)) \right] \mathrm{d}t + \sigma(t, y) \cdot \nabla \mathbf{v}(t, y) \mathrm{d}B_t = 0$$

for  $(t, y) \in [0, T] \times \mathbb{R}^n$ , with final condition

$$v(T,y)=G(y).$$

The Hamiltonian H above is defined by

$$H(t, y, \gamma, p) = p \cdot \int_{U} b(y, a) \gamma(da) + F(t, y, \gamma)$$

### Notes on Theorem 1

#### Remarks:

- V should be considered as a rough viscosity solution
- Extra care due to the fact that  $\gamma_t$  is a measure

#### More results related to Theorem 1:

- Definition of test functions for rough viscosity solutions
   → This is usually not done in other related works
- Oefinition of related jets
- Regularity of V
- Existence of a minimizer  $\gamma^*$
- Transformation: rough PDEs  $\longrightarrow$  PDE with random coefficients

### Perspectives

Program:

- Numerical schemes for HJB
   → Policy iteration
- Actor-critic scheme for the reinforcement part



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# Results, perspective, methods Results and perspectives

Methods

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### The rough paths problem (1)

The main integration problem: Give a meaning to integrals like

$$\int_{s}^{t} \sigma(r, y) \cdot \nabla v(r, y) \mathrm{d}x_{r},$$

where  $x \equiv fBm$  or other  $\gamma$ -Hölder path

Related toy model: With 1-d notations, define integrals like

 $\int_{s}^{t} V(x_r) \mathrm{d}x_r$ 

The rough paths problem (2) Easy expansion: We have

$$\int_{s}^{t} V(x_{r}) \mathrm{d}x_{r} = V(x_{s})\mathbf{x}_{st}^{1} + V'(x_{s})\mathbf{x}_{st}^{2}$$
$$+ \int_{s}^{t} \int_{s}^{r} (V'(x_{u}) - V'(x_{s})) \mathrm{d}x_{u} \mathrm{d}x_{r}$$

Explanation of terms: In the above expansion we have

• 
$$\mathbf{x}_{st}^1 = x_t - x_s$$
, well-defined

Sumption:  $\mathbf{x}_{st}^2 = \int_s^t \int_s^r dx_u dx_r$  well-defined → Main rough paths assumption

### Rough paths assumptions

Context: Consider a Hölder path x and

- For  $n \ge 1$ ,  $x^n \equiv$  linearization of x with mesh  $1/n \\ \hookrightarrow x^n$  piecewise linear.
- For  $0 \leq s < t \leq 1$ , set

$$\mathbf{x}_{st}^{2,n,i,j} \equiv \int_{s < u < v < t} dx_u^{n,i} dx_v^{n,j}$$

#### Rough paths assumption 1:

- x is a  $C^{\gamma}$  function with  $\gamma > 1/3$ .
- The process  $\mathbf{x}^{2,n}$  converges to a process  $\mathbf{x}^2$  as  $n \to \infty$  $\hookrightarrow$  in a  $\mathcal{C}^{2\gamma}$  space.

#### Rough paths assumption 2:

• Vector fields  $V_0, \ldots, V_j$  in  $\mathcal{C}_b^{\infty}$ .

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Main rough paths theorem (Lyons): Under previous assumptions  $\hookrightarrow$  Consider  $y^n$  defined by

$$y_t^n = \sum_{j=1}^d \int_0^t V_j(x_u^n) \, dx_u^{n,j}.$$

Then

- $y^n$  converges to a function Y in  $\mathcal{C}^{\gamma}$ .
- Y can be seen as the integral path  $Y_t = \sum_{j=1}^d \int_0^t V_j(x_u) dx_u^j$ .

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Rough paths theory

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Rough viscosity solutions

Recall: Our equation is

$$\begin{split} \Big[\partial_t \mathbf{v}(t,y) + \sup_{\gamma \in \mathcal{P}(U)} H(t,y,\gamma,\nabla \mathbf{v}(t,y))\Big] \mathrm{d}t \\ + \sigma(t,y) \cdot \nabla \mathbf{v}(t,y) \mathrm{d}B_t = 0 \end{split}$$

Problem:

 $\nabla v$  above is ill-defined. The solution is not smooth in general

Viscosity solution idea: Transfer derivatives on test functions

Changes in the rough paths setting: Test functions should also be rough!

### Rough viscosity solutions: test functions



### Rough viscosity solutions: Definition



Consider

- x rough path
- v path whose increments are controlled by x

We say that v is a rough viscosity supersolution of HJB equation if