

Summary We have seen

(i) If  $\sum_{n=1}^{\infty} p_{ii}(n) = \infty$

$\Rightarrow$  state  $i$  is persistent

(ii) If  $\sum_{n=1}^{\infty} p_{ii}(n) < \infty$

$\Rightarrow$  state  $i$  is transient

(iii) FD SRW,

$$p = \frac{1}{2} \Rightarrow p_{ii}(n) \sim \frac{c}{n^{\frac{1}{2}}} \Rightarrow \sum_n p_{ii}(n) = \infty$$

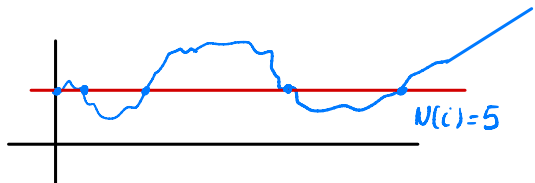
$\Rightarrow \forall i \in \mathbb{Z}, i$  is persistent

$$p = \frac{1}{2} \Rightarrow p_{ii}(n) \sim c \frac{(c_p)^n}{n^{\frac{1}{2}}} \Rightarrow \sum p_{ii}(n) < \infty$$

$\Rightarrow i$  transient

## Number of visits

Recall: We have seen that



State  $j$  is either persistent or transient

Number of visits: We set

$N(i) = \#$  times that  $X$  visits its starting point  $i$

Fact: We have

$$\mathbf{P}(N(i) = \infty | X_0 = i) = \begin{cases} 1, & \text{if } i \text{ persistent} \\ 0, & \text{if } i \text{ transient} \end{cases}$$

# Behavior of $T_j$ for a transient state

Recall: We set  $T_j = \infty$  if there is no visit to  $j$ , and

$$T_j = \inf \{n \geq 1; X_n = j\}$$

Mean for  $T_j$  if  $j$  is transient: Whenever  $j$  is transient,

$$\begin{aligned} \mathbf{P}(T_j = \infty | X_0 = j) &> 0 \\ \mathbf{E}[T_j | X_0 = j] &= \infty \end{aligned}$$

*definition of transient*

Fact If  $Y$  is a random variable with values in  $\mathbb{N} \cup \{\infty\}$

Then

$$\begin{aligned} P(Y = \infty) > 0 \\ \Rightarrow E[Y] = \infty \end{aligned}$$

"Proof"

$$\begin{aligned} E[Y] &= \sum_{i=1}^{\infty} i P(Y=i) + \underbrace{\infty \times P(Y=\infty)}_{\geq 0} \\ &\geq \infty = \infty \end{aligned}$$

Application

If  $j$  transient

$$\Rightarrow P(T_j = \infty \mid X_0 = j) > 0$$

$$\Rightarrow E[T_j \mid X_0 = j] = \infty$$

# Mean recurrence time

## Definition 17.

Let

- $X$  Markov chain
- $i$  state in  $S$

$$= \sum_{n=1}^{\infty} n \mathcal{P}(T_i = n \mid X_0 = i)$$

Then we set

$$\mu_i = \mathbf{E}[T_i \mid X_0 = i] = \begin{cases} \sum_{n=1}^{\infty} n f_{ii}(n), & \text{if } i \text{ is persistent} \\ \infty, & \text{if } i \text{ is transient} \end{cases}$$

# Null and positive states

## Definition 18.

Let

- $X$  Markov chain
- $i$  **persistent** state in  $S$ , with mean recurrence time  $\mu_i$

Then

- 1  $i$  is said to be **null** if  $\mu_i = \infty$
- 2  $i$  is said to be **positive** if  $\mu_i < \infty$

# Criterion for nullity

## Theorem 19.

Let

- $X$  Markov chain
- $i$  persistent state in  $S$

Then

$$i \text{ is null iff } \lim_{n \rightarrow \infty} p_{ii}(n) = 0$$

Rmk

State  $i$  is persistent null iff

$$\sum_{n=1}^{\infty} p_{ii}(n) = \infty \quad \text{and} \quad \lim_{n \rightarrow \infty} p_{ii}(n) = 0$$

Typical example of  $u_n$  s.t

$$\lim u_n = 0, \quad \sum_n u_n = \infty$$

$$u_n = \frac{1}{n^\alpha} \quad \alpha \leq 1$$



# Period

## Definition 20.

Let

- $X$  Markov chain,  $i$  state in  $S$

Then

- 1 The **period** of  $i$  is given by

$$d(i) = \gcd \{n; p_{ii}(n) > 0\}$$

- 2 The state  $i$  is aperiodic if  $d(i) = 1$ , periodic if  $d(i) > 1$

**Interpretation:** The period describes

↔ Times at which returns to  $i$  are possible

# Ergodic states

## Definition 21.

Let

- $X$  Markov chain
- $i$  state in  $S$

Then  $i$  is said to be **ergodic** if

$i$  is persistent, positive and aperiodic

Ergodic :

- $P(N(i) = \infty \mid X_0 = i) = 1$
- $E[T_i \mid X_0 = i] < \infty$
- $p_{ii} = P(X_1 = i \mid X_0 = i) > 0$

# Simple random walk case

## Proposition 22.

Let

- $X$  simple random walk
- Parameters  $p$  and  $q = 1 - p$

Then the states are

- 1 Periodic with period 2
- 2 Transient if  $p \neq \frac{1}{2}$
- 3 Null persistent if  $p = \frac{1}{2}$

Let  $X$  SRW

(i) Period = 2 . we have seen that

$$P_{ii}(2n) > 0$$

$$P_{ii}(2n+1) = 0$$

$$\begin{aligned} \text{Thus } \gcd \{ k ; P_{ii}(k) > 0 \} \\ &= \gcd \{ \text{even numbers} \} \\ &= 2 \end{aligned}$$

(ii)  $X$  transient if  $p \neq \frac{1}{2}$

$\rightarrow$  see on  $W$

(iii)  $X$  persistent if  $\rho = \frac{1}{2}$   $\rightarrow$  seen on  $w$

(iv)  $X$  null persistent if  $\rho = \frac{1}{2}$

We have seen that  $i$  null persistent if

$$\sum_{n \geq 1} p_{ii}(n) = \infty, \quad \lim_{n \rightarrow \infty} p_{ii}(n) = 0$$

Here for  $\rho = \frac{1}{2}$  we have

$$p_{ii}(n) \sim \frac{c}{n^{\frac{1}{2}}} \Rightarrow \sum_n p_{ii}(n) = \infty$$

$$\lim_{n \rightarrow \infty} p_{ii}(n) = 0$$

$\Rightarrow$   $i$  null persistent  $\forall i \in \mathbb{Z}$

# Proof of Proposition 22 (1)

Transience if  $p \neq \frac{1}{2}$ :

This has been established in Proposition 16

Null recurrence if  $p = \frac{1}{2}$ :

- This has been established  
 $\hookrightarrow$  in Generating functions - Proposition 12
- We have seen that  $\mathbf{E}[T_0] = \infty$

## Proof of Proposition 22 (2)

Another way to look at null recurrence: If  $p = \frac{1}{2}$  we have seen

$$p_{ii}(2n) \sim \frac{1}{(\pi n)^{1/2}}, \quad p_{ii}(2n+1) = 0$$

Hence

$$\lim_{n \rightarrow \infty} p_{ii}(n) = 0$$

According to Theorem 19,  $i$  is **recurrent null**

**Period 2:** The fact that  $d(i) = 2$  stems from

$$p_{ii}(2n) > 0, \quad p_{ii}(2n+1) = 0$$

$$X_{n+1} = \varphi(X_n, Z_{n+1})$$

## Proposition 23.

Consider a branching process with

- $Z_1 \sim f$ ,  $f$  with pgf  $G$
- $\mathbf{P}(Z_1 = 0) = f(0) > 0$

Then

- 1  $0$  is an **absorbing** state:

$$\mathbf{P}(X_n = 0 \text{ for all } n \mid X_0 = 0) = 1$$

- 2 Other states are **transient**

Conclusion: There are only 2 possibilities

- (i) Extinction
- (ii) Explosion