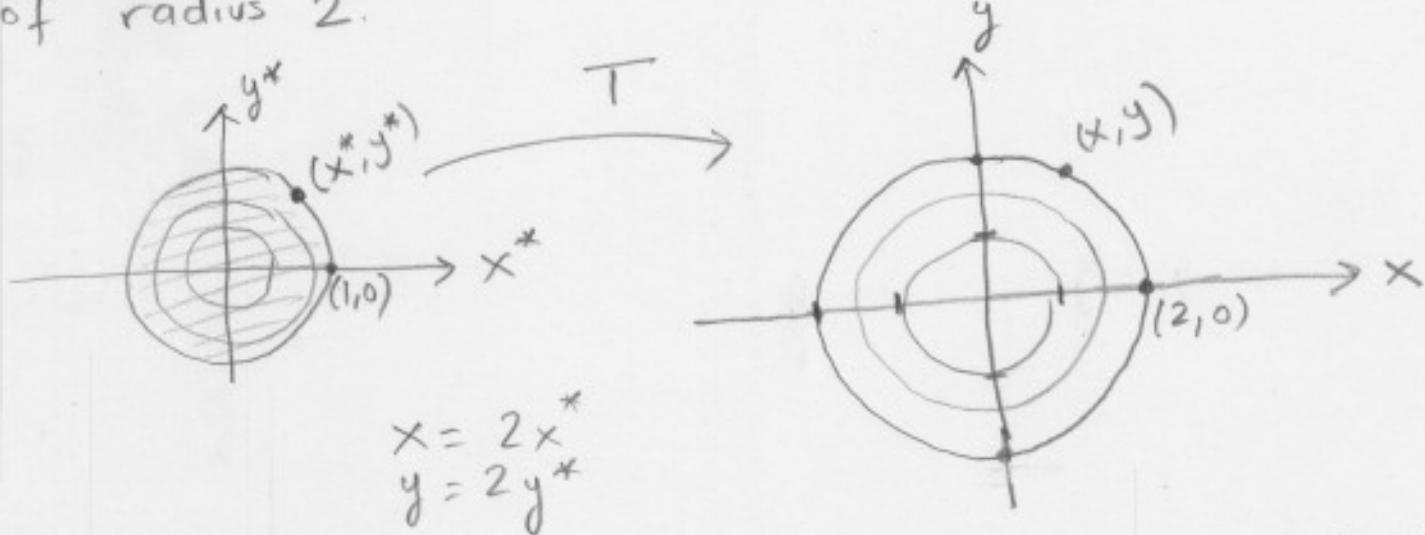


Section 6.1

Geometry of maps $\mathbb{R}^2 \rightarrow \mathbb{R}^2$.

Let $D^* \subseteq \mathbb{R}^2$ and $T: D^* \rightarrow \mathbb{R}^2$. We consider the image $T(D^*)$ of D^* under T .

Ex: Let D^* be the disk $(x^*)^2 + (y^*)^2 \leq 1$, and $T(x^*, y^*) = (2x^*, 2y^*)$. Then $T(D^*)$ is the disk of radius 2.



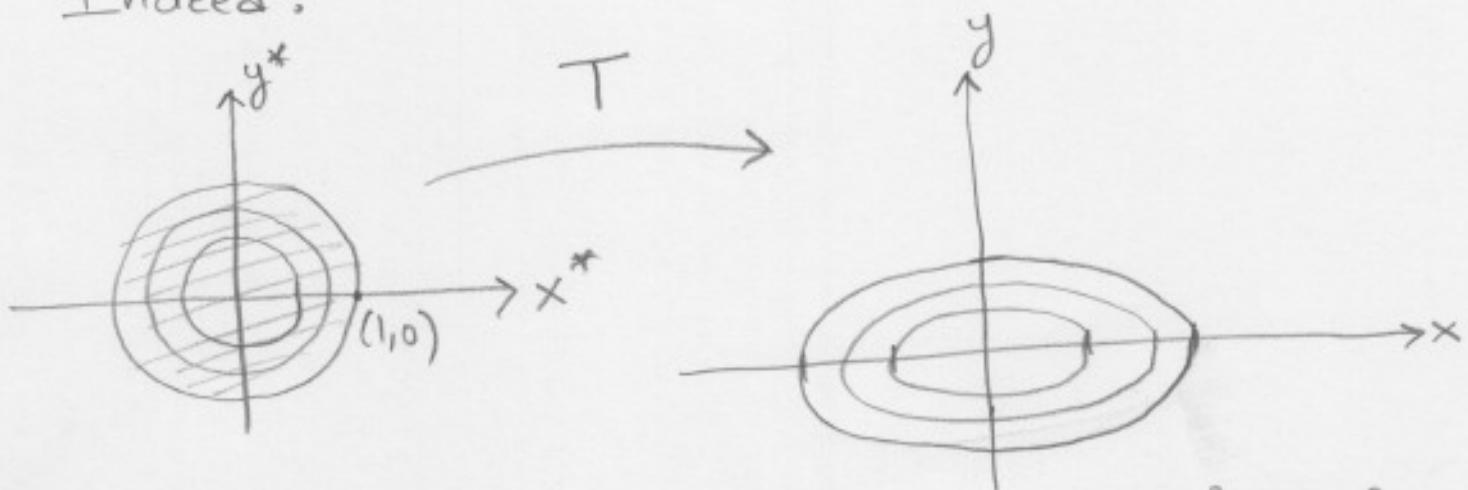
If $(x^*)^2 + (y^*)^2 = 1$ then $x^2 + y^2 = 4(x^{*2} + y^{*2}) = 4(1) = 4$, so T maps the circle $(x^*)^2 + (y^*)^2 = 1$ to the circle $x^2 + y^2 = 4$, T maps the circle $(x^*)^2 + (y^*)^2 = \frac{1}{2}$ to the circle $x^2 + y^2 = 1$, and so on.

Definition: We say that T is a one-to-one map if for every point (x, y) in $T(D^*)$ there is just one point $(x^*, y^*) \in D^*$ such that $T(x^*, y^*) = (x, y)$

Clearly, the previous map T is one to one.

Ex: Let again $D^* = \{(x^*, y^*) : (x^*)^2 + (y^*)^2 \leq 1\}$, and $T(x^*, y^*) = (2x^*, y^*)$. Then T maps the disk D^* into the ellipses $\frac{x^2}{4} + y^2 \leq 1$.

Indeed:

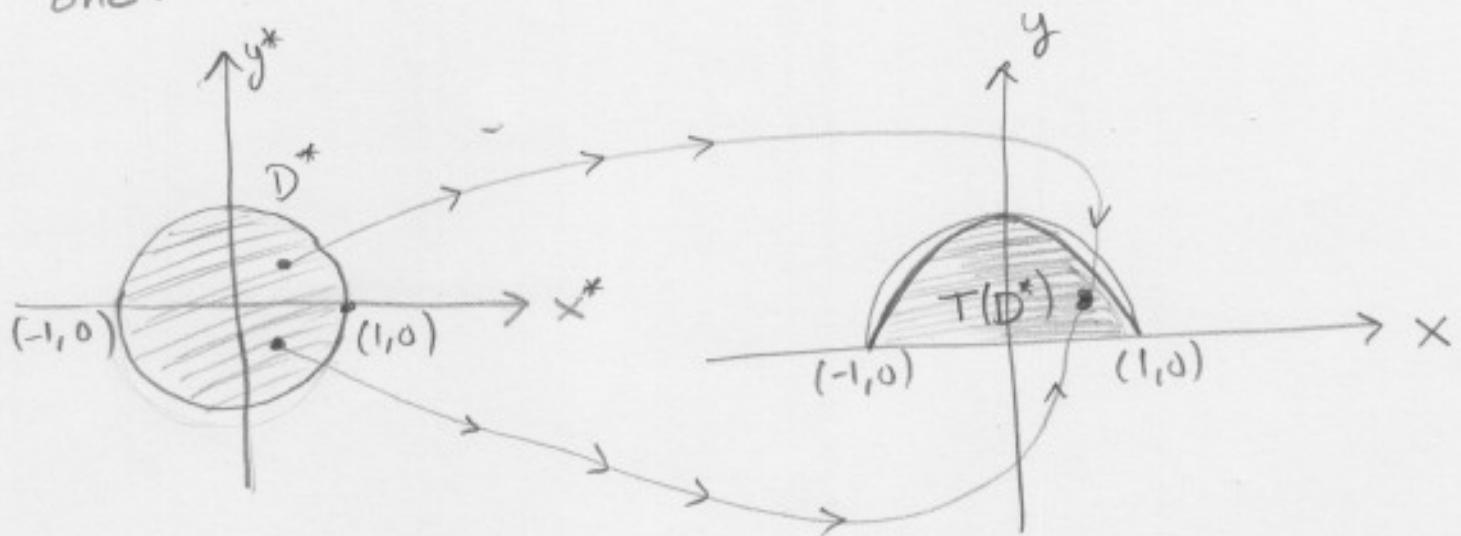


We have $x = 2x^*$, $y = y^*$, so if $(x^*)^2 + (y^*)^2 = 1$ we have $\frac{x^2}{4} + y^2 = (x^*)^2 + (y^*)^2 = 1$. Hence, T maps the circle $(x^*)^2 + (y^*)^2 = 1$ into the ellipse $\frac{x^2}{4} + y^2 = 1$. Also, T maps the circle $(x^*)^2 + (y^*)^2 = \frac{1}{2}$ into the inner ellipse $\frac{x^2}{4} + y^2 = \frac{1}{2}$, and so on.

We think of T as deforming the disk $(x^*)^2 + (y^*)^2 \leq 1$ into the ellipses $\frac{x^2}{4} + y^2 \leq 1$.

Notice that T is also one to one.

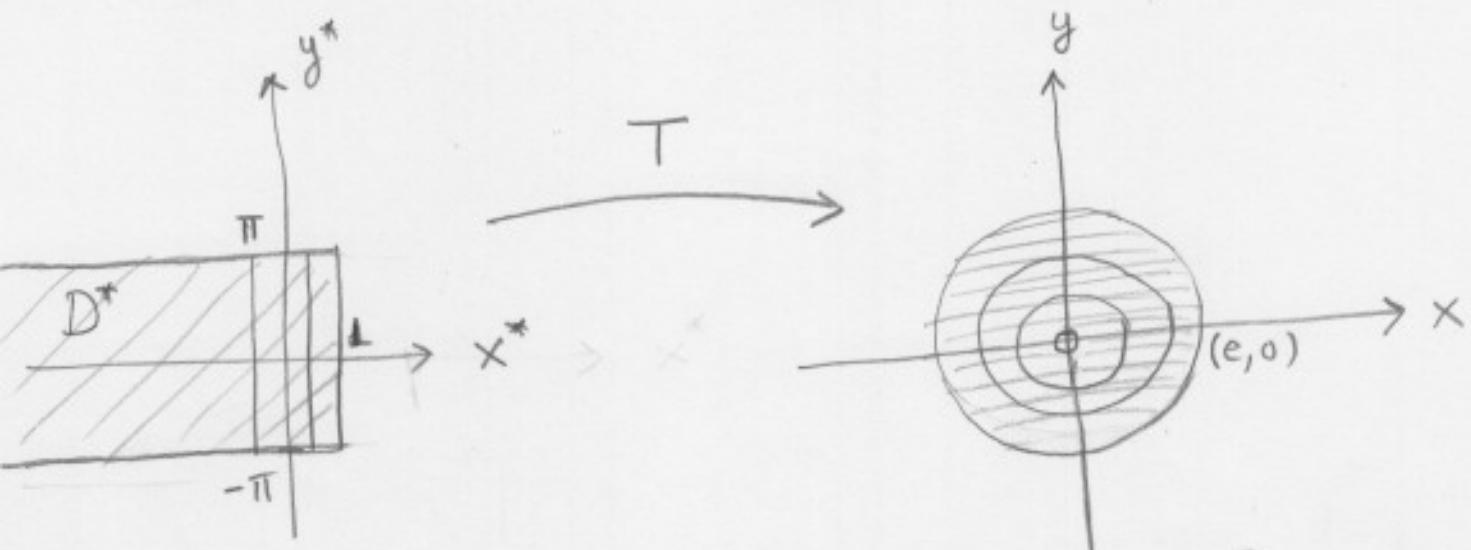
Ex: $T(x^*, y^*) = (x^*, y^{*2})$ with D^* as before. In this case $T(D^*)$ is contained inside the upper half disk. Also T is not 1-1 (one to one). It is in fact two to one.



We have $x=x^*$ and $y=(y^*)^2$, hence $y^*=\sqrt{y}$ and $(x^*)^2+(y^*)^2=1$ implies $x^2+y=1$, or $y=1-x^2$. The image of D^* is the inside of the parabola $y=1-x^2$, in the upper half disk.

Notice that this map T is NOT one-to one, since two points in D^* are mapped to the same point in $T(D^*)$.

Ex: Let $T(x^*, y^*) = (e^{x^*} \cos y^*, e^{x^*} \sin y^*)$
 where D^* is as follows:



$$D^* = \{ (x^*, y^*) : -\infty < x^* \leq 1, -\pi \leq y^* \leq \pi \}$$

We have $x = e^{x^*} \cos y^*$, $y = e^{x^*} \sin y^*$, so
 $x^2 + y^2 = (e^{x^*})^2 = e^{2x^*}$. Hence, if $x^* = 1$ we
 obtain $x^* + y^* = e^2$, the circle of radius e .

Every vertical line in D^* is mapped to a circle in $T(D^*)$. Note that the origin is never attained, since x, y can never be both zero.

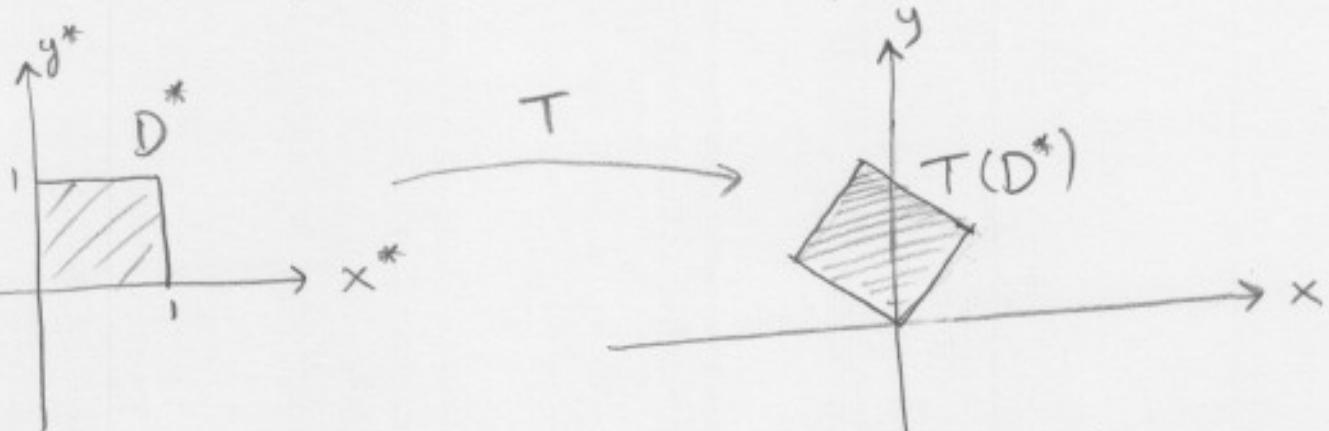
T is not one to one, since for example
 $T(x^*, \pi) = T(x^*, -\pi)$. T becomes one to one
 if we take:

$$D^* = \{ (x^*, y^*) : -\infty < x^* \leq 1, -\pi < y^* \leq \pi \}$$

Ex: Let $D^* = [0,1] \times [0,1]$

$$T(x^*, y^*) = \left(\frac{x^* - y^*}{\sqrt{2}}, \frac{x^* + y^*}{\sqrt{2}} \right)$$

Then T rotates the square:



In order to see this we use polar coordinates. Let:

$$x^* = r \cos \theta \quad y^* = r \sin \theta$$

$$\Rightarrow T(x^*, y^*) = T(r \cos \theta, r \sin \theta)$$

$$= \left(\frac{r \cos \theta - r \sin \theta}{\sqrt{2}}, \frac{r \cos \theta + r \sin \theta}{\sqrt{2}} \right)$$

$$= \left(r \cos \theta \cos \frac{\pi}{4} - r \sin \theta \sin \frac{\pi}{4}, r \cos \theta \sin \frac{\pi}{4} + r \sin \theta \cos \frac{\pi}{4} \right)$$

$$= \left(r \cos \left(\theta + \frac{\pi}{4} \right), r \sin \left(\theta + \frac{\pi}{4} \right) \right)$$

which is the original point rotated $\frac{\pi}{4}$ counterclockwise.

Ex: Let $T(u, v) = (-u^2 + 4u, v)$ $D^* = [0, 1] \times [0, 1]$
Is T one to one?

Suppose $T(u_1, v_1) = T(u_2, v_2)$. We need
to show that $u_1 = u_2$ and $v_1 = v_2$.

$$\Rightarrow (-u_1^2 + 4u_1, v_1) = (-u_2^2 + 4u_2, v_2)$$

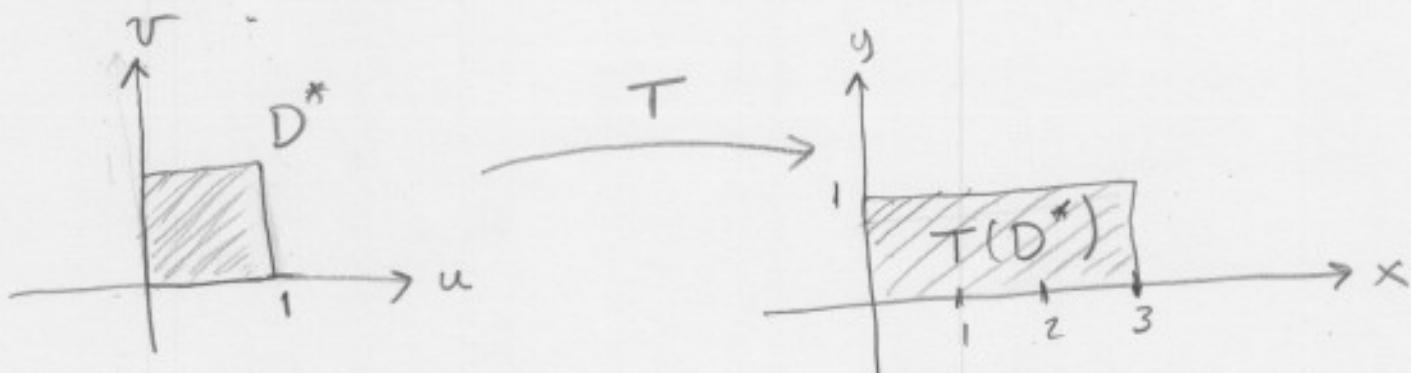
$$\Rightarrow \boxed{v_1 = v_2}$$

$$\Rightarrow -u_1^2 + 4u_1 = -u_2^2 + 4u_2 \rightarrow (*)$$

Let $f(u) = -u^2 + 4u$
 $f'(u) = -2u + 4 > 0$ if $0 \leq u \leq 1$.

Since f is increasing strictly on $[0, 1]$,
then $f(u_1) \neq f(u_2)$ if $u_1 \neq u_2$. Therefore,
from $(*)$ we conclude that $\boxed{u_1 = u_2}$.

We conclude that T is one to one



$$T(0, 0) = (0, 0) \quad T(0, 1) = (0, 1)$$

$$T(1, 0) = (3, 0) \quad T(1, 1) = (3, 1)$$

To get the image $T(D)$ we need to look only
at the image of the boundary.

The reason why we want to "deform" domains in to help with integration. If we have $T(D^*) = D$ and we want to compute $\iint_D f(x,y) dA$, and the domain D is more complex, we may want to integrate instead on D^* . We are familiar with this procedure in 1-variable:

Change of variables formula in 1-d.

In elementary calculus we change variables (make substitutions) as follows:

$$\begin{array}{ccc} [u] & \xrightarrow{T} & [x] \\ D^* = [c, d] & & T(D^*) = [a, b] \end{array}$$

$$T(u) = x(u)$$

$$x(c) = a, \quad x(d) = b, \quad dx = \frac{dx}{du} \cdot du$$

Then:

$$\int_a^b f(x) dx = \int_c^d f(x(u)) \frac{dx}{du} \cdot du$$

In higher dimensions we use the Jacobian determinant as we will see next.