

Review

- A matrix of size $m \times n$ has $\left. \begin{array}{l} mn \text{ entries} \\ m \text{ rows} \\ n \text{ cols} \end{array} \right\}$
 $\mathbb{R}^{m \times n}$

$$\begin{pmatrix} 1 & 0 & 2 & 4 \\ 7 & 6 & 8 & 4 \\ 0 & 0 & 2 & 1 \end{pmatrix} \begin{array}{l} 3 \times 4 \\ \rightarrow \text{2nd row} \\ \rightarrow \text{3rd col} \end{array}$$

- A row vector with n entries is also a matrix of size $1 \times n$.

$$(1 \ 2 \ 3) \quad \mathbb{R}^{1 \times n}$$

- A col vector with n entries is a matrix of size $n \times 1$.

$$\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \quad \frac{\mathbb{R}^{n \times 1}}{\mathbb{R}^n}$$

- $\mathbb{R}^{n \times n}$ is called square.

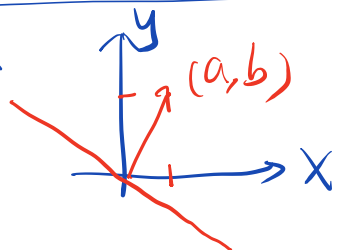
- Matrix-Vector Mul: $A \in \mathbb{R}^{m \times n}$

$$\vec{v} \in \mathbb{R}^n$$

$$m \times n \quad \begin{pmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \end{pmatrix} \begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix} \quad n \times 1$$

$$\begin{aligned}
 &= a \begin{pmatrix} 1 \\ 5 \end{pmatrix} + b \begin{pmatrix} 2 \\ 6 \end{pmatrix} + c \begin{pmatrix} 3 \\ 7 \end{pmatrix} + d \begin{pmatrix} 4 \\ 8 \end{pmatrix} \\
 &= \begin{pmatrix} a \\ 5a \end{pmatrix} + \begin{pmatrix} 2b \\ 6b \end{pmatrix} + \begin{pmatrix} 3c \\ 7c \end{pmatrix} + \begin{pmatrix} 4d \\ 8d \end{pmatrix} \\
 &= \begin{pmatrix} a+2b+3c+4d \\ 5a+6b+7c+8d \end{pmatrix} \quad m \times 1
 \end{aligned}$$

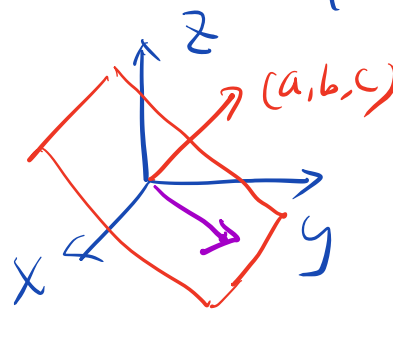
$$\textcircled{2} \quad \begin{pmatrix} \boxed{1} & \boxed{2} & \boxed{3} & \boxed{4} \\ \boxed{5} & \boxed{6} & \boxed{7} & \boxed{8} \end{pmatrix} \begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix} = \begin{pmatrix} * \\ * \end{pmatrix}$$

2D:  $\Rightarrow y = -\frac{a}{b}x + \frac{c}{b}$

Why is $\underline{ax} + \underline{by} = 0$ a line Eqn?

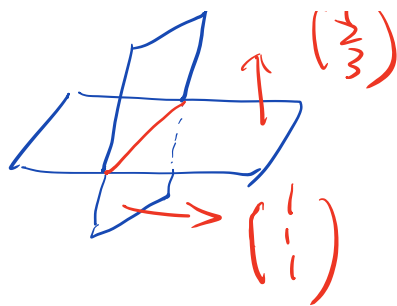
$$\begin{pmatrix} a \\ b \end{pmatrix} \cdot \begin{pmatrix} x \\ y \end{pmatrix} = 0$$

$$\Leftrightarrow \begin{pmatrix} a \\ b \end{pmatrix} \perp \begin{pmatrix} x \\ y \end{pmatrix}$$

3D:  $\underline{ax} + \underline{by} + \underline{cz} = 0$

$$\begin{pmatrix} a \\ b \\ c \end{pmatrix} \cdot \begin{pmatrix} x \\ y \\ z \end{pmatrix} = 0$$

$$\begin{cases} \underline{x} + \underline{2y} + \underline{3z} = 1 \\ \underline{x} + \underline{y} + \underline{z} = 0 \end{cases}$$



$$\begin{cases} \underline{x} + \underline{2y} + \underline{3z} = 1 \\ \underline{x} + \underline{y} + \underline{z} = 0 \\ -\underline{x} + \underline{y} + \underline{z} = -1 \end{cases} \text{ line}$$

Matrix Form of Linear System

(System of linear equations)

$$\begin{pmatrix} 1 & 2 & 3 \\ 1 & 1 & 1 \\ -1 & 1 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$$

Coef Matrix A unknown vector \vec{x} RHS vector \vec{b}

$$\left(\begin{array}{ccc|c} 1 & 2 & 3 & 1 \\ 1 & 1 & 1 & 0 \\ -1 & 1 & 1 & -1 \end{array} \right)$$

$$A \vec{x} = \vec{b}$$

Augmented Matrix

$$\begin{pmatrix} x + 2y + 3z \\ x + y + z \\ -x + y + z \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$$

Ex:
$$\begin{cases} x + y + z = 0 \\ z - y = 1 \end{cases}$$

$$\begin{cases} x + y + z = 0 \\ 0 \cdot x - y + z = 1 \end{cases} \quad \left(\begin{array}{ccc|c} 1 & 1 & 1 & 0 \\ 0 & -1 & 1 & 1 \end{array} \right)$$

$$\begin{pmatrix} 1 & 1 & 1 \\ 0 & -1 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

• Augmented Matrix $[A|\vec{b}]$

• Row operations to Augmented Matrix

Type I Row Op: switch two rows

II : mul a row by a nonzero scalar

III : mul a row by a scalar then add it to another row

$$\left(\begin{array}{ccc|c} 1 & 2 & 3 & 1 \\ 1 & 1 & 1 & 0 \\ -1 & 1 & 1 & -1 \end{array} \right) \begin{array}{l} r_1 \leftrightarrow r_2 \\ \\ \end{array} \implies$$

$$\left(\begin{array}{ccc|c} 1 & 1 & 1 & 0 \\ 1 & 2 & 3 & 1 \\ -1 & 1 & 1 & -1 \end{array} \right) \begin{array}{l} \\ (+) \cdot r_3 \rightarrow r_3 \\ \\ \end{array} \implies$$

$$\left(\begin{array}{ccc|c} 1 & 1 & 1 & 0 \\ 1 & 2 & 3 & 1 \\ 1 & -1 & -1 & 1 \end{array} \right) \xrightarrow{(-1) \cdot r_1 + r_2 \rightarrow r_2} \longrightarrow$$

$$\left(\begin{array}{ccc|c} 1 & 1 & 1 & 0 \\ 0 & 1 & 2 & 1 \\ 1 & -1 & -1 & 1 \end{array} \right)$$

• The goal is to transform $[A | \vec{b}]$

into
$$\left[\begin{array}{ccc|c} 1 & 0 & 0 & * \\ 0 & 1 & 0 & * \\ 0 & 0 & 1 & * \end{array} \right]$$

This is called Gaussian Elimination

Ex:
$$\begin{cases} 5x + 2y + 3z = 1 \\ x + y + z = 0 \\ -x + y + z = -1 \end{cases}$$

Sol:
$$\begin{bmatrix} 1 & 2 & 3 \\ 1 & 1 & 1 \\ -1 & 1 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$$

Step 0:
$$\left[\begin{array}{ccc|c} \text{Pivot} \\ \text{leading one} \textcircled{1} & 2 & 3 & 1 \\ -1 & 1 & 1 & 0 \\ & & & -1 \end{array} \right]$$

Step 1: start with first nonzero col,
do Type I ops to make
(1,1)-entry to be nonzero.

Do Type II to make it one.

Step 2: Do Type III op to make
all other entries zero in the
col of the leading one.

$$\left[\begin{array}{ccc|c} \textcircled{1} & 2 & 3 & 1 \\ 1 & 1 & 1 & 0 \\ -1 & 1 & 1 & -1 \end{array} \right] \begin{array}{l} (-1) \cdot r_1 + r_2 \rightarrow r_2 \\ \hline \hline \end{array}$$

$$\left[\begin{array}{ccc|c} 1 & 2 & 3 & 1 \\ 0 & -1 & -2 & -1 \\ -1 & 1 & 1 & -1 \end{array} \right] \begin{array}{l} r_1 + r_3 \rightarrow r_3 \\ \hline \hline \end{array}$$

$$\left[\begin{array}{ccc|c} 1 & 2 & 3 & 1 \\ 0 & -1 & -2 & -1 \\ 0 & 3 & 4 & 0 \end{array} \right]$$

Step 3: do similar thing to the submatrix (ignoring 1st col)

$$\begin{array}{l} (-1) \cdot r_2 \rightarrow r_2 \\ \Rightarrow \end{array} \left(\begin{array}{ccc|c} 1 & 2 & 3 & 1 \\ 0 & 1 & 2 & 1 \\ 0 & 3 & 4 & 0 \end{array} \right)$$

$$\begin{array}{l} (-2) \cdot r_2 + r_1 \rightarrow r_1 \\ \Rightarrow \end{array} \left(\begin{array}{ccc|c} 1 & 0 & -1 & -1 \\ 0 & 1 & 2 & 1 \\ 0 & 3 & 4 & 0 \end{array} \right)$$

$$\begin{array}{l} (-3) \cdot r_2 + r_3 \rightarrow r_3 \\ \Rightarrow \end{array} \left(\begin{array}{ccc|c} 1 & 0 & -1 & -1 \\ 0 & 1 & 2 & 1 \\ 0 & 0 & -2 & -3 \end{array} \right)$$

$$\begin{array}{l} (-\frac{1}{2}) \cdot r_3 \rightarrow r_3 \\ \Rightarrow \end{array} \left(\begin{array}{ccc|c} 1 & 0 & -1 & -1 \\ 0 & 1 & 2 & 1 \\ 0 & 0 & 1 & \frac{3}{2} \end{array} \right)$$

$$r_3 + r_1 \rightarrow r_1 \Rightarrow \left(\begin{array}{ccc|c} 1 & 0 & 0 & \frac{1}{2} \\ 0 & 1 & 2 & 1 \\ 0 & 0 & 1 & \frac{3}{2} \end{array} \right)$$

$$(-2) \cdot r_3 + r_2 \rightarrow r_2 \Rightarrow \left(\begin{array}{ccc|c} 1 & 0 & 0 & \frac{1}{2} \\ 0 & 1 & 0 & -2 \\ 0 & 0 & 1 & \frac{3}{2} \end{array} \right)$$

$$\begin{cases} 1 \cdot x + 0 \cdot y + 0 \cdot z = \frac{1}{2} \\ 0 \cdot x + 1 \cdot y + 0 \cdot z = -2 \\ 0 \cdot x + 0 \cdot y + 1 \cdot z = \frac{3}{2} \end{cases}$$

Def Row Echelon Form (REF)

① zero rows are at bottom

② leading coef of a nonzero row

first nonzero entry in a row

is always strictly to the right of the pivot of the row above it.

Example: $\begin{pmatrix} 1 & a & b & c & 0 \\ 0 & 0 & 2 & d & f \\ 0 & 0 & 0 & 1 & g \end{pmatrix}$ REF

$\begin{pmatrix} 1 & a & b & c & 0 \\ 1 & 0 & 2 & d & f \\ 0 & 0 & 0 & 1 & g \end{pmatrix}$ X

$\begin{pmatrix} 1 & a & b & c & 0 \\ 0 & 0 & 2 & d & f \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & g \end{pmatrix}$ X

$\begin{pmatrix} 1 & a & b & c & 0 \\ 0 & 0 & 2 & d & f \\ 0 & 0 & 0 & 1 & g \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}$ ✓

Definition (Reduced Row Echelon Form)

A REF is called Reduced REF (RREF)

- if $\begin{cases} \textcircled{1} \text{ all pivots are ones. (leading one)} \\ \textcircled{2} \text{ Columns containing leading ones has only one nonzero.} \end{cases}$

Example: $\begin{pmatrix} 1 & a & b & c & 0 \\ 0 & 0 & 1 & d & f \\ 0 & 0 & 0 & 1 & g \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}$ is NOT RREF

$$\begin{pmatrix} 1 & a & 0 & b & 0 & 1 \\ 0 & 0 & 1 & c & 0 & 2 \\ 0 & 0 & 0 & 0 & 1 & 3 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix} \text{ is REF}$$

$$\begin{pmatrix} 1 & a & 0 & b & 0 & 0 \\ 0 & 0 & 1 & c & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix} \text{ is NOT REF}$$